

# **Project Report –1**

## **VLSI Design Lab**

**Title: Control Status Registers (CSR)**

**Submitted By:**

**Manish Ranjan(24M1176)**

**Anubhav Bhura(24M1219)**

**Razul N Haris(24M1182)**

**Supervisor:**

**Prof. Laxmeesha Somappa**

**February 21,2025**

# CSR

## Basic Theory of Control and Status Registers (CSRs) in Processor Architectures

Control and Status Registers (CSRs) are critical components in modern processor designs, particularly within the RISC-V architecture. They serve as a central mechanism to control processor operations, manage state, and facilitate exception and interrupt handling. CSRs encapsulate both configuration and status information, enabling the system to respond dynamically to various events and maintain proper execution flow.

At the heart of CSR functionality lies a set of key registers that monitor and control the processor's behavior. Among these are the privilege register, status register, trap vector register, exception program counter, cause register, interrupt pending and enable registers, and additional auxiliary registers.

### 1. Privilege and Status Management

The privilege register maintains the current operating level of the processor, ensuring that only authorized code executes critical operations. The status register holds vital flags such as interrupt enable bits and other state indicators that reflect the current condition of the processor. When an exceptional event occurs, portions of the status register are updated to record the active state, allowing for proper restoration after the event is handled.

### 2. Exception Handling and Trap Processing

Exception handling is a cornerstone of CSR utility. When the processor detects an exception—be it due to an environment call, a breakpoint, or misaligned instruction fetch—it records the event's cause in a dedicated register. The exception program counter saves the address of the instruction that triggered the exception, ensuring that execution can resume correctly after the exception is serviced. The trap vector register provides the base address for the exception handler, which, when combined with the cause information, directs the processor to the correct service routine.

### 3. Interrupt Management

Interrupts, whether triggered externally or by internal conditions, are managed through dedicated registers that track both pending and enabled interrupt signals. By comparing these registers, the system determines when to service an interrupt. This controlled mechanism prevents spurious or unauthorized interrupts from disrupting normal execution, thereby maintaining system stability.

#### **4. CSR Access Operations**

Instructions specifically designed for CSR access allow for reading and modifying these registers. Operations may include writing a new value, setting specific bits, or clearing bits within the register. A masking mechanism ensures that only the writable parts of a register are modified, protecting reserved bits from unintended changes. Furthermore, access control enforced by privilege levels prevents unauthorized modifications, and any attempt to alter a CSR without sufficient rights results in an exception.

#### **5. System Robustness and Context Switching**

In scenarios where an exception or interrupt is triggered, the processor follows a well-defined sequence: the cause is recorded, the current state is saved (including privilege and status information), and the control is transferred to an appropriate handler. Once the exception is handled, a return mechanism restores the saved state, allowing normal execution to continue. This sequence not only supports reliable error recovery but also facilitates efficient context switching between different execution states.

