

Matt Ritter

San Francisco

—

(415) 849-8585

—

mpr9348@nyu.edu

Education

May 2020 **College of Marin** – 3D Modeling and Animation, VR Video, Game Design
May 2024 **New York University** – Bachelor of Fine Arts in Studio Art

Relevant Courses

Projects in Design
Rigging
Projects in Glass

Projects in Video
3D Animation in Maya

Printmaking
Photography

Skills

After Effects
Illustrator
InDesign
Excel

Photoshop
Lightroom
Stable Diffusion
Unity

Cinema 4D
Maya
Blender

Internships/Experience

Fall 2019 **XR Marin: Augmented Reality Academy** – Student Intern. Taught middle school students how to use Photoshop, as well as create scenes in augmented reality with Unity.

2019-2020 **Marin Art Studio** – Student Intern. Learned how to draw with charcoal, posed as a model for still-life artists, and set up installations for my instructor.

Spring 2020 **Bay Area Creative Foundation** – Intern. Fundraised and helped organize the Italian Street Painting Festival in San Rafael, Marin.

Summer 2024 **Sigi the Brave Dachshund** – AI Illustrator. Created drawings for a children's book using ComfyUI, Stable Diffusion XL, and Photoshop.

Interests

3D Printing
Game Design
VR Art and Video

AI Art and Video
LoRA Training
Visual Effects

Motion Graphics
Gaussian Splatting