

# RANDOM SPELL CHARTS

If you need to fill a wizard's spellbook, make a spell scroll for a dungeon, or just want some good old fashioned chaos, this chart can help make things easier.

## SPELL LEVEL

| d10 | Spell Level |
|-----|-------------|
| 1   | 1st level   |
| 2   | 2nd level   |
| 3   | 3rd level   |
| 4   | 4th level   |
| 5   | 5th level   |
| 6   | 6th level   |
| 7   | 7th level   |
| 8   | 8th level   |
| 9   | 9th level   |
| 10  | cantrip     |

## CANTRIP

| d100  | Spell             |
|-------|-------------------|
| 1-2   | acid splash       |
| 3-4   | blade ward        |
| 5-6   | booming blade     |
| 7-8   | chill touch       |
| 9-10  | control flames    |
| 11-12 | create bonfire    |
| 13-14 | dancing lights    |
| 15-16 | druidcraft        |
| 17-18 | eldritch blast    |
| 19-20 | fire bolt         |
| 21-22 | friends           |
| 23-24 | frostbite         |
| 25-26 | green-flame blade |
| 27-28 | guidance          |
| 29-30 | gust              |
| 31-32 | infestation       |
| 33-34 | light             |
| 35-36 | lightning lure    |
| 37-38 | mage hand         |
| 39-40 | magic stone       |
| 41-42 | mending           |
| 43-44 | message           |
| 45-46 | minor illusion    |
| 47-48 | mold earth        |

| d100   | Spell            |
|--------|------------------|
| 49-50  | poison spray     |
| 51-52  | prestidigitation |
| 53-54  | primal savagery  |
| 55-56  | produce flame    |
| 57-58  | ray of frost     |
| 59-60  | resistance       |
| 61-62  | sacred flame     |
| 63-64  | shape water      |
| 65-66  | shillelagh       |
| 67-68  | shocking grasp   |
| 69-70  | spare the dying  |
| 71-72  | sword burst      |
| 73-74  | thaumaturgy      |
| 75-76  | thorn whip       |
| 77-78  | thunderclap      |
| 79-80  | toll the dead    |
| 81-82  | true strike      |
| 83-84  | vicious mockery  |
| 85-86  | word of radiance |
| 87-100 | reroll           |

## 1ST LEVEL

| d80 | Spell             |
|-----|-------------------|
| 1   | absorb elements   |
| 2   | alarm             |
| 3   | animal friendship |
| 4   | armor of Agathys  |
| 5   | arms of Hardar    |
| 6   | bane              |
| 7   | beast bond        |
| 8   | bless             |
| 9   | burning hands     |
| 10  | catapult          |
| 11  | cause fear        |
| 12  | ceremony          |

### ROLLING A D80

Rolling a d80 is as easy as rolling a d100. Instead of rolling two d10s, one for the first digit and one for the last, you instead roll a d8 for the first digit and a d10 for the last digit. This can work for other rolls, such as a d40 or a d200.

**d80 Spell**

|    |                           |
|----|---------------------------|
| 13 | chaos bolt                |
| 14 | charm person              |
| 15 | chromatic orb             |
| 16 | color spray               |
| 17 | command                   |
| 18 | compelled duel            |
| 19 | comprehend languages      |
| 20 | create or destroy water   |
| 21 | cure wounds               |
| 22 | detect evil and good      |
| 23 | detect magic              |
| 24 | detect poison and disease |
| 25 | disguise self             |
| 26 | dissonant whispers        |
| 27 | divine favor              |
| 28 | earth tremor              |
| 29 | ensnaring strike          |
| 30 | entangle                  |
| 31 | expeditious retreat       |
| 32 | faerie fire               |
| 33 | false life                |
| 34 | feather fall              |
| 35 | find familiar             |
| 36 | fog cloud                 |
| 37 | goodberry                 |
| 38 | grease                    |
| 39 | guiding bolt              |
| 40 | hail of thorns            |
| 41 | healing word              |
| 42 | hellish rebuke            |
| 43 | heroism                   |
| 44 | hex                       |
| 45 | hunter's mark             |
| 46 | ice knife                 |
| 47 | identify                  |
| 48 | illusory script           |
| 49 | inflict wounds            |
| 50 | jump                      |
| 51 | longstrider               |
| 52 | mage armor                |
| 53 | magic missile             |