# Implementation

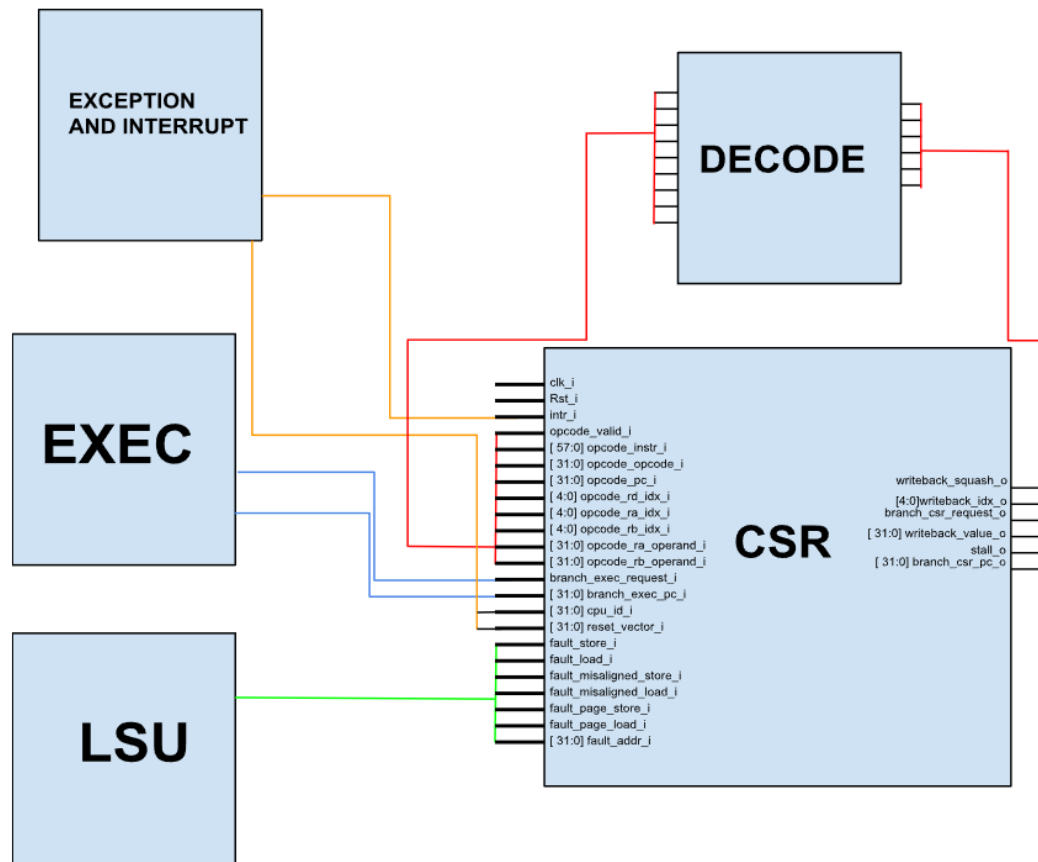
## I. Inputs and Output Ports :

---

```
input wire      clk_i,
input wire      rst_i,
input wire      intr_i,          //External interrupt input from Exception and Interrupt
input wire      opcode_valid_i,  //Indicates if the current opcode is valid from Decode
input wire [57:0] opcode_instr_i, //instruction input from Decode
input wire [31:0] opcode_opcode_i, //opcode input from Decode
input wire [31:0] opcode_pc_i,    //Program counter for the current instruction from Decode
input wire [4:0] opcode_rd_idx_i, // Destination register index from Decode
input wire [4:0] opcode_ra_idx_i, // First source register index from Decode
input wire [4:0] opcode_rb_idx_i, //Second source register index from Decode
input wire [31:0] opcode_ra_operand_i, //Value of the first source register from Decode
input wire [31:0] opcode_rb_operand_i, //Value of the second source register from Decode
input wire      branch_exec_request_i, // Indicates a branch execution request from Exec
input wire [31:0] branch_exec_pc_i,    // Target PC for the branch execution from Exec
input wire [31:0] cpu_id_i,            //CPU identification number from Exception and Interrupt
input wire [31:0] reset_vector_i,      //Reset vector address from Exception and Interrupt
input wire      fault_store_i,         //Indicates a store fault from LSU
input wire      fault_load_i,          // Indicates a load fault from LSU
input wire      fault_misaligned_store_i, //Indicates a misaligned store fault from LSU
input wire      fault_misaligned_load_i, //Indicates a misaligned load fault from LSU
input wire      fault_page_store_i,    //Indicates a page fault during store from LSU
input wire      fault_page_load_i,     //Indicates a page fault during load from LSU
input wire [31:0] fault_addr_i,        // Address where a fault occurred from LSU

output reg [4:0] writeback_idx_o,       //Index of the register to be written back to Decode
output reg      writeback_squash_o,     //Indicates if the writeback should be squashed to Decode
output reg [31:0] writeback_value_o,    // Value to be written back to Decode
output reg      stall_o,               //Indicates if the pipeline should stall to Decode
output reg      branch_csr_request_o,   //Indicates a branch request due to CSR operation to Decode
output reg [31:0] branch_csr_pc_o      // Target PC for the CSR-induced branch to Decode
```

