# **Universal Specificity Investigation 7: Determining Which Frame is Universally Stationary**

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Prior investigations into the theory of universal specificity (or specificity for short) found a proper conception of time missed in common practice; which led to the realization that a universally stationary frame must exist; which led to the discovery that for any inertial reference frame the average effective speed of light,  $c_0$ , is less than or equal to c, and equal in all directions; which led to discovering the cause of kinetic time dilation; which led to revisiting the relativistic kinetic energy and total energy model; which finally allowed for the integration between potential and kinetic time dilation and an updated total energy model comprised of internal, kinetic and potential energy.

The most important takeaway from this investigation thus far is this: the difference in power between properly formed and ill-formed concepts is the difference between scientific progress and stagnation. Our proper conception of time led to many discoveries and integrations that would otherwise be impossible with it. Using what has been discovered, this investigation now turns to a means to objectively measure the universally stationary frame.

#### 1. Universal Inertial Frame

A universally stationary frame (USF) is the only inertial reference frame that is still (no velocity) in the universe. There is such a frame for rotation, where it is easy to measure which frame has no angular velocity. A simple water in a buck experiment can tell you if the reference frame anchored to the bucket is rotating or not. If the bucket is rotating the surface of the water will create a bowl shape, and if it is not rotating, then the surface will be flat, as shown in Figure 1.



Figure 1. a) Non-rotating bucket of water. b) Rotating bucket of water.

A similar experiment cannot determine if a reference frame has velocity relative to the USF, as shown in Figure 2.

Michelson and Morely tried (and failed) to determine the relative motion of earth with respect to the USF by measuring the difference in velocity of light from the same source at different points in earth's orbit, but instead demonstrated the interesting fact that the speed of light measured in any inertial frame is constant [1], or at least the average relative speed of light is constant [2] (also see investigation 2). Something is

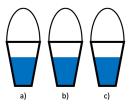


Figure 2. a) Universally stationary. b) Velocity is 0.5c. c) Velocity is  $0.\overline{9}c$ .

special about translational velocity, as compared to rotational velocity, where any inertial frame at any translational velocity appears to be stationary, while frames with rotational velocity is immediately noticeable.

Several experiments have been devised [4] that might measure motion relative to the USF, given the correctness of different theories [2]. Our aim in this investigation is, given the correctness of specificity, to devise another experiment that can objectively measure motion relative to the USF.

To begin, you might have noticed a peculiarity about kinetic time dilation, which is that despite the unit changes caused by work done, all pair-wise reference frames seem to agree on their respective relative velocity between each other. This is our first clue as to why translational velocity is special.

## 2. A SURVEY OF UNIT CHANGES

We know that the units of measurement change for space and time when work is done, but why not velocity? First it is important to know that any two observers always agree on their miscalibrated relative speed [5]. Velocity, being a ratio of a change in distance to a change in time, means agreed upon speed implies their relative time dilation and length contraction are reciprocals, as shown in Equation (1).

$$|v_1| = |-v_2| \tag{1a}$$

$$\frac{dx_1}{dt_1} = \frac{dx_2}{dt_2} \tag{1b}$$

$$\frac{dt_2}{dt_1} = \frac{dx_1}{dx_2} \blacksquare \tag{1c}$$

$$\frac{dt_2}{dt_1} = \frac{dx_1}{dx_2} \blacksquare \tag{1c}$$

This ratio of distance to velocity cancels the effect of change in units either might otherwise observe. This is what makes velocity special. All attempts to date to measure motion relative to a USF has relied on measuring velocity, which have thus far proved incapable of detecting the USF. It is not difficult to see why such attempts have failed to detect the USF, since the only effect of being in an inertial reference frame different from the USF is a change of units caused by work done, so of course we ought to expect a failed detection if we use a measurement where the effect is nullified.

What is required to objectively measure the USF is to use a measurement that does not nullify the effect of being in a reference frame different from the USF. What is required is a means to observe the unit change caused by work done, so that we can calculate an object's velocity in the USF. Then we can relate that object's velocity to everything else using known methods.

