News Source Analysis Using Modelling and Classification of Tweets

Submitted in partial fulfillment of the requirements of the degree of Bachelor of Engineering in Information Technology

By

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CERTIFICATE OF APPROVAL

This is to Certify that the project entitled

News Source Analysis Using Modelling and Classification of Tweets

is a bonafide work of

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Signature of Guide Head of Department Principal

Project Report Approval for B.E.

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Declaration

I declare that this written submission represents my ideas in my own words and where others' ideas or words have been included, I have adequately cited and referenced the original sources. I declare that I have adhered to all principles of academic honesty and integrity and have not misrepresented or fabricated or falsified any idea/data/fact/source in my submission. I understand that any violation of the above will be cause for disciplinary action by the Institute and can also evoke penal action from the sources which have thus not been properly cited or from whom proper permission has not been taken when needed.

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Abstract

Man continuously feeds on information and evolves using that information. In recent times, the source of information is not limited to newspapers or news channels. Social media websites have made information accessible at the touch of a button. However, a lot of information that is available is incorrect and at times, such incorrect information can prove to be hazardous. Our project aims to reduce the spread of such information by devising an ingenious method where people can look for themselves, if the information is likely to be credible or not.

In certain regions people can be riled up by a rumour, and thus, tumultuous times require shutting down of the entire Internet or sources of information in that region for a long time. Besides these scenarios, there are people who intentionally or otherwise post misleading pieces of medical, financial or legal advice, which leads to spreading of incorrect information with disastrous consequences.

By means of our project, we aim to reduce the instances of unfounded rumours or potentially misleading information going viral, by providing people a way by which they can find out if some piece of information that they come across on Twitter is credible or not.

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Chapter 1

Introduction

1.1 Problem Definition

With the growing use of internet and social media platforms for broadcasting news and enlightening masses, there are increased instances of rumours and misinformation spreading through them. During high impact events that is, events which generate huge amount of interest among people, people rely social media sites like Twitter for quick updates. When an event of a sizeable magnitude and impact occurs, thousands of tweets are posted every hour. Due to the large amount of content generated on Twitter, it is hard to distinguish between credible and non-credible content in tweets. Therefore, it is essential to verify the content of tweets and categorize the credibility of tweets so that people are not only well informed but also correctly informed. By means of our project, people will be able to figure out how credible the content of a tweet in real time.

The project is basically divided into two aspects: User classification and Tweet Content Classification. Firstly, the users are assigned a credibility value: high, neutral or low. Secondly, the tweet posted by the user is checked for its credibility and accordingly a label: High credibility, Neutral credibility, Low Credibility will

be assigned. Combining the credibility value of both the user and the content, a recent tweet by the user will be judged for its trueness and thus, the content level of that tweet will be classified as very high credibility, high credibility, neutral credibility, low credibility and very low credibility according to the following table.

User	Tweet	Content				
Н	Н	VH				
Н	N	Н				
Н	L	N				
N	Н	Н				
N	N	N				
N	L	L				
L	Н	N				
L	N	L				
L	L	VL				

Table 1.1: Content Credibility

1.2 Aims and Objectives

- 1. The primary objective of the project is to create a product that would enable classifying content of tweets as credible or not in real time.
- 2. To ensure our contribution to the society, we will keep the website accessible as long as it is financially feasible for us to do so and introduce it to as many people as possible.
- 3. Our personal objective in this project is to develop a cutting-edge algorithm that will classify content into various levels of credibility, a problem that many high profile technology companies like Facebook and Twitter are looking to solve, thus helping us publish our work in highly regarded journals or conferences.

1.3 Scope

The project after completion will analyse each news imparting tweet for its credibility by first checking the credibility of the user and then taking into consideration the content of the tweet based on the source of the content, URL present in the tweet, length of the tweet, number of characters, etc. A credibility indicator based on these analyses will show the believability or credibility of the tweet thus providing the users with a credibility meter of the tweets.