**d80 Spell**

|       |                               |
|-------|-------------------------------|
| 54    | protection from evil and good |
| 55    | purify food and drink         |
| 56    | ray of sickness               |
| 57    | sanctuary                     |
| 58    | searing smite                 |
| 59    | shield                        |
| 60    | shield of faith               |
| 61    | silent image                  |
| 62    | sleep                         |
| 63    | snare                         |
| 64    | speak with animals            |
| 65    | Tasha's hideous laughter      |
| 66    | Tenser's floating disc        |
| 67    | thunderous smite              |
| 68    | thunderwave                   |
| 69    | unseen servant                |
| 70    | witch bolt                    |
| 71    | wrathful smite                |
| 72    | zephyr strike                 |
| 73-80 | reroll                        |

**2ND LEVEL****d80 Spell**

|    |                      |
|----|----------------------|
| 1  | Aganazzar's scorcher |
| 2  | aid                  |
| 3  | alter self           |
| 4  | animal messenger     |
| 5  | arcane lock          |
| 6  | augury               |
| 7  | barkskin             |
| 8  | beast sense          |
| 9  | blindness/deafness   |
| 10 | blur                 |
| 11 | branding smite       |
| 12 | calm emotions        |
| 13 | cloud of daggers     |
| 14 | continual flame      |
| 15 | cordon of arrows     |
| 16 | crown of madness     |
| 17 | darkness             |
| 18 | darkvision           |
| 19 | detect thoughts      |

**d80 Spell**

20 dragon's breath

21 dust devil

22 earthbind

23 enhance ability

24 enlarge/reduce

25 enthrall

26 find steed

27 find traps

28 flame blade

29 flaming sphere

30 gentle repose

31 gust of wind

32 healing spirit

33 heat metal

34 hold person

35 invisibility

36 knock

37 lesser restoration

38 levitate

39 locate animals or plants

40 locate object

41 magic mouth

42 magic weapon

43 Maximilian's earthen grasp

44 Melf's acid arrow

45 mind spike

46 mirror image

47 misty step

48 moonbeam

49 nystul's magic aura

50 pass without trace

51 phantasmal force

52 prayer of healing

53 protection from poison

54 pyrotechnics

55 ray of enfeeblement

56 rope trick

57 scorching ray

58 see invisibility

59 shadow blade

60 shatter

61 silence

**d80 Spell**

62 skywrite

63 Snilloc's snowball swarm

64 spider climb

65 spike growth

66 spiritual weapon

67 suggestion

68 warding bond

69 warding wind

70 web

71 zone of truth

72 flock of familiars

73-80 reroll

**3RD LEVEL**

| <b>d80</b> | <b>Spell</b>           |
|------------|------------------------|
| 29         | hypnotic pattern       |
| 30         | Leomund's tiny hut     |
| 31         | life transference      |
| 32         | lightning arrow        |
| 33         | lightning bolt         |
| 34         | magic circle           |
| 35         | major image            |
| 36         | mass healing word      |
| 37         | meld into stone        |
| 38         | Melf's minute meteors  |
| 39         | nondetection           |
| 40         | phantom steed          |
| 41         | plant growth           |
| 42         | protection from energy |
| 43         | remove curse           |
| 44         | revivify               |
| 45         | sending                |
| 46         | sleet storm            |
| 47         | slow                   |
| 48         | speak with dead        |
| 49         | speak with plants      |
| 50         | spirit guardians       |
| 51         | stinking cloud         |
| 52         | summon lesser demons   |
| 53         | thunder step           |
| 54         | tidal wave             |
| 55         | tiny servant           |
| 56         | vampiric touch         |
| 57         | wall of sand           |
| 58         | wall of water          |
| 59         | water breathing        |
| 60         | water walk             |
| 61         | wind wall              |
| 62         | Galder's tower         |
| 63-68      | reroll                 |
| 69         | tongues                |
| 70-80      | reroll                 |

#### 4TH LEVEL

| <b>d100</b> | <b>Spell</b>                   |
|-------------|--------------------------------|
| 1-2         | arcane eye                     |
| 3-4         | aura of life                   |
| 5-6         | aura of purity                 |
| 7-8         | banishment                     |
| 9-10        | blight                         |
| 11-12       | charm monster                  |
| 13-14       | compulsion                     |
| 15-16       | confusion                      |
| 17-18       | conjure minor elementals       |
| 19-20       | conjure woodland beings        |
| 21-22       | control water                  |
| 23-24       | death ward                     |
| 25-26       | dimension door                 |
| 27-28       | divination                     |
| 29-30       | dominate beast                 |
| 31-32       | elemental bane                 |
| 33-34       | Evard's black tentacles        |
| 35-36       | fabricate                      |
| 37-38       | find greater steed             |
| 39-40       | fire shield                    |
| 41-42       | freedom of movement            |
| 43-44       | giant insect                   |
| 45-46       | grasping vine                  |
| 47-48       | greater invisibility           |
| 49-50       | guardian of faith              |
| 51-52       | guardian of nature             |
| 53-54       | hallucinatory terrain          |
| 55-56       | ice storm                      |
| 57-58       | Leomund's secret chest         |
| 59-60       | locate creature                |
| 61-62       | Mordenkainen's faithful hound  |
| 63-64       | Mordenkainen's private sanctum |
| 65-66       | Otiluke's resilient sphere     |
| 67-68       | phantasmal killer              |
| 69-70       | polymorph                      |
| 71-72       | shadow of moil                 |
| 73-74       | sickening radiance             |
| 75-76       | staggering smite               |
| 77-78       | stone shape                    |

