Stock Market App Design Document

Modules

- 1. Buy model: Given past stock performance and current price, decides to buy or not to buy
- 2. Sell model: Given past stock performance and current price, decides to sell or not to sell
- 3. Database: Stores
 - a. Price and quantity of all owned stocks, value at which they were bought and timestamp at which they were bought
 - b. All past transactions with which to measure overall performance
- 4. <u>Scraper:</u> Interface with which to get stock performance data from the internet
- 5. Reporting: Web console to view current performance, trends, metadata
- 6. <u>Genetic algorithms:</u> Mutates and measures performance of different buy/sell models. Saves best models and mutates them further to tune algorithm parameters

Procedures

Hourly buy/sell analysis

- Check owned stocks for fail hard stocks (stocks that have been held longer than MAX_HOLD_TIME or have lost more value than accepted limit). Sell said stocks to prevent further loss
- 2. Download open/close/high/lose data on desired tickers
- 3. Feed ticker data to Sell Model, sell stocks recommended by Sell Model. Save transactions to DB
- 4. Feed ticker data to Buy Model, buy stocks recommended by Buy Model. Save transactions to DB

Reporting

- 1. Query database for gain/loss on all transactions for each strain of buy/sell model
- 2. Use d3 to display graphs on the learning progress of the best strains and meta data on aggregate strain performance

Genetic Algorithms

- 1. Use fitness function of reporting module to pick 2 best strains.
- 2. Use best strain, next best strain, and mixture of the 2 for 3 base strains.
- 3. Mutate all of them to produce new strains.
- 4. Save strains to be run over the next testing period