1.4 Terminologies Used

• Twitter

Twitter is a microblogging service that allows its members to publish short status updates known as tweets. User accounts and their status updates are public by default, accessible by the public via Twitter's application program interfaces (APIs). The large number of users, low privacy expectations, and easy-to-use API have made Twitter a target of abuse, whether relatively benign in the form of spam and disruptive marketing tactics, or malicious in the form of links to malware and phishing schemes.

Tweets

Tweets are short messages (limited to 140 characters) posted to a Twitter account using a browser, a stand-alone application, an API, or SMS messages. Information associated with each tweet includes the time at which the update was created and the source by which the status appears to have been posted. Users on Twitter can subscribe to the tweets of another account by choosing to follow that account.

Machine Learning

Machine learning is a field of computer science that gives computers the ability to learn without being explicitly programmed. Machine learning explores the study and construction of algorithms that can learn from and make predictions on data. Such algorithms overcome following strictly static program instructions by making data-driven predictions or decisions, through building a model from sample inputs. Machine learning is employed in a range of computing tasks where designing and programming explicit algorithms with good performance is difficult or infeasible; example applications include email filtering, detection of network intruders or malicious insiders

working towards a data breach, optical character recognition (OCR), learning to rank, and computer vision.

API

An application program interface (API) is code that allows two software programs to communicate with each other. The API defines the correct way for a developer to write a program that requests services from an operating system (OS) or other application. APIs are implemented by function calls composed of verbs and nouns. The required syntax is described in the documentation of the application being called.

Classification

In machine learning and statistics, classification is the problem of identifying to which of a set of categories (sub-populations) a new observation belongs, on the basis of a training set of data containing observations (or instances) whose category membership is known.

Cloud Storage

Cloud storage is a simple and scalable way to store, access, and share data over the Internet. Cloud storage providers such as Amazon Web Services own and maintain the network-connected hardware and software, while you provision and use what you need via a web application. Using cloud storage eliminates the acquisition and management costs of buying and maintaining your own storage infrastructure, increases agility, provides global scale, and delivers "anywhere, anytime" access to data.

Regularization

In simple terms, regularization is tuning or selecting the preferred level of model complexity so your models are better at predicting (generalizing). If you don't do this your models may be too complex and overfit or too simple

and underfit, either way giving poor predictions.

If you least-squares fit a complex model to a small set of training data you will probably overfit, this is the most common situation. The optimal complexity of the model depends on the sort of process you are modelling and the quality of the data, so there is no a-priori correct complexity of a model.

To regularize you need 2 things:

- 1. A way of testing how good your models are at prediction, for example using cross-validation or a set of validation data (you can't use the fitting error for this).
- 2. A tuning parameter which lets you change the complexity or smoothness of the model, or a selection of models of differing complexity/smoothness. Basically you adjust the complexity parameter (or change the model) and find the value which gives the best model predictions.

Note that the optimized regularization error will not be an accurate estimate of the overall prediction error so after regularization you will finally have to use an additional validation dataset or perform some additional statistical analysis to get an unbiased prediction error.

Chapter 2

Literature Review

1. An in-depth characterisation of Bots and Humans on Twitter

Bots place more external URLs in their tweets. Humans receive more favourites per tweet. Bots generate larger amounts of tweets than their human counterparts do, while they rely far more heavily on retweeting existing content and redirecting users to external websites via URLs.

2. Using Sentiment to Detect Bots on Twitter: Are Humans more Opinionated than Bots?

Using sentiment analysis to mine tweets and obtain emotion. Human users were found to display more emotions on average than bots. When humans express positive sentiment, they tend to express stronger positive sentiment than bots.

3. Broker Bots: Analysing automated activity during High Impact Events on Twitter

Checks if bots broker content, that is direct requests to a malicious URL or not.

