

Elastic Full Procrustes Means for Sparse and Irregular Planar Curves

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Motivation

Calculate **shape means** for **2D curves** observed at discrete points:

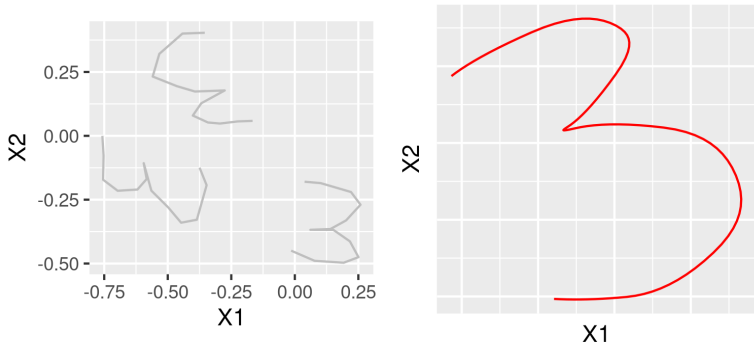


Figure: digits3.dat from the `shapes` package (Dryden 2019) with estimated elastic full Procrustes mean. Data: Anderson (1997)

Elastic Full Procrustes Means for Sparse and Irregular Planar Curves —



Outline

1. What is an Elastic Full Procrustes Mean?
 - Sparse and Irregular Planar Curves
 - Elastic Mean and Warping
 - Full Procrustes Mean and Procrustes Fits
2. Estimation Strategy
 - Hermitian Covariance Smoothing
 - Estimation of the Procrustes Mean in a Fixed Basis
 - Procrustes Fits
3. Results (so far), Problems, Outlook

Sparse and Irregular Planar Curves

How can we compare observations $\beta_i = (\beta_{i1}, \beta_{i2}, \dots, \beta_{im_i})$?

Treat as **functional** data

$$\beta_i : [0, 1] \rightarrow \mathbb{R}^2$$

observed on $t_i = (t_{i1}, \dots, t_{im_i})$

$$\beta_{i1} = \beta_i(t_{i1}), \dots, \beta_{im} = \beta_i(t_{im_i})$$

Functional Mean

$$\hat{\mu}(t) = N^{-1} \sum_{i=1}^N \beta_i(t), \quad t \in [0, 1]$$

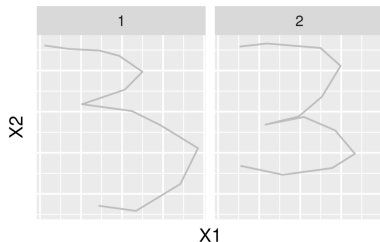


Figure: digits3.dat from the shapes package (Dryden 2019).
Data: Anderson (1997)

Elastic Mean and Warping

- ▶ Parametrisation $t_i = (t_{i1}, \dots, t_{im})$ usually unknown.
- ▶ Initialize as $t_{ij} = \frac{\text{length of curve } i \text{ up to point } j}{\text{length of curve } i} \in [0, 1]$

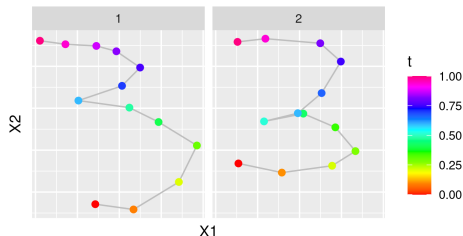


Figure: with `get_arc_length_param()` from `elastics` (Steyer 2021)

Functional Mean

$$\hat{\mu}(t) = N^{-1} \sum_{i=1}^N \beta_i(t)$$

Problem: $\beta_1(0.5)$, $\beta_2(0.5)$ relate to different “parts” of the curve

Elastic Mean and Warping

Problem: $\beta_1(0.5)$ and $\beta_2(0.5)$ relate to different “parts” along curve
 → Find a re-parametrization (**warping**) that aligns these parts.

