MODULE 5

MACRO PROCESSOR

A *Macro* represents a commonly used group of statements in the source programming language.

- A macro instruction (macro) is a notational convenience for the programmer
 - O It allows the programmer to write shorthand version of a program (module programming)
- The macro processor replaces each macro instruction with the corresponding group of source language statements (*expanding*)
 - O Normally, it performs no analysis of the text it handles.
 - O It does not concern the meaning of the involved statements during macro expansion.
- The design of a macro processor generally is *machine independent!*
- Two new assembler directives are used in macro definition
 - o **MACRO:** identify the beginning of a macro definition
 - o **MEND:** identify the end of a macro definition
- Prototype for the macro
 - O Each parameter begins with '&'
 - name MACRO parametersbody

MEND

O Body: the statements that will be generated as the expansion of the macro.

5.1 Basic Macro Processor Functions:

- Macro Definition and Expansion
- Macro Processor Algorithms and Data structures

5.1.1 Macro Definition and Expansion:

- Consider the example of an SIC/XE program using macro instructions. This program defines and uses two macro instructions , RDBUFF and WRBUFF.
- The functions and logic of RDBUFF macro are similar to RDREC subroutine.

5	COPY	START	0	COPY FILE FROM INPUT TO OUTPUT
10	RDBUFF	MACRO	&INDEV,&BUFA	DR,&RECLTH
15				
20		MACRO T	O READ RECORD	INTO BUFFER
25	•			
30		CLEAR	X	CLEAR LOOP COUNTER
35		CLEAR	A	
40		CLEAR	S	
45		+LDT	#4096	SET MAXIMUM RECORD LENGTH
50		TD	=X'&INDEV'	TEST INPUT DEVICE
55		JEQ	*-3	LOOP UNTIL READY
60		RD	=X'&INDEV'	READ CHARACTER INTO REG A
65		COMPR	A,S	TEST FOR END OF RECORD
70		JEQ	*+11	EXIT LOOP IF EOR
75		STCH	&BUFADR,X	STORE CHARACTER IN BUFFER
80		TIXR	${f T}$	LOOP UNLESS MAXIMUM LENGTH
85		JLT	*-19	HAS BEEN REACHED
90		STX	&RECLTH	SAVE RECORD LENGTH
95		MEND		

100	WRBUFF	MACRO	&OUTDEV,&BUFAD	R,&RECLTH
105 110	•	MACRO TO	O WRITE RECORD F	DOM DIERRE
115	•	MACRO TO	J WRITE RECORD F	ROM BUFFER
120	•	CLEAR	X	CLEAR LOOP COUNTER
125		LDT	&RECLTH	Chart Bool Coolling
130		LDCH	&BUFADR,X	GET CHARACTER FROM BUFFER
135		TD	=X'&OUTDEV'	TEST OUTPUT DEVICE
140		JEQ	*-3	LOOP UNTIL READY
145		WD	=X'&OUTDEV'	WRITE CHARACTER
150		TIXR	T	LOOP UNTIL ALL CHARACTERS
155		JLT	*-14	HAVE BEEN WRITTEN
160		MEND		
165	•			
170	•	MAIN PRO	XGRAM	
175	•			
180	FIRST	STL	DEM 2 DD	CALE DESIRAL ADDRESS
190	CLOOP		RETADR	
	CLOOP		· · · · · · · · · · · · · · · · · · ·	GTH READ RECORD INTO BUFFER
195		LDA	LENGTH	TEST FOR END OF FILE
200		COMP	#0	
205		JEQ	ENDFIL	EXIT IF EOF FOUND
210		WRBUFF	05, BUFFER, LEN	GTH WRITE OUTPUT RECORD
215		J	CLOOP	LOOP
220	ENDFIL	WRBUFF	05,EOF,THREE	INSERT EOF MARKER
225		J	@RETADR	
230	EOF	BYTE	C'EOF'	
235	THREE	WORD	3	
240	RETADR	RESW	1	
245	LENGTH	RESW	1	LENGTH OF RECORD
250	BUFFER	RESB	4096	4096-BYTE BUFFER AREA
255	DOLLEK	end End		4030-BITE BUFFER AREA
400		EMD	FIRST	

Figure 4.1 Use of macros in a SIC/XE program.

