## Angular 2 Essentials: Modules, Components, Templates, and Metadata



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## Overview



**ES Modules** 

**Angular Modules** 

**Components** 

**Templates** 

Metadata



## ES Modules



## ES Modules are often referred to simply as "Modules"



## Modules

We assemble our application from modules.

A module exports an asset such as a Service, Component, or a shared value



#### vehicle.service.ts

```
export interface Vehicle {
  id: number;
  name: string;
}

export class VehicleService {
  //...
}
```

## Exporting modules

Assets can be exported using the export keyword

```
vehicle.component.t s
```

```
import { Component } from '@angular/core';
import { Vehicle, VehicleService } from './vehicle.service';
```

## Importing modules

Modules and their contents can be imported using the import keyword We import the Vehicle and VehicleService using destructuring



## Angular Modules

aka NgModules

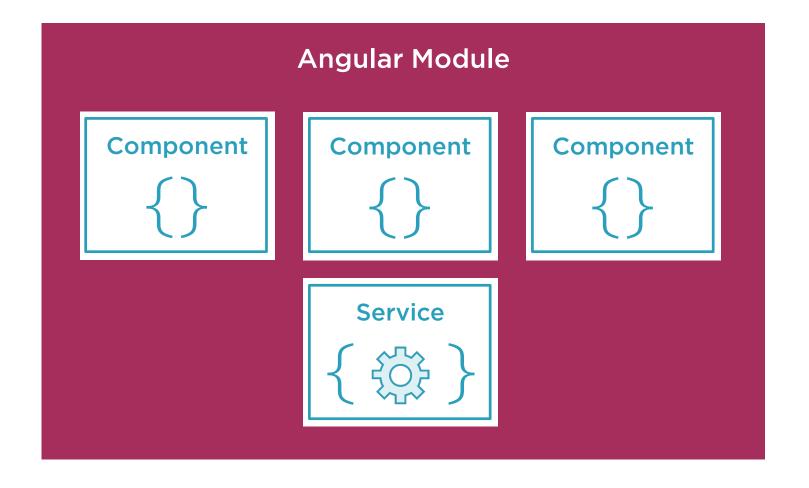


## Angular Modules

We use NgModule to organize our application into cohesive blocks of related functionality



## Angular Modules Organize Functionality



Separate Features into Angular Modules



# An Angular Module is a class decorated by @NgModule



### Roles of Angular Modules

Import other Angular Modules

Identify
Components, Pipes,
and Directives

Export it's Features

Provide services to injectors

Can be eagerly or lazily loaded



```
The Root Angular Module
```

```
@NgModule({
  imports: [
    BrowserModule,
                                           Import modules we depend on
    FormsModule
                                           Declare components, directives,
  declarations: [
                                          pipes
    VehiclesComponent
                                           Provide services to app root injector
  providers: [
    VehicleService
                                           Bootstrap a component
  bootstrap: [VehiclesComponent],
                                            Class to define the NgModule
export class AppModule { }
```

## Every app begins with one Angular Module



## Components



## Angular 2 Components

A Component contains application logic that controls a region of the user interface that we call a view.

