

In, Out, and InOut Parameters in Class Diagrams

In UML class diagrams, method parameters can have **directionality**:

1. **In (Input Parameter)** → The method **receives** a value but **does not modify it**.
2. **Out (Output Parameter)** → The method **modifies and returns** the value to the caller.
3. **InOut (Input and Output Parameter)** → The method **both receives and modifies** the value.

These are **important when modeling method behavior** because they indicate how data flows between objects.

1. In Parameter (Input)

- The value is **passed to the method** but **not modified** inside the method.
- Default behavior in Java (since Java uses **pass-by-value** for primitive types and **pass-by-reference** for objects).

2. Out Parameter (Output) – Returns a New Value

- The **method does not modify** the passed argument directly.
- Instead, it **returns a new value**, which the caller must **store explicitly**.

3. InOut Parameter – Modifies an Existing Object

- The method **modifies the object that was passed**.
- In Java, this works **only with objects** because objects are passed **by reference**.

1 One-to-One Association

```
class Passport {  
    String passportNumber;  
  
    Passport(String passportNumber) {  
        this.passportNumber = passportNumber;  
    }  
}  
  
class Person {  
    String name;  
  
    Passport passport; // Association (Person has a Passport)  
  
    Person(String name, Passport passport) {  
        this.name = name;  
        this.passport = passport;  
    }  
  
    void showDetails() {  
        System.out.println(name + " has passport number: " + passport.passportNumber);  
    }  
}  
  
public class Main {  
    public static void main(String[] args) {  
        Passport p1 = new Passport("A1234567");  
        Person person1 = new Person("John", p1);  
        person1.showDetails(); // Output: John has passport number: A1234567  
    } }  
}
```

2 One-to-Many Association

```
import java.util.List;
```

```
import java.util.ArrayList;
```

```
class Book {
```

```
    String title;
```

```
    Book(String title) {
```

```
        this.title = title;
```

```
    }
```

```
}
```

```
class Library {
```

```
    String name;
```

```
    List<Book> books = new ArrayList<>(); // One Library has multiple Books
```

```
    Library(String name) {
```

```
        this.name = name;
```

```
    }
```

```
    void addBook(Book book) {
```

```
        books.add(book);
```

```
    }
```

```
void showBooks() {  
    System.out.println("Books in " + name + ":");  
    for (Book b : books) {  
        System.out.println("- " + b.title);  
    }  
}  
}
```

```
public class Main {  
    public static void main(String[] args) {  
        Library library = new Library("City Library");  
        Book book1 = new Book("Java Programming");  
        Book book2 = new Book("Data Structures");  
        library.addBook(book1);  
        library.addBook(book2);  
        library.showBooks();  
    }  
}
```