

Reason ML

Or a journey to learning a new language



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Today's talk

- The Joy of Learning
- ReasonML - What and Why
- Code Samples!



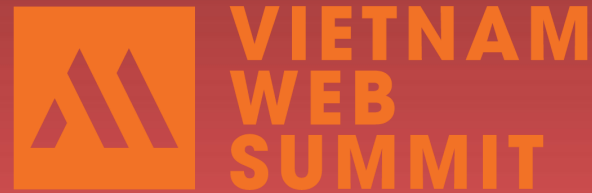
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How many here know React?



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...ok, of those raising your hands,
how many of you know jQuery?



jQuery was my “first” JavaScript Experience

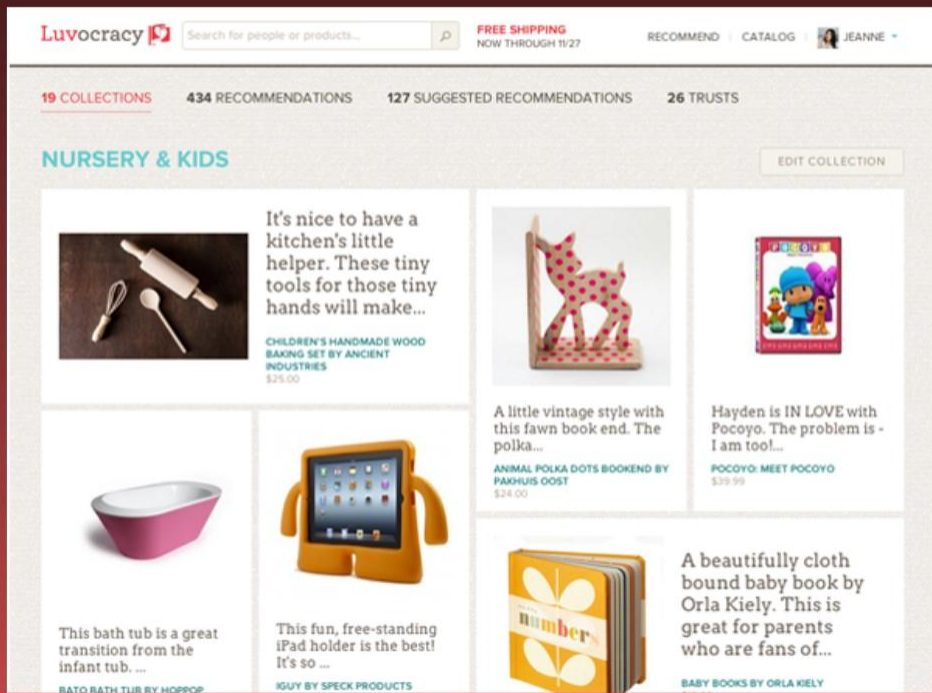


- It was so easy to change small things
- I didn't have to initialize a whole SPA
- Error Messages are pretty simple
- Didn't need any toolchain like Grunt or Babel



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Built a Product on jQuery in 2013



- Several million users
- Engineering team of 10
- Pretty interactive
- Built on Rails



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Thinking about
jQuery now...



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My next startup, we were a SPA on Backbone.js.

I was hooked!

I don't use it now.

But I'm so glad I learned!



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Learn at least one new language every year.

Different languages solve the same problems in different ways. By learning several different approaches, you can help broaden your thinking and avoid getting stuck in a rut.

PRAGMATIC PROGRAMMER



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Be a Boss



- Programming languages always change
- It'll help your job prospects if you can stay ahead of the market
- Employers like people who are up to date
- You'll see a lot of the same patterns and learn about different architectures



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Why don't more people do this?



