"Student Result Management System" Dept. of Computer Science and Engineering

A Project On Student Result Management System



Submitted 6th December, 2023 for the degree of BSc in CSE Submitted to: Ashfia Jannat Keya (Lecturer) Dept. of CSE BUBT

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Abstract

The Student Result Management System (SRMS) is a console based application designed to provide a simple and effective method for managing student examination results. The aim of the project is to develop an easy system which can handle and manage the activities involved in an efficient result management system in an easy way.

Acknowledgements

We also want to thank Ashfia Jannat Keya, our project supervisor and a distinguished lecturer in the Department of Computer Science and Engineering, from the bottom of our hearts. Her steadfast support, astute advice, and persistent encouragement have been vital to the Student Result Management System project's progress. We have improved our technical proficiency and developed a thorough knowledge of software development concepts while working with her as a mentor.

We would also want to thank our friends and classmates for their positive attitudes, helpful debates, and contagious enthusiasm—all of which were essential in forming the project and ensuring its success.

We appreciate your support and donations, everyone.

Declaration

We hereby declare that the Student Result Management System Project, which is a partial fulfillment of the requirements for the Bangladesh University of Business and Technology (BUBT) Bachelor of Science in Computer Science and Engineering degree, is our original work and does not contain any content that has been approved for the awarding of any other degree or diploma to the candidate or candidates for any other degree or diploma. To the best of our knowledge, it doesn't contain any previously published or authored works by other people—unless the project properly credits them.

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1. Introduction

1.1 Introduction

Efficient management of student performance data is crucial in the field of education. A student result management system simplifies and automates the process of recording, evaluating, and sharing this data. It acts as a centralized database for storing, organizing, and retrieving academic records, making it easy for users to access and analyze student progress. In the realm of education, a student result management system plays a pivotal role in streamlining and automating the process of recording, evaluating, and disseminating student performance data. It serves as a centralized repository for storing, organizing, and retrieving academic records, enabling users to access and analyze student progress effectively.

1.2 Objective

The aim of the project is to develop an easy and efficient system which can handle and manage the activities involved in an efficient student result management system in an easy way:

- Designing a computerized student result management system that makes it easy and would help evacuate the conventional paper-based exam result.
- To increase productivity and reduce manual work.
- Find out the problems which we will face and try to make sure they are corrected.
- Generate detailed reports for decision-making.
- Implement secure data handling.
- Ensure the protection of sensitive guest information and maintain data integrity.

Introduction

1.3 Project Scope

There are two end users for the Student Result Management System.

- Administration
- Student

The whole system is controlled by institutional administration. The administrator can edit and update this system. And they have the permit to view the whole system. And the last end users are students. They log in with their id, and password and check their result, generate report by this system and many more. They could not update/edit something. But they can contact faculty/administration if they face any problems.

1.4 Our Contributions

In the development of the Student Result Management System, our team has played a pivotal role in the following aspects:

1. User Interface and Experience Design:

Crafting an intuitive and user-friendly interface to enhance the ease of use for both admin login and user login.

2. Access Control Implementation:

We are developing a robust authentication system to differentiate between normal users and administrators, ensuring security.

3. **Feature Implementation:** Implementing the core features of the system, including user registration, password retrieving, calculating CGPA, searching result, generating report, show statistics, and other functionalities.

2. Existing Literature

2.1 Introduction

While developing the Student Result Management System Software, a survey of existing literature was undertaken to identify major trends, technologies, and best practices in Student Result Management Systems. Several studies have stressed the importance of automation in improving operational efficiency in the educational industry. Adopting various programming techniques in system design has proven effective for developing modular and maintainable software systems.

2.2 Necessity of Student Result Management System

Operational Inefficiencies:

Challenge: Manual processes lead to errors and inefficiencies.

Necessity: Increases efficiency by replacing paper-based methods.

Data Security Concerns:

Challenge: Data handled by hand creates security issues.

Necessity: To protect user information, the project focuses on secure data

management.

Need for User-Friendly Interfaces:

Challenge: The adoption of a system may be hampered by inefficient and confusing interfaces.

Necessity: To solve this, the software offers an easy-to-use command-line interface (CLI) for fluid communication.

Scalability and Future Expansion:

Challenge: Future growth is hampered by scalability issues.

Necessity: The scalable and maintainable system of the project is guaranteed by the OOP concepts.

