

My Contact

maxpichlmann@gmail.com

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in linkedin.com/in/mpichlmann

maximillian-pichlmann-t1-a2.vercel.app

github.com/mpichlmann

Education Background

2023 **Diploma of IT - Full Stack Web Development**Coder Academy

2022 Bachelor of Psychology (Distinction)
Bachelor of Justice

Queensland University of Technology

2014 **Diploma of Justice** TAFE Southbank

Tech Skills

- · Python, JavaScript, HTML, CSS
- SQL, PostgreSQL, MySQL, MongoDB
- Node, React, Flask
- VS Code, Vercel, Render, Netlify
- GitHub Version Control
- Adobe Premiere
- Windows, Linux, MacOS

Soft Skills

- Communication and Collaboration
- Creativity and Problem Solving
- Time Management and Organisation
- Self-Awareness and Self-Management
- · Critical Thinking and Flexibility

Maximillian Pichlmann Junior Web Developer

About Me

Dedicated and driven to be a full stack developer, I've applied myself in a range of settings in order to grow my skillset, challenge myself, and always look for an opportunity to learn.

I'm capable in designing and developing web pages, coding and testing terminal and web apps, utilising version control, and deploying to a live site.

I've excelled in many previous roles that required collaboration, self-management and strong communication skills.

Projects

Gameboxd API: A RESTful API built with Flask

github.com/mpichlmann/Gameboxd-API

- This is a project I completed in order to better understand how to build a RESTful API with Flask.
- The API links to a relational database that stores users, games, reviews and comments, as well as allowing CRUD commands to be performed on all database entities.
- The API utilises JSON web tokens in order to authenticate users before allowing changes to be made to the database, and encryption to securely store sensitive data.
- Built using Python, Flask, SQLAlchemy, Marshmallow, PostgreSQL, JWT Manager, Bcrypt and Psycopg.

'Spooky Woods': A text-based terminal game

github.com/mpichlmann/Spooky_Woods

- This is a text based adventure/horror game that runs inside your terminal. The player has the ability to choose. different paths, explore several areas, solve puzzles and riddles, and achieve multiple endings depending on the choices they make.
- During the development of this game I improved my knowledge of python control flow, loops, conditional statements, and variable scope.
- Built using Python along with the pygame and coloured packages.

My Portfolio Website: A webpage representation of myself

maximillian-pichlmann-t1-a2.vercel.app

- A website that was designed and developed by myself with the purpose of showcasing my abilities as a developer as well as represent my own personal style.
- During the development process I learned the importance of semantic HTML, responsive web design, and the proper use of style sheets.
- Built using HTML/CSS and VS Code, and deployed on Vercel.

Achievements

- Completed Therapy and Administration Volunteer-ship.
- Achieved highest results in Statistical Research Methods course.
- Achieved 1# salesperson in QLD/NSW region on 4 occasions.
- Achieved top 5 sales in QLD/NSW region for 5 consecutive weeks.

Certificates

- Completed 'Building RESTful APIs' linkedin course.
- Completed 'Hands-On Introduction: React' linkedin course.
- Completed HLTAID001 'Cardiopulmonary Resuscitation' training.
- Acquired Working with Children Blue Card.

References

Jason Yoo, General Manager Smart Electrical Clearance Outlet jason.yoo@atoz2020.com.au 0466 837 183

Paul Cullis, Store Manager Sanity Entertainment pcullis95@gmail.com 0423 124 900

Previous Employment

Salesperson, Smart Electrical Clearance Outlet October 2020 - March 2023

- Qualifying customers, negotiating pricing, handling concerns.
- Training new sales assistants in sales methodology, store procedures, and administrative duties.
- Coordinated with warehouse team and couriers to arrange new product orders and deliveries.
- Resolving conflict and mediating conversations with customers towards positive outcomes.
- Utilised quick thinking and creativity to effectively resolve customer problems and administrative issues.
- Opened and closed multiple store locations, recording EOD financials, etc.

Sales Assistant, Sanity Entertainment August 2018 - January 2020

 Routinely exceeded a range of KPI targets in a sales driven environment.

- Upsold accessories and secured pre-orders.
- Built rapport and facilitated productive conversations with customers.
- Responsible for opening and closing multiple store locations with entailing duties (recording EOD financials, generating KPIs for the following days, ensuring the store is tidy and clean, etc.)

Camp Facilitator, Character Builders February 2018 - July 2018

- Lead a range of team building activities at schools, venues, and campsites.
- Guided group discussions that emphasised personal development, growth, reaching goals and building healthy relationships.
- Handled sensitive issues and resolved conflicts between camp attendees.
- Prepared and delivered spoken addresses to camp attendees regarding house rules of the event, topics to be explored throughout the camp, and end of camp closing briefings.

Summer Volunteer-ship, Character Care November 2017 - January 2018

- Undertook physical projects during the construction of the workplace (building, gardening, painting, etc.)
- Participated in workshops trialing various therapy methods and team building exercises.
- Carried out therapy sessions in a supporting role, counselled clients with supervision, and participated in feedback sessions with other volunteers.
- Produced written articles centered on therapy practices and theory, as well as videos highlighting venues and activities for the social media page and other marketing tools.