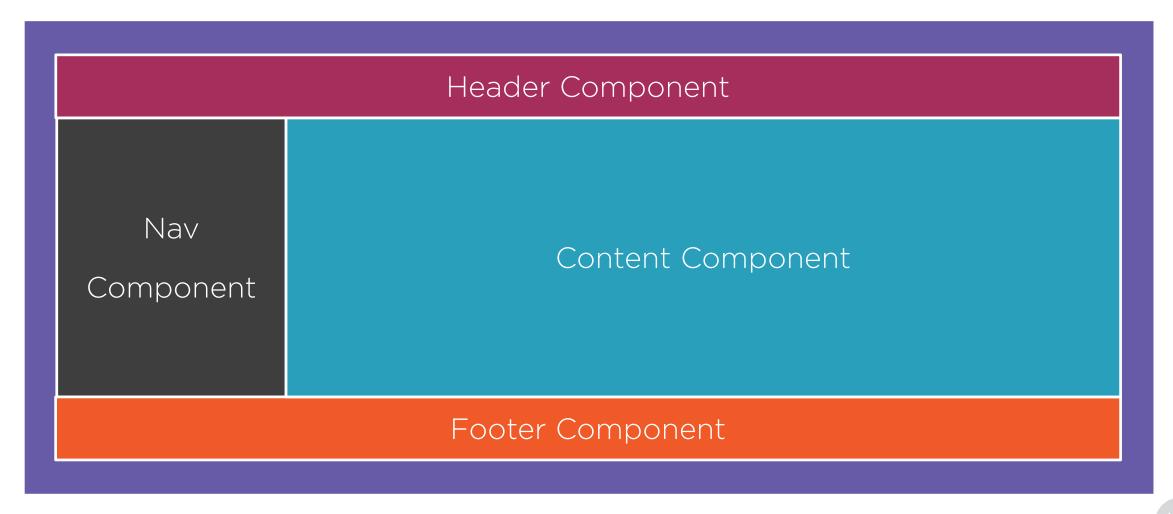


```
Anatomy of a Component
```

```
Imports (use other modules)
import { Component } from '@angular/core';
import { Vehicle } from './vehicle.service';
                                                 Metadata (describe the
@Component({
                                                component)
  moduleId: module.id,
  selector: 'story-vehicles',
  templateUrl: 'vehicles.component.html',
})
                                                 Class (define the component)
export class VehicleListComponent {
  vehicles: Vehicle[];
```



## Assembling Our App from Components





```
import { platformBrowserDynamic } from '@angular/platform-browser-dynamic';
import { AppModule } from './app/app.module';

platformBrowserDynamic().bootstrapModule(AppModule);
```

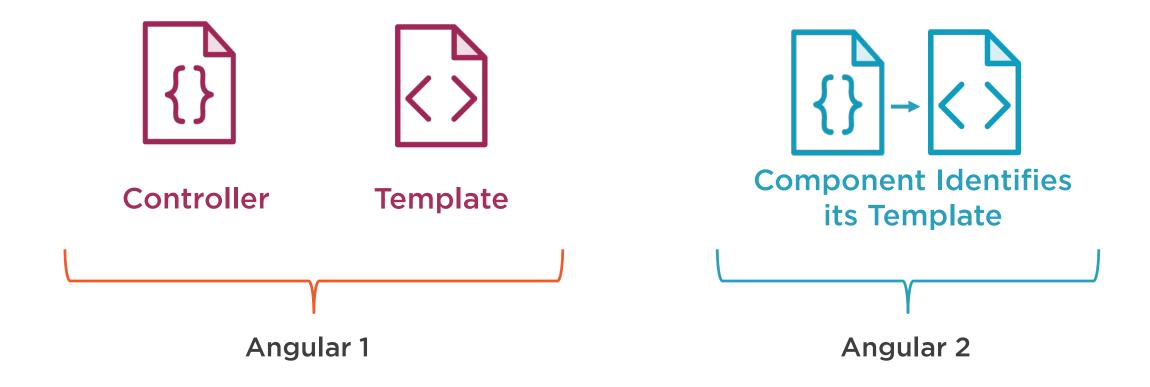
## Bootstrapping a Component

Entry point for the app

This is where we start



## Comparing Angular 1 to Angular 2





#### character.component.ts

```
@Component({
    moduleId: module.id,
    selector: 'story-character',
    templateUrl: 'character.component.html'
})
export class CharacterComponent {
    name = 'Han Solo';
}
```

#### character.component.html

```
<h3>My name is \{\{name\}\}</h3>
```

#### index.html

<story-character>Loading Demo .../story-character>

Component has logic

What is rendered

Where the component is placed



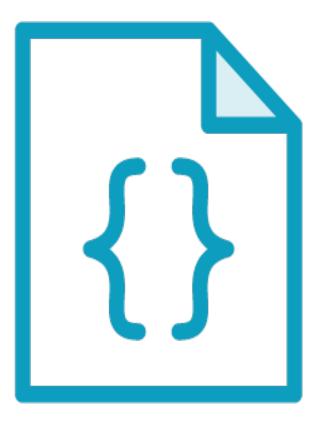
```
character.component.ts
                                                   Component has logic
@Component({
  moduleId: module.id,
  selector: 'story-character',
  templateUrl: 'character.component.html'
 })
 export class CharacterComponent {
  name = 'Han Solo';
character.component.html
                                                   What is rendered
<h3>My name is {{name}}</h3>
index.html
                                                   Where the component is placed
<story-character>Loading Demo ...</story-character>
```