2.3 Conclusion

There is a clear demand for the suggested Student Result Management System Software in the educational platform, according to a survey of the literature. The need to automate Student Result Management procedures is highlighted by the difficulties mentioned, which include operational inefficiencies, security issues, and a lack of analytical insights.

3. Proposed Model

3.1 Introduction

The proposed Student Result Management System Software is a strategic response to the evolving needs of the educational institute. Designed to streamline daily operations, the application focuses on automating tasks related to searching results and reporting. Developed using C++ Programming Language, the system ensures a modular and maintainable codebase. With a user-friendly command-line interface (CLI), the software aims to enhance operational efficiency, provide a seamless educational experience, and contribute to data security. The model's core objectives include simplifying processes, fostering automation, and delivering insightful analytics for informed decision-making in Student Result Management.

3.2 Hardware and Software

Software:

We used several tools and C++ Programming Languages to implement this project.

- OS: Windows 10
- Codeblocks
- GCC Compiler

Hardware:

- Processor: Dual-core Intel or AMD 64-bit processor
- 4 GB RAM (Minimum)
- 100 MB Hard Disk (Minimum)

3.3 Screenshots of Encountered Interfaces

The Screenshots of the interfaces we are going to face inside the Program are Show in below:

```
Press 1 to Admin Login
Press 2 to User Login
Press 3 to User Registration
Press 4 to Forgot Password
Press 5 to Exit

Please Enter Your Choice :
```

Figure 3.1: Main Menu Interface

```
Press 1 to Data Entry
Press 2 to Result Calculation
Press 3 to Show All Result
Press 4 to Show Statistics
Press 5 to Generate Report
Press 6 to Logout

Please Enter Your Choice :
```

Figure 3.2: Admin Panel Interface

Proposed Model

```
Press 1 to Search Your Result
Press 2 to Generate Report
Press 3 to Logout

Please Enter Your Choice :
```

Figure 3.3: User Interface

```
Result Management System

Enter Your Student ID: 22235103083

Name: Md. Sohel Rana
ID: 22235103083
CGPA: 3.51

Press Any Key To Continue...
```

Figure 3.4: Searching Result

```
Passing Rate = 90.9091 %
Number of Students Got A+ = 0
Number of Students above A- = 4
Number of Students failed = 1

Press Any Key To Continue...
```

Figure 3.5: Statistics

Name: Md. Sohel Rana				
ID: 22235103083				
Course Title:	Obtained Marks:	Obtained Grade		
C Programming	93	A+		
C Programming Lab	100	A+		
Electrical	65	B+		
Electrical Lab	76	Α		
Calculus	55	B-		
Physics	66	B+		
English Language	75	Α		
Economics	75	Α		

Figure 3.5: Sample Report

```
Result Management System

Registration Page
Enter The Username : new_user
Enter The Password : 1234
```

Figure 3.6: User Registration Page

```
Forgot Password?

Press 1 To Search By Username
Press 2 To The Main Menu
Enter Your Choice :1

Enter The Username Which You Remembered :new_user

Your account is found!

Your Password is :1234

Press any key to continue...
```

Figure 3.5: Password Recovery

4. Implementation of Our System

4.1 Introduction

Explanation of Some functions:

• User Registration:

The user registration function is responsible for registering new users and assigning them a username and password and securely storing this data in a file.

• Login:

The login function is responsible for authenticating users and granting them access to the system. The system typically has two types of users: students and administrators.

The student login process involves entering a unique username and password set by the user during registration. Once the credentials are verified, the student is granted access to their features.

Administrators, on the other hand, admin have the power to access the system using their unique username and password. Once authenticated, they can perform various tasks

We have implemented this feature by using file handling in C++ language.

• Forgot Password:

The forgot password function is responsible for allowing users to retrieve their password in case they forget it. They need to remember username to recover the password.

Main Menu:

The main menu function provides an overview of the various modules available in the system. Such as Admin Login, User Login, Registration Etc.

Implementation of Our System

Searching:

This function is for users who want to search their result by their unique ID Number.

It searches their result in the file ("result.dat").

• Data Entry:

This function is for the admin who usually enters all the information about each student. Such as Student's name, ID, their registered course names, Obtained marks, and credit hours of each course, etc.

We store this information for future use in (data.dat) file.

Result Calculate:

We followed the grading system of BUBT to calculate CGPA.

We first sum up the obtained (grade point * credit hour) of each course by a student, then we divide that by the total credit hour.