- Two new assembler directives (Macro and MEND) are used in macro definitions. The keyword macro identifies the beginning of the macro definition. The symbol in the label field (RDBUFF) is the name of the macro and entries in the operand field identify the parameters of the macro. Each parameter begins with the character & which helps in the substitution of parameters during macro expansion. Following the macro directive are the statements that make up the body of the macro definition. These are the statements that will be generated as the expansion of the macro. The MEND directive marks the end of the macro.
- Macro invocation or call is written in the main program. In macro invocation the name of the macro is followed by the arguments. Output of the macroprocessor is the expanded program.

5	COPY	START	0	COPY FILE FROM INPUT TO OUTPUT
180	FIRST	STL	RETADR	SAVE RETURN ADDRESS
190	.CLOOP	RDBUFF	F1, BUFFER, LENGTH	READ RECORD INTO BUFFER
190a	CLOOP	CLEAR	X	CLEAR LOOP COUNTER
190b		CLEAR	A	
190c		CLEAR	S	
190d		+LDT	#4096	SET MAXIMUM RECORD LENGTH
190e		TD	=X'F1'	TEST INPUT DEVICE
190f		JEQ	*-3	LOOP UNTIL READY
190g		RD	=X'F1'	READ CHARACTER INTO REG A
190h		COMPR	A,S	TEST FOR END OF RECORD
190i		JEQ	*+11	EXIT LOOP IF EOR
190j		STCH	BUFFER,X	STORE CHARACTER IN BUFFER
190k		TIXR	T	LOOP UNLESS MAXIMUM LENGTH
1901		JLT	*-19	HAS BEEN REACHED
190m		STX	LENGTH	SAVE RECORD LENGTH
195		LDA	LENGTH	TEST FOR END OF FILE
200		COMP	#0	
205		JEQ	ENDFIL	EXIT IF EOF FOUND

Expanded Program

- Another simple example is given below:
- Program with macro

EX1	MACRO	&A,&B
	LDA	&A
	STA	&B
	MEND	
SAMPLE	START	1000
	EX1	N1,N2
N1	RESW	1
N2	RESW	1
	END	

[Type text]

Expanded program

SAMPLE	START	1000
	EX1	N1,N2
	LDA	N1
	STA	N2
N1	RESW	1
N2	RESW	1

Macro expansion

- Macro definition statements have been deleted since they are no longer required after the macros
 are expanded. Each macro invocation statement has been expanded into the statements that form
 the body of the macro with the arguments from the macro invocation is substituted for the
 parameters in the macro definition. Macro invocation statement is included as a comment line in
 the expanded program.
- After macroprocessing the expanded file can be used as input to the assembler.
- Differences between macro and subroutine: The statements that form the expansion of a macro are generated and (assembled) each time the macro is invoked. Statements in a subroutine appear only once, regardless of how many time the subroutine is called.

5.1.2 Macro Processor Algorithm and Data Structure:

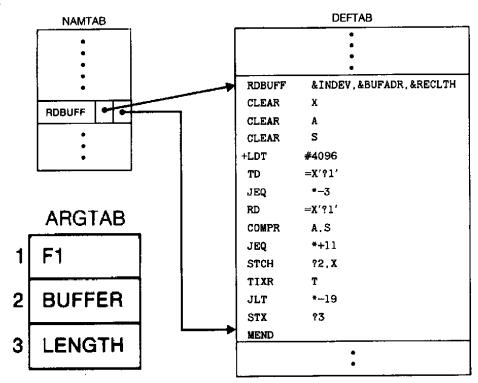
- It is easy to design a two pass macro processor in which all macro definitions are processed during the first pass and all macro invocation statements are expanded during the second pass.
- But such a two pass macro processor would not allow the body of one macro instruction to contain definitions of other macros.

