# **Motion 5 - Momentum**

In physics there is a super special set of observations that rule over all of physics. They are **Laws of Conservation**. In chemistry you met two of them, 'Conservation of Mass' and 'Conservation of Energy'. Today you meet a new Law of Conservation, and in your next and final unit, you will meet yet another.

Laws of Conservation are so important because they form the basis of nearly everything we know about science.

#### **Definitions**

**Momentum** - Momentum is Mass times velocity, p = mv.

**System** - A group of stuff that is interacting.

**Conservation of Momentum** - Total momentum of a system is conserved IF no forces act on the system.

### **Conservation of Momentum**

Conservation of momentum means that the momentum of a system is constant IF there are no forces acting on the system. Remember, when you apply a force the system changes because your objects accelerate.

The most common example of conservation of momentum is the game pool. Once the cue (the name for a pool stick) hits the pool ball, the momentum of all the pool balls is conserved because they now form a system. IF someone sticks their hand on the table and grabs or stops a ball they are applying a force to the system and the momentum of the system will change.

### **Example**

If you have a ball that weighs 1 kg, and is rolling at 1 m/s, then the balls momentum is:

Momentum = Mass × Velocity  

$$p = mv = (1 \text{ kg}) (1 \text{ m/s}) = 1 \text{ kgm/s}$$

# **Activity**

You are going to check to see if the conservation of momentum is true. To test this you will analyze 2 different collisions using the 'Tracker' program.

## **Setup - Procedure**

- Get a length of foam track, two steel balls, and a meter stick.
- Tape the track to the floor, and place the meter stick next to the track.
- Record a video of the two steel balls colliding.
  - Make sure you hold the camera still
  - Make sure that you can see the meter stick in your video
- Measure the mass of the steel ball on the balance.
- Return all of the items.
- OPTIONAL
  - Get two balls.
  - Record a video where you drop both balls at the same time, one on top of the other.
- Process the videos using the tracker program.
  - Note, you need to specify the mass of the point mass to have the momentum be correct.
  - You will create a second point mass to track the second ball.

### **Second collision - Space Station**

Follow the link in Schoology to 'Collisions in Space' (in the handouts folder). Choose one of the collisions and download the files. In there will be a tracker file that you can open and use for the questions.

### **Questions for Labbook**

For **EACH** of your two collisions sketch the following graph into your lab notebook.

- On the **SAME** graph plot:
  - The total momentum (p, not px, or py) of the first object.
  - The total momentum (p, not px, or py) of the second object.
  - The sum of the two momentums.

#### **Notes**

- The 'Tracker Usage Notes' have been updated to explain how to plot two different momentums on the same graph.
- You will have to do the sum by hand, I have yet to figure out how to plot a sum.