• Display All Result:

This is a simple function which just prints all the students' results stored in the (result.dat) file which is generated by the Calculate Function.

Stats

This function generates a report after analyzing the result.

Such as Passing Rate, Number of students got A+, Etc.

5. A Code Walkthrough

5.1 Introduction

Here we have analyzed all the results regarding to the project and also we have tried to show the source code of our program.

5.2 Result Analysis

Some screenshots of our program source code are shown below in order.

```
#include <bits/stdc++.h>
 1
      #include <conio.h>
 3
      #include <windows.h>
 4
 5
     using namespace std;
 6
 7
     void LoadingBar();
 8
     void MainMenu();
9
     void SelfExit();
10
     void AdminLogin();
11  void UserLogin();
     void Registration();
12
13
     void Forgot();
14
     void DataEntry();
15
    void Calculate();
16
    void AdminOptions();
17
    void UserOption();
18
     void SearchResult();
19
     void PrintAllResult();
20
     void Stats();
21
     void ReportGenerate();
     void ReportGenerateS();
23     double GradePoint(double marks);
24 string GradeLetter(double marks);
```

Figure 5.1: Screenshot of Function declaration

```
system("CLS");
84
85
         string cc;
         cout << "\t\t\t</pre>
86
         cout << "\t\t\t\t\t\tResult Management System\n";</pre>
87
         cout << "\t\t\t
88
         cout << "\t\t\t\t\t\t\t\t\t\t\t\t\elcome To The Login Page</pre>
                                                                                     \n\n";
89
         cout << "\t\t\t Press 1 to Admin Login</pre>
                                                                     " << endl;
90
                                                                     " << endl;
         cout << "\t\t\t Press 2 to User Login</pre>
91
                                                                     " << endl;
         cout << "\t\t Press 3 to User Registration</pre>
92
         cout << "\t\t Press 4 to Forgot Password</pre>
                                                                     " << endl;
93
                                                                     " << endl;
         cout << "\t\t\t Press 5 to Exit</pre>
         cout << "\n\t\t Please Enter Your Choice : ";</pre>
95
96
         cin >> cc;
97
         cout << endl;</pre>
```

Figure 5.2: Screenshot of Main Menu Feature Code

A Code Walkthrough

input.close();

LoadingBar();

} else {

}

if (counts == 1) {

if (counts == 1) {
 UserOption();

system("CLS");

cout << "\t\t\t

cout << "\t\t\t</pre>

getch();

UserLogin();

cout << "\t\t\tLogin Successfully \n\n";</pre>

cout << "\t\t\t\t\tResult Management System\n";</pre>

cout << "\n\t\t\tWrong Username or Password\n";</pre>

cout << "\t\tPress any key to continue...";</pre>

175 176

177

178 179

180 181

182

183

184

185

186

187

188 189

190

191

```
128
      □void Registration() {
            system("CLS");
 129
 130
            cout << "\t\t\t
            cout << "\t\t\t\t\t\t\tResult Management System\n";</pre>
 131
            cout << "\t\t\t
 132
                                                                                                _\n\n";
            cout << "\n\n";
 133
            cout << "\t\t\tRegistration Page</pre>
                                                                            \n";
 134
 135
 136
           string ruserId, rPassword, rid, rpass;
            cout << "\t\tEnter The Username : ";</pre>
 137
 138
            cin >> ruserId;
            cout << "\t\tEnter The Password : ";</pre>
 139
 140
            cin >> rPassword;
 141
            ofstream f1("login.dat", ios::app);
 142
 143
            f1 << ruserId << ' ' << rPassword << endl;
            SavingBar();
 144
 145
            system("CLS");
            cout << "\t\t\t
 146
                                                                                              _\n";
            cout << "\t\t\t\t\t\tResult Management System\n";</pre>
 147
            cout << "\t\t\t_</pre>
 148
                                                                                                _\n\n";
            cout << "\t\tRegistration Successfully!</pre>
 149
                                                                            n\n';
            cout << "\t\t\Press any key to continue...";</pre>
 150
 151
            getch();
 152
            MainMenu():
153 <sup>\[ \]</sup>
                    Figure 5.3: Screenshot of Registration Function
155 □void UserLogin() {
156
           system("CLS");
            cout << "\t\t\t
157
                                                                                             _\n";
            cout << "\t\t\t\t\tResult Management System\n";</pre>
158
159
           cout << "\t\t\t</pre>
                                                                                              n\n";
           cout << "\n\n";</pre>
160
161
            int counts = 0;
           string userId, uPassword, id, pass;
162
           cout << "\t\tPlease Enter The Username and Password : " << endl;</pre>
163
            cout << "\t\t\tUsername: ";</pre>
164
165
           cin >> userId;
           cout << "\t\t\tPassword: ";</pre>
166
167
            cin >> uPassword;
            ifstream input("login.dat");
168
           while (input >> id >> pass) {
169
170
                if (id == userId && pass == uPassword) {
171
                    counts = 1;
172
                    break;
173
                }
174
```