1 2	MACROS RDBUFF	MACRO MACRO	{Defines SIC standard version macros} & INDEV, & BUFADR, & RECLTH
		•	{SIC standard version}
3 4	WRBUFF	MEND MACRO	{End of RDBUFF} &OUTDEV,&BUFADR,&RECLTH
		•	{SIC standard version}
5		MEND	{End of WRBUFF}
		•	
6		MEND	{End of MACROS}
1 2	MACROX RDBUFF	MACRO MACRO	{Defines SIC/XE macros} &INDEV,&BUFADR,&RECLTH
		· ·	{SIC/XE version}
3 4	WRBUFF	MEND MACRO	{End of RDBUFF} &OUTDEV,&BUFADR,&RECLTH
		•	{SIC/XE version}
5		MEND	{End of WRBUFF}
_		· ·	
6		MEND	{End of MACROX} (b)

Figure 4.3 Example of the definition of macros within a macro body.

- Here defining MACROS does not define RDBUFF and WRBUFF. These definitions are processed only when an invocation of MACROS is expanded.
- A one pass macro processor that can alternate between macro definition and macro expansion is able to handle these type of macros.
- There are 3 main data structures:-
 - DEFTAB- The macro definitions are stored in a definition table(DEFTAB) which contain the Dept. of CSE, CCE

- macro definition and the statements that form the macro body. References to the macro instruction parameters are converted to positional notation.
- NAMTAB- Macro names are entered into NAMTAB, which serves as an index to DEFTAB.
 For each macro instruction defined, NAMTAB contains pointers to the beginning and end of the definition in DEFTAB.
- ARGTAB- is used during the expansion of the macro invocation. When a macro invocation statement is recognized the arguments are stored in argument table. As the macro is expanded arguments from ARGTAB are substituted for the corresponding parameters in the macro body.
- Eg



```
begin {macro processor}
   EXPANDING := FALSE
   while OPCODE ≠ 'END' do
       begin
          GETLINE
          PROCESSLINE
       end {while}
end {macro processor}
procedure PROCESSLINE
   begin
       search NAMTAB for OPCODE
       if found then
          EXPAND
       else if OPCODE = 'MACRO' then
          DEFINE
       else write source line to expanded file
   end {PROCESSLINE}
```

Figure 4.5 Algorithm for a one-pass macro processor.

```
procedure DEFINE
   begin
       enter macro name into NAMTAB
       enter macro prototype into DEFTAB
       LEVEL := 1
       while LEVEL > 0 do
          begin
              GETLINE
              if this is not a comment line then
                 begin
                     substitute positional notation for parameters
                     enter line into DEFTAB
                     if OPCODE = 'MACRO' then
                        LEVEL := LEVEL + 1
                     else if OPCODE = 'MEND' then
                        LEVEL := LEVEL - 1
                 end {if not comment}
          end {while}
       store in NAMTAB pointers to beginning and end of definition
    end {DEFINE}
```

```
procedure EXPAND
   begin
       EXPANDING := TRUE
       get first line of macro definition {prototype} from DEFTAB
       set up arguments from macro invocation in ARGTAB
       write macro invocation to expanded file as a comment
       while not end of macro definition do
          begin
              GETLINE
              PROCESSLINE
          end {while}
       EXPANDING := FALSE
   end {EXPAND}
procedure GETLINE
   begin
       if EXPANDING then
          begin
              get next line of macro definition from DEFTAB
              substitute arguments from ARGTAB for positional notation
          end {if}
       else
          read next line from input file
   end {GETLINE}
```

- Figure 4.5 (cont'd)
- Procedure DEFINE which is called when the beginning of a macro definition is recognized makes the appropriate entries in DEFTAB and NAMTAB.
- EXPAND is called to set up the argument values in ARGTAB and expand a *Macro Invocation* statement.
- Procedure GETLINE is called to get the next line to be processed either from the DEFTAB or from the input file .
- Handling of macro definition within macro:- When a macro definition is encountered it is entered in the DEFTAB. The normal approach is to continue entering till MEND is encountered. If there is a program having a Macro defined within another Macro. While defining in the DEFTAB the very first MEND is taken as the end of the Macro definition. This does not complete the definition as there is another outer Macro which completes the definition of Macro as a whole. Therefore the DEFINE procedure keeps a counter variable LEVEL. Every time a Macro directive is encountered this counter is incremented by 1. The moment the innermost Macro ends indicated by the directive MEND it starts decreasing the value of the counter variable by one. The last MEND should make the counter value set to zero. So when LEVEL becomes zero, the MEND corresponds to the original MACRO directive.



