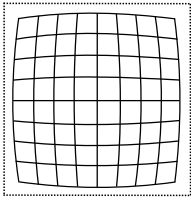
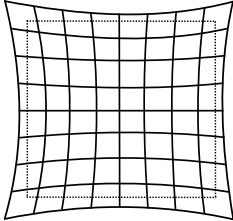


Normal Image



Barrel-like Distortion



Cushion-like Distortion