## 3. How to Objectively Measuring the Universal Inertial Frame

Experimenting with acceleration appears to be where we must first look to detect the USF, since acceleration involves an imbalanced ratio that might not nullify the effect of a unit change. In fact, if one takes a closer look at the bucket experiment, one notices that this test also involved acceleration. Rotational velocity might only correlates to the test result—rotational acceleration might be the cause.

We, therefore, need a similar test involving translational acceleration. Only two forms of translational acceleration that involve a unit change are known: kinetic and gravitational. Only gravitational acceleration ends up being useful.

A kinetic acceleration experiment might involve studying unit changes caused by accelerating a rocket to Alpha Centauri and back, like in the twins paradox setup. The problem with this experiment is that it would rely on remote measurements, which takes time and distance to make these kinds of measurements. The best form of remote measurement involves using photons, like LADAR, to make estimates of speed (via Doppler frequency shifts) and estimates of distance (via lap time of returns). Therefore, this experiment depends on the speed of light traveling for some time and distance, which nullifies the effects we are attempting to measure. This experiment, therefore, has to fail in detecting the USF.

A gravitational acceleration experiment, on the other hand, only has to rely on local measurements. As an example, one such experiment might involve using six identical gravimeters, like the one derived in an earlier investigation, shown in Figure 3. If this experiment is set up appropriately, and given that the specificity is correct, then it will allow us to calculate which frame is the USF.

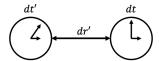


Figure 3. Gravimeter.

Recall from a prior investigation (see investigation 5) into specificity that the gravimeter is measuring two rates of change in time, dt and dt', via identical clocks some distance, dr', apart from each other. Additionally, dr' is normal to the time dilation gradient, and dt' is farther from the center of mass than dt. Lastly, these measurements translates to gravitational acceleration as shown in Equation (2).

Let: 
$$\nabla \tau^2 = \frac{\tau^2}{dr'} = \frac{\left(1 - \left(\frac{dt}{dt'}\right)^2\right)}{dr'}$$
 (2a)  
 $g(r') = \lim_{dr' \to 0} -e_T \nabla \tau^2$  (2b)

$$g(r') = \lim_{dr' \to 0} -e_T \nabla \tau^2$$
 (2b)

The gravimeter in this experiment would measure the gravitational acceleration of a massive object, but in three orthogonal dimensions (two gravimeters per dimension). The speed of each gravimeter would be equivalent, measured in the massed object's reference frame (MOF), and directed towards its center of mass. two of three dimensions are shown in Figure 4. (Note: in and out of paper dimension is not shown).

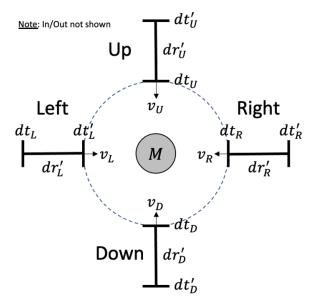


Figure 4. USF detection experiment.

How this experiment works is that the gravimeter's clocks take a measure of dt and dt' once the forward clock reaches some marked threshold some radius from the center of mass, as measured from the center of mass' inertial reference frame. Each gravimeter, being identical and calibrated to the same initial inertial reference frame, assumes dr' is the same under any condition; however, the radial location where dt' is measured could change since the base unit subsumed under dr' could physically change in different frames due to length contraction. Additionally, for each gravimeter, the physical change to its dr' is independent from all the other gravimeters' physical changes, and only depend on that particular gravimeter's velocity is relative to the USF. Lastly, any changes to the ratio  $\frac{dt}{dt'}$  in Equation (2) due to kinematic time dilation is nullified, in the same way it is nullified for velocity; therefore, the only change in the ratio  $\frac{dt}{dt'}$  will be due to changes in the location where dt' is measured.