5.3Machine-independent Macro-Processor Features.

The design of macro processor doesn't depend on the architecture of the machine. We will be studying some extended feature for this macro processor. These features are:

- Concatenation of Macro Parameters
- Generation of unique labels
- Conditional Macro Expansion
- Keyword Macro Parameters

5.3.1Concatenation of Macro parameters:

- Most macro processor allows parameters to be concatenated with other character strings.
 Suppose that a program contains a series of variables named by the symbols XA1, XA2, XA3,..., another series of variables named XB1, XB2, XB3,..., etc. If similar processing is to be performed on each series of labels, the programmer might put this as a macro instruction.
- The parameter to such a macro instruction could specify the series of variables to be operated on (A, B, etc.). The macro processor would use this parameter to construct the symbols required in the macro expansion (XA1, XB1, etc.).

- Suppose that the parameter to such a macro instruction is named &ID. The body of the macro definition might contain a statement like
 - LDA X&ID1
- & is the starting character of the macro instruction; but the end of the parameter is not marked. So in the case of &ID1, the macro processor could deduce the meaning that was intended.
 - If the macro definition contains &ID and &ID1 as parameters, the situation would be unavoidably ambiguous.
 - Most of the macro processors deal with this problem by providing a special concatenation operator. In the SIC macro language, this operator is the character . Thus the statement LDA X&ID1 can be written as

LDA X&ID ⅓

1	SUM MACRO	&ID
2	LDA	X&ID→ 1
3	ADD	X&ID→ 2
4	ADD	X&ID→ 3
5	STA	X&ID→ S
6	MEND	
Δ		SUM

SUM	Α	SUM	BETA
\downarrow		\downarrow	
LDA	XA1	LDA	XBEATA1
ADD	XA2	ADD	XBEATA2
ADD	XA3	ADD	XBEATA3
STA	XAS	STA	XBEATAS ₇

macro definition that uses the concatenation operator as previously described. The statement SUM A and SUM BETA shows the invocation statements and the corresponding macro expansion.

5.3.2Generation of Unique Labels

- it is not possible to use labels for the instructions in the macro definition, since every expansion of macro would include the label repeatedly which is not allowed by the assembler.
- We can use the technique of generating unique labels for every macro invocation and expansion.
- During macro expansion each \$ will be replaced with \$XX, where xx is a two- character alphanumeric counter of the number of macro instructions expansion.

For example,

$$XX = AA, AB, AC...$$

This allows 1296 macro expansions in a single program.

The following program shows the macro definition with labels to the instruction.

25	RDBUFF	MACRO	&INDEV, &BUFADR, &	RECLTH
30		CLEAR	Χ	CLEAR LOOP COUNTER
35		CLEAR	Α	
40		CLEAR	S	
45		+LDT	#4096	SET MAXIMUM RECORD LENGTH
50	\$LOOP	TD	=X'&INDEV'	TEST INPUT DEVICE
55		JEQ	\$LOOP	LOOP UNTIL READY
60		RD	=X'&INDEV'	READ CHARACTER INTI REG A
65		COMPR	A, S	TEST FOR END OF RECORD
70		JEQ	\$EXIT	EXIT LOOP IF EOR
75		STCH	&BUFADR, X	STORE CHARACTER IN BUFFER
80		TIXR	\$LOOP	HAS BEEN REACHED
90	\$EXIT	STX	&RECLTH	SAVE RECORD LENGTH
		MEND		

The following figure shows the macro invocation and expansion first time.

