



RESUME



CAREER OBJECTIVE:

To make a sound position in the corporate world and work enthusiastically to utilize my technical skills, which provide self-development and help me achieve personal as well as organizational goals.

EDUCATIONAL QUALIFICATION:

Examination	Board/University	Institution	Aggregate (CGPA)
B-TECH (information science and technology)	Presidency University	Presidency University	8.21
12th (MPC)	Board of Intermediate Education, AP	Narayana Junior College	9.03
10th	Board of Secondary Education, AP	Good Shepherd English Medium School	9.00

TECHNICAL SKILLS:

- Programming Languages: C, Java, Python
- Frameworks: Spring boot(beginner), jQuery
- Tools Used: Visual studio code, sts, Eclipse
- DATABASE: MySQL
- Web programming languages: HTML, CSS, JavaScript, PHP

PROJECTS UNDERTAKEN:

1. Project Name: ATM application

- **Description:** It is desktop banking application built using java. It consists of savings account and current account As soon as you create a Account, Account number and Pin will be generated automatically By using your account number and pin number you can access the following operations like
 - Deposit
 - Withdrawal
 - Check balance

Technologies Used: Java

2. Project Name: Quiz Application

- **Description:** There are many ways to test your knowledge. In those this quiz application is one of the platforms where you can test your knowledge by attending the given questions. In this application 6 questions are provided out of those any 4 questions will be given to attend the Quiz

- Home page
- Quiz
- High score
- Feedback page

Data is stored in MySQL

Technologies Used: HTML, CSS, JavaScript, PHP

3. Project Name: Logging library for APM on HRMS

- **Description:** It is a Microservices based application which consist of 4 micro services written logs for all the services and logs are centralized and monitored
- Admin services
- Employee service
- Service Registry
- API gateway
- Cloud config

Data is stored in MySQL

Technologies Used: Java, Zipkin, Dynatrace

Frame work used: Spring Boot

REWARDS AND RECOGNITIONS:

- Certification of Java from Sololearn
- Certification of HTML, JavaScript, & Bootstrap from Udemy
- Certification of participation in INNOVATE INDIA CODING CHAMPIONSHIP
- Presented paper at National Conference

PERSONAL DETAILS:

Name: BANNURU VEERENDRA

Gender: Male

Nationality: Indian

Languages: English, Telugu, Kannada.

Permanent address: #28/1616, Noonepalli, RS road, Nandyal-518501

DECLARATION:

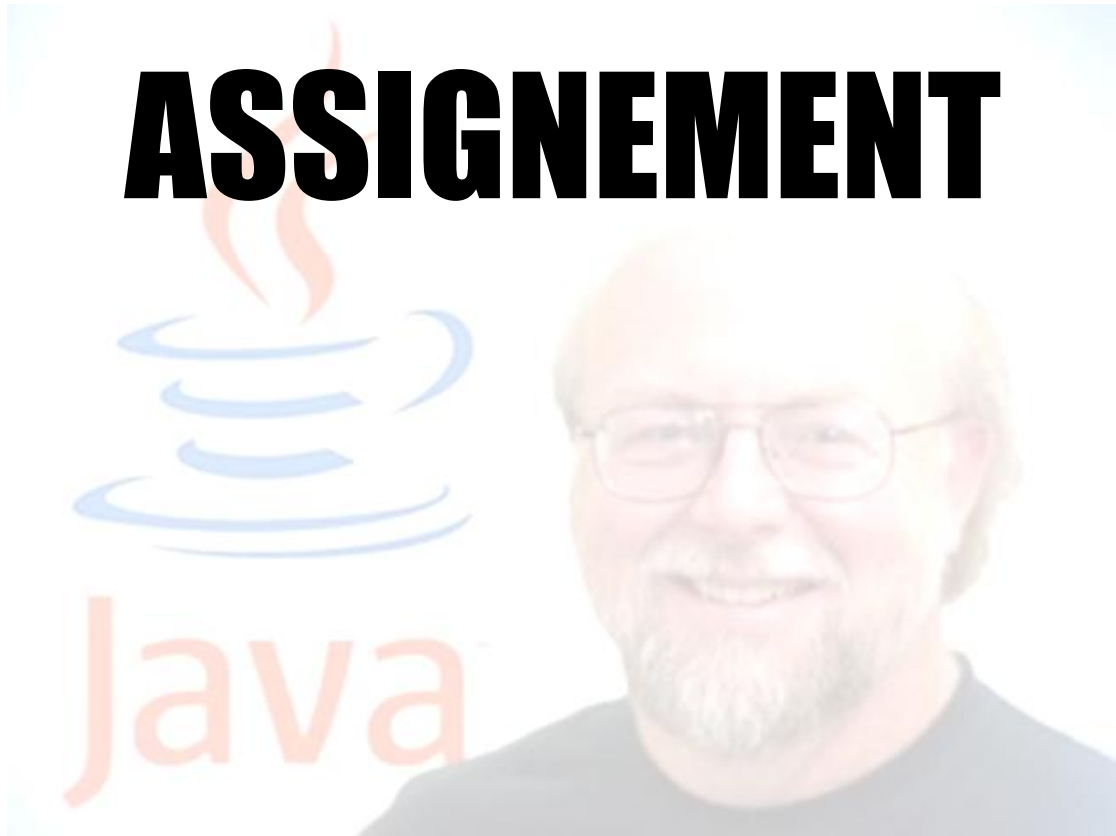
I hereby declare that the above-written particulars are true to the best of my knowledge.

