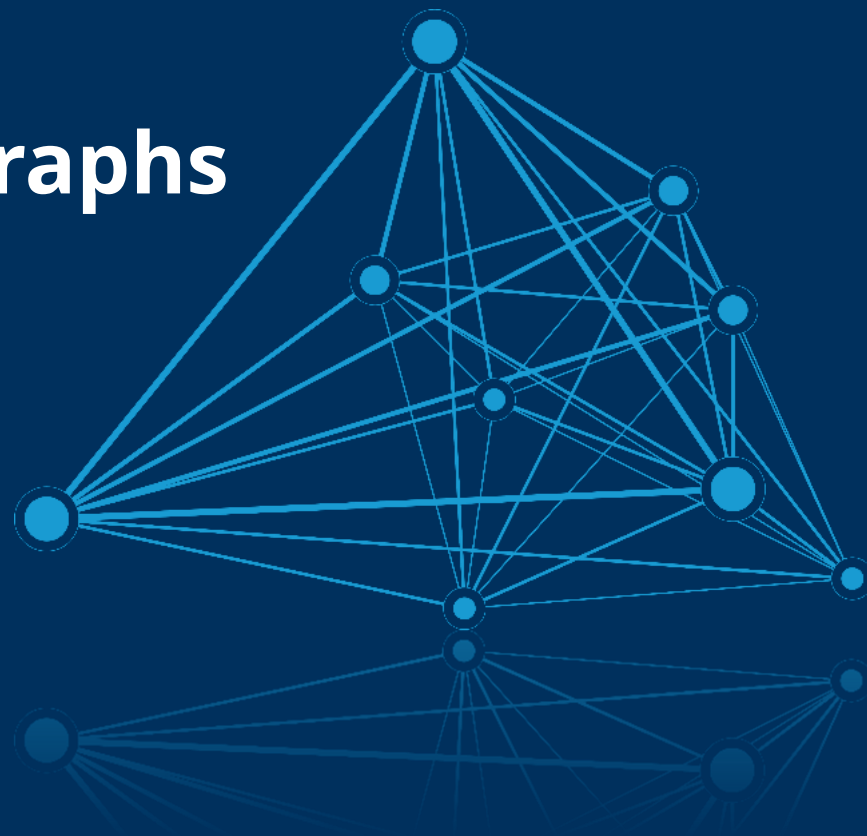


Blockmodelling Knowledge Graphs

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Outline

- Introduction
- Knowledge graph basics
- Stochastic blockmodelling basics
- Past work
- Current and future work