4. Credibility Ranking of Tweets during High Impact Events

A ranking system for credibility of tweets which uses the number of characters and the number of unique characters present in the tweet to analyse credibility.

5. Detecting and analysing automated activity on Twitter

This paper analysed activity on Twitter and found out that automated sources of tweets used scheduling software and automated services while organic accounts used Twitter interface and other non-automated services.

6. The Rise of Social Bots

An algorithm called Bot or Not? as defined where, bots retweet more content but are retweeted less often than humans, and that their usernames are longer and produced content and engagement levels are lower.

Chapter 3

Timeline

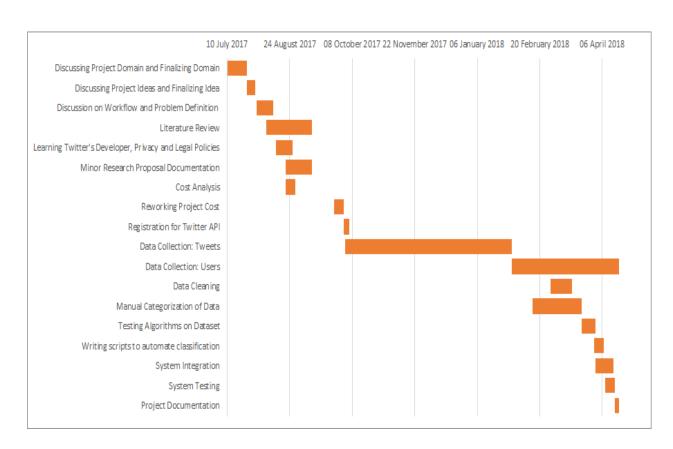


Figure 3.0.1: Timeline

Chapter 4

System Analysis

4.1 Process Model

Agile Model is based on the adaptive software development methods where there is no detailed planning and there is clarity on future tasks only in respect of what features need to be developed. There is feature driven development and the team adapts to the changing product requirements dynamically. The product is tested very frequently, through the release iterations, minimizing the risk of any major failures in future. Agile Model suits the project because there are three phases of development and deployment where a tweak or feature is added during every iteration of the SDLC phases.

Requirement Gathering and Analysis:

Requirements of the Credibility Ranking System are understood in detail. A study of existing systems that rank credibility is made, their drawbacks are understood. The parameters required to construct the model and data sets which can be used for testing the model are finalised. The requirements of both system and software to run the system and create the system is finalized

through extensive research.

Design:

Database schemas are finalised. Different software modules and algorithms are finalized. System interface is decided.

Construction:

The code for the system is written.

Testing:

In the testing phase, every single unit that is: prediction, user interface are tested before final deployment. This is done to make sure that the final deployed system is as bug-free as possible and can handle a large number of requests after being deployed.

Maintenance:

Software is changed for the encountered errors, it is also changed to accommodate changes in its external environment.

4.2 Feasibility Study

1. Executive Summary:

This project will be a model to improve the quality of information posted on Twitter.

2. Technology Considerations:

The users of the final system will only need a good quality browser so that they can check the credibility of tweets and tweeters in real time. Therefore, a web browser that supports scripts and that can be accessed when needed is the only requirement from the end user. Developing a model locally on a computer is not possible as the number of computations that are required for building the model and real time analysis of credibility are too high for a normal laptop or desktop computer. Therefore, an external computational and data storage provider will be utilized.

3 .Economic Feasibility:

Implementing this system will require a decent amount of capital as the costs of renting an external provider for data storage and real time prediction increase exponentially as the amount of data grows. However, by our estimates, we can build a working model by self financing the project so that it can be used by hundreds of users at a single time.

	Item	Estimated Expenditure
1	Data storage services	INR 5000
2	Machine Learning service for real time prediction	INR 30000
3	Access to publishing avenues for research	INR 5000

Table 4.1: Estimated Expenditure

4. Legal Considerations:

Our research shows that such a project does not violate any terms of usage of any service provider that we shall be using.