## II. RISC-V CSR Module Integration :



The CSR module is a central hub that exchanges control, status, and exception-related information between various parts of your processor. Here's a breakdown of its communication:

### 1. Interaction with the Decode Unit:

#### a. Instruction and Operand Data:

The module receives opcode-related signals from the decode stage (e.g., `opcode_valid_i`, `opcode_instr_i`, `opcode_opcode_i`, `opcode_pc_i`) along with source (`opcode_ra_operand_i`, `opcode_rb_operand_i`) and destination register indices (`opcode_rd_idx_i`, `opcode_ra_idx_i`, `opcode_rb_idx_i`). These inputs tell the CSR module what operation to perform and provide the data it needs to work on.

#### b. Writeback to Decode:

After processing, the CSR module sends the result back to the decode unit using outputs like `writeback_idx_o` (indicating which register to update),

writeback\_value\_o (the computed value), and writeback\_squash\_o (to indicate if the writeback should be ignored due to, for example, branch mispredictions or exceptions).

## **2. Connection with the Execution Unit:**

### **a. Branch Control:**

The execution unit signals branch-related events via branch\_exec\_request\_i and provides the target program counter (branch\_exec\_pc\_i). If a CSR operation necessitates a branch (for instance, due to an exception or interrupt), the CSR module issues its own branch request (branch\_csr\_request\_o) along with the target address (branch\_csr\_pc\_o) to help steer the control flow accordingly.

## **3. Interface with Exception and Interrupt Logic:**

### **a. Interrupt and Reset Handling:**

The external interrupt signal (intr\_i) comes from the exception/interrupt management module, letting the CSR module know when an external event needs attention. Additionally, signals such as cpu\_id\_i and reset\_vector\_i provide identification and initialization information to properly manage interrupts and system resets.

## **4. Feedback from the Load-Store Unit (LSU):**

### **a. Fault Detection:**

The CSR module monitors several fault signals from the LSU: fault\_store\_i, fault\_load\_i, fault\_misaligned\_store\_i, fault\_misaligned\_load\_i, fault\_page\_store\_i, and fault\_page\_load\_i. The fault\_addr\_i indicates the memory address where a fault occurred. These inputs help the CSR module update status registers and trigger appropriate exception handling routines when memory-related errors are detected.

## **5. Clock and Reset Synchronization:**

### **a. System Coordination:**

The clk\_i and rst\_i inputs ensure that all operations within the CSR module are synchronized with the overall processor clock and that the module can be properly initialized or reset when needed.