Place: Nandyal.

Date:

BANNURU VEERENDRA.

ASSIGNEMENT



Topic: Methods

To: Punith sir

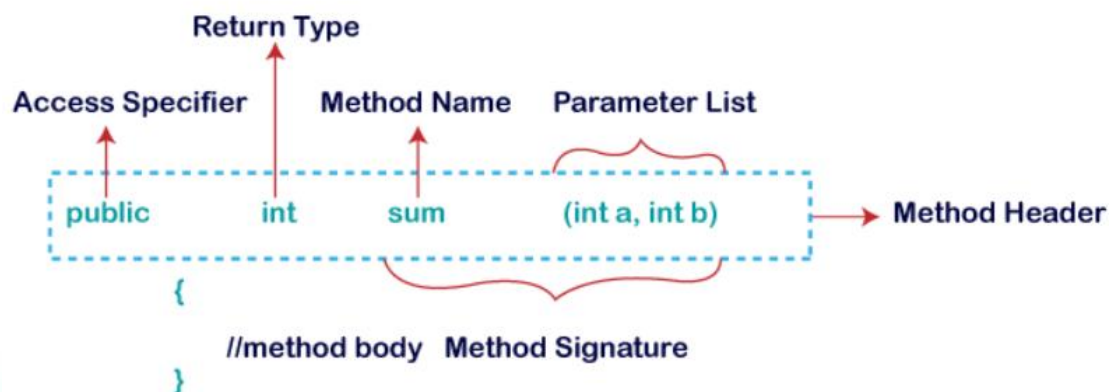
Assignment

Methods

Method is a collection of instructions that performs a specific task.

Syntax of Method/Method Declaration

```
<access_modifier> <return_type> <method_name>( list_of_parameters)
{
    //body
}
```