Chapter 5

System Design

5.1 Data Flow Diagrams

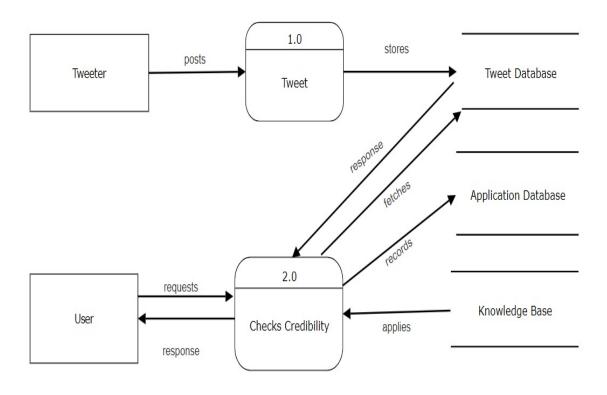


Figure 5.1.1: DFD Level 0

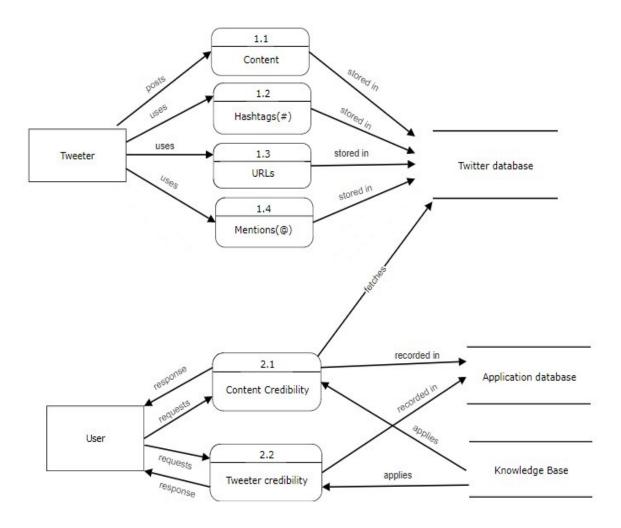


Figure 5.1.2: DFD Level 1

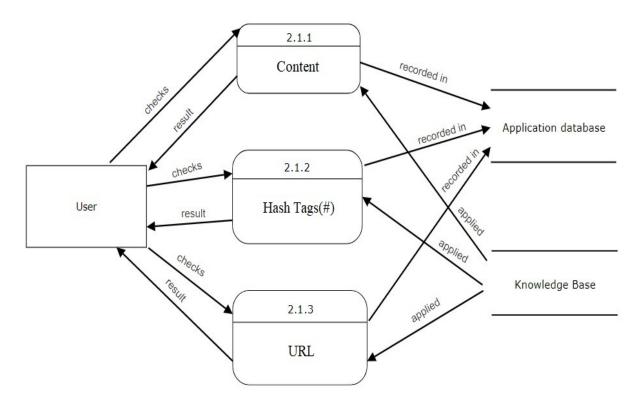


Figure 5.1.3: DFD Level 2

5.2 UML Diagrams

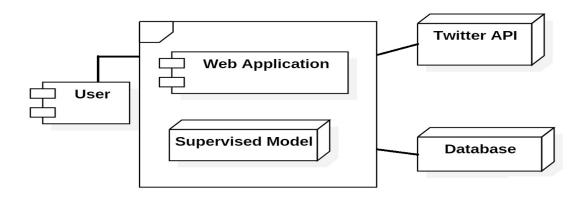


Figure 5.2.1: Deployment Diagram

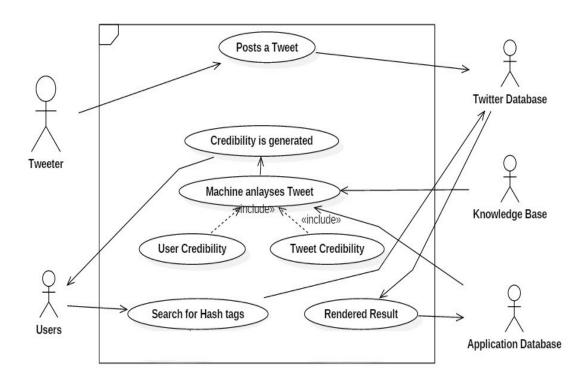


Figure 5.2.2: Use Case Diagram

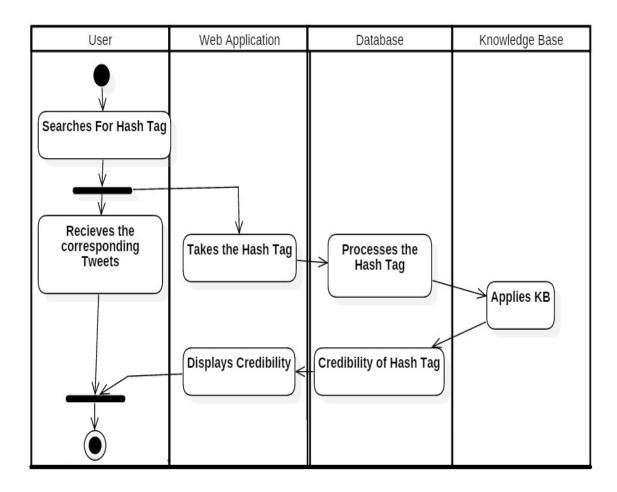


Figure 5.2.3: Activity Diagram

5.3 Table Structure

Data.csv:

	text	retweet_count	favorited	truncated	id str
1	RT @OfficialNOI: Based on America's history of false flag operations	328	FALSE	FALSE	983631818564943872
	ii				
in reply to screen name	source	retweeted	created at	in reply to status id str	in reply to user id st
NA	<a href="" https:="" mobile.twitter.com""<br="">rel=""nofollow"">Twitter Lite "	FALSE	Tue Apr 10 09:04:35 +0000 2018	NA	NA
	"		п	п	
lang	listed count	verified	location	user id str	description
"en"	67	FALSE	"SF Bay Area"	20886137	Neofolk
п	ii .		n		
geo enabled	user created at	statuses count	followers count	favourites count	protected
