LC 101

Unit 3 - jQuery

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What is jQuery?

"jQuery is a fast, small, and feature-rich JavaScript library. It makes things like HTML document traversal and manipulation, event handling, animation, and Ajax much simpler with an easy-to-use API that works across a multitude of browsers. With a combination of versatility and extensibility, jQuery has changed the way that millions of people write JavaScript."

https://jquery.com/

What is jQuery?

- jQuery is a JavaScript library
 - Written in jQuery
 - Designed to make writing programs in JavaScript easier
 - Simplifies DOM manipulation
 - Hides browser differences
- The jQuery object is actually a function
 - It encapsulates many other functions and objects
- The dollar sign \$ is another reference to the jQuery object
 - Shorter than writing jQuery everywhere

Example

DOM Manipulation in jQuery is much simpler than plain JavaScript

```
// Plain JavaScript
var div = document.createNode('div');
div.innerHTML = "Hello, World!";
var parent = document.querySelector('#parent');
parent.appendChild(div);

// jQuery
$('#parent').append('<div>Hello, World!</div>');
```

Including jQuery

- Use a script tag to include jQuery in an HTML page, just like any other js file
 - Can host it on your own server, use the jQuery home server, or a content delivery network
 - (You only need one, not all three)
 - Should use the *minified* version in production
 - Minifying shrinks the size of the js file by removing formatting and renaming internal variables
 - Should come before any of your scripts that use jQuery

```
<script src='js/jquery.min.js'><script>
<script src='//code.jquery.com/jquery-3.1.1.min.js'></script>
<script
src='//ajax.googleapis.com/ajax/libs/jquery/3.1.1/jquery.min.js'></script>
```

jQuery Selectors

You can select elements in the DOM using syntax similar to CSS selectors

```
// $('tag') returns a jQuery collection of all elements of a tag
var divs = $('div');

// $('.class') returns a jQuery collection of all elements with a class
// Note the . before the class
var articleItems = $('.article-item');

// $('#id') returns a jQuery collection of the single element with the id
// Note the # before the id
var navItem = $('#nav');
```

Traversal Methods

The parameter to find is not optional, so if we want all descendants then we
need to pass in the universal selector '*'

DOM Manipulation

- Many methods exist to modify or access attributes
 - This is just a subset. Check the documentation

```
addClass
removeClass
toggleClass
hasClass
css
attr
prop
html
text
```

val

DOM Manipulation

- Many methods will add or remove elements
 - Many of these will take either an element or an HTML string as a parameter

before
after
insertBefore
insertAfter
detach
empty
remove

.each and \$(this)

- The .each method will apply a function to each element in a jQuery collection
- Use \$ (this) in the function to access the jQuery wrapper around the element
 - Just this will access the bare DOM element
- Return false from your function to exit the each loop early

```
$('.someClass').each(function(index) {
    console.log(index + ': ' + $(this).text());
});
```

On Ready

- We can specify a function to execute on page load after the DOM has been created by passing the function to the jQuery object
 - The old syntax was to use the ready method, but that is now deprecated

```
// Recommended syntax
$(function() {
      // The code I need to run on page load
});

// Old style
$().ready(function() {
      // The code I need to run on page load
});
```

Event Listeners

- The on method in jQuery is the equivalent of addEventListener
 - \$ (this) is the target element in the handler
 - Returning false is the same as calling both event.stopPropagation() and
 event.preventDefault()

```
$('#someButton').on('click', function(event) {
    // do something
});
```

Event Delegation

- We can use the on method to attach a single listener to multiple descendants of an element
 - This will even work for descendant elements that are created after we attach the listener

```
$('#someElement').on('click', 'button', function(event) {
      // Will be called when any descendant button of #someElement is clicked
});
```