Part -1:

Java Program:

```
public class InventoryManagementSystem {
    private static final int MAX_ITEMS = 100; // Maximum number of items allowed
in inventory
    private Item[] items; // Array to store inventory items
    private int numItems; // Current number of items in inventory
   public InventoryManagementSystem() {
        items = new Item[MAX_ITEMS];
        numItems = 0;
    public void addItem(String name, double price, int quantity) {
        if (numItems >= MAX_ITEMS) {
            System.out.println("Inventory full! Cannot add more items.");
            return;
        items[numItems] = new Item(name, price, quantity);
        numItems++;
        System.out.println("Item added successfully!");
   public void removeItem(String name, int quantity) {
        int foundIndex = findItemByName(name);
        if (foundIndex == -1) {
            System.out.println("Item not found in inventory.");
            return;
        if (items[foundIndex].getQuantity() < quantity) {</pre>
            System.out.println("Insufficient quantity available for " + name +
 .");
            return;
        items[foundIndex].removeQuantity(quantity);
        numItems--;
        System.out.println(quantity + " units of " + name + " removed from
inventory.");
```

```
public void updateItemPrice(String name, double newPrice) {
    int foundIndex = findItemByName(name);
    if (foundIndex == -1) {
        System.out.println("Item not found in inventory.");
    items[foundIndex].setPrice(newPrice);
    System.out.println("Price of " + name + " updated successfully.");
public void searchItemByName(String name) {
    int foundIndex = findItemByName(name);
    if (foundIndex == -1) {
        System.out.println("Item not found in inventory.");
        return;
    System.out.println(items[foundIndex].toString());
public void displayInventory() {
    if (numItems == 0) {
        System.out.println("Inventory is empty.");
        return;
    System.out.println("Inventory List:");
    for (int i = 0; i < numItems; i++) {</pre>
        System.out.println(items[i].toString());
}
private int findItemByName(String name) {
    for (int i = 0; i < numItems; i++) {</pre>
        if (items[i].getName().equals(name)) {
            return i;
    return -1;
}
public static void main(String[] args) {
    InventoryManagementSystem inventory = new InventoryManagementSystem();
```

```
inventory.addItem("Shirt", 19.99, 10);
        inventory.addItem("Pants", 29.95, 5);
        inventory.addItem("Hat", 14.50, 20);
        inventory.searchItemByName("Shirt");
        inventory.updateItemPrice("Pants", 32.00);
        inventory.removeItem("Hat", 15);
        inventory.displayInventory();
class Item {
   private String name;
   private double price;
   private int quantity;
   public Item(String name, double price, int quantity) {
       this.name = name;
       this.price = price;
       this.quantity = quantity;
   public String getName() {
       return name;
   public double getPrice() {
        return price;
    public int getQuantity() {
        return quantity;
   public void setPrice(double newPrice) {
        this.price = newPrice;
   public void removeQuantity(int amount) {
        this.quantity -= amount;
    }
   @Override
   public String toString() {
```

```
return "Name: " + name + ", Price: $" + price + ", Quantity: " +
quantity;
}
}
```

RSM Tool Report:

Report Banner - Edit rsm.cfg File

```
Resource Standard Metrics™ for C, C++, C# and Java

Version 7.75 - mSquaredTechnologies.com
```

```
License Type: Shareware Evaluation License
Licensed To: Shareware End User - Distribute Freely
License No.: SW1380

Build Date: Sep 2 2009

©1996-2009 M Squared Technologies LLCTM

License File: C:\Program Files (x86)\MSquared\M2 RSM\rsm.lic
Config. File: C:\Program Files (x86)\MSquared\M2 RSM\rsm.cfg
Command Line: -H -OC:\Users\prash\M2 RSM Wizard\output\output.htm -c -FC
:\Users\prash\M2 RSM Wizard\input\rsm_file_list.lst

~~ Function Metrics ~~
~~ Complexity Analysis ~~
```

File: D:\ASU\Classes\SPPQM CSE566\Assignments 566\A5\A5 Java files\InventoryManagementSystem.java