Figure 5.4: Screenshot of Login Function

\n";

_\n\n";

```
239
           cout << "\t\t\tForgot Password?</pre>
                                                               n\n";
240
241
                                                               \n";
           cout << "\t\t\tPress 1 To Search By Username</pre>
           cout << "\t\t\Press 2 To The Main Menu</pre>
                                                               \n";
242
243
           string soption;
244
           cout << "\t\tEnter Your Choice :";</pre>
245
           cin >> soption;
246
           int option;
           if (soption != "1" && soption != "2")
247
248
               option = 3;
249
250
               option = soption[0] - '0';
251
           switch (option) {
252
           case 1: {
253
               int counts = 0;
               string suserId, sId, spass;
254
               cout << "\n\t\tEnter The Username Which You Remembered :";</pre>
255
256
               cin >> suserId;
257
                ifstream f2("login.dat");
258
259
               while (f2 >> sId >> spass) {
260
                    if (sId == suserId) {
261
                        counts = 1;
262
                        break;
263
264
                f2.close();
265
                system("CLS");
266
                cout << "\t\t\t
                                                                                               ___\n";
267
                cout << "\t\t\t\t\t\tResult Management System\n";</pre>
268
                cout << "\t\t\t_</pre>
                                                                                                __\n\n";
269
270
               if (counts == 1) {
                    cout << "\n\n\t\t\tYour account is found! \n";</pre>
271
                    cout << "\n\t\tYour Password is :" << spass << endl;</pre>
272
                    cout << "\n\t\t\tPress any key to continue...";</pre>
273
                    getch();
274
275
                    MainMenu();
276
                } else {
277
                    cout << "\n\n\t\tYour account is not found! Please try again \n";</pre>
278
                    getch();
279
                    Forgot();
280
```

Figure 5.5 : Screenshot of Forgot Password Function

```
435 □void DataEntry() {
436
           system("CLS");
437
           cout << "\t\t\t</pre>
                                                                                          \n";
           cout << "\t\t\t\t\tResult Management System\n";</pre>
438
           cout << "\t\t\t_
439
                                                                                         __\n\n";
           cout << "\t\tEnter Number Of Student: ";</pre>
440
441
           int numberOfStudent, numberOfCourse;
442
           cin >> numberOfStudent;
443
           ofstream myFile("data.dat", ios::out);
           ofstream cFile("coursedata.dat", ios::out);
444
445
           cin.ignore();
446
           bool flag = false;
447
           for (int i = 1; i <= numberOfStudent; i++) {</pre>
448
               cout << "\n\t\tEnter Name Of The Student " << i << " : ";</pre>
449
               string name;
450
               string id;
451
               getline(cin, name);
               cout << "\n\t\tEnter ID Of The Student " << i << " : ";</pre>
452
453
               getline(cin, id);
454
               cout << "\n\t\tEnter Number Of Course : ";</pre>
455
               cin >> numberOfCourse;
456
               cin.ignore();
457
               if(!flag) {
458
                   ofstream file("nod.dat", ios::out);
459
                   file<<numberOfCourse;
460
                   flag = true;
461
                   file.close();
462
               myFile << name << " " << id << endl;
463
464 ់
               for (int j = 1; j <= numberOfCourse; j++) {</pre>
465
                   string courseName;
466
                   double creditHour, marks;
                   cout << "\n\t\tEnter Course Name " << j << " : ";</pre>
467
468
                   getline(cin, courseName);
469
                   cout << "\n\t\tEnter Credit Hours " << j << " : ";</pre>
470
                   cin >> creditHour;
                   cout << "\n\t\tEnter Obtained Mark " << j << " : ";</pre>
471
472
                   cin >> marks;
473
                   cin.ignore();
                   myFile << creditHour << " " << marks << endl;</pre>
474
475
                    cFile << courseName << endl;
476
477
478
           myFile.close();
479
           cFile.close();
480
           cout << "\t\tPress Any Key To Continue... ";</pre>
481
           getch();
```