## Components Demo



## Components





## Templates



## Templates are the View

Templates are mostly HTML, with a little help from Angular. They tell Angular how to render the Component



## Templates

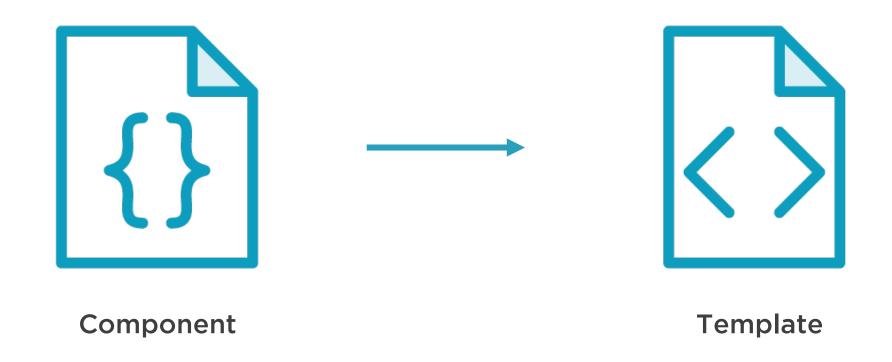
HTML

Directives, as needed

**Template Binding Syntax** 



## Connecting the Component to its Template





```
@Component({
 selector: 'my-character-list',
 template:
   <l
     *ngFor="let character of characters">
       {{ character.name }}
                                                         Template String
     })
export class CharacterListComponent { }
```

## Inline Templates

template defines an embedded template string
Use back-ticks for multi-line strings



```
@Component({
    moduleId: module.id,
    selector: 'story-vehicles',
    templateUrl: 'vehicles.component.html',
})
export class VehiclesComponent { }
```

## Linked Templates

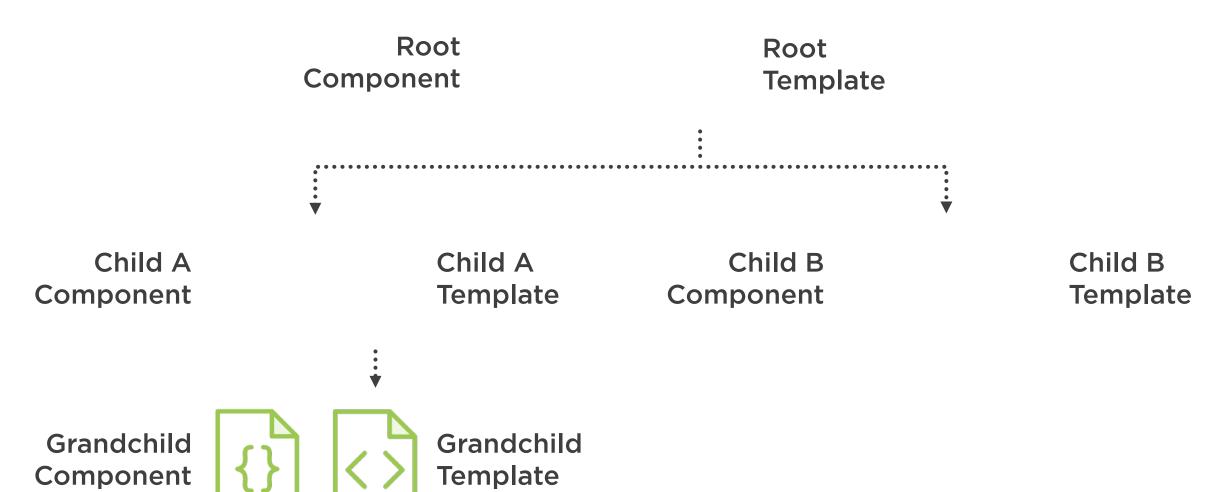
templateUrl links the Component to its Template