RDBUFF F1, BUFFER, LENGTH

30		CLEAR	Χ	CLEAR LOOP COUNTER
35		CLEAR	Α	
40		CLEAR	S	
45	+	+LDT	#4096	SET MAXIMUM RECORD LENGTH
50	\$AALOOP	TD	=X'F1'	TEST INPUT DEVICE
55		JEQ	\$AALOOP	LOOP UNTIL READY
60		RD	=X'F1'	READ CHARACTER INTI REG A
65		COMPR	A, S	TEST FOR END OF RECORD
70		JEQ	\$AAEXIT	EXIT LOOP IF EOR
75		STCH	BUFFER, X	STORE CHARACTER IN BUFFER
80		TIXR	T	LOOP UNLESS MAXIMUM LENGTH
85		JLT	\$AALOOP	HAS BEEN REACHED
90	\$AAEXIT	STX	LENGTH	SAVE RECORD LENGTH

• If the macro is invoked second time the labels may be expanded as \$ABLOOP \$ABEXIT.

5.3.3Conditional Macro Expansion

- o IF ELSE
- o WHILE loop
- We can modify the sequence of statements generated for a macro expansion depending on conditions.

IF ELSE ENDIF structure

• Consider the following example.

25 26	RDBUFF	MACRO	&INDEV,&BUFADE	R,&RECLTH,&EOR,&MAXLTH	
∠6 27	s EODOIA	IF	,		
27 28	&EORCK	SET	1		
30		ENDIF CLEAR	X	CLEAR LOOP COUNTER	
35		CLEAR	A	CLEAR LOOP COUNTER	
38		IF	(&EORCK EQ 1)		
40		LDCH	=X'&EOR'	SET EOR CHARACTER	
42		RMO	A,S	SEE BOX CIPACIEN	
43		ENDIF	11, 0		
44		IF	(&MAXLTH EO ''	.)	
45		+LDT	#4096	SET MAX LENGTH = 4096	
46		ELSE	2000		
47		+LDT	#&MAXLTH	SET MAXIMUM RECORD LENGTH	
48		ENDIF			
50	\$LOOP	TD	=X'&INDEV'	TEST INPUT DEVICE	
55	•	JEO	\$LOOP	LOOP UNTIL READY	
60		RD ~	=X'&INDEV'	READ CHARACTER INTO REG A	
63		IF	(&EORCK EQ 1)		
65		COMPR	A,S	TEST FOR END OF RECORD	
70		JEQ	\$EXIT	EXIT LOOP IF EOR	
73		ENDIF			
75		STCH	&BUFADR,X	STORE CHARACTER IN BUFFER	
80		TIXR	${f T}$	LOOP UNLESS MAXIMUM LENGTH	
85		JLT	\$LOOP	HAS BEEN REACHED	
90	\$EXIT	STX	&RECLTH	SAVE RECORD LENGTH	
95		MEND			
			(a)		
	•	RDBUFI	F F3, BUF, RECL,	,04,2048	
20		GI FIA	••	07 PLD 7 00 P 00 P PPP	
30		CLEAR		CLEAR LOOP COUNTER	
35		CLEAR	A		
40		LDCH	=X'04'	SET EOR CHARACTER	
42		R M O	A,S		
47		+ LDT	#2048	SET MAXIMUM RECORD LENGTH	
50	\$AALOOP	${ m TD}$	=X'F3'	TEST INPUT DEVICE	
55		JEQ	\$AALOOP	LOOP UNTIL READY	
60		RD	=X'F3'	READ CHARACTER INTO REG A	
65		COMPR	A,S	TEST FOR END OF RECORD	
70		JEQ	\$AAEXIT	EXIT LOOP IF EOR	
75 75		STCH	BUF, X	STORE CHARACTER IN BUFFER	
80		TIXR	DUF, Л Т		
			-	LOOP UNLESS MAXIMUM LENGTH	
85	633DX	JLT	\$AALOOP	HAS BEEN REACHED	
90	\$AAEXIT	STX	RECL	SAVE RECORD LENGTH	
(b)					

Figure 4.8 Use of macro-time conditional statements.

