COM-SGN.110 Introduction to Image and Video Processing EXERCISE 1

This exercise is an introduction to MATLAB Image Processing Toolbox Image basics and useful commands

Load the image 'peppers.png' as matrix I. (Hint: imread)

You can use the function imshow to display images in MATLAB.

- a. Convert the color image to a grayscale image I1 and display it. (Hint: rgb2gray)
- b. Using MATLAB indexing, display only the red (1st) component of the original image. Compare it with the previous result. (Call the function figure before displaying an image to create a new window for it.)
- c. Make a copy of the original image and name it 12. Add value 50 to the green component of 12. Display the result and compare with the original image.
- d. Store the Red, Green and Blue components of the original image as matrices R, G, B. Create an image I3 by recombining the components in the order BGR. (Hint: cat)
- e. Display 4 images in a 2-by-2 layout in the order of top left to bottom right: I, I1, I2, I3. Make sure image content is visible. (Hint: subplot)

2. Batch processing

- a. Clean the workspace memory and close all the figures in the previous task. (clear all, close all).
- b. Download 6 images (inside Ex1.zip) to your local path in MATLAB. Create a new m-file 'Ex0 batch.m'.
- c. Create a function called 'Process' in this m-file. The function takes an image matrix I as an argument and performs the following operations on it:
 - scale down to 75% of the original size (imresize)
 - take the right half of the image and mirror it along the center (size, fliplr)
 - rotate the flipped right half 90 degrees counterclockwise (imrotate)
 - return the result as the output
- d. In the same m-file, but above the function 'Process' create a function called 'ExO_batch' without arguments. The function should read the 6 images one at a time inside a for loop, call Process on each and then save the result with the same name, but in bitmap format (*.bmp). (Hint: imwrite, num2str).

3. Binary processing

	S_1				S_2				
0	0	0	0	0	0	0	1	1	0
	0				•				
	0			1					
0	0	1	1	1	0	0	0	0	0
0	0	1	1	1	0	0	1	1	1

Figure 1. Example binary image

- a. Create a binary image as shown in Figure 1. Display it properly in only black and white colors without manually resizing. (Hint: imshow)
- b. Consider two image subsets as S1 and S2. Implement a function with input parameter S to return the total number of non-zero values in a matrix. Print the output of your function for each subset using fprintf.
- c. Load the provided file 'S.mat', run your function from b) with new matrix S and show the result.