Once gravitational acceleration is measured by each gravimeter, a direct solution for the velocity of the massed object relative to the USF might not be possible because of the set of non-linear equations. However, a simulation can run the set of possible velocities relative to the USF and experimental results can be compared to simulated results. That way the simulated results that line up with experimental results will indicate the MOF relative velocity we seek. Subtracting that velocity from the MOF tells us which frame, relative to the MOF, is the USF.

Even though we lack experimental results, a simulation was ran for a notional case to demonstrate how this simulated numerical solution would appear. In order to gain the necessary precision, the gravitational acceleration in orbit measured in the MOF, and the speed of all the gravimeters in the MOF, had to be quite large. A simulation for a single dimension was ran (see code in Appendix), and the parameters for the executed simulation were:

- Mass of object: 1000 [Solar Masses]
- Original distance, dr', clocks were apart in MOF: 1 [km]
- Measurement distance from center of mass: 0.5 [AU]
- Speed of gravimeters in the MOF: 0.1 [fraction of c]

The results of this simulation can be seen in Figure 5. From the results we can see how the massed object's velocity in the USF (x-axis) affects the gravimeter readings (y-axis). Three gravimeters were simulated: an orbital gravimeter, a gravimeter traveling faster than the massed object in the USF (gravimeter1), and a gravimeter traveling slower (gravimeter2).

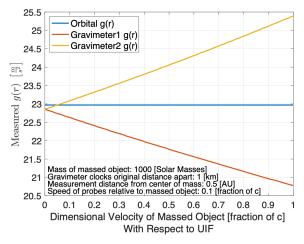


Figure 5. Simulated Results.

Suppose we were able to execute a real experiement with such parameters, and found that the measured gravitational acceleration, g(r), were found to be  $21.75 \left[ms^{-2}\right]$  and  $24.05 \left[ms^{-2}\right]$  for gravimeter1 and gravimeter2 respectively. That would mean the massed object had a dimensional speed of 0.5c relative to the USF in the direction of gravimeter1's velocity.

## 4. CONCLUSION

In conclusion, it was shown that it is possible to detect the USF if measurements are taken that do not nullify the effects of changes of units caused by work done. The designed experiment involving sending gravimeters hurtling towards the center of mass of a massive object is capable of such a detection, if specificity is correct.

The last question to be investigated by this specificity series is: if spacetime is not a real thing, and therefore, cannot be responsible for any time dilation, as an environmental affect on objects, then what causes everything in the same reference

frame to be effected by time dilation to the same degree? Addressing that question is the focus of the next (and last) investigation.

#### REFERENCES

- [1] A. Michelson & E. Morley, *On the relative motion of the Earth and the luminiferous ether*, American Journal of Science, vol. s3-34, no. 203, pp. 333–345, 1887.
- [2] K. Szostek and R. Szostek, *Kinematics in the special theory of ether*, Moscow University Physics Bulletin, vol. 73, no. 4, pp. 413–421, 2018.
- [3] K. Szostek and R. Szostek, The concept of a mechanical system for measuring the one-way speed of light, Technical Transactions, No. 2023/003, e2023003, 1-9, 2023, ISSN 0011-4561
- [4] K. Szostek and R. Szostek, The concept of a mechanical system for measuring the one-way speed of light, Technical Transactions, No. 2023/003, e2023003, 1-9, 2023, ISSN 0011-4561
- [5] R. Buenker, On the equality of relative velocities between two objects for observers in different rest frames. Apeiron, Volume 20, No. 2., December 2015.

