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Education

2019-2021 **Bard College**

Annadale-On-Hudson, NY

BA (Computer Science)

 4.0/4.0 GPA in all Computer Science Courses (Discrete Math, Data Structures, Programming Nature, Design of Programming Languages, Algorithms, Games System, OOP)

2017-2019 The City College of New York

New York, NY

BA (Sonic Arts Program)

 Studying audio technology led me to investigate building hearing aid software based on harmonic series, sparking interest in computer programming

Projects

2020 Scheme Interpreter

Built a Scheme interpreter using the Swift programming language

- Successfully interprets the main Scheme functions including Closure functionality
- Implemented the Visitor Pattern

2021 Berzerk Remake

Remake of Atari 2600 Version of "Berzerk" the game

- Studied source code to understand how the game functions
- Created a remake of Berzerk using the TIC80 platform and the Lua programming language

2021 Using Postgres as a Cache for MongoDB

Undergraduate Senior Thesis

- Explored caching mongoDB queries and statistics in Postgres
- Implemented a feature that automatically detects if a new mongoDB query can be satisfied by carrying out Joins, Subsets, or Unions of already cached data
- Avoids the need to make unnecessary queries to MongoDB servers and successfully increased efficiency of queries

Technical

- Languages: JavaScript, Java, Python, Swift, Scheme, Lua
- Development tools: VSCode, Vim, Github, TIC80
- Other: Node.js, MongoDB, Postgres, HTML, CSS, React, Three, Express, Max/MSP