TRUE	Sun Feb 15 01:49:11 +0000 2009	23717	846	121	FALSE
"	н			"	"
user url	name	time zome	user lang	utc_offset	friends count
http://tilhas.org	Michael Orion Powell	Alaska	"en"	-28800	2013
	п		0		п
screen name	country code	country	place type	full name	place_id
mopowell	NA	NA	NA	NA	NA
11	ii .				
place lat	place lon	lat	lon	expanded url	url
NA	NA	NA	NA	NA	NA NA
	"				

Figure 5.3.1: JSON object obtained via Twitter API

ModelA.csv:

	text	id_str
1	RT @OfficialNOI: Based on America's history of false flag operations	983631818564943872

ModelB.csv:

	source	listed_count	verified	user_created_at	statuses_count	followers_count	friends_count
1	<a href="" https:="" mobile.twitter.com""<br="">rel=""nofollow"">Twitter Lite "	67	FALSE	Sun Feb 15 01:49:11 +0000 2009	23717	846	2013

ModelA_P.csv:

		text	id_str	Url_linked	Mentions	RT	No_ofwords	Hashtags	No_ofchars	Comma	Exclamations
	1	RT @OfficialNOI: Based on America's history of false flag operations	983631818564943872	TRUE	FALSE	FALSE	11-18	Zero	>90	FALSE	FALSE
Γ											

Score1	Score2	Score3	Score4	Score5	Score6	Score7	Score8	Score9	Credibility
1	0	0	1	0	0	0	0	10	NC