## Components have templates, which may use other components



## Templates Contain Other Components

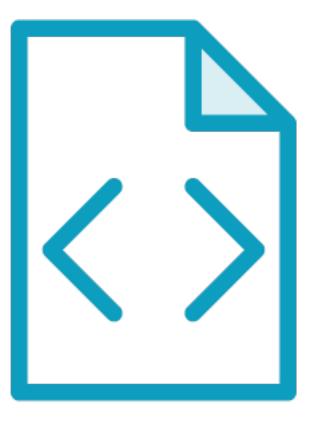




## Demo



## Templates





## Metadata



## Metadata

We use Metadata to tell Angular about the objects we build.



## Metadata Links the Template to the Component

**Template** 



Component



# We declare our components, directives and pipes in an Angular Module



```
@NgModule({
  imports: [BrowserModule],
  declarations: [
    CharacterComponent,
    CharacterListComponent
],
  bootstrap: [CharacterListComponent],
})
export class AppModule { }
Declare these to our app
```

# Declaring Components

BrowserModule includes CommonModule

Built-in directives like \*ngFor and ngClass are in CommonModule

We tell Angular what <my-character-list> and <my-character> are



# Examining a Component and its Metadata



#### **Decorators**

The @ is a decorator that provides metadata describing the Component

#### Component

Component definition class. Controls a patch of screen real estate that we call a View

```
@Component({
  moduleId: module.id,
  selector: 'story-characters',
  templateUrl: 'characters.component.html',
  styleUrls: ['characters.component.css'],
  providers: [CharacterService]
export class CharactersComponent implements OnInit {
  @Output() changed = new EventEmitter<Character>();
  @Input() storyId: number;
  characters: Character[];
  selectedCharacter: Character;
  constructor(private characterService: CharacterService) { }
  ngOnInit() {
    this.characterService.getCharacters(this.storyId)
      .subscribe(characters => this.characters = characters);
  select(selectedCharacter: Character) {
    this.selectedCharacter = selectedCharacter;
    this.changed.emit(selectedCharacter);
```

# Template and Styles

Tells the Component where to find them.

```
@Component({
  moduleId: module.id,
  selector: 'story-characters',
  templateUrl: 'characters.component.html',
  styleUrls: ['characters.component.css'],
  providers: [CharacterService]
export class CharactersComponent implements OnInit {
  @Output() changed = new EventEmitter<Character>();
  @Input() storyId: number;
  characters: Character[];
  selectedCharacter: Character;
  constructor(private characterService: CharacterService) { }
  ngOnInit() {
    this.characterService.getCharacters(this.storyId)
      .subscribe(characters => this.characters = characters);
  select(selectedCharacter: Character) {
    this.selectedCharacter = selectedCharacter;
    this.changed.emit(selectedCharacter);
```



#### **Providers**

These services will be registered with this component's injector. Only do this once.

Generally, prefer registering providers in angular modules to registering in components.

```
@Component({
  moduleId: module.id,
  selector: 'story-characters',
  templateUrl: 'characters.component.html',
  styleUrls: ['characters.component.css'],
  providers: [CharacterService]
export class CharactersComponent implements OnInit {
  @Output() changed = new EventEmitter<Character>();
  @Input() storyId: number;
  characters: Character[];
  selectedCharacter: Character;
  constructor(private characterService: CharacterService) { }
  ngOnInit() {
    this.characterService.getCharacters(this.storyId)
      .subscribe(characters => this.characters = characters);
  select(selectedCharacter: Character) {
    this.selectedCharacter = selectedCharacter;
    this.changed.emit(selectedCharacter);
```



#### Injection

Inject a Service into another object.

```
@Component({
  moduleId: module.id,
  selector: 'story-characters',
  templateUrl: 'characters.component.html',
  styleUrls: ['characters.component.css'],
  providers: [CharacterService]
export class CharactersComponent implements OnInit {
  @Output() changed = new EventEmitter<Character>();
  @Input() storyId: number;
  characters: Character[];
  selectedCharacter: Character;
  constructor(private characterService: CharacterService) { }
  ngOnInit() {
    this.characterService.getCharacters(this.storyId)
      .subscribe(characters => this.characters = characters);
  select(selectedCharacter: Character) {
    this.selectedCharacter = selectedCharacter;
    this.changed.emit(selectedCharacter);
```

