

Complete Software Testing Guide for Your Web Application

This document summarizes everything we've discussed regarding testing strategies, tools, order of execution, and real-life robustness. It includes practical examples, tool suggestions, and resource links.

WHY TESTING MATTERS

You care deeply about your code and want to simulate realistic use cases. That's great, but real users can cause unpredictable behaviors. To future-proof your app:

- Be proactive (prevent bugs before users hit them)
 - Be brutal (simulate wrong usage too)
 - Be consistent (test regularly, not just at the end)
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WHO THIS IS FOR

You (a frontend/backend JavaScript dev using vanilla JS, OOP patterns, and an MVC structure with JWT-based authentication).

MASTER CHECKLIST FOR TESTING (with Standard Follow-Up)

Category	What to Test	Standard Fix if Fails
Authentication & Access Control	Token creation, expiry, storage, protected route redirection	Invalidate token, redirect to login, clear storage
Input Validation	Login/signup fields, malformed requests	Show error messages, disable submit, retry logic
Error Handling	Server 500s, auth failures, no internet	Use try/catch, show toast or alert with fallback
Navigation & Routing	Redirect loops, back/forward behavior	Add route guards, redirect if token exists/absent
Session Management	Token presence, auto-logout, refresh behavior	Store token securely, set logout timer
Edge Cases	Double submission, spam clicks, long inputs	Disable buttons, debounce input, length check
Performance	Page load time, large response	Lazy load content, optimize fetch

Category	What to Test	Standard Fix if Fails
	handling	calls
Mobile Responsiveness	Resize behavior, touch inputs	CSS media queries, touch event support
Accessibility (a11y)	Tab navigation, screen reader support	Use semantic HTML, aria attributes
Cross-Browser Compatibility	Safari, Firefox, Chrome behavior	Polyfills, test on BrowserStack

RECOMMENDED TOOLS + LINKS

Unit & Integration Testing

- **Jest** (backend + JS logic) → <https://jestjs.io>
- **Vitest** (lightweight, modern alt to Jest) → <https://vitest.dev>

UI Testing

- **Testing Library** (DOM interaction for vanilla JS) → <https://testing-library.com/>
- **Cypress** (end-to-end testing + UI flows) → <https://www.cypress.io>

Security & Auth Testing

- **JWT.io Debugger** (manually inspect and test tokens) → <https://jwt.io>
- **OWASP ZAP** (security scanning) → <https://owasp.org/www-project-zap/>

Coverage Tools

- **Istanbul/NYC** (see % of code tested) → <https://istanbul.js.org>

Browser Testing

- **BrowserStack** (free tier) → <https://www.browserstack.com>
 - **Responsively App** (desktop app for mobile testing) → <https://responsively.app>
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EXAMPLES

1. JWT Token Redirection Guard

```
// Homepage.js
if (localStorage.getItem('token')) {
  window.location.href = '/FrontEnd/html/dashboard.html';
}
```

2. Brutal Input Test (e.g., Signup)

```
// Signup.js
if (password.length < 6 || /[<>]/.test(username)) {
  showError("Weak or invalid input");
  return;
}
```

3. Sample Jest Unit Test

```
import { validateUsername } from '../utils';

test('rejects usernames with special chars', () => {
  expect(validateUsername("admin<>"))
    .toBe(false);
});
```



TESTING STRATEGY / ORDER OF EXECUTION



When Should You Test?

- During feature dev: write small unit tests
- After feature done: test integration + flows
- Before major release: full end-to-end test



Recommended Order

1. Authentication & Token flow
 2. Core UI behavior (inputs, clicks, API fetch)
 3. Error & edge handling
 4. Navigation & protected routes
 5. Session persistence (storage)
 6. Performance
 7. Accessibility, mobile, cross-browser
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SUMMARY

Testing is not about making perfect software—it's about making **reliable, predictable** behavior for real users. Use the checklist above to test early, iteratively, and based on priority.

You're on the right path. Want me to convert this into a checklist file, Trello board, or Notion doc for easier use?

