Use version control effectively.

Totals

0

+

6

3

0

0



PCa PCb PC2 HW **Outcomes** 0906 0906 0906 0918 0927 1016 1025 1025 1030 1101 Cumulative Know and understand the art and science of interaction design, particularly its first principles and key metrics. **1a** Know and understand how interaction design relates to mental models. Know and understand the five key usability metrics. + Know and understand interaction design guidelines, principles, and theories. Know and understand interaction styles. Know and understand affordances. 2 Apply this knowledge by studying, comparing, and evaluating the user interfaces of actual systems. Map real-world interaction design cases and/or situations to how + + mental models are expressed and communicated. Prioritize the five usability metrics for a given application. + Effectively use usability metrics, interaction design guidelines, principles, and theories, interaction styles, and affordances to make appropriate, well-founded interaction design decisions. Know the fundamentals behind implementing user interfaces with working knowledge of technologies such as HTML/CSS/ JavaScript, Ajax, jQuery, and Bootstrap. Know and understand how user interfaces are constructed. 3a + Know and understand event-driven programming. 3b + Know and understand the model-view-controller (MVC) paradigm. 3c + Break down a high-level user action into a sequence of lower-level user or system events. Follow academic and technical best practices throughout the course. Write syntactically correct, functional code. Demonstrate proper separation of concerns, especially MVC. + Write code that is easily understood by programmers other than yourself. Use available resources and documentation to find required + + + +information.

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| | | HW | PC | PC2 | HW | HW | HW | PCa | PCb | HW | HW | |
|----|--------------------------------|------|------|------|------|------|------|------------|------------|------|------|------------|
| | Outcomes | 0906 | 0906 | 0906 | 0918 | 0927 | 1016 | 1025 | 1025 | 1030 | 1101 | Cumulative |
| 4f | Meet all designated deadlines. | + | | | + | + | + | | | | + | + |