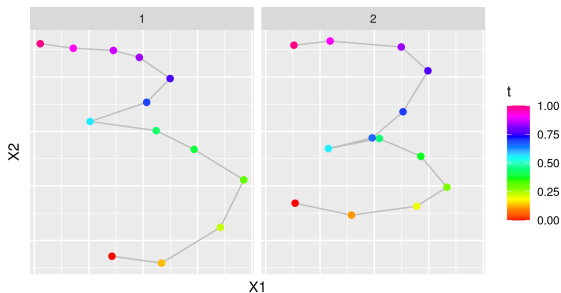


Figure: with `align_curves()` from package `elastdics` (Steyer 2021)

Note: Parametrisation relates to speed at which curve is traversed!

Elastic Mean and Warping

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Square-Root-Velocity (SRV) Framework (Srivasta et al. 2011)

$$q : [0, 1] \rightarrow \mathbb{R}^2, \quad q(t) = \frac{\dot{\beta}(t)}{\|\dot{\beta}(t)\|} \quad \text{for } \|\dot{\beta}(t)\| \neq 0$$

- ▶ Perform **warping alignment** on SRV curves
- ▶ We can recover original curves β_i up to **translation**
- ▶ Use warping methods for sparse and irregular curves as outlined in Steyer, Stöcker, and Greven (2021) and implemented in `elastics` (Steyer 2021)

Full Procrustes Mean and Procrustes Fits

Problem: Methods are not invariant under **scaling** and **rotation**.

Idea:

1. Calculate SRV **mean** that is invariant under rotation, scaling
2. **Align** rotation and scaling of SRV curves to fit the mean
3. Perform **warping** on aligned SRV curves

Well known problem in **statistical shape analysis** (see e.g. Dryden and Mardia (2016)):

Full Procrustes Distance and Mean

$$d_F(q_1, q_2) = \inf_{\Gamma, b} \|q_1 - b\Gamma q_2\|$$

$$\mu_q : [0, 1] \rightarrow \mathbb{R}^2, \quad \hat{\mu}_q = \operatorname{argmin}_{z: [0, 1] \rightarrow \mathbb{R}^2} \sum_{i=1}^N d_F(z, q_i)^2$$

Full Procrustes Mean and Procrustes Fits

Calculation simplifies for **2D shapes** when using **complex** notation:

$$q_i : [0, 1] \rightarrow \mathbb{C}, \quad q_i(t) = x_i(t) + i y_i(t)$$

One can show that (Dryden and Mardia 2016, see Ch. 8):

$$\begin{aligned} \hat{\mu}_q &= \operatorname{argmin}_{z:[0,1] \rightarrow \mathbb{C}} \sum_{i=1}^N \underbrace{1 - \frac{\langle z, q_i \rangle \langle q_i, z \rangle}{\langle z, z \rangle \langle q_i, q_i \rangle}}_{=d_F(z, q_i)^2} \\ &= \operatorname{argmax}_{z: \|z\|=1} \sum_{i=1}^N \langle z, \tilde{q}_i \rangle \langle \tilde{q}_i, z \rangle, \quad \text{with} \quad \tilde{q}_i = \frac{q_i}{\|q_i\|} \end{aligned}$$

Note: $\langle q_1, q_2 \rangle = \int_0^1 \bar{q}_1(t) q_2(t) dt$, and $\|q_i\| = \sqrt{\langle q_i, q_i \rangle}$

Full Procrustes Mean and Procrustes Fits

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$$\begin{aligned} \hat{\mu}_q &= \operatorname{argmax}_{z: \|z\|=1} \sum_{i=1}^N \langle z, \tilde{q}_i \rangle \langle \tilde{q}_i, z \rangle \\ &= \operatorname{argmax}_{z: \|z\|=1} \sum_{i=1}^N \int_0^1 \bar{z}(s) \tilde{q}_i(s) ds \int_0^1 \tilde{q}_i(t) z(t) dt \\ &= \operatorname{argmax}_{z: \|z\|=1} \int_0^1 \int_0^1 \bar{z}(s) \left(\sum_{i=1}^N \tilde{q}_i(s) \tilde{q}_i(t) \right) z(t) ds dt \end{aligned}$$

- sample analogue to $C(s, t) = \mathbb{E}[\tilde{q}(s) \tilde{q}(t)]$
- tough to estimate in a sparse setting

Full Procrustes Mean and Procrustes Fits

Population level full Procrustes mean:

$$\mu_q = \operatorname{argmax}_{z: \|z\|=1} \int_0^1 \int_0^1 \bar{z}(s) C(s, t) z(t) ds dt$$

- **Functional PCA** problem (see Ramsay and Silverman (2005))
- Solution is the complex leading eigenfunction of $C(s, t)$
- We only need to find a good estimate $\hat{C}(s, t)$ to get $\hat{\mu}_q$!