Function: InventoryManagementSystem.InventoryManagementSystem						
Parameters:			. .			
Complexity	Param 0	Return 1	Cyclo Vg 1	Total	2	
LOC 4	eLOC 3	1LOC 2	Comment 0	Lines	4	
Function: In	nventoryManager	mentSvstem.add	Item			
	(String name,	-				
Complexity	Param 3	Return 1	Cyclo Vg 2	Total	6	
LOC 9	eLOC 7	1LOC 5	Comment 0	Lines	10	
Function: InventoryManagementSystem.removeItem						
Parameters: (String name, int quantity)						
Complexity	Param 2	Return 2	Cyclo Vg 3	Total	7	
LOC 14	eLOC 11	1LOC 8	Comment 0	Lines	16	
Function: In	nventoryManager	mentSystem.upd	ateItemPrice			
Parameters: (String name, double newPrice)						
Complexity	Param 2	Return 1	Cyclo Vg 2	Total	5	
LOC 9	eLOC 7	1LOC 5	Comment 0	Lines	10	

Function: InventoryManagementSystem.searchItemByName

Parameters: (String name)

Complexity LOC 8	Param 1 eLOC 6	Return 1 1LOC 4	Cyclo Vg 2 Comment 0	Total Lines	4 9	
<pre>Function: InventoryManagementSystem.displayInventory Parameters: ()</pre>						
Complexity	Param 0	Return 1	Cyclo Vg 3	Total	4	
LOC 10	eLOC 7	lLOC 5	Comment 0	Lines	11	
The stient To			IT to an DooMonto			
	nventoryManagem (String name)	entsystem.find	птемьумаме			
Complexity		Return 2	Cyclo Vg 3	Total	6	
LOC 8	eLOC 5	lLOC 3	Comment 0	Lines	8	
TOC 0	enoc 2	1100 3	Comment o	nines	o	
	nventoryManagem		ı			
	(String[] args	3)				
Complexity		Return 1	Cyclo Vg 1	Total	3	
LOC 10	eLOC 9	1LOC 8	Comment 0	Lines	13	
Function: It	em.Item					
	(String name,	double price,	int quantity)			
Complexity	_		Cyclo Vg 1	Total	5	
LOC 5	eLOC 4	1LOC 3	Comment 0	Lines	5	
Function: It	em.getName					
Parameters:	()					
Complexity		Return 1	Cyclo Vg 1	Total	2	
LOC 3	eLOC 2	lLOC 1	Comment 0	Lines	3	
Function: It	em getPrice					
Parameters:						
Complexity	• •	Return 1	Cyclo Vg 1	Total	2	
LOC 3	eLOC 2	lLOC 1	Comment 0	Lines	3	
	em.getQuantity	•				
Parameters:	**	Datum 1	Cuele Ve 1	та±а1	2	
Complexity LOC 3	eLOC 2	Return 1 1LOC 1	Cyclo Vg 1 Comment 0	Total	2 3	
TOC 3	eLOC 2	ILOC I	Comment 0	Lines	3	
Function: It	cem.setPrice					
	(double newPri	.ce)				
			Cyclo Vg 1	Total	3	
LOC 3	eLOC 2	lLOC 1	Cyclo Vg 1 Comment 0	Lines	3	
Function: Item removeQuantity						
Function: Item.removeQuantity Parameters: (int amount)						
		Return 1	Cyclo Vg 1	Total	3	
			Comment 0		3	
200 3	C100 2	1100 1	Commerc	111100	•	
<u>Function</u> : Item.toString						
Parameters: ()						
Complexity	Param 0	Return 1	Cyclo Vg 1	Total	2	
LOC 3	eLOC 2	lLOC 1	Comment 0	Lines	3	
			_		_	