| d100   | Spell                   |
|--------|-------------------------|
| 79-80  | stoneskin               |
| 81-82  | storm sphere            |
| 83-84  | summon greater demon    |
| 85-86  | vitriolic sphere        |
| 87-88  | wall of fire            |
| 89-90  | watery sphere           |
| 91-92  | Galder's Speedy Courier |
| 93-100 | reroll                  |

## 5TH LEVEL

| d60 | Spell                |
|-----|----------------------|
| 1   | animate objects      |
| 2   | antilife shell       |
| 3   | awaken               |
| 4   | banishing smite      |
| 5   | Bigby's hand         |
| 6   | circle of power      |
| 7   | cloudkill            |
| 8   | commune              |
| 9   | commune with nature  |
| 10  | cone of cold         |
| 11  | conjure elemental    |
| 12  | conjure volley       |
| 13  | contact other plane  |
| 14  | contagion            |
| 15  | control winds        |
| 16  | creation             |
| 17  | danse macabre        |
| 18  | dawn                 |
| 19  | destructive wave     |
| 20  | dispel evil and good |
| 21  | dominate person      |
| 22  | dream                |
| 23  | enervation           |
| 24  | far step             |
| 25  | flame strike         |
| 26  | geas                 |
| 27  | greater restoration  |
| 28  | hallow               |
| 29  | hold monster         |
| 30  | holy weapon          |
| 31  | immolation           |
| 32  | infernal calling     |

5TH

5

6TH

**6TH LEVEL**

| d100   | Spell                     |
|--------|---------------------------|
| 25-26  | eyebite                   |
| 27-28  | find the path             |
| 29-30  | flesh to stone            |
| 31-32  | forbiddance               |
| 33-34  | globe of invulnerability  |
| 35-36  | guards and wards          |
| 37-38  | harm                      |
| 39-40  | heal                      |
| 41-42  | heroes' feast             |
| 43-44  | investiture of flame      |
| 45-46  | investiture of ice        |
| 47-48  | investiture of stone      |
| 49-50  | investiture of wind       |
| 51-52  | magic jar                 |
| 53-54  | mass suggestion           |
| 55-56  | mental prison             |
| 57-58  | move earth                |
| 59-60  | Otiluke's freezing sphere |
| 61-62  | Otto's irresistible dance |
| 63-64  | planar ally               |
| 65-66  | primordial ward           |
| 67-68  | programmed illusion       |
| 69-70  | scatter                   |
| 71-72  | soul cage                 |
| 73-74  | sunbeam                   |
| 75-76  | Tenser's transformation   |
| 77-78  | transport via plants      |
| 79-80  | true seeing               |
| 81-82  | wall of ice               |
| 83-84  | wall of thorns            |
| 85-86  | wind walk                 |
| 87-88  | word of recall            |
| 89-100 | reroll                    |

**7TH LEVEL****d100****Spell**

|       |                        |
|-------|------------------------|
| 1-4   | conjure celestial      |
| 5-8   | crown of stars         |
| 9-12  | delayed blast fireball |
| 13-16 | divine word            |
| 17-20 | etherealness           |
| 21-24 | finger of death        |

**7TH****d100**

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**8TH****d100**

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| 73 |

## 8TH LEVEL

### d100 Spell

|        |           |   |
|--------|-----------|---|
| 77-80  | sunburst  | ° |
| 81-84  | telepathy |   |
| 85-88  | tsunami   |   |
| 89-100 | reroll    |   |

## 9TH LEVEL

### d20 Spell

|    |                    |
|----|--------------------|
| 1  | astral projection  |
| 2  | foresight          |
| 3  | gate               |
| 4  | imprisonment       |
| 5  | invulnerability    |
| 6  | mass heal          |
| 7  | mass polymorph     |
| 8  | meteor swarm       |
| 9  | power word heal    |
| 10 | power word kill    |
| 11 | prismatic wall     |
| 12 | psychic scream     |
| 13 | shapechange        |
| 14 | storm of vengeance |
| 15 | time stop          |
| 16 | true polymorph     |
| 17 | true resurrection  |
| 18 | weird              |
| 19 | wish               |
| 20 | reroll             |



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