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RIDICULOUS INPUT

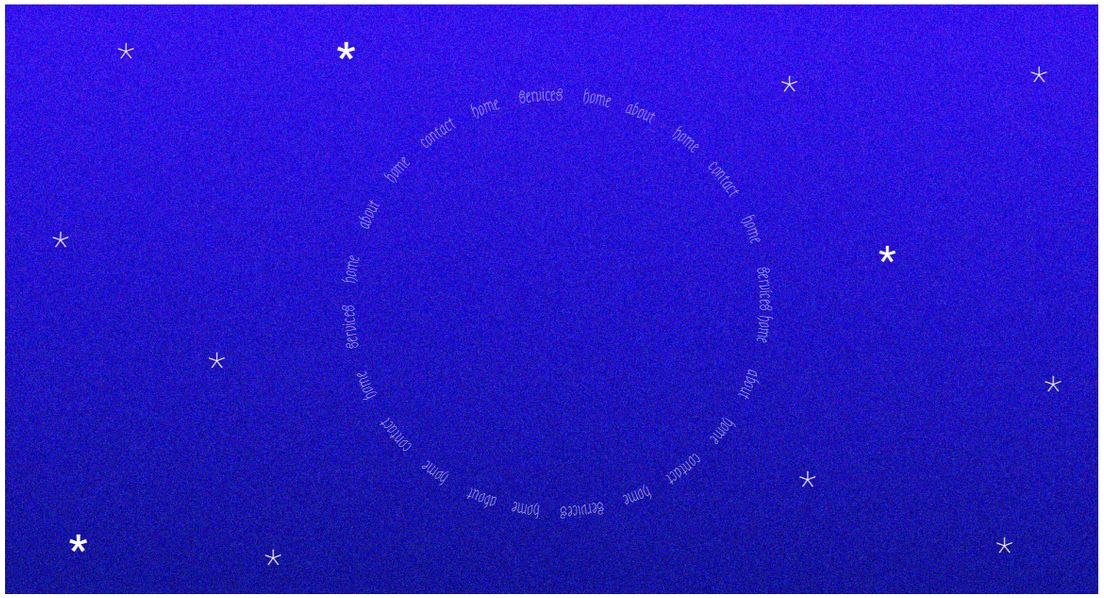
PROCESS BOOK

MAR 2, 2020

IDEATION

I started this project thinking of annoying inputs, the projects I was thinking creatively but maybe not realistically to match my level of competence with coding. I did in the end get sort of close to my intial idea but I'm still not super happy with it.

I started with sketches on illustrator to try to understand the elements I will need to code, and try to understand a structure. I also started with Google fonts to choose my typefaces because I remembered from the CSS tutorials on CodeAcademy that, that was the easiest way to load fonts. I wanted it to have a menu spinning around a Welcome sign. When the cursor moves closer and as it hovers on the menu the menu will spin much faster making it unclickable. I had some ideas of making things fading in and fading out on load (like the welcome, menu and stars), because I love how nice UI creates a soft and pleasing feel as things load/fade in. This I realized was a lot of jquery which I REALLY had troubles with.



HTML/CSS

I found HTML and CSS to be pretty straight forward. I really enjoyed CSS actually, and watching how things worked together and how you could make something pleasing. I figured out how to make a linear gradient for the background which I really liked, and the animation. Some HTML troubles I had was putting things in order in the <head> and also after 2 days of fiddling and looking over stuff I found out that I had one tiny > in the wrong stop..... as much relief as I felt to figure this out it still annoys me that I spent so much time trying to figure it out when it was simple as that.