We can then estimate the rotation and scaling aligned **procrustes fits** as:

$$\hat{q}_i^P = \frac{\langle q_i, \hat{\mu}_q \rangle}{\langle q_i, q_i \rangle} q_i = \langle \tilde{q}_i, \hat{\mu}_q \rangle \tilde{q}_i$$

Note: For $\vec{x}, \vec{y} \in \mathbb{R}^d$: $\cos(\theta) = \frac{\langle \vec{x}, \vec{y} \rangle}{\|\vec{x}\| \cdot \|\vec{y}\|}$

Hermitian Covariance Smoothing

Problem: $\check{C}(s, t) = \frac{1}{N} \sum_{i=1}^N \tilde{q}_i(s) \overline{\tilde{q}_i}(t)$ is not a good estimator

Treat estimation of $C(s, t) = \mathbb{E}[\tilde{q}(s) \overline{\tilde{q}}(t)]$ as a regression problem:

- ▶ we have observations $y_{ijk} = \tilde{q}_i(t_{ij}) \overline{\tilde{q}_i}(t_{ik})$
- ▶ treat parametrisation t_{ij}, t_{ik} as “covariates” s and t
- ▶ non-parametric regression: $\mathbb{E}[y] = f(s, t)$
- ▶ use $\hat{C}(s, t) = \hat{f}(s, t)$ for functional PCA

Note: Difference to $\check{C}(s, t)$: Smoothing once with all the data vs. smoothing N times with little data.

Hermitian Covariance Smoothing

Using symmetry properties of $C(s, t)$ is important for efficient estimation (see Cederbaum, Scheipl, and Greven (2018)).

Here: Complex covariance function is **hermitian** $C(s, t) = \overline{C}(t, s)$

$$\mathbb{E}[y] = f_{\text{symm}}(s, t) + i f_{\text{skew}}(s, t)$$

- ▶ model real and imaginary parts separately
- ▶ use `mgcv` (Wood 2017) with **symmetric** and **skew-symmetric** tensor product P-splines from `sparseFLMM` (Cederbaum, Volkman, and Stöcker 2021)

We get:

$$\hat{C}(s, t) = b(s)^T \hat{\Xi} b(t), \quad \text{with} \quad \hat{\Xi} = \hat{\Xi}_{\text{symm}} + i \hat{\Xi}_{\text{skew}}$$

Hermitian Covariance Smoothing

$$\hat{C}(s, t) = b(s)^T \hat{\Xi} b(t), \quad \text{with} \quad \hat{\Xi} = \hat{\Xi}_{\text{symm}} + i \hat{\Xi}_{\text{skew}}$$

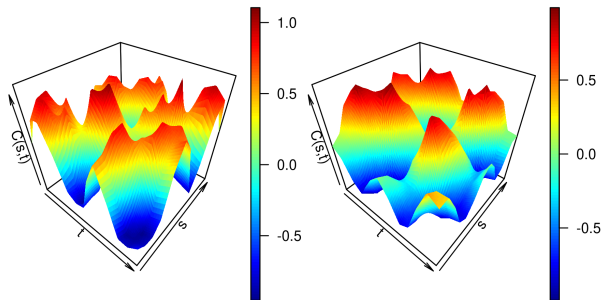


Figure: Estimated real (left) and imaginary (right) parts of $C(s, t)$ using P-splines of degree 1, 13 knots and a zero order penalty.

→ How to choose knots, degree and penalty?

