# Reacting to Changes



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# Module Overview

Watching

Reacting

**Reactive Transformations** 

## Watching

valueChanges property emits events on value changes

valueChanges is an Observable<any>

Observable is a collection of events that arrive asynchronously over time

Subscribe to the observable to watch the events

statusChanges property emits events on validation changes



## Watching

```
this.myFormControl.valueChanges.subscribe(value =>
  console.log(value));
```

```
this.myFormGroup.valueChanges.subscribe(value =>
  console.log(JSON.stringify(value)));
```

```
this.customerForm.valueChanges.subscribe(value =>
  console.log(JSON.stringify(value)));
```

## Reacting

Validation rules

Validation messages

User interface elements

**Automatic suggestions** 

And more ...



## Demo



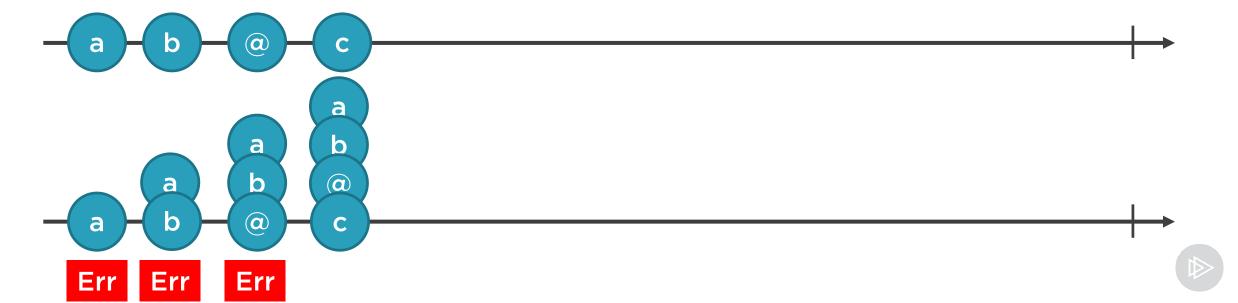
**Displaying Validation Messages** 



### Reactive Transformations

#### debounceTime

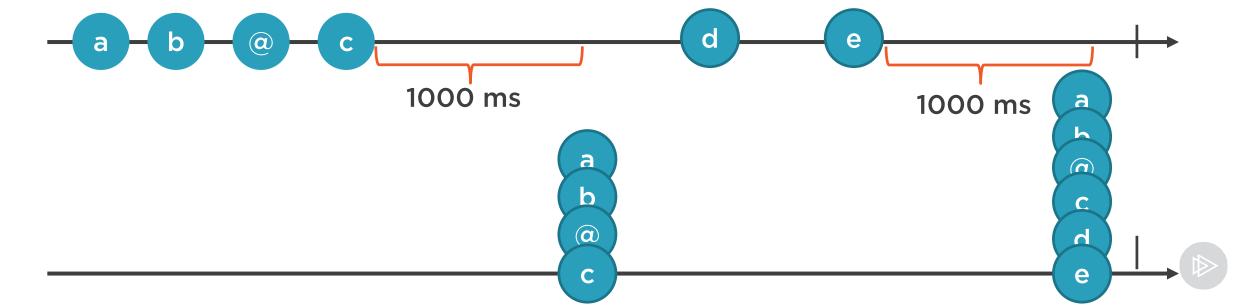
- Ignores events until a specific time has passed without another event
- debounceTime(1000) waits for 1000 milliseconds (1 sec) of no events before emitting another event



### Reactive Transformations

#### debounceTime

- Ignores events until a specific time has passed without another event
- debounceTime(1000) waits for 1000 milliseconds (1 sec) of no events before emitting another event



### Reactive Transformations

### throttleTime

 Emits a value, then ignores subsequent values for a specific amount of time

### distinctUntilChanged

Suppresses duplicate consecutive items

https://github.com/ReactiveX/rxjs/tree/master/src/operator



## Checklist: Watching

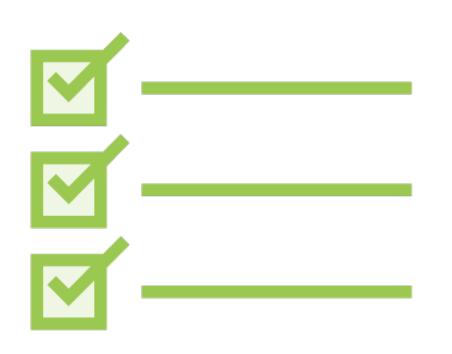




```
this.myFormControl.valueChanges
   .subscribe(value => console.log(value));
```



## Checklist: Reacting



Change validation rules

Handle validation messages

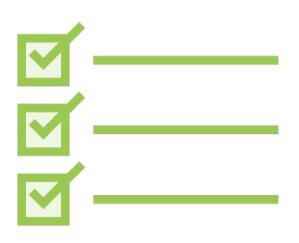
Adjust user-interface elements

Provide automatic suggestions

And more



### Checklist: Reactive Transformations



#### Add the operator

```
import 'rxjs/add/operator/debounceTime';
```

#### Use the operator

# Summary

Watching

Reacting

**Reactive Transformations** 

```
<div class="form-group"</pre>
    [ngClass]="{'has-error': (emailVar.touched
     || emailVar.dirty) && !emailVar.valid }">
  <label class="col-md-2 control-label"</pre>
         for="emailId">Email</label>
  <div class="col-md-8">
    <input class="form-control"</pre>
         id="emailId" type="email"
         placeholder="Email (required)"
         required
         pattern="[a-z0-9._%+-]+@[a-z0-9.-]+"
         [(ngModel)]="customer.email"
         name="email"
         #emailVar="ngModel" />
    <span class="help-block"</pre>
          *ngIf="(emailVar.touched
       || emailVar.dirty) && emailVar.errors">
      <span *ngIf="emailVar.errors.required">
         Please enter your email address.
      </span>
      <span *ngIf="emailVar.errors.pattern">
         The confirmation does not match the
email address.
      </span>
    </span>
                    Template-driven
 </div>
</div>
```

```
<div class="form-group"</pre>
     [ngClass]="{'has-error': emailMessage}">
  <label class="col-md-2 control-label"</pre>
         for="emailId">Email</label>
  <div class="col-md-8">
    <input class="form-control"</pre>
            id="emailId" type="email"
            placeholder="Email (required)"
            formControlName = "email" />
    <span class="help-block"</pre>
           *ngIf="emailMessage">
       {{ emailMessage }}
    </span>
   </div>
</div>
```

#### Reactive

