

NETIO documentation v1.0.2

Document Version

Version	Date	Author	Description
1.0.0	15.09.2020	mpetavy	Initial release
1.0.1	21.09.2020	mpetavy	Added more samples. connection role, data role
1.0.2	25.09.2020	mpetavy	Added more samples.

Description

NETIO is a performance testing tool for network or serial connections.

The following feature set is supported:

- With or without TLS usage
- Zero bytes, random bytes or file transfer
- Looping rounds with timeout or file transfer
- MD5, SHA224 or SHA256 Hash digest calculation and verification
- Two NETO sessions must running to test data transfer, a client (-c) which sends data and a server (-s) which receives and verifies data.
- By using "-dr" and "-ds" the client still connects to the server but this time the server sends test data and the client verifies data
- Both the client and server calculate on their own a hash digest of the sent and received data.
- The data receiving endpoint can be configured to verify the hash digest with a defined value (-e).
- Data can be zero bytes (default), random bytes (-r) or the content of a file(s) (-f).
- The received data can be dumped on the data receiving endpoint to a file (-f).
- The data receiving endpoint can be breaked by CTRL-C. On that it gives the result of runned loops and the amount of correct/rroneous data transfers
- If no file content for transfer is provided then each loop step is limited in default to 1 sec. (-lt)
- If a file content for transfer is provided then each loop step transfers the data without limitations

- Multiple files (-f) can be transferred in serial. In order to verify the transfer the same amount of expected hashes (-e) must be defined

Connection roles and data roles

With two NETIO there must always be a "client" and a "server" to communicate.

NETIO can be started in "client" (-c) or "server" (-s) connection role.

- As a "server" NETIO waits for incoming connections and has in default the data role of "receiving data".
- As a "client" NETIO connects to the server and has in default the data role of "sending data".

The default data role can be changed with the "-ds" or "-dr" parameter.

- "-ds" defines that this NETIO should send data, although it is a server with "-s"
- "-dr" defines that this NETIO should receive data, although it is a client with "-c"

Differences in data transmission between network and serial

With a network connection the end of data transfer can be recognized either by a EOF data or network disconnection.

If you send data via a serial port then this data is either consumed (by a connected other serial port) or just vanishes to the unknown.

In order to recognize a chunk of data which is transferred over a serial line there must be some event which defines the end of a data chunk. This event is in default a timeout elapsing after the last byte of the chunk where not any data is transferred. By that the consuming partner recognized the end of transfer of a data chunk.

For the sending partner the parameter "-ls" defines the time to sleep between two transfers.

For the receiving partner the parameter "-lt" defines the timeout (where no data must be received) after which a transfer is recognized as to be completed. Each additional data receiving resets this timeout.

Parameter "-ls" must always be greater as parameter "-lt"

If you leave the "-ls" and "-lt" parameter undefined then the correct values are automatically calculated depending on the current data role.

TLS data encryption

NETIO supports TLS data encryption by version TLS 1.0 - TLS 1.3. By setting "-tls" a self signed certificate is automatically generated for the server side. Client connects with "-tls" also via TLS. Server verification is disabled in default. Can be activated "-tls.verify"

Support for TLS 1.0 and TLS 1.1 is disabled in default but can be enabled via "-tls.insecure".

NETIO TLS implementation is done by the GO default "BoringSSL" implementation:

<https://boringssl.googlesource.com/boringssl/>

GO development

NETIO is developed with the Google GO tooling.

Current used version 1.15.2

By using the GO programming language (<https://golang.org>) multiple architectures and OS are supported. You can find a complete list of all supported architectures and OS at

<https://github.com/golang/go/blob/master/src/go/build/syslist.go>

Currently these environments are tested in development

- Linux (x86_64)
 - Manjaro on x86_64 based PC <https://www.manjaro.org>
 - Raspbian on ARM7 based Raspberry Pi Model 3 Model B+ <https://www.raspberrypi.org/downloads/raspbian>
- Windows 10 (x86_64)

Compiling NETIO

Before NETIO can be compiled please make sure the following tasks in this order.

1. i18n and opensource license files. To generate those files please execute inside the NETIO source code folder the following command "go run . -codegen".
 - i. This generates an updated "static/netio.i18n" file with all i18n strings inside the NETIO source code files.
 - ii. This generates an updated "static/netio-opensource.json" file with a listing of all used opensource modules along with their license infos.
2. BINPACK resources. All resources of NETIO must be transpiled to "binpack" source code files in order to be compiled statically to the NETIO executable. For that please use the BINPACK executable (<https://github.com/mpetavy/binpack>). Execute the transpile with the command "binoack -i static" inside the NETIO source code folder. After successful execution an updated GO source code file "binpack.go" is generated.
3. "vendor.tar.gz" file. When NETIO is compiled with Docker the compilation process uses GO's feature of "vendor"ing. That means the GO compiler in the Docker build does not use the

standard GOPATH directory for 3d party modules source code files but uses the "vendor" directory in the NETIO source code folder. The "vendor" is generated automatically in the Docker build by untaring the TAR file "vendor.tag.gz". To update the "vendor.tar.gz" file to match the latest GO modules in the GOPATH of the development environment the batch job "update-vendor.bat" can be used.