Empirical Procrustes Mean in a Fixed Basis

Idea: Estimate covariance function and mean in the same basis:

$$\hat{\mu}_q(t) = b(t)^T \hat{\theta}_\mu, \quad \hat{C}(s, t) = b(s)^T \hat{\Xi} b(t)$$

with real spline basis $b = (b_1, \dots, b_k)$, $\hat{\theta}_\mu \in \mathbb{C}^k$, $\hat{\Xi} \in \mathbb{C}^{k \times k}$

Then we can solve the optimization problem directly on $\hat{\Xi}$:

$$\hat{\theta}_\mu = \operatorname{argmax}_{\theta: \theta^H G \theta = 1} \theta^H G \hat{\Xi} G \theta \quad \text{with} \quad G_{kl} = \langle b_k, b_l \rangle$$

\Rightarrow Solution is the leading normalized eigenvector of $\hat{\Xi} G$

Procrustes Fits

Using $\hat{\mu}_q(t) = b(t)^T \hat{\theta}_q$ we can estimate the Procrustes fits:

$$\hat{q}_i^P = \langle \tilde{q}_i, \hat{\mu}_q \rangle \tilde{q}_i$$

- ▶ at the moment: integration with linear interpolation of \tilde{q}_i 's
- ▶ alternative: smoothing in mean basis with $\langle \hat{\tilde{q}}_i, \hat{\mu}_q \rangle = \hat{\theta}_i^H G \hat{\theta}_\mu$

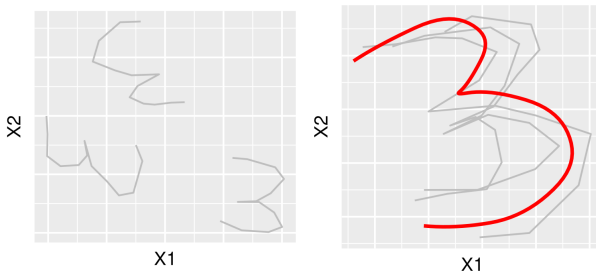


Figure: Procrustes fits and mean (on full dataset) before warping.

Results

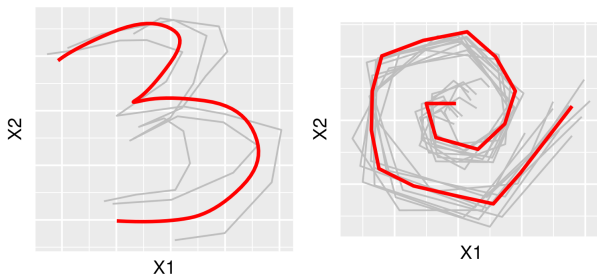


Figure: Elastic full Procrustes mean and procrustes fits for piecewise linear (left) and piecewise constant (right) splines on SRV level.

→ Consistent results for piecewise constant splines and zero order penalty.

Problems

Normalization: $\tilde{q}_i = \frac{q_i}{\|q_i\|}$ is itself an estimate ($\|q_i\| = \sqrt{\langle q_i, q_i \rangle}$)

- can either restrict β_i 's to unit-length or normalize q_i directly
- likely need smoothing (in the mean basis?) for this

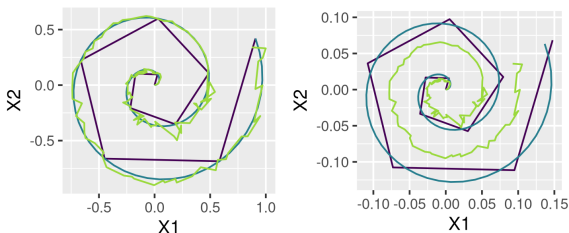


Figure: Spirals (left) and unit-length spirals (right).

→ only ok, as long as all curves have same "amount" of sparsity

Outlook

ToDo:





- ▶ Better normalization / estimation of procrustes fits
- ▶ Real world data application (open curves)
- ▶ Mean for closed curves
- ▶ Real world data application (closed curves)







Nice to have (maybe later):

- ▶ Cover codebase with testcases (make it *really* solid)
- ▶ Disentangle codebase from elasticsearch and package it
- ▶ Reduce bloat / make it faster

Timeline: Would like to be finished by July

References

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