SPOLANG'S STEPS TO LEARNING A FOREIGN LANGUAGE



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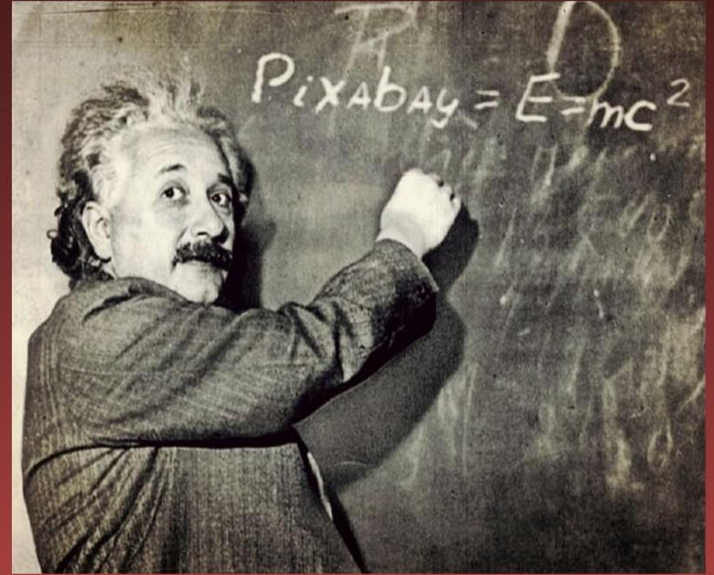
My experience with languages

- toilet o dau
- where is the toilet
- ou sont les toilettes
- donde esta el bano
- wo ist die toilette
- hwajangshil uh deesuhyo
- chimbudzi chili kuti



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Proficiency is
important, though!



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SPOLANG'S STEPS TO LEARNING A FOREIGN LANGUAGE



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10 Steps of Language Learning

(at least mine)



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Step 1

I am excited to do this!
What nice documentation!



Step 2

The Get Started Example works perfectly! That was easy.



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Step 3

I tried to do something a little different and nothing works now.



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Step 4

Hmm I can't find the exact thing
I want in the documentation.



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Step 5

Argh I know exactly how to do this
in the old language. Can I go back?



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Step 6

Oh god this is taking me
longer than I thought...



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Step 7

This will never work. There must
be a bug with the framework



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Step 8

I am so sick of looking at the same
documentation page over and over



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Step 9

I just wrote the ugliest code ever
trying to do it the old way, but
in this language, but it works



Step 10

I am a god



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Languages



OCaml

The real language backing everything. Been around for a long time and very well-respected.



ReasonML

A “flavor” of OCaml. Different syntax.



BuckleScript

BuckleScript compiles OCaml/Reason code into JavaScript.



Why ReasonML?

- **Typing**

But you'd have that in TypeScript and Flow anyway

- **Functional Programming**

People tell me it's better... it's more expressive.



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Reason Example #1: Sums

```
1 let rec sum = (numbers) =>
2   switch(numbers) {
3     | [] => 0
4     | [x, ...numbers] => x + sum(numbers)
5   };
6
7 let () =
8   [1, 2, 3, 4, 5]
9   |> sum
10  |> Js.log
11
```



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Reason Example #2: FizzBuzz

```
1 let rec fizzbuzz = (i) =>
2   switch((i mod 3, i mod 5) ) {
3     | (0, 0) => "FizzBuzz"
4     | (0, _) => "Fizz"
5     | (_, 0) => "Buzz"
6     | _ => string_of_int(i)
7   }
8 let () =
9   for (i in 1 to 100) {
10     Js.log(fizzbuzz(i));
```



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ReasonReact may be the future of React

- Creator of React originally wrote everything in an ML-language (similar to OCaml)
- Reason is officially maintained by Facebook
- Facebook actually uses it. As of Sept 2017, Messenger was 50% written in Reason!



FB Messenger now 50% written in Reason (last year)

<https://reasonml.github.io/blog/2017/09/08/messenger-50-reason>

- Full rebuild of the Reason part of the codebase is ~2s
- Messenger used to receive bugs reports on a daily basis; since the introduction of Reason, there have been a total of 10 bugs (that's during the whole year, not per week)!
- **Most new features are now developed in Reason.**
- Refactoring speed went from days to hours to dozens of minutes.



