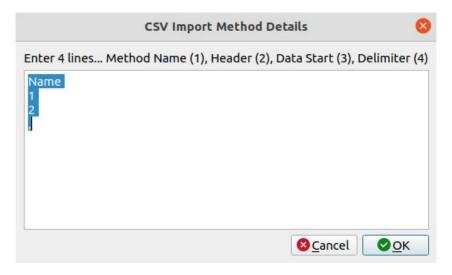
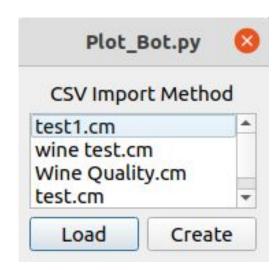


### **Plot Bot Data Import**

- When loading in a .csv file, the application will ask you to use or create a import method
- These methods only need the following info
  - Header row
  - Data start row
  - Delimiter
- Enter in this information in the window below when you create a new import method

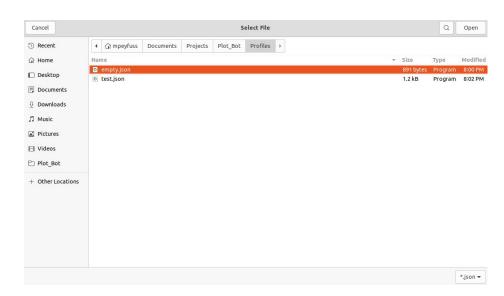




- When performing repetitive tasks, it can be useful to store all the plotting information for future use
- This is accomplished with profiles in Plot Bot
- When saving a profile, you just need to supply the name
- When loading, just select the profile you want
- Once imported, you will just need to run each plot that you want

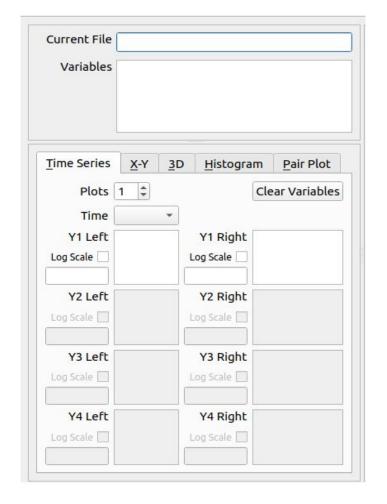


Version 1.0



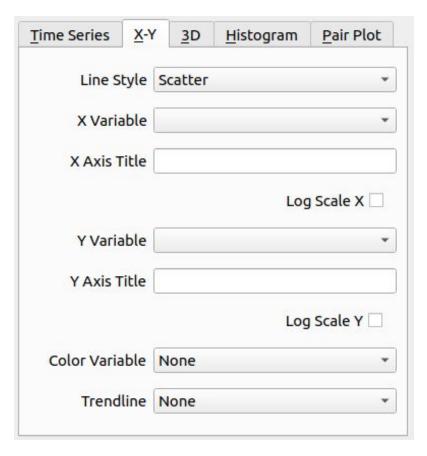
## **Plot Bot Timeseries Setup**

- 1-4 subplots can be chosen
- Two y axes can be created per subplot
- Custom title can be set for each Y axis
- Log or linear scales can be chosen
- Drag variables from the "Variable" container to each Y axis list container



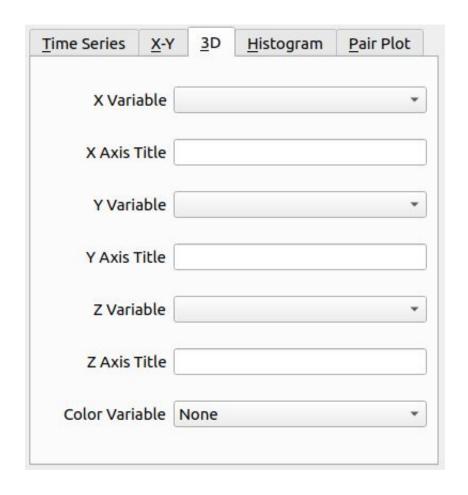
#### **Plot Bot X-Y Setup**

- Can choose either a Scatter or Line style plot
- Custom title can be set for each axis
- Log or linear scales can be chosen
- Can color the graph based on another variable
- A trendline can be added, with either Ordinary Least Squares or LOWESS methods



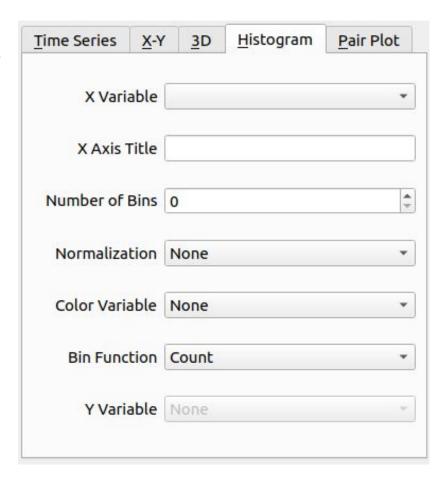
## Plot Bot 3D Setup

- Custom title can be set for each axis
- Can color the graph based on another variable



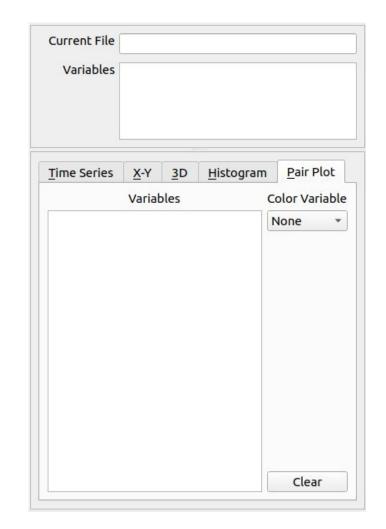
### **Plot Bot Histogram Setup**

- Custom title can be set for the X axis
- Can customize the number of bins. A value of 0 lets plotly automatically choose the best mount
- Can normalize to percent, density, or density probability
- Can color based on another variable
- Bin functions can be applied with a Y variable to get more information out of your data



## **Plot Bot Pair Plot Setup**

- Drag variables from the Variable container
- Can color based on another variable



# **Interactive Plotting**

- Plotly allows you to
  - Zoom in
  - Show data labels
  - Turn off variables (click on variable in legend)
  - And more!