Introduction

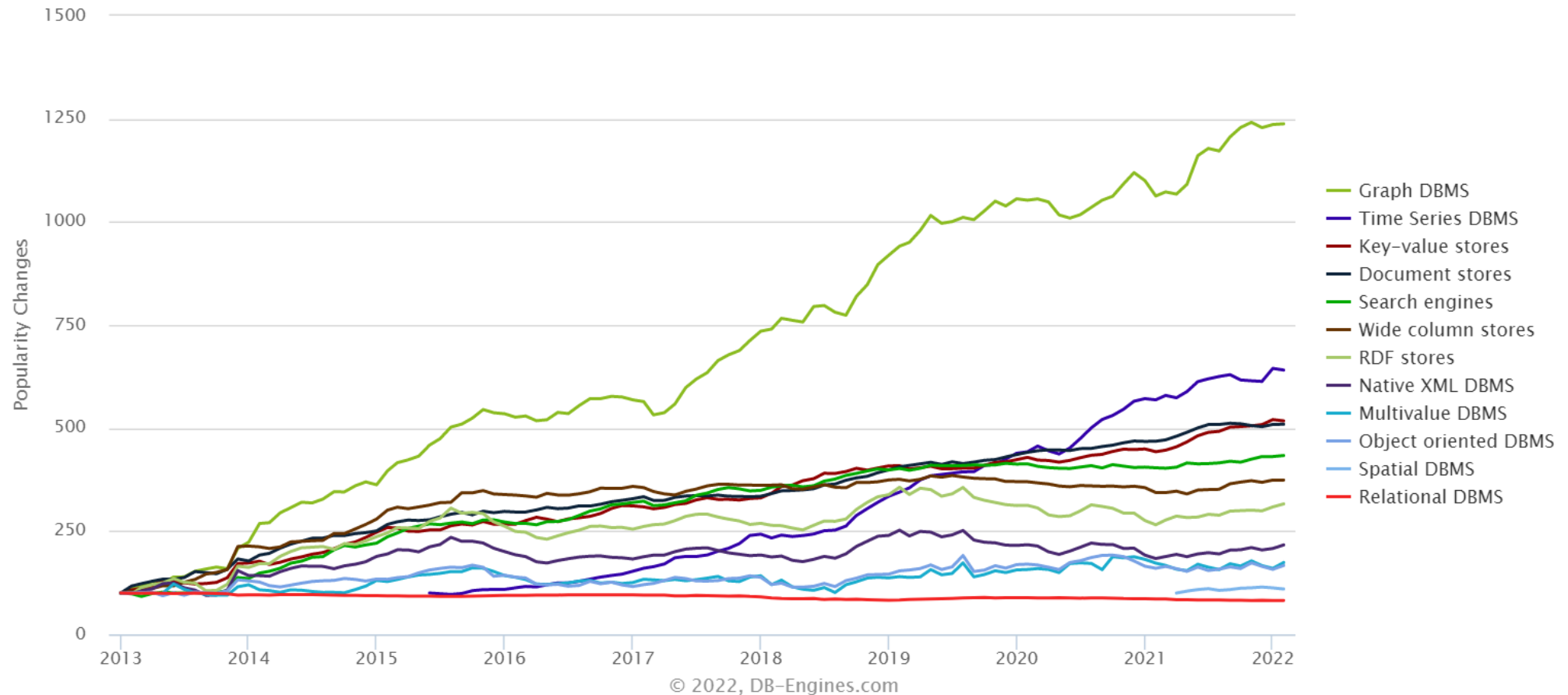
- I am a fifth year PhD student in the Department of Electrical and Computer Engineering at the University of Alberta in Edmonton, Canada
- Background is in **Computing Science** (BSc. 2016) with a focus on statistical machine learning
- Guest at **TU Dresden** from May until August

Introduction

- Broadly, my research lies at the intersection of **knowledge graphs** and **artificial intelligence**
- Topics have changed considerably since the starting graduate school
 - Started in modelling dynamic social networks
 - Internships: computer vision, ontology creation, time series forecasting, etc.
- Currently I am working on **learning hierarchies** from knowledge graphs

Knowledge graphs - motivation

Complete trend, starting with January 2013



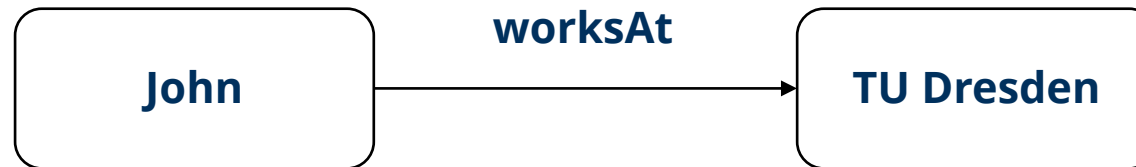
Knowledge graphs

- Definition of knowledge graphs varies in the community
 - In this talk, simplest definition
- Knowledge graphs are a method of storing data as a graph structure
- Composed of **two** main **components**:
 - **Entities** (nodes, vertices, points, nouns, etc.)
 - **Predicates** (relations, edges, links, verbs, etc.)

Triples

- Triples (facts) are how data is stored in a knowledge graph
 - Links a **subject** (head) to an **object** (tail) via a **predicate**