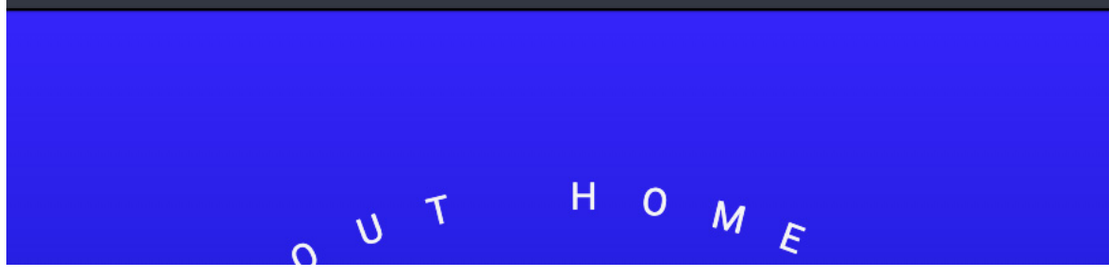
```
body {
  background-image: linear-gradient(to bottom, rgb(51,0,255), rgb(0,0,170));
}

#welcome {
  width: 400px;
  height: 400px;
  background-color: white;
  border-radius: 50%;
  position: fixed;
  top: 200px;
  left: 35%;

  text-align: center;
  line-height: 350px;
  font-family: 'Astloch';
```

```
dy>
div id="text"> about services home about services home about se
script type="text/javascript">
        new CircleType(document.getElementById('text'));
        $('text').circleType({position: 'absolute'});
    </script>

    <div id="welcome">
        <h1>Welcome</h1>
        <p>Enter if you can</p>
    </div>

ody>
tml>
```

JAVASCRIPT

Javascript is still so confusing to me, I found the code academy lessons even confusing. I didnt want to start out learning about fractions and how it can do math, I just wanted to know how to do simple things first without math. Like all the other CodeAcademy homeowrk assigned this took me like 18hours/week plus all of the actual homework for the project. So by the time Javascript came around I was honestly quite frustrated and feeling like I couldn't absorb any more information about code. Also these tutorials taught nothing about putting it all together...I really wanted to use a plug in and I finally figured it out but it was really difficult for me. I also tried my own code and I couldn't really get it.

```
8
9  .container {
10   text-align: center;
11 }
12
```




```
html>
head> <title> Circular Rotating Text Effect</title>
 <meta charset="UTF-8">
 <link href="./CSS/index.css" type="text/css" rel="stylesheet">
 <script src="https://ajax.googleapis.com/ajax/libs/jquery/3.2.1/jquery.min.js"></script>
 <script type="text/javascript" src="jquery.lettering.js"></script>
 <script type="text/javascript" src="circletype.min.js"></script>
script>
 $(document).ready(function(){
   $('#text').hover(function() {
     $(this).animate({ fontSize : '0px' });
   });
   });
/script>
/head>

body>
 <div id="text"> about services home about services home about services home about services ho
 <script type="text/javascript">
        new CircleType(document.getElementById('text'));
        $('text').circleType({position: 'absolute'});
     </script>
```

```
cularText(txt, radius, classIndex) {
split(""),
ex = document.getElementsByClassName("circTxt")[c

360 / txt.length,
 0;

h((ea) => {
 style='height:${radius}px;position:absolute;tran
ex.innerHTML += ea;
```

CONCLUSIONS

I found this project extremely frustrating. I did get what I wanted done in the end (sort of), but I wish we had learnt a bit about how html, css and javascript work together in class. I spent a lot of time watching youtube tutorial, researching online for answers that seemed simple but took me hours to find. I really think this project would have benefitted from having at least one class that was dedicated to one on one talks with you so that we could ask questions that ended up taking all of us hours lost on our own. I barely know how to set up anything but spent atleast 6 hours just helping Alex get hers straightent out. All things considered, I think i made it pretty far in terms of learning HTML, CSS, what I could understand of javascript + jquery, making a website and watching and completing all of the homework.

I understand a large part of coding is seeing what other people are doing and researching and making it work, but I think I can speak with a large part of the class in saying that a bit more time with you just explaining things note for note, versus us just learning on CodeAcademy or during homework time would have really helped.