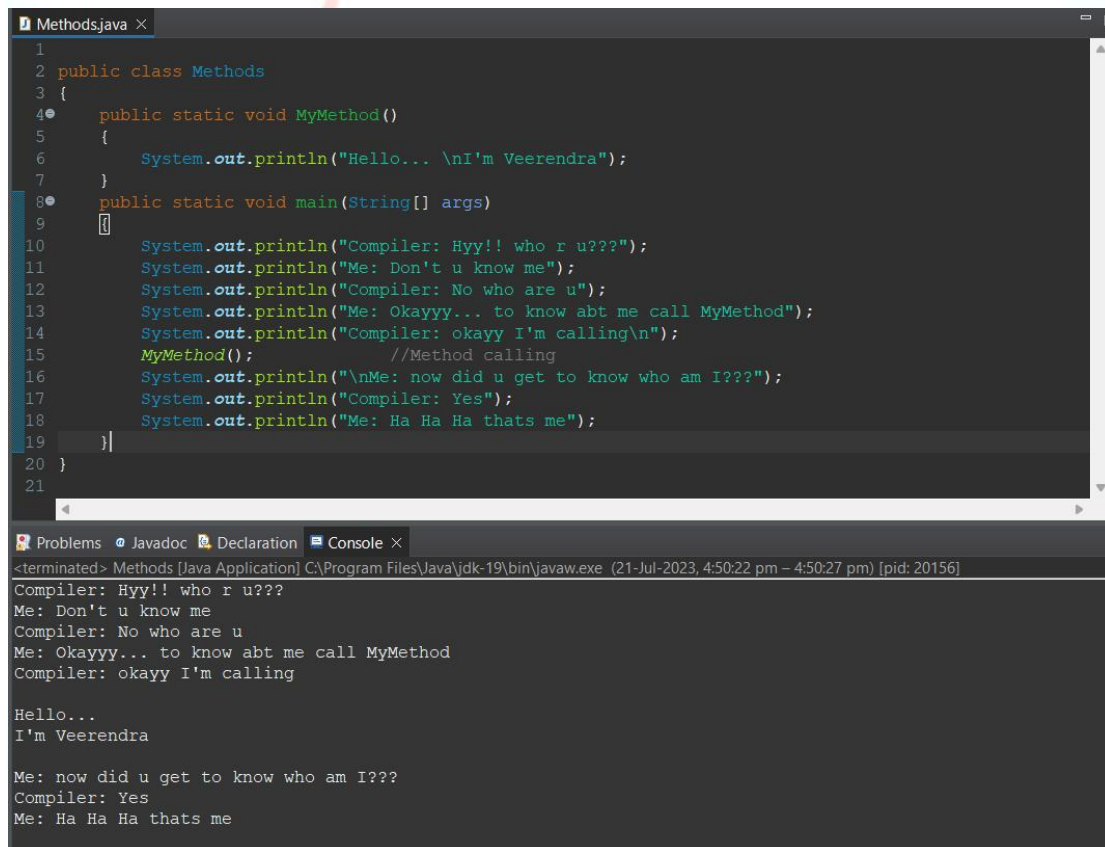
Based on whether the method is accepting the parameter and returning the value or not methods are classified into 4 types

Types

- Type 1 - Methods with no parameters and no return value
- Type 2 - Methods with no parameters and return value
- Type 3 - Methods with parameters and no return value
- Type 4 - Methods with parameters and return value

Assignment

1. Type 1 Methods with no parameters and no return value



The screenshot shows an IDE window titled 'Methods.java' with the following code:

```
1
2 public class Methods
3 {
4     public static void MyMethod()
5     {
6         System.out.println("Hello... \nI'm Veerendra");
7     }
8     public static void main(String[] args)
9     {
10        System.out.println("Compiler: Hyy!! who r u???");
11        System.out.println("Me: Don't u know me");
12        System.out.println("Compiler: No who are u");
13        System.out.println("Me: Okayyy... to know abt me call MyMethod");
14        System.out.println("Compiler: okayy I'm calling\n");
15        MyMethod(); //Method calling
16        System.out.println("\nMe: now did u get to know who am I???");
17        System.out.println("Compiler: Yes");
18        System.out.println("Me: Ha Ha Ha thats me");
19    }
20 }
21
```

Below the code editor, the 'Console' tab is active, showing the output of the program:

```
<terminated> Methods [Java Application] C:\Program Files\Java\jdk-19\bin\javaw.exe (21-Jul-2023, 4:50:22 pm - 4:50:27 pm) [pid: 20156]
Compiler: Hyy!! who r u???
Me: Don't u know me
Compiler: No who are u
Me: Okayyy... to know abt me call MyMethod
Compiler: okayy I'm calling

Hello...
I'm Veerendra

Me: now did u get to know who am I???
Compiler: Yes
Me: Ha Ha Ha thats me
```