#### Output

Component can communicate to anyone hosting it

#### **Emit Events**

Component emits events via output

```
@Component({
  moduleId: module.id,
  selector: 'story-characters',
  templateUrl: 'characters.component.html',
  styleUrls: ['characters.component.css'],
  providers: [CharacterService]
export class CharactersComponent implements OnInit {
  @Output() changed = new EventEmitter<Character>();
  @Input() storyId: number;
  characters: Character[];
  selectedCharacter: Character;
  constructor(private characterService: CharacterService) { }
  ngOnInit() {
    this.characterService.getCharacters(this.storyId)
      .subscribe(characters => this.characters = characters);
  select(selectedCharacter: Character) {
    this.selectedCharacter = selectedCharacter;
    this.changed.emit(selectedCharacter);
```

#### Input

Pass values into the Component

```
@Component({
  moduleId: module.id,
  selector: 'story-characters',
  templateUrl: 'characters.component.html',
  styleUrls: ['characters.component.css'],
  providers: [CharacterService]
export class CharactersComponent implements OnInit {
  @Output() changed = new EventEmitter<Character>();
  @Input() storyId: number;
  characters: Character[];
  selectedCharacter: Character;
  constructor(private characterService: CharacterService) { }
  ngOnInit() {
    this.characterService.getCharacters(this.storyId)
      .subscribe(characters => this.characters = characters);
  select(selectedCharacter: Character) {
    this.selectedCharacter = selectedCharacter;
    this.changed.emit(selectedCharacter);
```

#### **Properties**

Component exposes properties that can be bound to its Template

```
@Component({
  moduleId: module.id,
  selector: 'story-characters',
  templateUrl: 'characters.component.html',
  styleUrls: ['characters.component.css'],
  providers: [CharacterService]
export class CharactersComponent implements OnInit {
  @Output() changed = new EventEmitter<Character>();
  @Input() storyId: number;
  characters: Character[];
  selectedCharacter: Character;
  constructor(private characterService: CharacterService) { }
  ngOnInit() {
    this.characterService.getCharacters(this.storyId)
      .subscribe(characters => this.characters = characters);
  select(selectedCharacter: Character) {
    this.selectedCharacter = selectedCharacter;
    this.changed.emit(selectedCharacter);
```



#### **Actions**

Functions can be exposed, bound and called by the Template to handle events

```
@Component({
  moduleId: module.id,
  selector: 'story-characters',
  templateUrl: 'characters.component.html',
  styleUrls: ['characters.component.css'],
  providers: [CharacterService]
export class CharactersComponent implements OnInit {
  @Output() changed = new EventEmitter<Character>();
  @Input() storyId: number;
  characters: Character[];
  selectedCharacter: Character;
  constructor(private characterService: CharacterService) { }
  ngOnInit() {
    this.characterService.getCharacters(this.storyId)
      .subscribe(characters => this.characters = characters);
  select(selectedCharacter: Character) {
    this.selectedCharacter = selectedCharacter;
    this.changed.emit(selectedCharacter);
```



# Input and Output

Components allow input properties to flow in, while output events allow a child Component to communicate with a parent Component.