Build with Docker

NETIO can be built either by the BUILD.SH (Linux) or BUILD.BAT (Windows) batch jobs. The Build uses Docker to generate an Image in which the complete packages for Windows and Linux are generated.

This is done by using GO's built-in feature to do cross-compiling to any supported platform inside the Docker images.

After the docker image creation a temporary docker container is built from which the following 3 software packages are extracted:

Sample for Version "1.0.0" and Build number "1234":

- netio-1.0.0-1234-linux-amd64.tar.gz
- netio-1.0.0-1234-linux-arm6.tar.gz
- netio-1.0.0-1234-windows-amd64.tar.gz

Those software packages contains everything for running NETIO on the defined platform.

Build manual

To build a binary executable for your preferred OS please do the following:

1. Install the GO programming language support (<http://golang.org>)
2. configure your OS env environment with the mandatory GO variables
 - i. GOROOT (points to your)
 - ii. GOPATH (points to your)
 - iii. OS PATH (points to your /bin)
3. Open a terminal
4. CD into your GOPATH root directory
5. Create a "src" subdirectory
6. CD into the "src" subdirectory
7. Clone the netio repository
8. CD into the "netio" directory
9. Build:
 - i. If you would like to cross compile to an other OS/architecture define the env variable GOOS and GOARCH along to the values defined here

<https://github.com/golang/go/blob/master/src/go/build/syslist.go>

- ii. Build NETIO by "go install". Multiple dependent modules will be downloaded during the build
- iii. After a successful build you will find the NETIO executable in the "GOPATH\bin" directory

Installation as application

Like all other GO based application there is only the file `netio.exe` or `netio` which contains the complete application.

Just copy this executable into any installation directory you would like. Start the application by calling the executable `netio.exe` or `./netio`

Installation as OS service

Follow the instructions "Installation as application". To register NETIO as an OS service do the following steps.

1. Open a terminal
2. Switch to root/administrative rights
3. CD into your installation directory
4. Installation NETIO as an OS service:
 - i. Windows: `netio -service install`
 - ii. Linux: `./netio -service install`
5. Uninstallation NETIO as an OS service:
 - i. Windows: `netio -service uninstall`
 - ii. Linux: `./netio -service uninstall`

Running NETIO with Docker

The Linux amd64 package contains everything for running NETIO with Docker. Just use the provided "docker-compose-up.bat" and "docker-compose-down.bat". Here a sample Dockerfile:

```
FROM alpine:latest
RUN mkdir /app
WORKDIR /app
COPY ./NETIO .
EXPOSE 8443 15000-15050
EXPOSE 15000/udp
RUN apk --no-cache update \
    && apk --no-cache upgrade \
    && apk --no-cache add ca-certificates \
    && apk --no-cache add dbus \
    && apk --no-cache add tzdata \
```

```
&& cp /usr/share/zoneinfo/Europe/Berlin /etc/localtime \  
&& echo "Europe/Berlin" > /etc/timezone \  
&& dbus-uuidgen > /var/lib/dbus/machine-id  
ENTRYPOINT /app/NETIO
```

Running NETIO with Linux Container (LXC)

The Linux amd64 package contains everything for running NETIO with Linux container (LXC). Here a sample script to setup and install NETIO inside a Linux container based on Debian. Finally the LXC is exported to a tar.gz file.

- Used LXC version is 4.0.0 (compatible 2.x+)
- LXC container name is 'NETIO'
- NETIO is installed as service 'NETIO.service'
- NETIO service is enabled and started
- Assuming that the executable file "NETIO" is in the current path.

Content of the file 'lxc.sh':

```
#!/bin/sh  
# lxc delete debian-netio --force  
lxc launch images:debian/10 debian-netio  
lxc exec debian-netio -- mkdir /opt/netio  
lxc file push netio debian-netio/opt/netio/  
lxc exec debian-netio -- /opt/netio/netio -log.verbose -service install  
lxc exec debian-netio -- systemctl enable netio.service  
lxc exec debian-netio -- systemctl start netio.service  
lxc export debian-netio lxc-debian-netio.tar.gz --instance-only
```

The ending line 'lxc list debian-netio' prints out the IP address on which you can connect to the NETIO interface.