Program

```
import java.util.Scanner;
public class Methods {
    public static void MyMethod(){
        Scanner sc=new Scanner(System.in);
        String name = sc.next();
        System.out.println("Hello... \nI'm "+name);
    }
    public static void main(String[] args) {
        System.out.println("Compiler: Hyy!! who r u???");
        System.out.println("Me: Don't u know me");
        System.out.println("Compiler: No who are u");
        System.out.println("Me: Okayyy... to know abt me
call MyMethod");
        System.out.println("Compiler: okayy I'm calling\n");
        System.out.println("Enter the name who want to
become famous");
        MyMethod(); //Method calling
        and storing in n
        System.out.println("\nMe: now did u get to know who
am I???");
        System.out.println("Compiler: Yes, Hello ");
        System.out.println("Me: Ha Ha Ha thats me");
    }
}
```

2. Type 2 Methods with no parameters and return value

```
Methods.java ×
1 import java.util.Scanner;
2 public class Methods
3 {
4     public static String MyMethod()
5     {
6         Scanner sc=new Scanner(System.in);
7         System.out.println("Enter the name who want to become famous");
8         String name = sc.next();
9         System.out.println("Hello... \nI'm "+name);
10        return name;
11    }
12    public static void main(String[] args)
13    {
14        System.out.println("Compiler: Hyy!! who r u???");
15        System.out.println("Me: Don't u know me");
16        System.out.println("Compiler: No who are u");
17        System.out.println("Me: Okayyy... to know abt me call MyMethod");
18        System.out.println("Compiler: okayy I'm calling\n");
19        String n = MyMethod(); //Method calling and storing in n
20        System.out.println("\nMe: now did u get to know who am I???");
21        System.out.println("Compiler: Yes, Hello " + n);
22        System.out.println("Me: Ha Ha Ha thats me");
23    }
24 }
```