#### **Output**

```
export class CharactersComponent implements OnInit {
    @Output() changed = new EventEmitter<Character>();
    @Input() storyId: number;
    characters: Character[];
    selectedCharacter: Character;

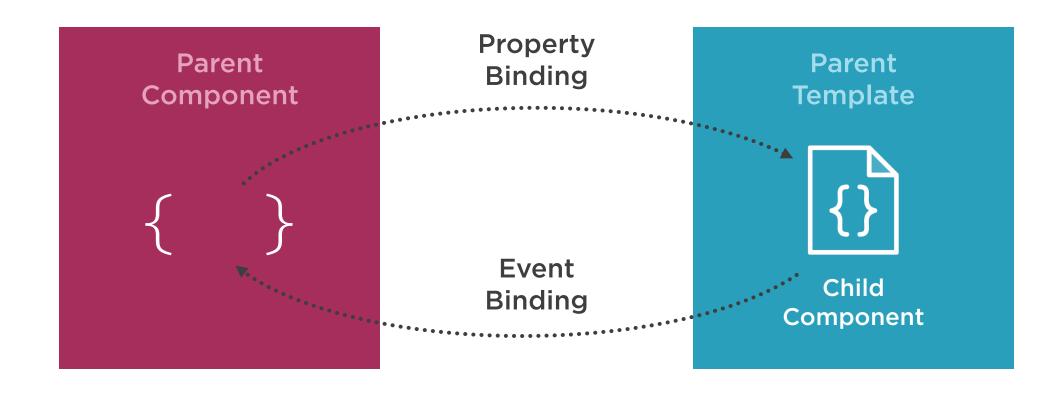
select(selectedCharacter: Character) {
    this.selectedCharacter = selectedCharacter;
    this.changed.emit(selectedCharacter);
}

Emit the output
```

```
<div>
    <h1>Storyline Tracker</h1>
    <h3>Component Demo</h3>
    <story-characters [storyId]="7"
        (changed)=changed($event)>
        </story-characters>
</div>
```

Bind to the event in the Parent Component





# Component Input and Output

## Demo







# ViewChild

Use ViewChild when a parent Component needs to access a member of its child Component



### ViewChild



#### Child

```
export class FilterComponent {
  @Output() changed: EventEmitter<string>;
  filter: string;
    this.filter = '';
  // ...
Child
Component's
function
```

#### **Parent**

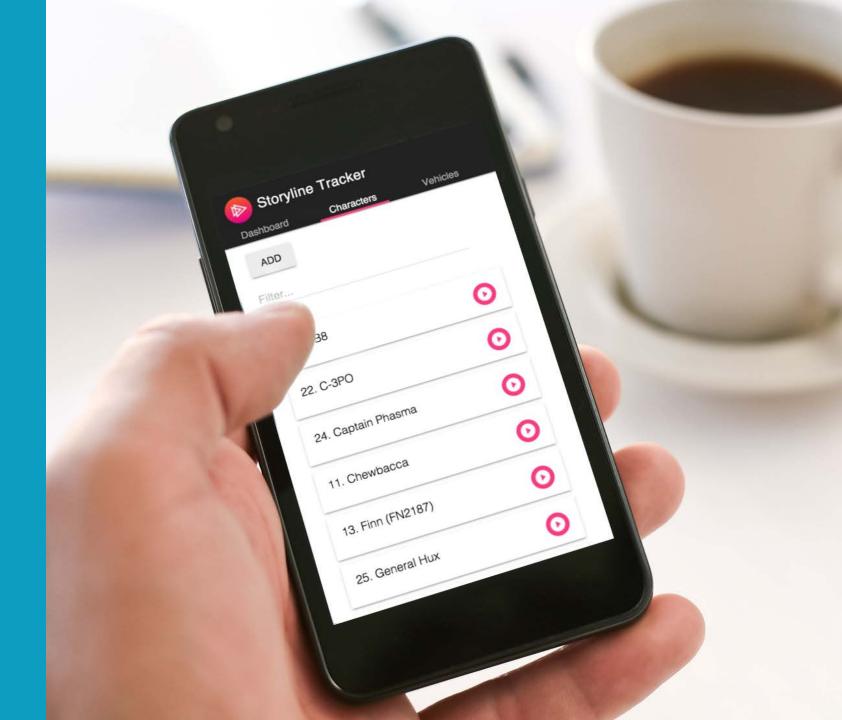
```
export class CharacterListComponent {
 characters: Character[];
 @ViewChild(FilterComponent) filter: FilterComponent;
 filtered = this.characters;
                                Grab the child
 getCharacters() {
   this.characterService.getCharacters()
      .subscribe(characters => {
       this.characters = this.filtered = characters:
       this.filter.clear();
     });
                                Call its member
```



Demo



Putting It All Together



## Summary



Angular Modules organize an app

Components control a region of the page

Templates tell Angular how to render

Metadata describes objects

