3.2.2 Message Data

The send buffer specified by the MPI_SEND operation consists of count successive entries of the type indicated by datatype, starting with the entry at address buf. Note that we specify the message length in terms of number of *elements*, not number of *bytes*. The former is machine independent and closer to the application level.

The data part of the message consists of a sequence of count values, each of the type indicated by datatype. count may be zero, in which case the data part of the message is empty. The basic datatypes that can be specified for message data values correspond to the basic datatypes of the host language. Possible values of this argument for Fortran and the corresponding Fortran types are listed in Table 3.1.

MPI datatype	Fortran datatype
MPI_INTEGER	INTEGER
MPI_REAL	REAL
MPI_DOUBLE_PRECISION	DOUBLE PRECISION
MPI_COMPLEX	COMPLEX
MPI_LOGICAL	LOGICAL
MPI_CHARACTER	CHARACTER(1)
MPI_BYTE	
MPI_PACKED	

Table 3.1: Predefined MPI datatypes corresponding to Fortran datatypes

Possible values for this argument for C and the corresponding C types are listed in Table 3.2.

The datatypes MPI_BYTE and MPI_PACKED do not correspond to a Fortran or C datatype. A value of type MPI_BYTE consists of a byte (8 binary digits). A byte is uninterpreted and is different from a character. Different machines may have different representations for characters, or may use more than one byte to represent characters. On the other hand, a byte has the same binary value on all machines. The use of the type MPI_PACKED is explained in Section 4.2.

MPI requires support of these datatypes, which match the basic datatypes of Fortran and ISO C. Additional MPI datatypes should be provided if the host language has additional data types: MPI_DOUBLE_COMPLEX for double precision complex in Fortran declared to be of type DOUBLE COMPLEX; MPI_REAL2, MPI_REAL4 and MPI_REAL8 for Fortran reals, declared to be of type REAL*2, REAL*4 and REAL*8, respectively; MPI_INTEGER1 MPI_INTEGER2 and MPI_INTEGER4 for Fortran integers, declared to be of type INTEGER*1, INTEGER*2 and INTEGER*4, respectively; etc.

Rationale. One goal of the design is to allow for MPI to be implemented as a library, with no need for additional preprocessing or compilation. Thus, one cannot assume that a communication call has information on the datatype of variables in the communication buffer; this information must be supplied by an explicit argument. The need for such datatype information will become clear in Section 3.3.2. (End of rationale.)

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1	MPI datatype	C datatype
2	MPI_CHAR	[ticket63.][signed]char
3		(treated as printable character)
4	MPI_SHORT	signed short int
5	MPI_INT	signed int
6	MPI_LONG	signed long int
7	MPI_LONG_LONG_INT	signed long long int
8	MPI_LONG_LONG (as a synonym)	signed long long int
9	MPI_SIGNED_CHAR	signed char
10		(treated as integral value)
11	MPI_UNSIGNED_CHAR	unsigned char
12		(treated as integral value)
13	MPI_UNSIGNED_SHORT	unsigned short int
14	MPI_UNSIGNED	unsigned int
15	MPI_UNSIGNED_LONG	unsigned long int
16	MPI_UNSIGNED_LONG_LONG	unsigned long long int
17	MPI_FLOAT	float
18	MPI_DOUBLE	double
19	MPI_LONG_DOUBLE	long double
20	MPI_WCHAR	wchar_t
21		(defined in <stddef.h>)</stddef.h>
22		(treated as printable character)
23	[ticket18.]MPI_C_BOOL	_Bool
24	[ticket18.]MPI_INT8_T	int8_t
25	[ticket18.]MPI_INT16_T	int16_t
26	[ticket18.]MPI_INT32_T	int32_t
27	[ticket18.]MPI_INT64_T	int64_t
28	[ticket18.]MPI_UINT8_T	uint8_t
29	[ticket18.]MPI_UINT16_T	uint16_t
30	[ticket18.]MPI_UINT32_T	uint32_t
31	[ticket18.]MPI_UINT64_T	uint64_t
32	[ticket18.]MPI_C_COMPLEX	float_Complex
33	[ticket18.]MPI_C_FLOAT_COMPLEX (as a synonym)	float_Complex
34	[ticket18.]MPI_C_DOUBLE_COMPLEX	double_Complex
35	[ticket18.]MPI_C_LONG_DOUBLE_COMPLEX	long double_Complex
36	MPI_BYTE	
37	MPI_PACKED	
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Table 3.2: Predefined MPI datatypes corresponding to C datatypes

Rationale. The datatypes MPI_C_BOOL, MPI_INT8_T, MPI_INT16_T, MPI_INT32_T, MPI_UINT8_T, MPI_UINT32_T, MPI_C_COMPLEX, MPI_C_FLOAT_COMPLEX, MPI_C_DOUBLE_COMPLEX, and MPI_C_LONG_DOUBLE_COMPLEX have no corresponding C++ bindings. This was intentionally done to avoid potential collisions with the C preprocessor and namespaced C++ names. C++ applications can use the C bindings with no loss of functionality. (End of rationale.)

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MPI datatype	C datatype	Fortran datatype	
MPI_AINT	MPI_Aint	INTEGER (KIND=MPI_ADDRESS_KIND)	
MPI_OFFSET	MPI_Offset	INTEGER (KIND=MPI_OFFSET_KIND)	

Table 3.3: Predefined MPI datatypes corresponding to both C and Fortran datatypes

The datatypes MPI_AINT and MPI_OFFSET correspond to the MPI-defined C types MPI_Aint and MPI_Offset and their Fortran equivalents INTEGER (KIND=MPI_ADDRESS_KIND) and INTEGER (KIND=MPI_OFFSET_KIND). This is described in Table 3.3. See Sec-11tion 16.3.10 for information on interlanguage communication with these types.

3.2.3 Message Envelope

In addition to the data part, messages carry information that can be used to distinguish messages and selectively receive them. This information consists of a fixed number of fields, which we collectively call the **message envelope**. These fields are

> source destination tag communicator

The message source is implicitly determined by the identity of the message sender. The other fields are specified by arguments in the send operation.

The message destination is specified by the dest argument.

The integer-valued message tag is specified by the tag argument. This integer can be used by the program to distinguish different types of messages. The range of valid tag values is 0,...,UB, where the value of UB is implementation dependent. It can be found by querying the value of the attribute MPI_TAG_UB, as described in Chapter 8. MPI requires that UB be no less than 32767.

The comm argument specifies the communicator that is used for the send operation. Communicators are explained in Chapter 6; below is a brief summary of their usage.

A communicator specifies the communication context for a communication operation. Each communication context provides a separate "communication universe:" messages are always received within the context they were sent, and messages sent in different contexts do not interfere.

The communicator also specifies the set of processes that share this communication context. This **process group** is ordered and processes are identified by their rank within this group. Thus, the range of valid values for dest is 0, ..., n-1, where n is the number of processes in the group. (If the communicator is an inter-communicator, then destinations are identified by their rank in the remote group. See Chapter 6.)

A predefined communicator MPI_COMM_WORLD is provided by MPI. It allows communication with all processes that are accessible after MPI initialization and processes are identified by their rank in the group of MPI_COMM_WORLD.

Users that are comfortable with the notion of a flat name space Advice to users. for processes, and a single communication context, as offered by most existing communication libraries, need only use the predefined variable MPI_COMM_WORLD as the 19 20

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