

一. 进程:正在运行的程序,进程是资源分配的最小单元

线程:是进程中执行单元,线程是cup调度的最小单元

一个进程中至少要有一个线程,这个线程叫主线程;还可以添加新的线程,这些线程叫子线程;

```
1  !!!主线程
2  Thread mainThread = Thread.currentThread();
3  System.out.println(mainThread);
```

## 二. 创建线程

1. Thread子类

2. 实现Runnable接口

3. 线程池

```
1  MyThread myThread=new MyThread();
```

在当前线程执行,并没有开启新的线程.

```
1  myThread.run();
```

开始子线程. 并调用run方法

```
1  myThread.start();
```

## 三. 线程池

缓存(冲)线程池

```
1  ExecutorService executorService= Executors.newCachedThreadPool();
```

固定线程池

```
1  ExecutorService executorService = Executors.newFixedThreadPool(1);
```

向线程池中添加执行代码

```
1  for (int i = 1; i < 20; i++) {
2  Thread.sleep(10);
```

```

3  Runnable runnable=new PoolRunnable("张三"+i);
4  executorService.execute(runnable);
5  }
6  /*Runnable runnable=new PoolRunnable("张三");
7  executorService.execute(runnable);*/
8
9  /*Runnable runnable1 = new PoolRunnable("李四");
10 executorService.execute(runnable1);*/
11

```

## 抢票

```

1  SaleTicket saleTicket=new SaleTicket();
2  Thread thread1=new Thread(saleTicket,"学生窗口");
3  Thread thread2=new Thread(saleTicket,"军人窗口");
4  Thread thread3=new Thread(saleTicket,"普通窗口");
5
6  thread1.start();
7  thread2.start();
8  thread3.start();

```

### 四. 方式一: 1. 创建实现了Runnable接口类

2. 重写run方法

3在run方法内, 写准备在子线程中执行的代码

4创建MyRunnable对象

5. 使用Thread的有参构造方法, 把MyRunnable对象传过去.

6. Thread对象调用start方法

### 方式二: 1继承Thread类

2重写run方法

3在run方法内, 写准备在子线程中执行的代码

4创建MyThead对象, 并调用start方法

## 锁:

当多个线程使用相同的数据时, 会出现资源抢夺

解决方案:对共享数据的处理, 一个时刻, 只能有一个线程在处理

```
1 ReentrantLock lock = new ReentrantLock();
```

仓库的最大存储量

```
public static final int MAX_SIZE = 100;
```

仓库的载体

方式1, 线程安全的类

```
1 private Vector arrayList=new Vector();
```

方式2:加锁

```
1 private ArrayList arrayList = new ArrayList();
```

```
1 存
2 public void add(int count) {
3     synchronized (arrayList) {
4         while (count > MAX_SIZE - arrayList.size()) {
5             System.out.printf("要添加%d个货物,当前空间不足为%d,空间不足!\n", count, MAX_SIZE - arrayList.size());
6             try {
7                 arrayList.wait();
8             } catch (InterruptedException e) {
9                 e.printStackTrace();
10            }
11        }
12        for (int i = 0; i < count; i++) {
13            arrayList.add(new Object());
14        }
15        System.out.printf("要添加%d个货物,添加成功,当前空间为%d\n", count, MAX_SIZE - arrayList.size());
16        arrayList.notifyAll();
17    }
18 }
```

```
1
2 //取
3 public void minus(int count) {
4     synchronized (arrayList) {
5         while (count > arrayList.size()) {
6             System.out.printf("要取%d个货物,当前货物为%d,货物不足!\n", count, arrayList.size());
```

```
7  try {
8    arrayList.wait();
9  } catch (InterruptedException e) {
10   e.printStackTrace();
11  }
12  }
13  for (int i = 0; i < count; i++) {
14    arrayList.remove(0);
15  }
16  System.out.printf("要取%d个货物,取货成功,当前空间不足为%d\n", count, array
List.size());
17  arrayList.notifyAll();
18  }
19  }
```