### III. Results: Post Synthesis Timing Simulation.

#### 1. ECALL and CSRRW Instruction

##### Test Case Details:

```
#10 rst = 0;

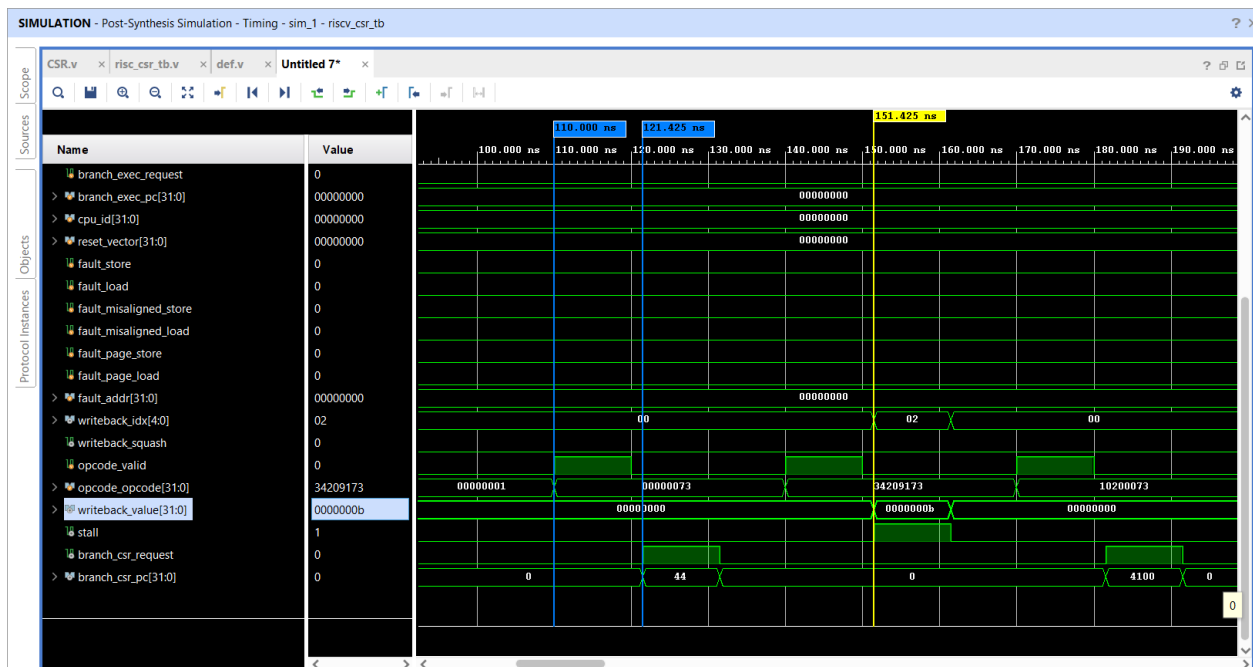
#100
// Ecall
opcode_valid = 1;
opcode_opcode = 32'h00000073; // ECALL opcode
opcode_pc     = 32'h1004;      // Example PC that will be captured in mepc

#10;
opcode_valid = 0;

#20 // Reading Mcause for Ecall through CSRRW Instruction
opcode_valid = 1;
opcode_opcode = {12'h342, 5'b00001, 3'b001, 5'b00010, 7'b1110011}; // CSRRW instruction
opcode_ra_operand = 32'h11111100;

#10;
opcode_valid = 0;

#20
```



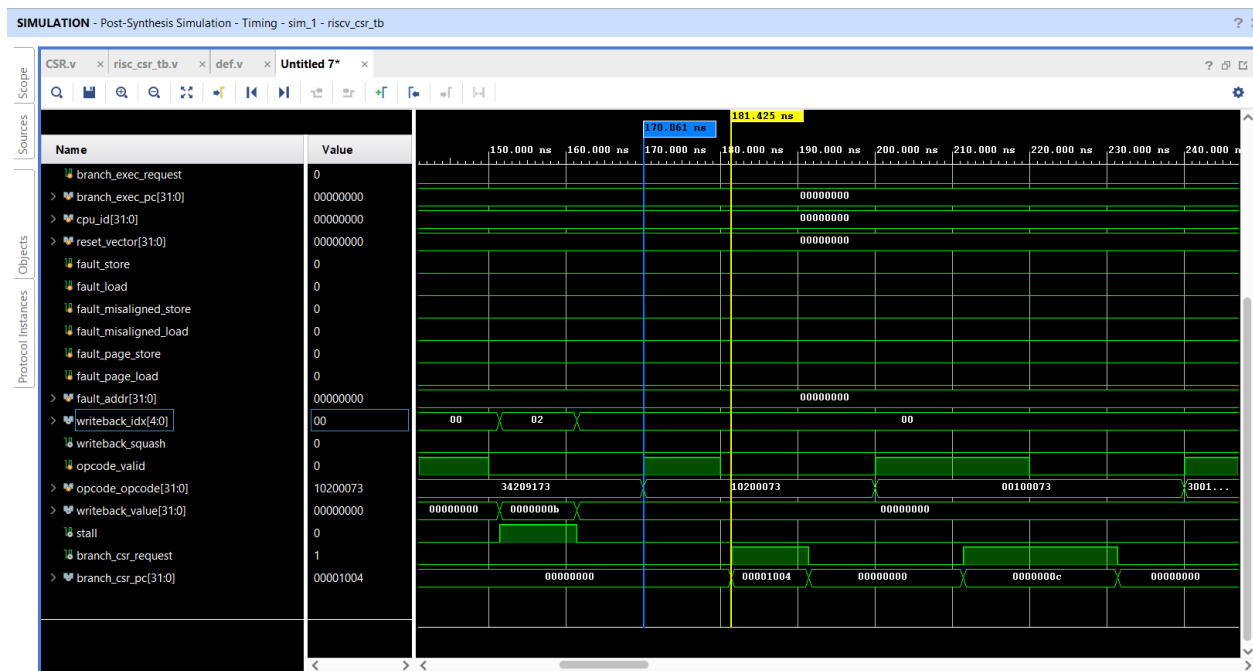
## 2. MRET

(We have different name in code: ERET)