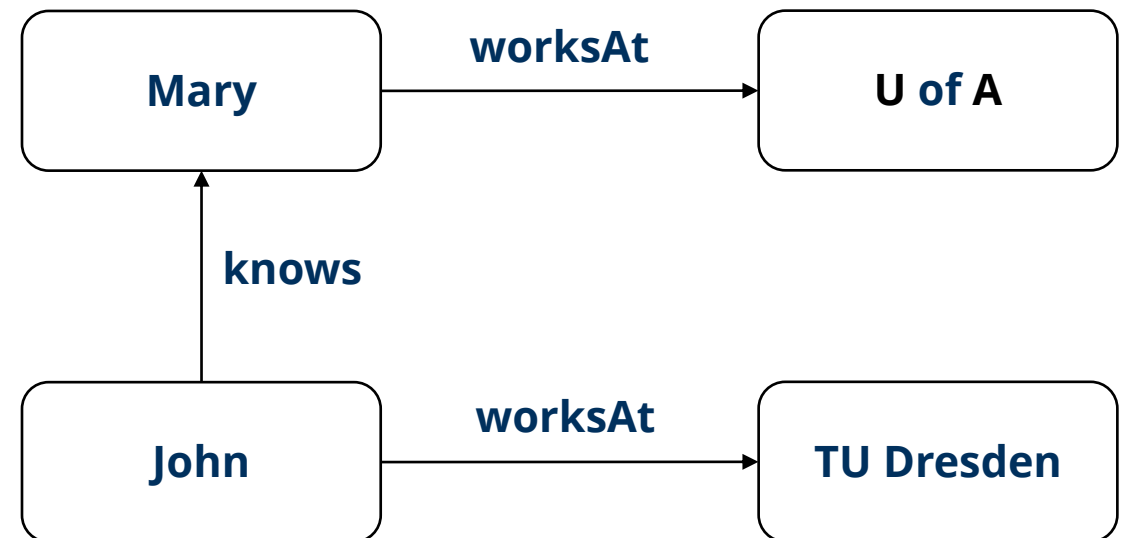
<John> <worksAt> <TU Dresden>.



Triples

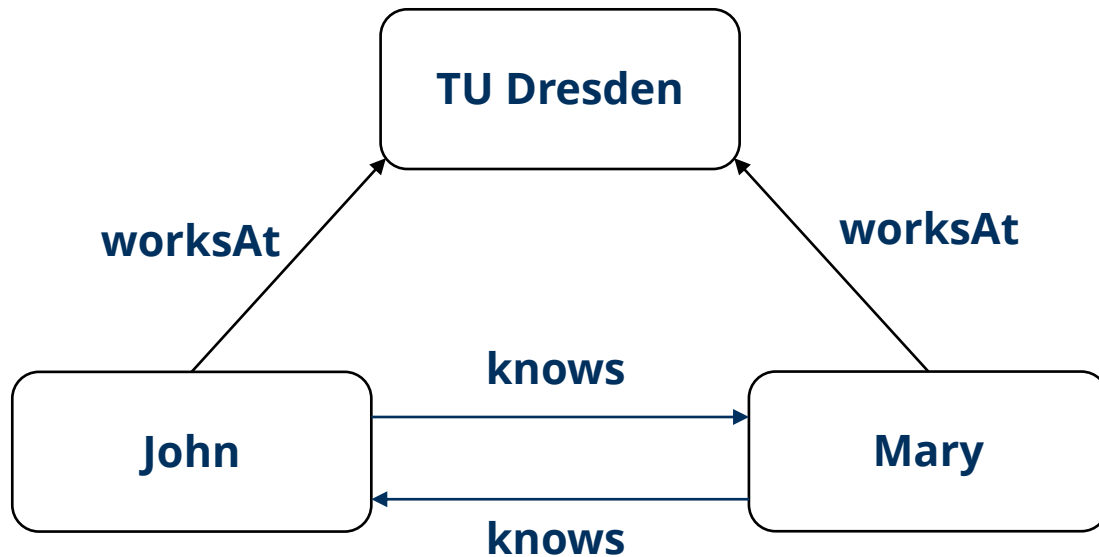
- Put triples together and you get a knowledge graph

<Mary> <worksAt> <U of A>.
<John> <knows> <Mary>.
<John> <worksAt> <TU Dresden>.



Tensor representation

- A knowledge graph can be represented as a three-dimensional binary tensor



knows

	J	M	T
J	0	1	0
M	1	0	0
T	0	0	0

worksAt

	J	M	T
J	0	0	1
M	0	0	1
T	0	0	0

Questions?