Problems Javadoc Declaration Console ×

terminated> Methods [Java Application] C:\Program Files\Java\jdk-19\bin\javaw.exe (21-Jul-2023, 5:02:23 pm – 5:02:34 pm) [pid: 14720]

```
Compiler: Hyy!! who r u???
Me: Don't u know me
Compiler: No who are u
Me: Okayyy... to know abt me call MyMethod
Compiler: okayy I'm calling

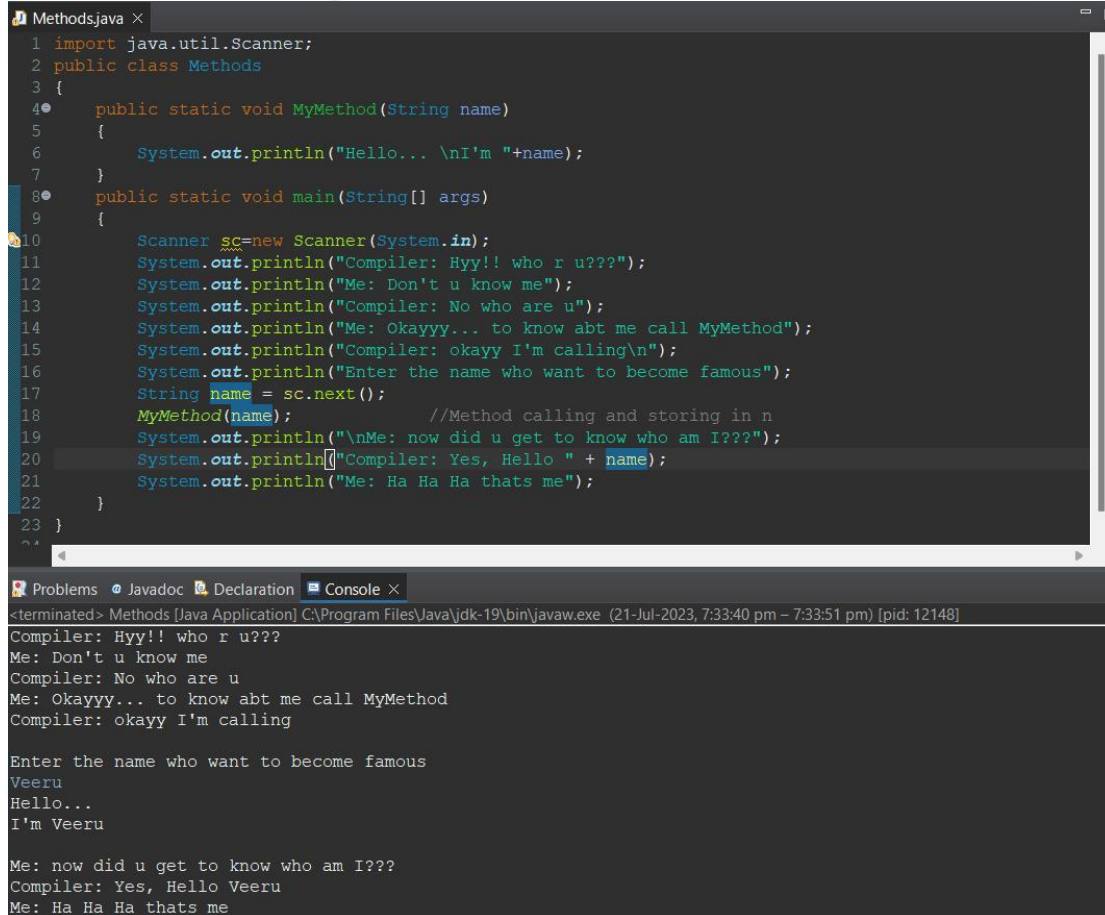
Enter the name who want to become famous
Veeru
Hello...
I'm Veeru

Me: now did u get to know who am I???
Compiler: Yes, Hello Veeru
Me: Ha Ha Ha thats me
```

Program:

```
import java.util.Scanner;
public class Methods {
    public static String MyMethod() {
        Scanner sc=new Scanner(System.in);
        String name = sc.next();
        System.out.println("Hello... \nI'm "+name);
        return name;
    }
    public static void main(String[] args) {
        System.out.println("Compiler: Hyy!! who r u???");
        System.out.println("Me: Don't u know me");
        System.out.println("Compiler: No who are u");
        System.out.println("Me: Okayyy... to know abt me call
MyMethod");
        System.out.println("Compiler: okayy I'm calling\n");
        System.out.println("Enter the name who want to become
famous");
        String n = MyMethod(); //Method
calling and storing in n
        System.out.println("\nMe: now did u get to know who am
I???");
        System.out.println("Compiler: Yes, Hello " + n);
        System.out.println("Me: Ha Ha Ha thats me");
    }
}
```


3. Type 3 Methods with parameters and no return value



The screenshot shows an IDE with a file named 'Methods.java'. The code defines a class 'Methods' with two static methods: 'MyMethod' and 'main'. 'MyMethod' takes a 'String name' parameter and prints 'Hello... \nI'm "+name)'. 'main' uses a 'Scanner' to interact with the user, calling 'MyMethod' and printing various messages. The console output shows the program's execution, including prompts for the user's name and the program's responses.

```
1 import java.util.Scanner;
2 public class Methods
3 {
4     public static void MyMethod(String name)
5     {
6         System.out.println("Hello... \nI'm "+name);
7     }
8     public static void main(String[] args)
9     {
10        Scanner sc=new Scanner(System.in);
11        System.out.println("Compiler: Hyy!! who r u???");
12        System.out.println("Me: Don't u know me");
13        System.out.println("Compiler: No who are u");
14        System.out.println("Me: Okayyy... to know abt me call MyMethod");
15        System.out.println("Compiler: okayy I'm calling\n");
16        System.out.println("Enter the name who want to become famous");
17        String name = sc.next();
18        MyMethod(name); //Method calling and storing in n
19        System.out.println("\nMe: now did u get to know who am I???");
20        System.out.println("Compiler: Yes, Hello " + name);
21        System.out.println("Me: Ha Ha Ha thats me");
22    }
23 }
```