- Here the definition of RDBUFF has two additional parameters. &EOR(end of record)
 &MAXLTH(maximum length of the record that can be read)
- The macro processor directive SET The statement assigns a value 1 to &EORCK and &EORCK is known as macrotime variable. A **macrotime variable** is used to store working values during the macro expansion. Any symbol that begins with & and that is not a macro instruction parameter is assumed to be a macro time variable. All such variables are initialized to a value 0.
- Implementation of Conditional macro expansion- Macro processor maintains a symbol table that contains the values of all macrotime variables used. Entries in this table are made when SET statements are processed. The table is used to look up the current value of the variable.
- Testing of Boolean expression in IF statement occurs at the time macros are expanded. By the time the program is assembled all such decisions are made and conditional macro instruction directives are removed.
- IF statements are different from COMPR which test data values during program expansion.

Looping-WHILE

Consider the following example.

25	RDBUFF	MACRO	&INDEV,&BUFAD %NITEMS(&EOR)	R,&RECLTH,&EOR
27 30	&EORCT	SET CLEAR	X X	CLEAR LOOP COUNTER
				CDEAR BOOF COONTER
35		CLEAR	A	
45		+LDT	#4096	SET MAX LENGTH = 4096
50	\$LOOP	TD	=X'&INDEV'	TEST INPUT DEVICE
55		JEQ	\$LOOP	LOOP UNTIL READY
60		RD	=X'&INDEV'	READ CHARACTER INTO REG A
63	&CTR	SET	1	
64		WHILE	(&CTR LE &EOR	CT)
65		COMP	=X'0000&EOR[&C	TR]'
70		JEQ	\$EXIT	
71	&CTR	SET	&CTR+1	
73		ENDW		
75		STCH	&BUFADR,X	STORE CHARACTER IN BUFFER
80		TIXR	T	LOOP UNLESS MAXIMUM LENGTH
85		JLT	\$LOOP	HAS BEEN REACHED
90	\$EXIT	STX	&RECLTH	SAVE RECORD LENGTH
100		MEND		

30		CLEAR	X	CLEAR LOOP COUNTER
35		CLEAR	A	
45		+LDT	#4096	SET MAX LENGTH = 4096
50	\$AALOOP	TD	=X'F2'	TEST INPUT DEVICE
55		JEQ	\$AALOOP	LOOP UNTIL READY
60		RD	=X'F2'	READ CHARACTER INTO REG A
65		COMP	=X'000000'	
70		JEQ	\$AAEXIT	
65		COMP	=X'000003'	
70		JEQ	\$AAEXIT	
65		COMP	=X'000004'	
70		JEQ	\$AAEXIT	
75		STCH	BUFFER,X	STORE CHARACTER IN BUFFER
80		TIXR	${f T}$	LOOP UNLESS MAXIMUM LENGTH
85		JLT	\$AALOOP	HAS BEEN REACHED
90	\$AAEXIT	STX	LENGTH	SAVE RECORD LENGTH

(b)

Here the programmer can specify a list of end of record characters.

- In the macro invocation statement there is a list(00,03,04) corresponding to the parameter &EOR. Any one of these characters is to be considered as end of record.
- The WHILE statement specifies that the following lines until the next ENDW are to be generated repeatedly as long as the condition is true.
- The testing of these condition and the looping are done while the macro is being expanded. The conditions do not contain any runtime values.
- %NITEMS is a macroprocessor function that returns as its value the number of members in an argument list. Here it has the value 3. The value of &CTR is used as a subscript to select the proper member of the list for each iteration of the loop. &EOR[&CTR] takes the values 00,03,04.
- Implementation- When a WHILE statement is encountered during a macro expansion the specified Boolean expression is evaluated, if the value is false the macroprocessor skips ahead in DEFTAB until it finds the ENDW and then resumes normal macro expansion(not at run time).

5.3.4Keyword Macro Parameters

• All the macro instruction definitions used positional parameters. Parameters and

arguments are matched according to their positions in the macro prototype and the macro invocation statement.