Stochastic blockmodels

- Stochastic blockmodels are **generative models** for graphs
- Decompose a graph into **probability distributions**, for **blocks** of the model
- When **sampled** from, the blocks generate the graph
- The learning process is then to infer the parameters of these distributions

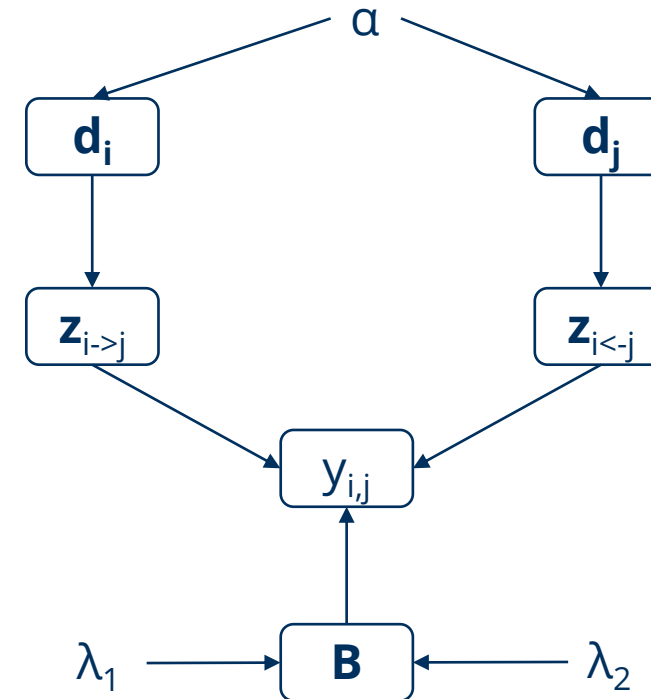
Stochastic blockmodels

- Lego analogy



Stochastic blockmodels - example

- For each entity i in graph
 - $\mathbf{d}_i \sim \text{Dirichlet}(\alpha)$
- For each community (p, q)
 - $b_{p,q} \sim \text{Beta}(\lambda_1, \lambda_2)$
- For each interaction (i, j) in graph
 - $\mathbf{z}_{i \rightarrow j} \sim \text{Multinomial}(\mathbf{d}_i)$
 - $\mathbf{z}_{i \leftarrow j} \sim \text{Multinomial}(\mathbf{d}_j)$
 - $y_{i,j} \sim \text{Bernoulli}(\mathbf{z}_{i \rightarrow j} \mathbf{B} \mathbf{z}_{i \leftarrow j})$



How can we learn the parameters of the model?

Statistical inference

- Process by which parameters of a model are **learned** from the data
- Analogous to the training process in other machine/deep learning methods
- In my work, usually use **Gibbs sampling**

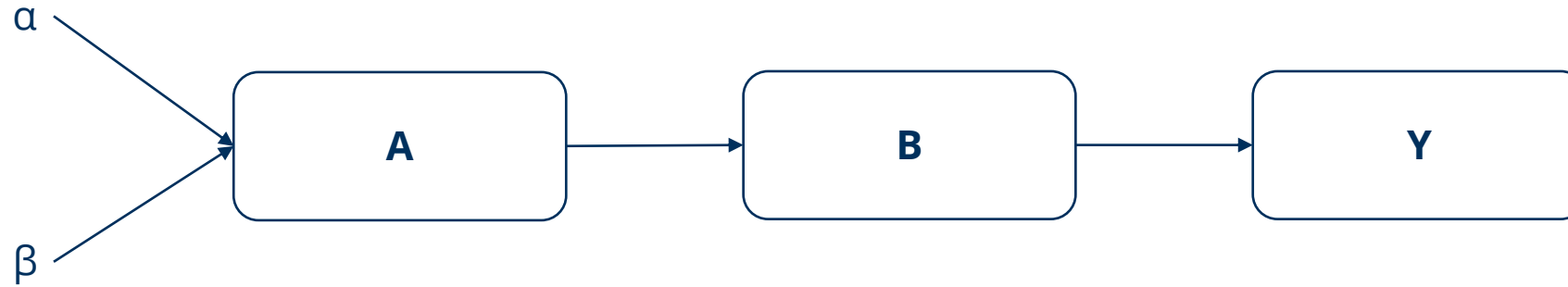
Gibbs sampling

- **Markov Chain Monte Carlo** method for approximating probability distributions
- Used in stochastic blockmodelling to approximate the joint distribution of the model
- **Condition:** it is easier to sample from the conditional distributions of the model than the joint distribution