Serial interface parameter format

The format for defining a serial device is as follows:

<device>,<baud>,<databits>,<parity>,<stopbits>

Parameter	Default value	Description
device		Defines the OS specific serial interface name like "COM3" (Windows) or "/dev/ttyUSB0" (Linux)

Parameter	Default value	Description
baud	9600	Defines the baud rate ("50", "75", "110", "134", "150", "200", "300", "600", "1200", "1800", "2400", "4800", "7200", "9600", "14400", "19200", "28800", "38400", "57600", "76800", "115200")
databits	8	Defines the amount of databits (1-8)
parity mode	N	Defines the parity mode ("N" no parity, "O" odd parity, "E", even parity)
stopbits	1	Defines the amount of stopbits ("1", "1.5", "2")

Shortage of the parameter definition is support, so for not defined parameter the default value is used.

```
# setting 115200,8,N,1
"/dev/ttyUSB1,115200"
```

```
# setting 28800,5,E
"/dev/ttyUSB1,28800,5,E"
```

Runtime parameter

Here you find the complete list of NETIO runtime parameters. Please substitute default filename parameters with the prefix "/home/ransom/go/src/NETIO" with your installation directory of NETIO.

Parameter	Default value	Description
?	false	show usage
backup.count	3	amount of file backups
bs	32K	Buffer size in bytes
c		Client address/serial port
cfg.file	D:\go\src\netio\netio.json	Configuration file
cfg.reset	false	Reset configuration file
dr	false	Act as data receiver
ds	false	Act as data sender
e		Expected hash value(s)

Parameter	Default value	Description
f		Filename(s) to write to (server) or read from (client)
h	md5	Hash algorithm (md5, sha224, sha256)
language	en	language for messages
lc	0	Loop count. Must be defined equally on client and server side
log.file		filename to log logFile (use "." for D:\go\src\netio\netio.log)
log.filesize	5242880	max log file size
log.io	false	trace logging
log.json	false	JSON output
log.verbose	false	verbose logging
ls	0	Loop sleep between loop steps
lt	0	Loop timeout
nb	false	no copyright banner
r	false	Send random bytes (or '0' bytes)
rs	1000	Sender sleep time before send READY
s		Server address/serial port
tls	false	Use TLS
tls.insecure	false	Use insecure TLS versions and ciphersuites
tls.p12		TLS PKCS12 certificates & privkey container stream (P12,Base64 format)
tls.p12file		TLS PKCS12 certificates & privkey container file (P12 format)
tls.verify	false	TLS verification

Samples

Here some usage samples. It is assumed that /dev/ttyUSB0 and /dev/ttyUSB1 are connected with a serial cable. Client and Server can run on the same machine or different machines. The samples are

showing the both commands which must be executed.

```
netio -s :15000 -tls  
netio -c :15000 -tls
```

```
netio -s /dev/ttyUSB0,115200  
netio -c /dev/ttyUSB1,115200 -r
```

```
netio -s /dev/ttyUSB0,115200,8,N,1 -e 3fc8eaba542609681ac900797e67ac98  
netio -c /dev/ttyUSB1,115200,8,N,1 -f testfile.txt
```

```
netio -s /dev/ttyUSB0,115200 -e 3fc8eaba542609681ac900797e67ac98 -lc 5  
netio -c /dev/ttyUSB1,115200 -f testfile.txt -lc 5
```

```
netio -s /dev/ttyUSB0,115200 -ds -f testfile.txt -lc 5  
netio -c /dev/ttyUSB1,115200 -dr -e 3fc8eaba542609681ac900797e67ac98 -lc 5
```

```
netio -s COM6,115200 -e dc70cc028aadfad54b0a587b6f10b833 -e 0535df82c4749f4af18f07c8fbae8ef7 -  
netio -c 192.168.1.165:15001 -tls -f test1.txt -f test2.txt -f test3.txt
```

```
netio -s :9999 -tls -e dc70cc028aadfad54b0a587b6f10b833 -e 0535df82c4749f4af18f07c8fbae8ef7 -e  
netio -c 192.168.1.165:15002 -tls -f test1.txt -f test2.txt -f test3.txt
```

```
netio -s COM6,115200 -ds -f test1.txt -f test2.txt -f test3.txt -lc 100  
netio -c 192.168.1.165:15001 -tls -dr -e dc70cc028aadfad54b0a587b6f10b833 -e 0535df82c4749f4af
```

```
netio -s :9999 -tls -ds -f test1.txt -f test2.txt -f test3.txt -lc 100  
netio -c 192.168.1.165:15002 -tls -dr -e dc70cc028aadfad54b0a587b6f10b833 -e 0535df82c4749f4af
```