

Minh Quân

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EDUCATION

College University

Sai Gon University

June 2024

Current GPA: 3.5/4.0

COURSEWORK

Courses: Data-engineer, Programming Fundamentalsm, Networking Essentials, Web Development Basics, Software Engineering, Mobile App Development .

SKILLS

Languages: C/C++, Python, Java, JavaScript/PHP, HTML/CSS, ReactJS

Tools: Git/GitHub, Unix Shell, Webpack, VS Code, Junit, Node.js

PROJECTS

Student Management | *PHP, Dart, Supabase, APIs , Git, Unix Shell, VS Code*

Nov. 2023

- Developed a website to manage student
- Learned how to use Flutter in conjunction with backend databases and APIs

May 2023 – Present **Restaurant** | *JavaScript, HTML/CSS, Webpack, API (Twitch), Git, Unix Shell, VS Code*

- Developed a full-stack web application for customers to display food and drinks.
- Implemented delivery services.
- Solved problems related to asynchronous tasks.

Puzzle Game | *Python, Maven, API (Spigot), Git*

Aug. 2022

Developed a Minecraft server plugin to limit players to one way of replenishing their hunger bar.

Used persistent data containers to save and load data, ensuring that it persists across plugin resets.

Optimized UX e.g., sound design, food drop timing, supplied saturation level, and addressed potential workarounds.

EXPERIENCE

Competitive Programming Club | *Member*

Sept. 2023 – Present

Involved in the club centered around Competitive Programming

HOBBIES

Playing the Drums

2013 – 2019

Played the drums in symphonic, jazz, and marching bands

Spend time for learning

Feb. 2020

Love exploring and experience the unknown thing