Gibbs sampling

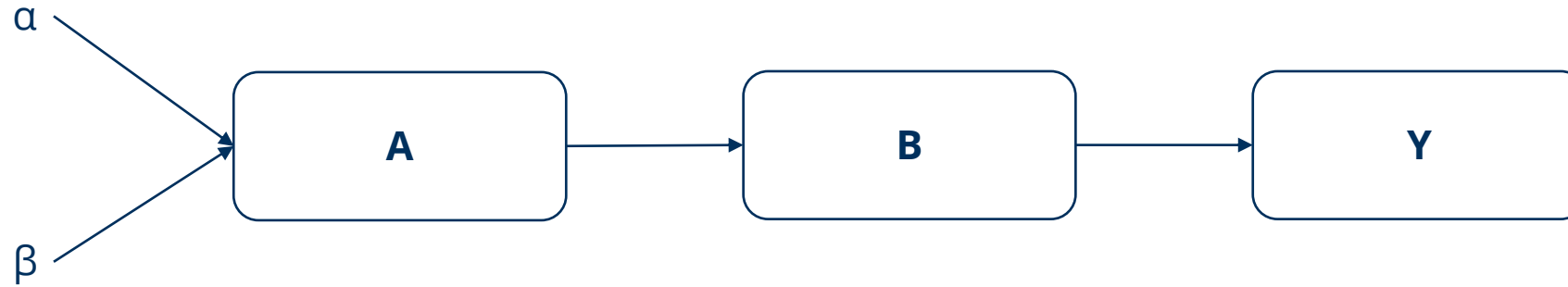
- **Basic idea:** iteratively sample from full conditional distributions of model parameters
 - **Note:** the parameters that samples are conditioned on are always changing, allowing the sampling to converge
- Early samples do not reflect the desired distribution and must be **discarded** (burned in)
 - Burning in a Gibbs sampler is analogous to the training step of machine/deep learning methods

Gibbs sampling - example



- **A** is a random variable from some probability distribution with hyperparameters α and β
- **B** is some probability distribution
- **Y** is the output of the model

Gibbs sampling - example



1. Initialize **A** and **B** with some values in the support
2. For i iterations
 1. Obtain new **A** from $p(\mathbf{A} | \mathbf{Y}, \mathbf{B}, \alpha, \beta)$
 2. Obtain new **B** from $p(\mathbf{B} | \mathbf{Y}, \mathbf{A}, \alpha, \beta)$

Gibbs sampling pros/cons

- **Pros**

- Sampling from the conditionals is easy (well... easier)
- You can set up the model in a way to integrate out parameters (collapsing Gibbs sampler)

- **Cons**

- When parameters are strongly correlated, sampler can get stuck
- Analytical integration can be difficult on complex models
- SLOW!

Collapsing Gibbs sampler

- Collapsing a Gibbs sampler means **analytically integrating** out parameters of the model
- Parameters that are integrated out **do not** need to be sampled
- Less parameters to sample = **faster** sampling process

Collapsing Gibbs sampler - example

$$\mathbb{P}(c_{pqr} \mid \mathbf{C}_{-(pqr)}, \mathbf{G}, \mathbf{P}, \mathbf{Z}, \lambda, \eta) = \frac{\mathbb{P}(\mathbf{G} \mid \mathbf{C}, \mathbf{P}, \mathbf{Z}, \lambda, \eta) \mathbb{P}(c_{pqr} \mid \mathbf{C}_{-(pqr)}, \lambda, \eta)}{\int_{c_{pqr}} \mathbb{P}(\mathbf{G} \mid \mathbf{C}, \mathbf{P}, \mathbf{Z}, \lambda, \eta) \mathbb{P}(c_{pqr} \mid \mathbf{C}_{-(pqr)}, \lambda, \eta) \mathrm{d}c_{pqr}}$$

$$a = \left| \left\{ g_{xyz} \in \mathbf{G} : (x, y) \neq (i, j) \wedge \Psi(x, y) = \Psi(i, j) \wedge g_{xyz} = 1 \right\} \right|$$

$$b = \left| \left\{ g_{xyz} \in \mathbf{G} : (x, y) \neq (i, j) \wedge \Psi(x, y) = \Psi(i, j) \wedge g_{xyz} = 0 \right\} \right|$$

HARD!