- The programmer needs to be careful while specifying the arguments. If an argument is to be omitted the macro invocation statement must contain a null argument mentioned with two commas.
- Positional parameters are suitable for the macro invocation. But if the macro invocation has large number of parameters, and if only few of the values need to be used in a typical invocation, a different type of parameter specification is required.
- Eg: Consider the macro GENER which has 10 parameters, but in a particular invocation of a macro only the third and nineth parameters are to be specified. If positional parameters are used the macro invocation will look like GENER ,, DIRECT, ,, ,, , 3,
- But using keyword parameters this problem can be solved. We can write GENER TYPE=DIRECT, CHANNEL=3

25 26	RDBUFF	MACRO IF	&INDEV=F1,&BUFADR=,&RECLTH=,&EOR=04,&MAXLTH=4096 (&EOR NE '')		
27	&EORCK	SET	1		
28		ENDIF			
30		CLEAR	X	CLEAR LOOP COUNTER	
35		CLEAR	A		
38		IF	(&EORCK EQ 1)		
40		LDCH	=X'&EOR'	SET EOR CHARACTER	
42		RMO	A,S		
43		ENDIF			
47		+LDT	#&MAXLTH	SET MAXIMUM RECORD LENGTH	
50	\$LOOP	TD	=X'&INDEV'	TEST INPUT DEVICE	
55		JEQ	\$LOOP	LOOP UNTIL READY	
60		RD	=X'&INDEV'	READ CHARACTER INTO REG A	
63		IF	(&EORCK EQ 1)		
65		COMPR	A,S	TEST FOR END OF RECORD	
70		JEQ	\$EXIT	EXIT LOOP IF EOR	
73		ENDIF			
75		STCH	&BUFADR,X	STORE CHARACTER IN BUFFER	
80		TIXR	T	LOOP UNLESS MAXIMUM LENGTH	
85		JLT	\$LOOP	HAS BEEN REACHED	
90	\$EXIT	STX	&RECLTH	SAVE RECORD LENGTH	
95		MEND			

RDBUFF	BITE A DR - BITE E E R	. RECLIPH=LENGTH

30		CLEAR	X	CLEAR LOOP COUNTER
35		CLEAR	A	
40		LDCH	=X'04'	SET EOR CHARACTER
42		RMO	A,S	
4 7		+LDT	#4096	SET MAXIMUM RECORD LENGTH
50	\$AALOOP	TD	=X'F1'	TEST INPUT DEVICE
55		JEQ	\$AALOOP	LOOP UNTIL READY
60		RD	=X'F1'	READ CHARACTER INTO REG A
65		COMPR	A,S	TEST FOR END OF RECORD
70		JEQ	\$AAEXIT	EXIT LOOP IF EOR
75		STCH	BUFFER,X	STORE CHARACTER IN BUFFER
80		TIXR	Т	LOOP UNLESS MAXIMUM LENGTH
85		JLT	\$AALOOP	HAS BEEN REACHED
90	\$AAEXIT	STX	LENGTH	SAVE RECORD LENGTH

(b)

Figure 4.10 Use of keyword parameters in macro instructions.

Keyword parameters

- Each argument value is written with a keyword that names the corresponding parameter.
- Arguments may appear in any order.
- Null arguments no longer need to be used.
- It is easier to read and much less error-prone than the positional method.

5.4 Macro Processor Design Options

5.4.1Recursive Macro Expansion

• We have seen an example of the *definition* of one macro instruction by another. But we have not dealt with the *invocation* of one macro by another. The following example shows the invocation of one macro by another macro.

10	RDBUFF	MACRO	&BUFADR, &RECLTH,	&INDEV
15	•			
20		MACRO TO	O READ RECORD INTO	BUFFER
25	9.49			
30		CLEAR	Χ	CLEAR LOOP COUNTER
35		CLEAR	Α	
40		CLEAR	S	
45		+LDT :	#4096	SET MAXIMUN RECORD LENGTH
50	\$LOOP	RDCHAR	&INDEV	READ CHARACTER INTO REG A
65		COMPR	A, S	TEST FOR END OF RECORD
70		JEQ	&EXIT	EXIT LOOP IF EOR
75		STCH	&BUFADR, X	STORE CHARACTER IN BUFFER
80		TIXR	T	LOOP UNLESS MAXIMUN LENGTH
85		JLT	\$LOOP	HAS BEEN REACHED
90	\$EXIT	STX	&RECLTH	SAVE RECORD LENGTH
95		MEND		

```
5
    RDCHAR
                MACRO &IN
10
15
        MACROTO READ CHARACTER INTO REGISTER A
20
25
                TD
                                                 TEST INPUT DEVICE
                       =X,8IN,
30
                JEQ
                        *-3
                                                 LOOP UNTIL READY
35
                RD
                       =X,&IN,
                                                 READ CHARACTER
40
                MEND
```