#### **APPENDIX**

#### MATLAB CODE

```
1 % Code designed to demonstrate detection of universally stationary frame (USF)
  function USF_via_gravity()
  % initializations, constants and simple functions
  % initialization
  clear all
  clc
  close all
7
  % constants
9
    = 299792458; % [m/s] speed of light
10
    = 6.6744e-11; % [m<sup>3</sup>/(kg s)] gravitational constant
  G
11
  Me = 5.97219e24; % [kg] earth's mass
  13
  AU = 152.03e9:
                   % [m] distance from sun to earth
15
16
  % simple functions
17
              = @(v) 1./ sqrt(1-v.^2);
18
               = @(v1_in, v2_in) (v1_in+v2_in)/(1 + v1_in*v2_in);
  add_vel
  grav_2_dt
              = @(g,r) sqrt(1-g*r/et);
20
  r_2_gravObj = @(M, r) G*M/r^2;
21
  gravimeter = @(dtnear_dtfar, dr) (c^2/(2*dr))*(1-(dtnear_dtfar)^2);
22
  % experiement: travel two gravimeters (probes) towards center of massed object (MO)
24
  % set conditions (in MO's frame)
25
  MMO
            = 1e3*Ms; % [kg] mass of object at center of experiment
26
  r_measure = AU/2;
                       % [m] nearest clock distance from center of MO
27
                       % [frac of c] speed of probes relative to MO
  probe_dv = 0.1;
            = 1000;
                       % [m] clocks distance apart when stationary
  gmtr_dr
29
30
  % initialize
31
  gr_orbit_all
               = [];
  gr_probe1_all = [];
33
  gr_probe2_a11 = [];
34
35
  % loop through range of MO velocities
36
  v_0bj_1all = [0:0.01:0.99 \ 0.99:0.001:0.999]; \% [frac of c] speed of MO (in USF)
37
  for ivo = 1 : length(v_obj_all)
38
      % (in USF)
39
                                                  % [frac of c] velocity of MO
40
      v_obj
                     = v_obj_all(ivo);
                                                  % [frac of c] velocity of probe1
      v_p1
                     = add_vel(v_obj, probe_dv);
41
                     = add_vel(v_obj, -probe_dv); % [frac of c] velocity of probe2
      v_p2
42
                                                  % [-] kinetic differential for MO
% [-] kinetic differential for probe1
      drUSF_drp_obj = gamma(v_obj);
43
      drUSF_drp_p1
                    = gamma(v_p1);
44
      drUSF_drp_p2 = gamma(v_p2);
                                                  % [-] kinetic differential for probe2
45
46
      % determine kinetic time/space dilation effects on grivimeters (in USF)
47
      gmtr_dr_USF_obj = gmtr_dr/drUSF_drp_obj; % [m] clocks distance apart
48
      gmtr_dr_USF_p1 = gmtr_dr/drUSF_drp_p1; % [m] clocks distance apart
49
      gmtr_dr_USF_p2 = gmtr_dr/drUSF_drp_p2; % [m] clocks distance apart
50
51
      % determine effects on gravimeter from orbit of MO (in MO frame)
52.
                                                             % [m] clocks distance apart
                     = drUSF_drp_obj*gmtr_dr_USF_obj;
      dr_obit
53
      r_f_orbit
                                                              % [m] farthest clock
                     = r_measure+dr_obit;
          distance to MO
                     = r_measure;
                                                              % [m] nearest clock
      r_n_orbit
55
          distance to MO
       dtn_dtf_orbit = frames_dtn_dtf(r_f_orbit ,r_n_orbit); % [-] clock differential
                                                             % [m/s^2] measured g
                    = gravimeter(dtn_dtf_orbit,gmtr_dr);
      g_m_orbit
57
58
      % determine effects on gravimeter from probe 1 (in MO frame)
59
                      = drUSF_drp_obj*gmtr_dr_USF_p1;
                                                                 % [m] clocks distance
60
          apart
                      = r_measure+dr_p1;
                                                                 % [m] farthest clock
      r_f_probe1
          distance to MO
```

```
% [m] nearest clock
          r_n_probe1
                               = r_measure;
62
               distance to MO