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Reason React Example

Step 1: Defining our Types

```
1 type photo = {  
2   albumId: int,  
3   id: int,  
4   title: string,  
5   url: string,  
6   thumbnailUrl: string  
7 };  
8  
9 type state =  
10  | Loading  
11  | Error  
12  | Loaded(list(photo));  
13  
14 type action =  
15  | PhotosFetch  
16  | PhotosFetched(list(photo))  
17  | PhotosFailedToFetch;  
18
```



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Reason React Example

Step 2: Define how to read our JSON

```
1 module Decode = {  
2   let photo = photo =>  
3     Json.Decode.{  
4       albumId: field("albumId", int, photo),  
5       id: field("id", int, photo),  
6       title: field("title", string, photo),  
7       url: field("url", string, photo),  
8       thumbnailUrl: field("thumbnailUrl", string, photo)  
9     };  
10  let photos = json : list(photo) => Json.Decode.list(photo,  
11    json);
```

Reason React Example

Step 3: Build up our Component

```
1 let component = ReasonReact.reducerComponent("PhotosList");
2
3 let make = _children => {
4   ...component,
5   initialState: _state => Loading,
6
7 }
```



Reason React Example

Step 4: Define our Reducer (starting with the easy ones)

```
1  reducer: (action, _state) =>
2    switch (action) {
3      | PhotosFetched(photos) => ReasonReact.Update(Loaded(photos))
4      | PhotosFailedToFetch => ReasonReact.Update(Error)
```



Reason React Example

Step 4: Call our API

```
1 | PhotosFetch => ReasonReact.UpdateWithSideEffects(  
2 |   Loading,  
3 |   (  
4 |     self =>  
5 |       Js.Promise.(  
6 |         Fetch.fetch("https://jsonplaceholder.typicode.com/Photos")  
7 |         |> then_(Fetch.Response.json)  
8 |         |> then_(json =>  
9 |           json  
10 |            |> Decode.photos  
11 |            |> (photos => self.send(PhotosFetched(photos)))  
12 |            |> resolve  
13 |          )  
14 |         |> catch(_err =>  
15 |           Js.Promise.resolve(self.send(PhotosFailedToFetch))  
16 |         )  
17 |       )  
18 |   )  
19 | )
```



Reason React Example

Step 5: Write our Render function

```
1 componentDidMount: self => self.send(PhotosFetch),
2   render: self =>
3     switch(self.state) {
4       | Error => <div> (s("Something went wrong")) </div>
5       | Loading => <div> (s("NOW LOADING")) </div>
6       | Loaded(photos) =>
7         <div>
8           <h1> (s("Photos")) </h1>
9           <ul>
10             (
11               List.map(photo =>
12                 <li key=string_of_int(photo.id)>
13                   <p> (s(photo.title)) </p>
14                   <img src=photo.thumbnailUrl/>
15                 </li>
16               , photos)
17             |> Array.of_list
18           )
19         </div>
```

CoderSchool

12 Ton Dan, District 4 - www.coderschool.vn



- Founded in 2015, with over 500 graduates.
- Curriculum developed in Silicon Valley, Vietnam, and Singapore
 - Machine Learning
 - React Native
 - UX
- We want developers to be happy.

A man in a blue suit is standing on a stage, holding a microphone and pointing towards a large screen. The screen displays Python code for data analysis and machine learning. The background features a decorative wall with white geometric patterns and a floral arrangement on the stage.

CoderSchool believes in a world without limits.

We're all great people. We should build great things.

```
# Importing the dataset
dataset = pd.read_csv('Social_Network_Ads.csv')
X = dataset.iloc[:, [2, 3]].values
y = dataset.iloc[:, 4].values

# Splitting the dataset into the Training set and Test set
from sklearn.cross_validation import train_test_split
X_train, X_test, y_train, y_test = train_test_split(X, y, test_si
```

```
classifier = RandomForestClassifier(n_estimators = 10, criterion =
classifier.fit(X_train, y_train)

# Predicting the Test set results
y_pred = classifier.predict(X_test)
```