$$\mathbb{P}(c_{pqr} \mid \mathbf{C}_{-(pqr)}, \mathbf{G}, \mathbf{P}, \mathbf{Z}, \lambda, \eta) = \frac{\left(\binom{a+b}{a} c_{pqr}^a (1 - c_{pqr})^b \right) \left(\frac{c_{pqr}^{\lambda-1} (1 - c_{pqr})^{\eta-1}}{\mathrm{B}(\lambda, \eta)} \right)}{\int_{c_{pqr}} \left(\binom{a+b}{a} c_{pqr}^a (1 - c_{pqr})^b \right) \left(\frac{c_{pqr}^{\lambda-1} (1 - c_{pqr})^{\eta-1}}{\mathrm{B}(\lambda, \eta)} \right) \mathrm{d}c_{pqr}}$$

$$= \frac{\left(\frac{\binom{a+b}{a}}{\mathrm{B}(\lambda, \eta)} \right) \left(c_{pqr}^{a+\lambda-1} (1 - c_{pqr})^{b+\eta-1} \right)}{\frac{\binom{a+b}{a}}{\mathrm{B}(\lambda, \eta)} \int_{c_{pqr}} c_{pqr}^{a+\lambda-1} (1 - c_{pqr})^{b+\eta-1} \mathrm{d}c_{pqr}}$$

$$= \frac{c_{pqr}^{a+\lambda-1} (1 - c_{pqr})^{b+\eta-1}}{\int_{c_{pqr}} c_{pqr}^{a+\lambda-1} (1 - c_{pqr})^{b+\eta-1} \mathrm{d}c_{pqr}}$$

$$= \frac{c_{pqr}^{a+\lambda-1} (1 - c_{pqr})^{b+\eta-1}}{\mathrm{B}(a + \lambda, b + \eta)}$$

$$= \mathrm{Beta}(a + \lambda, b + \eta)$$

$$= \mathrm{Beta}(a + \lambda, b + \eta)$$

**EASY! We
know how
to do this**

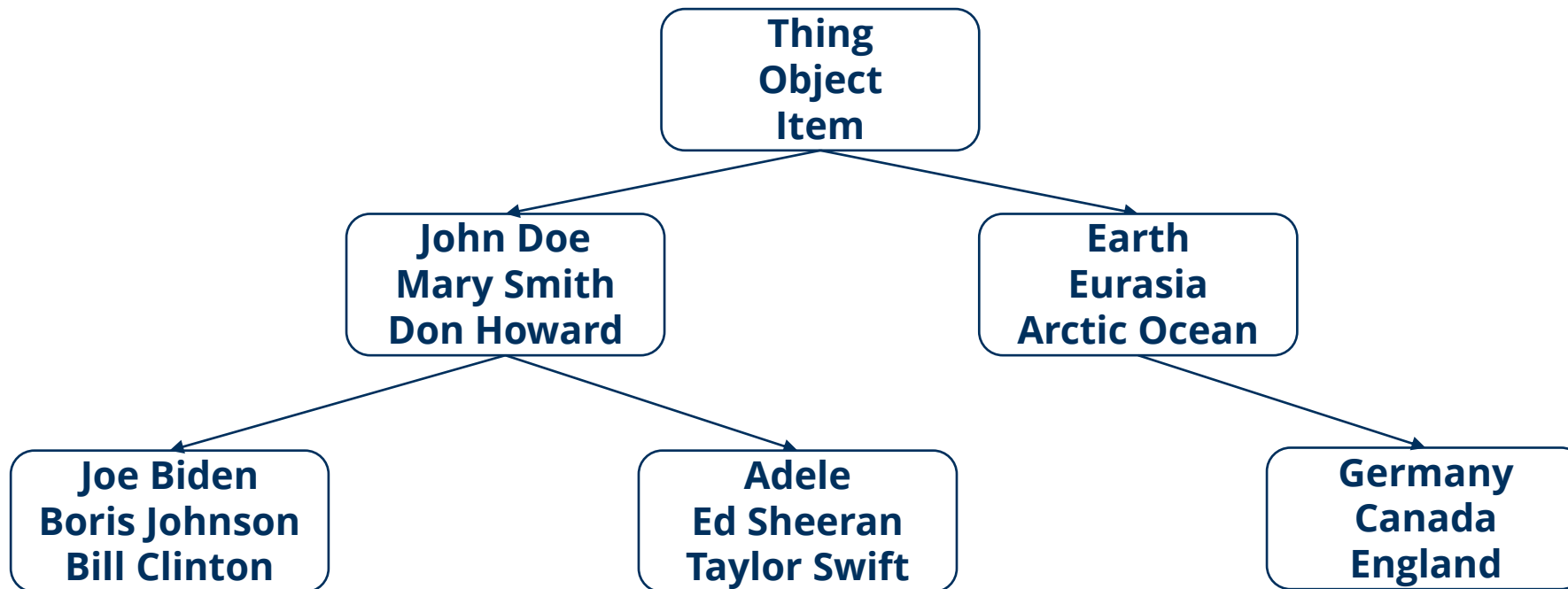
Questions?