ModelB_P.csv:

	source	listed_count	verified	user_created_at	statuses_count	followers_count	friends_count	Ratio
1	<a href="" https:="" mobile.twitter.com""<br="">rel=""nofollow"">Twitter Lite "	67	FALSE	Sun Feb 15 01:49:11 +0000 2009	23717	846	2013	0.420268

Score1	Score2	Score3	Score4	Score5	Score6	Score7	Credibility
1	2	0	1	0	2	2	NC

Figure 5.3.2: Model

5.4 Workflow

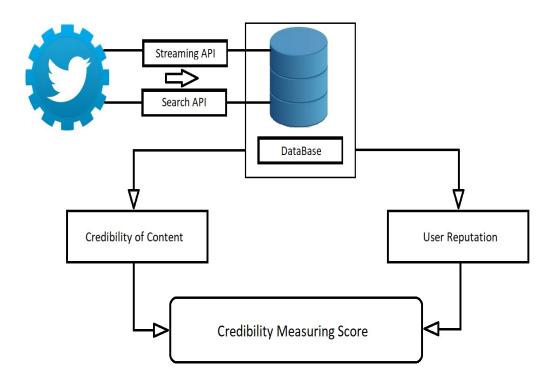


Figure 5.4.1: Project Flow

5.5 Technologies Used

- R Studio
- R Packages:ROAuth, streamR,rjson, RCurl, bitops
- Python 3.6
- Python packages: numpy, pandas, sci-kit,random
- Microsoft Excel
- Digital Ocean droplet
- Amazon Machine Learning
- Weka 3.8

Chapter 6

Implementation

6.1 Data Collection and Cleaning

6.1.1 Tweets

The Twitter API enables us to gather 42 parameters for a tweet. However, all parameters cannot be used for classification of tweets into categories as:

- The classes may be imbalanced or
- The parameters may not give any information

Therefore, we selected features based on past papers and our experience on Twitter as users. Initially, we chose these parameters for tweets:

- Tweet ID: Identifier of the tweet (represented as T ID)
- URL Linked: Indicates if a tweet contains a hyperlink or not
- VIA: States if the content of the tweet was initially said by someone else

- RT: Indicates if a user is choosing to retweet someone else's tweet and quoting it
- Number of words in the tweet
- Number of hashtags in the tweet
- Number of characters
- Comma which states if a tweet contains a comma or not
- Exclamation which states if a tweet contains an exclamation mark or not
- Quotes which indicates if a tweet contains double quotes or not
- Mentions which indicates if that tweet contains a reference to another twitter user

However, we found out that, in our records, VIA and Quotes were hugely imbalanced and less the split between these values was more than 90% for a class label, i.e. the other class for that parameter, did not make up even 10% of the total values, and hence, we chose to remove these 2 parameters.

Developers who work on Twitter are bound by Twitter's Terms of Service and sharing user tweets which they may have used for their projects, is a violation of those terms and opens developers to legal action. As a result, we could scrape data for only two weeks at a time in the form of a JSON object. We then proceeded to manually classify 400 tweets which were picked by random sampling the following datasets:

- Tweets on Syria
- Tweets on 2016 US Presidential Election
- IPL

- Death of actress Sridevi
- Health News
- Narendra Modi
- Trending tweets

The data distribution was as follows:

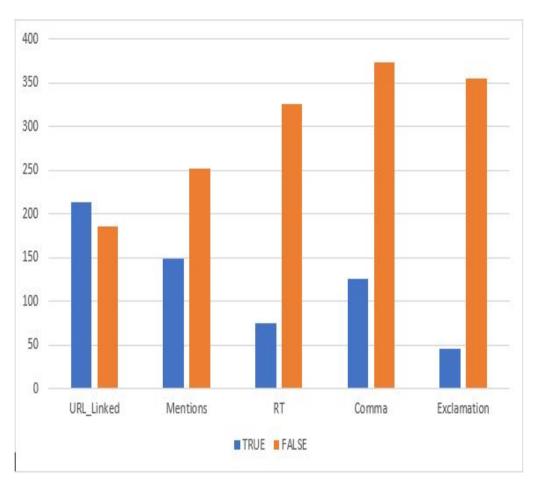


Figure 6.1.1: Data Distribution for Binary Values

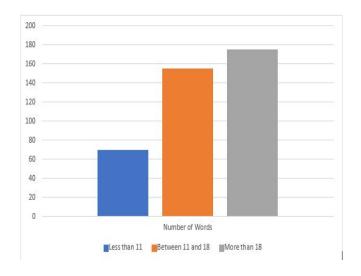


Figure 6.1.2: Data Distribution for Words

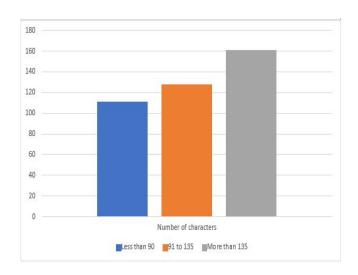


Figure 6.1.3: Data Distribution for Characters

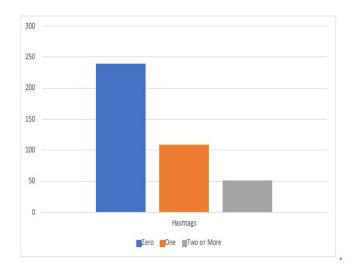


Figure 6.1.4: Data Distribution for Hashtags

As the problem of categorization was multiclass classification and not binary classification, we chose the following 3 algorithms to help us in building a model.

- 1. Multinomial Logistical Regression
- 2. Sequential Minimal Optimization
- 3. Random Forest

For creating a model, we used WEKA, and 3 methods of testing: Complete Test Data, 10-fold cross validation and Train-Test split of 70% and 80%. We found out that though Random Forest had the highest accuracy when all these testing methods were combined, multinomial logistical regression had took the least time.

6.1.2 Users

Based on our literature survey, we chose the following parameters for determining user credibility

- Source: The source from where the tweet was published
- Listed count: The number of public lists that a user is a part of
- Verified: Indicates if a user has been verified by Twitter
- Followers to friends ratio: The number of followers to friends for a Twitter user
- Account age: The age of an account in years
- Statuses count: The number of statuses posted by a user

For user categorization, we assigned each user a score as follows:

• Score 1: 1 if the source contained Twitter, 0 otherwise

• Score 2:

High: if value between median and upper whisker of boxplot of all values or value within upper hinge of boxplot of outliers

Moderate: if value between lower hinge to median of boxplot

Low: too high or too low(outliers)

• Score 3: A combined score of Verified and Followers to Friends ratio

• Score 4: New if the account was made after 2014, Middle if between 2008 and 2013, Old otherwise

• Statuses count:

High: if value between median and upper whisker of boxplot of all values or value within upper hinge of boxplot of outliers

Moderate: if value between lower hinge to median of boxplot

Low: too high or too low(outliers)

• Followers/Friends:

High: if value between median and upper whisker of boxplot of all values or value within upper hinge of boxplot of outliers

Moderate: if value between lower hinge to median of boxplot

Low: too high or too low(outliers)

We analyzed roughly 500 users, and chose Multinomial Logistical Regression to implement user categorization in the project.