LOC 106 eLOC 80	1LOC 55	Comment 3	Lines	131		
~~ File Functional Summary ~~						
File Function Count:	15					
Total Function LOC:	95	Total Function Pts	LOC :	2.0		
Total Function eLOC:	71			1.5		
Total Function 1LOC:	49	Total Function Pts	lLoc:	1.0		
Total Function Params .:	15	Total Function Ret	urn .:	17		
Total Cyclo Complexity :	24		-	56		
Max Function LOC:		Average Function I		6.33		
Max Function eLOC:		Average Function e		4.73		
Max Function 1LOC:	8	Average Function 1	LOC .:	3.27		
Max Function Parameters:		Avg Function Param		1.00		
Max Function Returns:		Avg Function Retur		1.13		
		Avg Interface Comp		2.13		
Max Interface Complex. :		=		1.60		
Max Cyclomatic Complex.:		Avg Cyclomatic Com	_	3.73		
Max Total Complexity:	,	Avg Total Complexi	cy	3.73		
End of File: D:\ASU\Classe	s\SPPQM CS	E566\Assignments 56	6\A5\A5 Ja	va file		
s\InventoryMa	nagementSy	stem.java				
~~ Total Metrics For 1 Files ~~						
~~	Total Proj	ect Summary ~~				
LOC 106 eLOC 80	1LOC 55	Comment 3	Lines	131		
Average per File, metric/1		Comment 3	Tiles	131		
	1LOC 55	Comment 3	Lines	131		
~~ Pro	ject Funct	ional Metrics ~~				
<u>Function</u> : InventoryManagementSystem.InventoryManagementSystem Parameters: ()						
Complexity Param 0	Return 1	Cyclo Vg 1	Total	2		
LOC 4 eLOC 3	1LOC 2	Comment 0	Lines	4		
noc 4 enoc 3	1100 2	Commenc	nines	-		
Function: InventoryManagementSystem.addItem						
Parameters: (String name,	double pri	ce, int quantity)				
Complexity Param 3	Return 1	Cyclo Vg 2	Total			
LOC 9 eLOC 7	1LOC 5	Comment 0	Lines	6		
				6 10		
<u>Function</u> : InventoryManagementSystem.removeItem						
Parameters: (String name,	_					
	int quanti	ty)	_	10		
Complexity Param 2	int quanti Return 2	ty) Cyclo Vg 3	Total	10		
Complexity Param 2	int quanti	ty) Cyclo Vg 3	Total Lines	10		

Function: InventoryManagementSystem.updateItemPrice Parameters: (String name, double newPrice)						
	Param 2	Return 1		Total	5	
Complexity LOC 9	eLOC 7	lLOC 5	Cyclo Vg 2 Comment 0	Lines	10	
TOC 9	eroc /	ILOC 5	Comment o	Lines	10	
	<u>Function</u> : InventoryManagementSystem.searchItemByName Parameters: (String name)					
Complexity		Return 1	Cyclo Vg 2	Total	4	
LOC 8	eLOC 6	lLOC 4	Comment 0	Lines	9	
200 0	C100 0	1100 1	Commerce	221100		
Function: In Parameters:	ventoryManagem	mentSystem.disp	playInventory			
Complexity	Param 0	Return 1	Cyclo Vg 3	Total	4	
LOC 10	eLOC 7	1LOC 5	Comment 0	Lines	11	
	ventoryManagem (String name)	entSystem.find	lItemByName			
Complexity	· ·	Return 2	Cyclo Vg 3	Total	6	
LOC 8	eLOC 5	1LOC 3	Comment 0	Lines	8	
	<pre>ventoryManagem (String[] args</pre>	_	l			
Complexity		Return 1	Cyclo Vg 1	Total	2	
LOC 10	eLOC 9	lLOC 8	Cyclo vg 1 Comment 0	Lines	3 13	
LOC 10	eroc a	ILOC 8	Comment 0	птиез	13	
Function: It		double muice	int			
Complexity	(String name,			ma±a1	_	
LOC 5	eLOC 4	lLOC 3	Cyclo Vg 1 Comment 0	Total Lines	5 5	
TOC 2	eLOC 4	ILUC 3	Comment 0	Lines	5	
<u>Function</u> : It Parameters:	_					
Complexity	Param 0	Return 1	Cyclo Vg 1	Total	2	
LOC 3	eLOC 2	lLOC 1	Comment 0	Lines	3	
200 5	0200 2	1200 1			•	
<u>Function</u> : It Parameters:	_					
Complexity	Param 0	Return 1	Cyclo Vg 1	Total	2	
LOC 3	eLOC 2	lLOC 1	Comment 0	Lines	3	
<u>Function</u> : It Parameters:	em.getQuantity	•				
Complexity	**	Return 1	Cyclo Vg 1	Total	2	
LOC 3	eLOC 2	lLOC 1	Comment 0	Lines	3	
Function: Item.setPrice Parameters: (double newPrice)						
	•	Return 1	C1 - W- 1	Total	2	
Complexity LOC 3	Param 1		Cyclo Vg 1		3 3	
TOC 2	eLOC 2	1LOC 1	Comment 0	Lines	3	
Function: Item.removeQuantity Parameters: (int amount)						
Complexity	•	Return 1	Cyclo Va 1	Total	2	
LOC 3	eLOC 2	lLOC 1	Cyclo Vg 1 Comment 0	Total Lines	3 3	
TOC 2	ELUC Z	TTOC I	Comment 0	TILES	3	
<u>Function</u> : Item.toString						