          dtn_dtf_probel = frames_dtn_dtf(r_f_probel, r_n_probel); % [-] clock differential
63
                               = gravimeter(dtn_dtf_probe1,gmtr_dr);
         g_m_probe1
                                                                                          % [m/s<sup>2</sup>] measured g
64
65
         % determine effects on gravimeter from probe 2 (in MO frame)
                               = drUSF_drp_obj*gmtr_dr_USF_p2;
                                                                                          % [m] clocks distance
         dr_probe2
67
              apart
                               = r_measure+dr_probe2;
                                                                                          % [m] farthest clock
          r_f_probe2
68
               distance to MO
                             = r_measure;
          r_n_probe2
                                                                                          % [m] nearest clock
              distance to MO
          dtn_dtf_probe2 = frames_dtn_dtf(r_f_probe2, r_n_probe2); % [-] clock differential
70
         g_m_probe2
                               = gravimeter(dtn_dtf_probe2, gmtr_dr); % [m/s^2] measured g
71
72
         % store results
73
          gr_orbit_all = [gr_orbit_all g_m_orbit];
gr_probe1_all = [gr_probe1_all g_m_probe1];
gr_probe2_all = [gr_probe2_all g_m_probe2];
74
75
76
77
    end
78
   % plot results
79
    fig = figure(1);
80
    hold off
    plot(v_obj_all, gr_orbit_all, 'LineWidth',2);
83
    plot(v_obj_all , gr_probe1_all , 'LineWidth' ,2);
plot(v_obj_all , gr_probe2_all , 'LineWidth' ,2);
84
   % clean up plot
87
    legend ('Orbital g(r)', 'Gravimeter1 g(r)', 'Gravimeter2 g(r)', 'FontSize', 16, 'location'
88
         , 'NW');
    xlabel({'Dimensional Velocity of Massed Object [fraction of c]', 'With Respect to USF
         '}, 'FontSize', 16);
    ylabel ('Measured g(r) \sim \left[ \frac{m}{s^2} \right] right] \( ', 'FontSize', 16, 'Interpreter','
         latex');
    grid on
91
   a = get(gca, 'XTickLabel');
92
    set (gca, 'XTickLabel', a, 'fontsize', 16)
    xticks ([0:.1:1]);
annotation (fig, 'textbox', [.13 .10 .8 .2], 'String'...
, sprintf ('Mass of massed object: %d [Solar Masses]', MMO/Ms)...
96
   , 'EdgeColor', 'none', 'FontSize', 14);
annotation (fig, 'textbox', [.13 .07 .8 .2], 'String'...
, sprintf('Gravimeter clocks original distance apart: %d [km]', gmtr_dr/1e3)...
, 'EdgeColor', 'none', 'FontSize', 14);
annotation (fig, 'textbox', [.13 .04 .8 .2], 'String'...
, sprintf('Measurement distance from center of mass: %0.1f [AU]', r_measure/AU)...
'EdgeColor', 'none', 'FontSize', 14):
97
98
99
100
101
102
    , 'EdgeColor', 'none', 'FontSize', 14); annotation (fig, 'textbox', [.13 .01 .8 .2], 'String'..., sprintf('Speed of probes relative to massed object: %0.1f [fraction of c]',
103
104
105
              probe_dv)...
          , 'EdgeColor', 'none', 'FontSize', 14);
106
107
   % supporting function
108
          function dtn_dtf = frames_dtn_dtf(r_f, r_n)
109
               % (in MO frame)
110
                           = r_2-gravObj(M_MO, r_1); % gravitational specific force at clock
               g_{-}f
111
                    farthest from MO
                           = r_2_gravObj(M_MO, r_n); % gravitational specific force at clock
               g_n
112
                    nearest to MO
                                                               % time dilation of clock farthest from MO
               dt_{-}f
                           = grav_2-dt(g_f, r_f);
113
                           = \operatorname{grav}_2 \operatorname{dt}(\operatorname{g}_n, r_n);
                                                               % time dilation of clock nearest to MO
               dt_n
114
               dtn_{-}dtf = dt_{-}n/dt_{-}f;
                                                               % relative time differential between
115
                    closest and farthest clock
         end
116
```

end

117