Assignment #3 Documents

# **Design patterns**

## **MVC Pattern**

### Controller, "Add Photo" action listener

```
// File: src/photoalbum/controller/PhotoAlbumController.java
// Method: doAddPhoto() (invoked by the Add button's action listener)
view.addBtn.addActionListener(e -> doAddPhoto());
private void doAddPhoto() {
  JFileChooser chooser = new JFileChooser();
  chooser.setDialogTitle("Choose an image file");
  int result = chooser.showOpenDialog(view);
  if (result != JFileChooser.APPROVE OPTION) return;
  File f = chooser.getSelectedFile();
  // (validation with ImageIO omitted for brevity)
  String defaultName = f.getName();
  String name = (String) JOptionPane.showInputDialog(
```

```
view, "Enter a display name:", "Photo Name",

JOptionPane.PLAIN_MESSAGE, null, null, defaultName);

if (name == null || name.isBlank()) name = defaultName;

// \limits_\limits_\limits_\text{Controller calls the MODEL mutator}

Photo p = new Photo(name.trim(), f.getAbsolutePath(), new Date());

model.addPhoto(p);

// Put selection on the newly added photo (uses model accessors)

List<Photo> ordered = model.getSortedPhotos();

int idx = ordered.indexOf(p);

if (idx < 0) idx = 0;

model.setCurrentIndex(idx);
```

#### Model — data structure + mutator that updates and notifies the view

```
// --- Data structure that stores photos ---
private final List<Photo> photos = new ArrayList<>();
// --- Change listeners (View/Controller subscribe here) ---
```

// File: src/photoalbum/model/PhotoAlbumModel.java

}

```
private final List<ChangeListener> listeners = new ArrayList<>();
public void addChangeListener(ChangeListener I) { listeners.add(I); }
private void fireChange() {
    ChangeEvent evt = new ChangeEvent(this);
    for (ChangeListener I : List.copyOf(listeners)) l.stateChanged(evt);
}

// --- Mutator: add a photo, update state, then notify listeners (View) ---
public void addPhoto(Photo p) {
    if (p == null) return;
    photos.add(p);
    if (currentIndex < 0) currentIndex = 0; // select first item if album was empty
    fireChange(); // ← notifies View to refresh
}
```

#### View — shows current photo and triggers repaint

```
Note: In this MVC, the controller reads the model's accessors and passes a

Photo to the view. The view renders it and explicitly calls

revalidate()/repaint() so changes appear immediately.

// File: src/photoalbum/view/PhotoAlbumView.java

public void showCurrentPhoto(Photo p) {
```

```
if (p == null) {
     photoLabel.setText("No photo");
     photoLabel.setIcon(null);
  } else {
     ImageIcon icon = p.getDisplayIcon(1000, 520); // model-provided data already
resolved by controller
     if (icon == null) {
       photoLabel.setText("No photo (unsupported or unreadable file)");
       photoLabel.setIcon(null);
    } else {
       photoLabel.setText(p.getName());
       photoLabel.setIcon(icon);
       photoLabel.setHorizontalTextPosition(SwingConstants.CENTER);
       photoLabel.setVerticalTextPosition(SwingConstants.BOTTOM);
     }
  }
  // ↓↓↓ Forces the component to redraw with the new image/text
  photoLabel.revalidate();
  photoLabel.repaint();
}
```

For completeness, here is the controller method that **uses the model's accessors** and then calls the view (typical MVC flow):

```
private void refreshView() {
  List<Photo> ordered = model.getSortedPhotos(); // model accessor
  List<String> names = new ArrayList<>(ordered.size());
  for (Photo p : ordered) names.add(p.getName());
  syncingView = true;
  try {
    view.setPhotoNames(names);
    int idx = model.getCurrentIndex();  // model accessor
    if (!ordered.isEmpty()) {
       if (idx < 0 || idx >= ordered.size()) idx = 0;
       view.setSelectedIndex(idx);
       view.showCurrentPhoto(ordered.get(idx)); // triggers repaint in the view
    } else {
       view.setSelectedIndex(-1);
       view.showCurrentPhoto(null);
    }
    view.setStatus("Sort: " + model.getStrategy().name()
             + " | Photos: " + ordered.size());
  } finally {
    syncingView = false;
```

```
}
```

**Strategy Pattern** 

#### **Concrete strategies**

```
// File: src/photoalbum/strategy/SortByName.java
public class SortByName implements SortingStrategy {
  @Override public List<Photo> sort(List<Photo> photos) {
    List<Photo> copy = new ArrayList<>(photos);
    copy.sort(Comparator.comparing(Photo::getName,
String.CASE_INSENSITIVE_ORDER));
    return copy;
  }
  @Override public String name() { return "Name"; }
}
// File: src/photoalbum/strategy/SortByDate.java
public class SortByDate implements SortingStrategy {
  @Override public List<Photo> sort(List<Photo> photos) {
    List<Photo> copy = new ArrayList<>(photos);
    copy.sort(Comparator.comparing(Photo::getDateAdded));
```

```
return copy;
  }
  @Override public String name() { return "Date"; }
}
// File: src/photoalbum/strategy/SortBySize.java
public class SortBySize implements SortingStrategy {
  @Override public List<Photo> sort(List<Photo> photos) {
     List<Photo> copy = new ArrayList<>(photos);
     copy.sort((a, b) -> Long.compare(a.getFileSize(), b.getFileSize()));
     return copy;
  }
  @Override public String name() { return "Size"; }
}
Context: code that accepts/uses a strategy
// File: src/photoalbum/model/PhotoAlbumModel.java
// current strategy (context state)
private SortingStrategy strategy = new SortByDate(); // default
// plug in a new strategy dynamically
```

public void setStrategy(SortingStrategy s) {

```
if (s == null) return;
this.strategy = s;
fireChange(); // view will refresh in the new order
}
// use the active strategy to produce the ordered view of data
public List<Photo> getSortedPhotos() {
   return strategy.sort(photos);
}
(Buttons in the controller call model.setStrategy(new SortByName()), etc.)
```

## **Iterator Pattern**

#### **Iterator class**

```
// File: src/photoalbum/model/AlbumIteratorImpl.java
public class AlbumIteratorImpl implements AlbumIterator {
   private final List<Photo> ordered;
   private int index;

public AlbumIteratorImpl(List<Photo> ordered, int startIndex) {
    this.ordered = ordered;
```

```
this.index = Math.max(0, Math.min(startIndex, Math.max(0, ordered.size() - 1)));
  }
  @Override public boolean hasNext() { return !ordered.isEmpty() && index <
ordered.size() - 1; }
  @Override public boolean hasPrevious() { return !ordered.isEmpty() && index > 0; }
  @Override public Photo current() {
     if (ordered.isEmpty()) return null;
     return ordered.get(index);
  }
  @Override public Photo next() {
     if (hasNext()) index++;
     return current();
  }
  @Override public Photo previous() {
     if (hasPrevious()) index--;
     return current();
  }
  /** Exposes the iterator's current index so the controller can sync it back. */
```

```
public int getIndex() { return index; }
}
And the model exposes an iterator over the current sorted album:

// File: src/photoalbum/model/PhotoAlbumModel.java
public AlbumIterator iterator() {
   return new AlbumIteratorImpl(getSortedPhotos(), Math.max(0, currentIndex));
}
```