Problem of Recursive Expansion

- Previous macro processor design cannot handle such kind of recursive macro invocation and expansion
 - O The procedure EXPAND would be called recursively, thus the invocation arguments in the ARGTAB will be overwritten.
 - The Boolean variable EXPANDING would be set to FALSE when the "inner" macro expansion is finished, *i.e.*, the macro process would forget that it had been in the middle of expanding an "outer" macro.

The procedure EXPAND would be called when the macro was recognized. The arguments from the macro invocation would be entered into ARGTAB as follows:

Parameter	Value
1	BUFFER
2	LENGTH
3	F1
4	(unused)
-	-

The Boolean variable EXPANDING would be set to TRUE, and expansion of the macro invocation statement would begin. The processing would proceed normally until statement invoking RDCHAR is processed. This time, ARGTAB would look like

	Value
Parameter	
1	F1

2	(Unused)

At the expansion, when the end of RDCHAR is recognized, EXPANDING would be set to FALSE. Thus the macro processor would 'forget' that it had been in the middle of expanding a macro when it encountered the RDCHAR statement. In addition, the arguments from the original macro invocation (RDBUFF) would be lost because the value in ARGTAB was overwritten with the arguments from the invocation of RDCHAR.

Solutions

- O Write the macro processor in a programming language that allows recursive calls, thus local variables will be retained.
- O If you are writing in a language without recursion support, use a stack to take care of pushing and popping local variables and return addresses.

5.4.2General-Purpose Macro Processors

 Macro processors that do not dependent on any particular programming language, but can be used with a variety of different languages

Pros

- O Programmers do not need to learn many macro languages.
- O Although its development costs are somewhat greater than those for a language specific macro processor, this expense does not need to be repeated for each language, thus save substantial overall cost.

Cons

- O Large number of details must be dealt with in a real programming language
 - Situations in which normal macro parameter substitution should not occur, e.g., comments.
 - Facilities for grouping together terms, expressions, or statements. Eg: some languages use begin and end . Some use { and }
 - Tokens, e.g., identifiers, constants, operators, keywords
 - Syntax used for macro definition and macro invocation statement is different.

5.4.3Macro Processing within Language Translators

- The macro processors we discussed are called "Preprocessors".
 - o Process macro definitions
 - o Expand macro invocations
 - Produce an expanded version of the source program, which is then used as input to an assembler or compiler
- You may also combine the macro processing functions with the language translator:
 - o Line-by-line macro processor
 - O Integrated macro processor

Line-by-Line Macro Processor

- Used as a sort of input routine for the assembler or compiler
 - O Read source program
 - O Process macro definitions and expand macro invocations
 - O Pass output lines to the assembler or compiler
- Benefits
 - O Avoid making an extra pass over the source program.
 - O Data structures required by the macro processor and the language translator can be combined (e.g., OPTAB and NAMTAB)
 - O Utility subroutines can be used by both macro processor and the language translator.
 - Scanning input lines
 - Searching tables
 - Data format conversion
 - O It is easier to give diagnostic messages related to the source statements

Integrated Macro Processor

- An integrated macro processor can potentially make use of any information about the source program that is extracted by the language translator.
 - o Ex (blanks are not significant in FORTRAN)
 - DO 100 I = 1,20

- a DO statement
- DO 100 I = 1
 - An assignment statement
 - DO100I: variable (blanks are not significant in FORTRAN)
- An integrated macro processor can support macro instructions that depend upon the context in which they occur.
- Disadvantages- They must be specially designed and written to work with a particular implementation of an assembler or compiler.. Cost of development is high.