Problems Javadoc Declaration Console

<terminated> Methods [Java Application] C:\Program Files\Java\jdk-19\bin\javaw.exe (21-Jul-2023, 7:33:40 pm – 7:33:51 pm) [pid: 12148]

Compiler: Hyy!! who r u???
Me: Don't u know me
Compiler: No who are u
Me: Okayyy... to know abt me call MyMethod
Compiler: okayy I'm calling

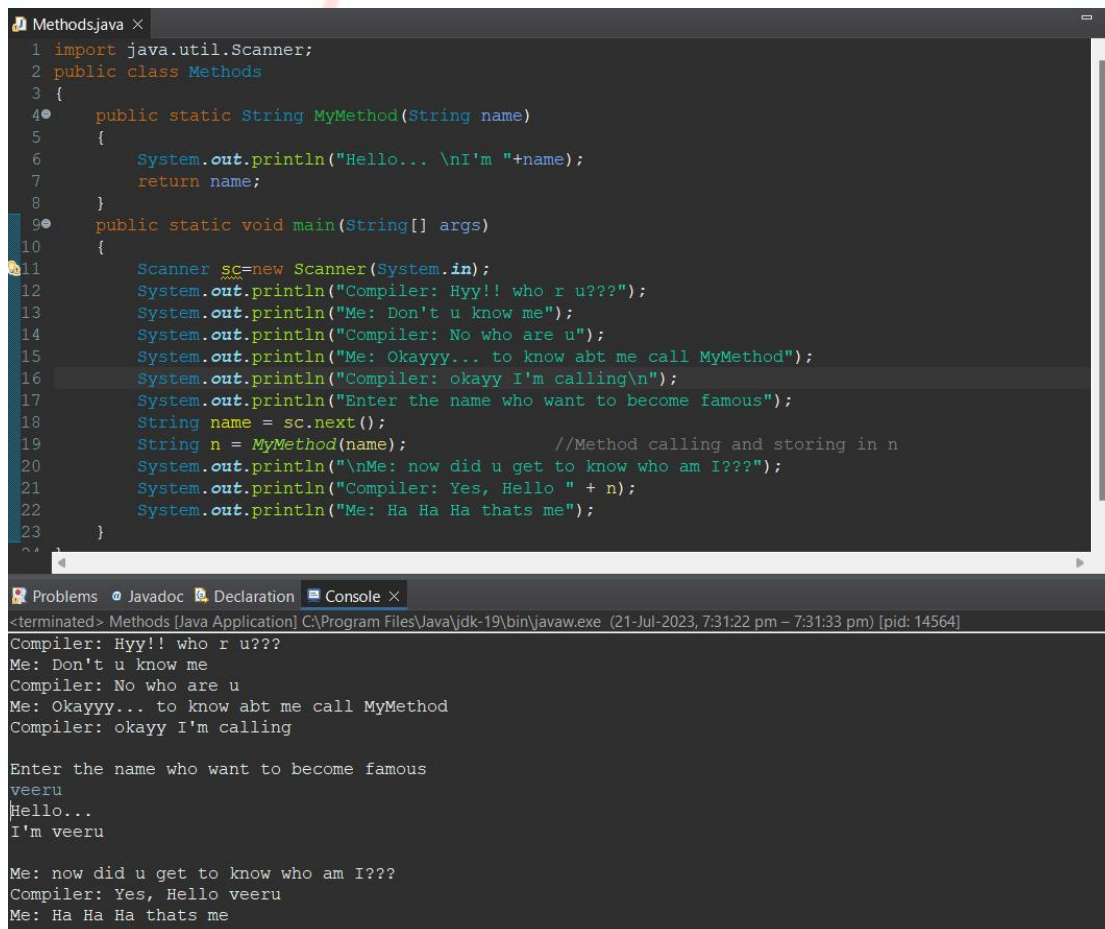
Enter the name who want to become famous
Veeru
Hello...
I'm Veeru

