# Title

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# 1 Introduction

IATEX, pronounced *LAY-tek* or *LAH-tek*, is a software system for typesetting documents. It was created in the 1980s by the computer scientist Leslie Lamport, building on a more basic system called TEX, which had been created in the 1970s by the computer scientist Donald Knuth. Nowadays, these systems are extremely standard in scientific writing.

To create LATEX documents on your own computer, you need a *compiler*, and for maximum convenience, an *editor* as well. You edit a .tex file in the editor, then click "compile" (or use a keyboard shortcut) to tell the compiler to create a .pdf document. In doing so, the compiler will create a bunch of extra files with extensions like .aux, .log, and so on. For this reason, it's helpful to keep all the documents for a given project within a single folder.

Alternatively, Overleaf (https://www.overleaf.com/) is a website where you can create LATEX documents online, after first creating a free account. The makers also wrote a very nice guide to LATEX itself:

```
https://www.overleaf.com/learn/latex/Learn_LaTeX_in_30_minutes
```

This webpage contains guidance on choosing and installing a compiler:

https://www.overleaf.com/learn/latex/Choosing\_a\_LaTeX\_Compiler

### 2 Section

## 2.1 Subsection

A LATEX document consists of

- 1. a \documentclass[]{} command, specifying the type of document;
- 2. a preamble where packages can be loaded and custom commands/environments defined; and
- 3. a document environment, where the actual document is written.

In general, the syntax for a blah environment is

```
\begin{blah}
. . .
\end{blah}
```

For instance, the list above was created using the enumerate environment. To get an unnumbered list, use the itemize environment. The hyperlinks in the previous section were typeset using the \url{} command within a quote environment. If you want to learn how to make custom commands, see:

```
https://www.overleaf.com/learn/latex/Commands#Defining_a_
new_command
```

#### 2.2Non-Mathematical Text

To typeset quotation marks, use ' and ':

Using " will not produce the correct double-quotation marks.

Use \cite[]{} to create a citation. Use an en dash (in TFX: --) instead of a hyphen (-) to typeset page ranges. For instance,

The hyperlink goes to a bibliography entry at the end of this document.

You can use commands like \textbf{ } and \textit{ } to produce text in **bold** or *italics*. A shorter command for the latter is \emph{}.

#### 2.3 **Mathematical Text**

To typeset math inline with non-math text (inline mode), use \$...\$. For instance,

the identity 
$$a^2 + b^2 = c^2$$
 gives the identity  $a^2 + b^2 = c^2$ .

To typeset math as a centered display (display mode), there are several methods. The quickest is to use \$\$...\$\$. The equation environment will give the same result, but with a numbered label next to the display. To omit the numbered label, use equation\*.

I tend to use the align and align\* environments for everything, because they let you line up expressions using &:

$$(2.1) X = Y \cap \bigcup_{i=1}^{\infty} Z_i$$

(2.1) 
$$X = Y \cap \bigcup_{i=1}^{\infty} Z_i$$
$$= \bigcup_{i=1}^{\infty} (Y \cap Z_i).$$

To make a multi-line display with a single label, put a split environment inside an align environment.

Note that  $\Big\langle$ bigcup produce the large symbols  $\bigcap, \bigcup$ , whereas  $\Big\langle$ cup produce the small symbols  $\bigcap, \cup$ . The display above shows how the larger symbols have a different use from the smaller ones.

Completely separately, some commands have different inline and display appearances. For instance, compare  $C_n = \frac{1}{n+1} \binom{2n}{n}$  to

$$C_n = \frac{1}{n+1} \binom{2n}{n}.$$

Use \displaystyle and \textstyle to modify this behavior.

Lastly, LATEX offers several different alphabets in math mode, including

- \mathbb{ } for blackboard boldface (A),
- $\mathbf{A}$  for ordinary boldface  $\mathbf{A}$ ,
- \mathcal{ } for calligraphic (A),

among others. LATEX also offers several ways to decorate a symbol in math mode, including \bar{ }, \hat{ }, \widehat{ }, \tilde{ }, and \vec{ }.

### 2.4 More Math Environments

*Proof.* The **proof** environment is used for proofs.

The theoremstyle commands in the preamble of this document define some other useful environments.

**Theorem 2.1.** A theorem environment.

**Lemma 2.2** (Munkres). You can add a label in parentheses, like the one here, to most environments.

**Definition 2.3.** A definition environment. It has a link to Theorem 2.1.

Remark 2.4. A remark environment. It has a link to equation (2.1).

# References

[M] J. Munkres. Topology. 2nd Edition. Pearson Education, Ltd. (2014).