Past work

- Deep Dynamic Mixed Membership Stochastic Blockmodel
- Fragmentation Coagulation Mixed Membership Stochastic Blockmodel
- Neural Blockmodeling for Multilayer Networks
- Hierarchical Topic Modelling for Knowledge Graphs

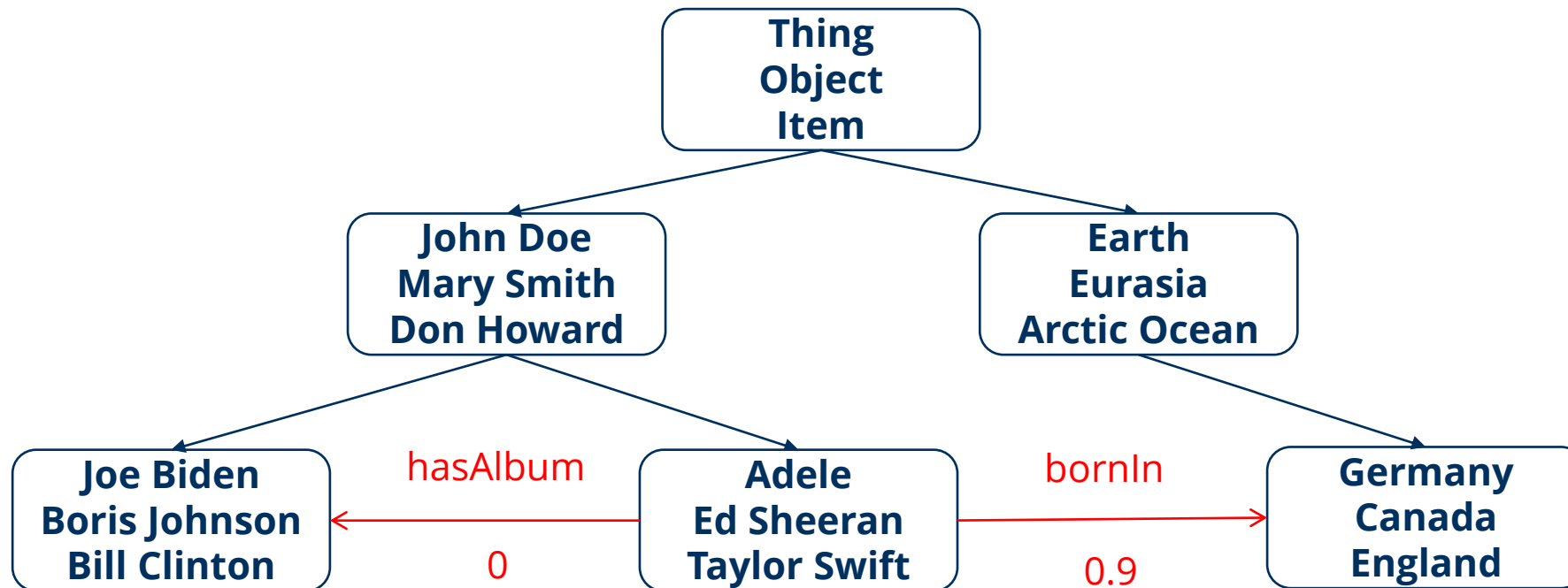
Current work

- Stochastic blockmodel to learn **hierarchies** from knowledge graphs



Current work

- Stochastic blockmodel to learn **hierarchies** from knowledge graphs



Current work

- **Problem:** how can we model a hierarchy in the statistical framework
- **Solution:** Dirichlet processes
 - Nested Chinese Restaurant Process: for generating paths for entities in infinite tree
 - Stick Breaking Process: assigning entities a level in infinite depth

Current work – next steps

- Make it faster!
 - Parallelization?
 - Sparse sampling?
- Apply to more real-world data
- Make changes to model? Depends on performance on large datasets

Questions?