Me: now did u get to know who am I???
Compiler: Yes, Hello Veeru
Me: Ha Ha Ha thats me

Program

```
import java.util.Scanner;
public class Methods {
    public static void MyMethod(String name){
        System.out.println("Hello... \nI'm "+name);
    }
    public static void main(String[] args) {
        Scanner sc=new Scanner(System.in);
        System.out.println("Compiler: Hyy!! who r u???");
        System.out.println("Me: Don't u know me");
        System.out.println("Compiler: No who are u");
        System.out.println("Me: Okayyy... to know abt me
call MyMethod");
        System.out.println("Compiler: okayy I'm calling\n");
        System.out.println("Enter the name who want to
become famous");
        String name = sc.next();
        MyMethod(name); //Method calling
and storing in n
        System.out.println("\nMe: now did u get to know who
am I???");
        System.out.println("Compiler: Yes, Hello " + name);
        System.out.println("Me: Ha Ha Ha thats me");
    }
}
```


4. Type 4 Methods with parameters and return value



The screenshot shows an IDE with a file named 'Methods.java'. The code defines a class 'Methods' with a static method 'MyMethod' that takes a 'String name' and returns it. The 'main' method uses a 'Scanner' to interact with the user, calling 'MyMethod' and printing the results. The console output shows the program's execution, including prompts and user input 'veeru'.

```
1 import java.util.Scanner;
2 public class Methods
3 {
4     public static String MyMethod(String name)
5     {
6         System.out.println("Hello... \nI'm "+name);
7         return name;
8     }
9     public static void main(String[] args)
10    {
11        Scanner sc=new Scanner(System.in);
12        System.out.println("Compiler: Hyy!! who r u???");
13        System.out.println("Me: Don't u know me");
14        System.out.println("Compiler: No who are u");
15        System.out.println("Me: Okayyy... to know abt me call MyMethod");
16        System.out.println("Compiler: okayy I'm calling\n");
17        System.out.println("Enter the name who want to become famous");
18        String name = sc.next();
19        String n = MyMethod(name); //Method calling and storing in n
20        System.out.println("\nMe: now did u get to know who am I???");
21        System.out.println("Compiler: Yes, Hello " + n);
22        System.out.println("Me: Ha Ha Ha thats me");
23    }
24 }
```

Problems Javadoc Declaration Console X

<terminated> Methods [Java Application] C:\Program Files\Java\jdk-19\bin\javaw.exe (21-Jul-2023, 7:31:22 pm – 7:31:33 pm) [pid: 14564]

Compiler: Hyy!! who r u???

Me: Don't u know me

Compiler: No who are u

Me: Okayyy... to know abt me call MyMethod

Compiler: okayy I'm calling

Enter the name who want to become famous

veeru

Hello...

I'm veeru

Me: now did u get to know who am I???

Compiler: Yes, Hello veeru

Me: Ha Ha Ha thats me

Program:

```
import java.util.Scanner;
public class Methods
{
    public static void MyMethod(String name){
        System.out.println("Hello... \nI'm "+name);
        return name;
    }
    public static void main(String[] args) {
        Scanner sc=new Scanner(System.in);
        System.out.println("Compiler: Hyy!! who r u???");
        System.out.println("Me: Don't u know me");
        System.out.println("Compiler: No who are u");
        System.out.println("Me: Okayyy... to know abt me call
MyMethod");
        System.out.println("Compiler: okayy I'm calling\n");
        System.out.println("Enter the name who want to become
famous");
        String name = sc.next();
        String n = MyMethod(name); //Method
calling and storing in n
        System.out.println("\nMe: now did u get to know who am
I???");
        System.out.println("Compiler: Yes, Hello " + n);
        System.out.println("Me: Ha Ha Ha thats me");
    }
}
```



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Thank you

sir

Assignment