6.2 Building the final system

```
Establishing connection with Twitter API
 AuthandHandshake.fun(
  Establish Handshake with "https://api.twitter.com/"
  Enter your twitter credentials and authorize the application
   On sucessful authentication R redirects you to browser, enter the 6 digit pin
from browser on R Console
)
Enter the Keyword
Fetch and Parse Tweets on required Hashtag
 FetchandParse.fun(Tags)(
  Search for Tweets.
  Parse tweets and create data frames and CSV.
)
Clean the Data and generate required paramters for Tweet Content Credibility
Processing
 cleanAfxn.fun(
  Read the required data from csv
  Check for Linked URL: Url linked
  Check for Mention: Mentions
  Checks if it is a RT: RT
  Checks number of Words: No ofwords
  Count number of Hahtags(""): Hashtags
  Count number of charecters: No ofchars
  Check presence of Comma: Comma
```

```
Check for Exclamation mark: Exclamations
   Write the processed data in CSV and into data frame
)
Clean the Data and generate required paramters for Tweeter Credibility
Processing
 cleanBfxn.fun(
   Read the required data from csv
   Check if Twitter is Source of information: Score1
   Check the Listed count as a parameter: Score2
   Check if user is verified or not. : Score v
   Check when Date of creation of account: Score4
   Check statues count: Score5
   Check followers and friend count: Ratio & Score6
   Check for credibility with verified account and Ratio: Score3
   Check credibility on basis of Verified + Ratio, Statuses Count and Listed
Count: Score7
   Write the processed data in CSV and into data frame.
)
```

News Source Analysis

Using Modeling and Classification of Tweets

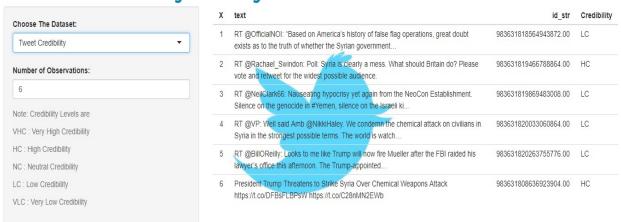


Figure 6.2.1: Tweet Credibility

```
Calculate Tweet Credibility.
```

modelAfxn.fun(

Read the required data from csv

Inputs to Train the machine.

Train the machine as ModelA T

Stats of the Model

Run the model for new set.

Read the required data from csv

Get credibility for new Dataset.

Record the Credibility and write it into csv.

)

News Source Analysis

Using Modeling and Classification of Tweets



Figure 6.2.2: Tweeter Credibility

```
Calculate Tweeter Credibility.
modelBfxn.fun(
```

Read the required data from csv

Inputs to Train the machine.

Train the machine as ModelB_T

Stats of the Model

Run the model for new set

Read the required data from csv

Get credibility for new Dataset.

Record the Credibility and write it into csv.

)

```
Calculate Final Credibility.
 credibility.fxn(
   Final Credibility calculations.
   Write final scores into CSV
)
Output System as a R application
Define UI for application.
 ui <- fluidPage(
   Application title
   Sidebar with Inputs
   Sidebar Panel for inputs
   Input: Selector for choosing dataset
   Input: Number of obs
   Main panel for displaying outputs
)
Define Server Logic
 server <- function(input, output)</pre>
   Return the requested dataset.
   Show the first "n" observations.
Run the application
  shinyApp(ui = ui, server = server)
```

News Source Analysis

Using Modeling and Classification of Tweets

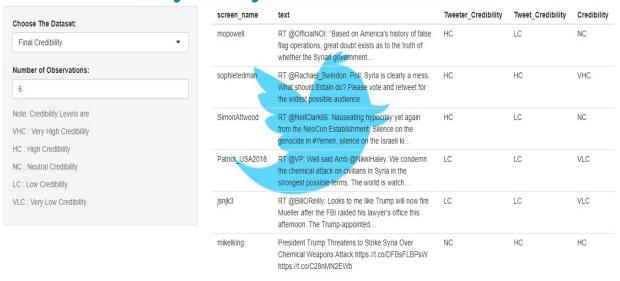


Figure 6.2.3: Final Output

Chapter 7

Conclusion

By working throughout the year, we think that we have created a very good content credibility system for Twitter which improves on previous models, and makes it easier for people to view the credibility of content that they encounter on Twitter. Overall, we feel that we have achieved our objectives of creating a high quality product, and aim to achieve publication in BDA 2018 at NIT Warangal in July.

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