Figure 5.5: Screenshot of Data Entry Function

```
493
           ofstream myFile("result.dat", ios::out); //Opening file in write mode
494
           ifstream din("data.dat");
495
           string name; int counter = 0;
496
           double totalGradePoints = 0, totalCredits = 0, c = 0, g = 0;
497
           bool flag = false;
498
           while (getline(din, name)) {
499
               if (counter == 0) {
                   string n, id; int i = 0;
500
501
                   for (i = 0; i < (int)name.size(); i++) {</pre>
502
                        if (isdigit(name[i])) break;
503
                        else n.push_back(name[i]);
504
505
                   id = name.substr(i, (int)name.size());
506
                   myFile << n << "\n" << id << endl;
507
                   counter = 1;
508
               } else {
509
                   flag = false;
510
                   stringstream ss(name);
511
                   string out;
512
                   ss >> out;
513
                   c = stod(out); // string to double
514
                   totalCredits += c;
515
                   ss >> out;
516
                   g = gradePoint(stod(out)); // string to double
517
                   if (g == (double)0.0) flag = true;
518
                   totalGradePoints += (g * c);
519
                   for (int i = 1; i < numberOfCourse; i++) {</pre>
520
                        getline(din, name);
521
                       stringstream ss(name);
522
                       string out;
523
                       ss >> out;
524
                       c = stod(out);
525
                       totalCredits += c;
526
                       ss >> out;
527
                        g = gradePoint(stod(out));
528
                        if (g == (double)0.0) {
529
                           flag = true;
530
531
                       totalGradePoints += (g * c);
532
533
                   counter = 0;
534
                   double cgpa = totalGradePoints / totalCredits;
535
                   if (flag) myFile << "0.0" << endl;</pre>
536
                   else myFile << fixed << setprecision(2) << cgpa << endl;</pre>
537
538
               totalGradePoints = 0, totalCredits = 0, c = 0, g = 0;
539
```

Figure 5.6: Screenshot of Calculate Function

A Code Walkthrough

```
546 □void SearchResult() {
            system("CLS");
            cout << "\t\t\t
548
                                                                                                    _\n";
            cout << "\t\t\t\t\t\tResult Management System\n";</pre>
549
            cout << "\t\t\t</pre>
550
                                                                                                    _\n\n";
551
            vector<string> names;
552
            vector<string> ids;
553
            vector<string> cgpas;
            string s, id;
cout << "\t\tEnter Your Student ID: ";</pre>
554
555
556
            cin >> id;
            ifstream rin("result.dat");
557
558 🖨
            while (getline(rin, s)) {
559
               names.push_back(s);
560
                getline(rin, s);
561
                ids.push_back(s);
562
                 getline(rin, s);
563
                cgpas.push_back(s);
564
565
            int idx = -1;
566
            for (int i = 0; i < (int)ids.size(); i++) {</pre>
567
                 if (ids[i] == id) {
568
                     idx = i;
569
                     break;
570
                 }
571
572
            if (idx == -1) {
573
                 cout << "\t\tResult Not Found" << endl;</pre>
                 cout << "\t\tPress Any Key To Continue...";</pre>
574
575
                 getch();
576
                 SearchResult();
577
            } else {
578
                cout << "\n\t\t\tName: " << names[idx] << endl;
cout << "\t\tID: " << ids[idx] << endl;
cout << "\t\t\CGPA: " << cgpas[idx] << endl;</pre>
579
580
581
                cout << "\n\n";</pre>
582
                 cout << "\t\tPress Any Key To Continue...";</pre>
583
584
                 getch();
585
                 UserOption();
586
587
            rin.close();
588
```

Figure 5.7: Search Function

6. Conclusion

A result management system is a comprehensive software application that provides educational institutions with a centralized platform to manage and analyze student performance data. By leveraging its advanced features and functionalities, institutions can easily calculate, generate reports, and publish. This system promotes transparency and accountability, as it allows users to access and analyze student performance data in real time. Additionally, the implementation of such a system significantly enhances the quality of education and promotes a culture of academic excellence by empowering educators to identify areas where students need help and tailor their teaching accordingly.