Parameters: () Complexity Param 0 LOC 3 eLOC 2	Return 1 1LOC 1	Cyclo Vg 1 Comment 0	Total Lines	2		
Total: Functions LOC 95 eLOC 71	lLOC 49	InCmp 32	CycloCmp	24		
Function Points F	P(LOC) 1.8	FP(eLOC) 1.3	FP(lLOC)	0.9		
~~ Pr	ojest Funst	cional Analysis ~~				
See PI	oject runct	Cional Analysis ~~				
Total Functions:	15	Total Physical Lin	nes:	104		
Total LOC:	95	Total Function Pts		1.8		
Total eLOC:	71	Total Function Pts		1.3		
Total lLOC:	49	Total Function Pts		0.9		
Total Cyclomatic Comp. :	24		-	32		
Total Parameters:	15	Total Return Point		17		
Total Comment Lines:	0	Total Blank Lines		9		
Avg Physical Lines:	6.93					
Avg LOC	6.33	Avg eLOC		4.73		
Avg 1LOC	3.27			1.60		
Avg Interface Comp:	2.13		_	1.00		
Avg Return Points:	1.13	Avg Comment Lines		0.00		
		_				
Max LOC:	14					
Max eLOC:	11	Max 1LOC	:	8		
Max Cyclomatic Comp:	3	-	p:	4		
Max Parameters:	3			2		
Max Comment Lines:	0			16		
Min LOC:	3	Win 1700		-		
Min eLOC:		Min lLOC		1		
Min Cyclomatic Comp: Min Parameters:		Min Interface Comp Min Return Points	!	1		
Min Comment Lines:	0	Min Total Lines .		1 3		
MIN COMMENC LINES	O	min local nines .	• • • • • •	3		
~~ File Summary ~~						
C Source Files *.c:	0	C/C++ Include File	es *.h:	0		
C++ Source Files *.c* .:	0			0		
C# Source Files *.cs:	0	Java Source File		1		
Other Source Files:	0		-			
Total File Count:	1					

Shareware evaluation licenses process only 20 files. Paid licenses enable processing for an unlimited number of files.

Apart from the default metrics such as LOC (Lines of Code), eLOC (Executable

Lines of Code), ILOC (Logical Lines of Code), Comment, Lines. Metrics for

cyclomatic, interface and total complexity have been considered for additional

metrics.

Analysis of InventoryManagementSystem.java:

Overall LOC: 106

Average LOC per Function: 6.33

Cyclomatic Complexity: Ranges from 1 to 3 (mostly low)

Comment Lines: 0 (throughout the code)

Interpretation:

The RSM metrics suggest that the code has relatively low inherent complexity.

Most functions have a single decision point and a manageable size.

However, the complete absence of comments is a significant concern. It reduces

code readability and makes understanding the logic and purpose of functions

challenging. This can hinder maintainability and future modifications.

Recommendations:

Adding comments to explain the functionality of code sections, especially within

the larger functions like additem and removeltem, would significantly improve

code clarity.

Comments can describe the purpose of variables, logic behind conditional

statements, and overall function intent.

Incorporating comments would enhance the overall quality and maintainability of the

InventoryManagementSystem.java program.

Part - 2: Code Portability Measures

Literature Review: Lines of Code (LOC) as a Portability Indicator

While not a dedicated metric for portability, Lines of Code (LOC) can offer indirect

insights. Generally, code with lower LOC tends to be more portable. This is because it

suggests a focus on core functionality without unnecessary platform-specific elements

or complex logic.

Calculation:

LOC is a simple count of the total number of lines in the source code. However, blank

lines and comments are typically excluded.

Relation to RSM Tool Metrics:

RSM metrics like LOC and eLOC (Executable Lines of Code) can be correlated with

portability. Lower LOC and a higher ratio of eLOC to LOC suggest a focus on essential

functionality, potentially indicating better portability. However, RSM doesn't directly

assess dependencies on specific libraries or APIs, which can significantly impact

portability.

Additional Considerations:

- Code with higher code reuse through functions or well-designed classes might be more portable as it promotes modularity and reduces platform-specific dependencies.
- Portability analysis should ideally consider the target platforms and identify potential dependencies or limitations within the code.

Conclusion:

LOC can be a rudimentary indicator of code portability when considered alongside other factors. For a comprehensive evaluation, it's beneficial to combine these measures with manual code review to identify platform-specific dependencies and opportunities for improvement.

References:

1. http://msquaredtechnologies.com/RSM-Help.html