

**DEGREE PLAN**  
**UNIVERSITY OF TEXAS AT DALLAS**  
**MASTER OF COMPUTER SCIENCE**

**Interactive Computing**

**FT: Y    N**  
**Thesis: Y    N**

Name of Student: \_\_\_\_\_

Student I.D. Number: \_\_\_\_\_

Semester Admitted to Program: \_\_\_\_\_

Anticipated  
Graduation: \_\_\_\_\_

Course Title	Course Number	UTD Semester	Transfer	Grade
<b>CORE COURSES</b> (15 Credit Hours) 3.19 Grade Point Average Required				
Human Computer Interaction	CS 6326			
Design and Analysis of Computer Algorithms	CS 6363			
<b>Three of the following Five Core Courses</b>				
Computer Animation and Gaming	CS 6323			
Modeling and Simulation	CS 6328			
Multimedia Systems	CS 6331			
Virtual Reality	CS 6334			
Computer Graphics	CS 6366			
<b>FIVE APPROVED 6000 LEVEL ELECTIVES</b> (15 * Credit Hours) 3.0 Grade Point Average				
<b>1</b>				
<b>2</b>				
<b>3</b>				
<b>4</b>				
<b>5</b>				
<b>Additional Electives ( 3 Credit Hours minimum)</b>				
<b>6</b>				
<b>7</b>				
<b>8</b>				
<b>Other Requirements</b>				
<b>UTD</b>				
<b>Admission Prerequisites</b>	<b>Course</b>	<b>Semester</b>	<b>Waiver</b>	<b>Grade</b>
Computer Science I	CS 5303			
Computer Science II	CS 5330			
Discrete Structures	CS 5333			
Algorithm Analysis & Data Structures	CS 5343			
Operating System Concepts	CS 5348			

\* May include any 6000 or 7000 level CS course without prior permission

\*\*Required only for Network Security

\*\*\*Suggested 6000 level elective

Academic Advisor \_\_\_\_\_

Date Submitted \_\_\_\_\_