### Test Case Details:

```
// Allow time for exception processing (e.g., updating mepc, mcause, etc.)
// Return from Exception via ERET ---

opcode_valid = 1;
opcode_opcode = 32'h10200073; // ERET/MRET opcode
                                // For ERET, opcode_pc_i is typically not used; the return target is taken from mepc.
#10;
opcode_valid = 0;
```



## 3. EBREAK

### Test Case Details:



```

// For EBB1, opcode_pc_1 is typically not
#10;
opcode_valid = 0;

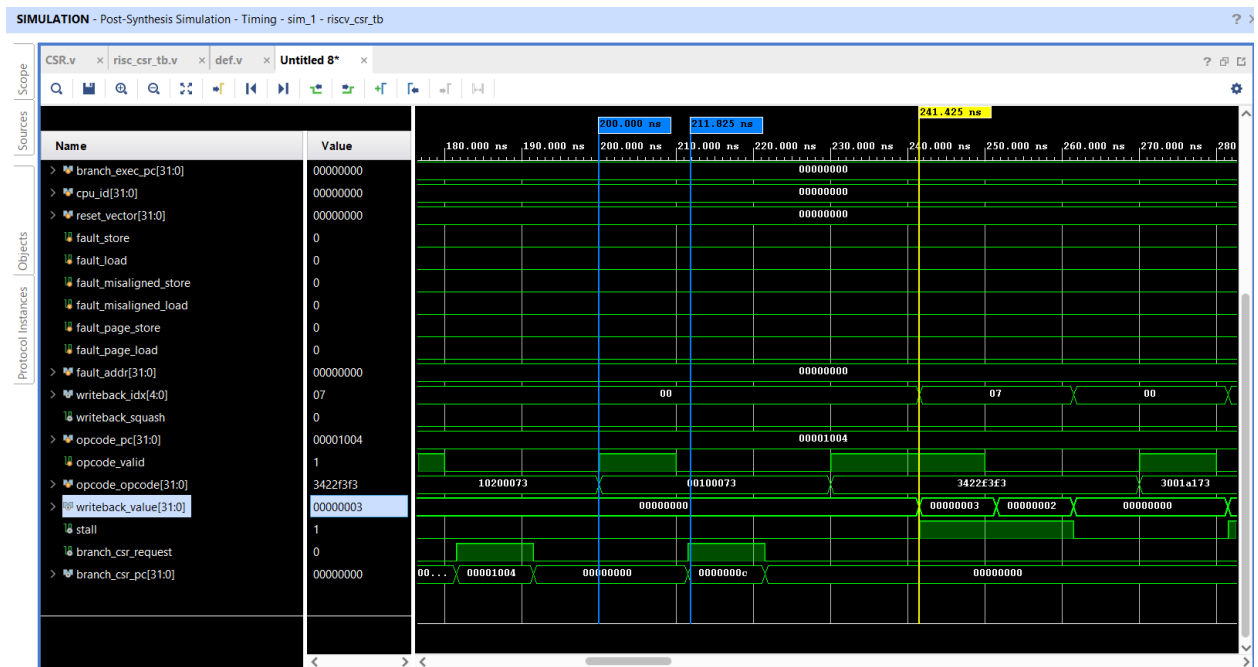
#20 //EBREAK

opcode_valid = 1;
opcode_opcode = 32'h00100073;

#10
opcode_valid = 0;

#20 //Reading Mcause of MRET/ERET
opcode_valid = 1;
opcode_opcode = {12'h342, 5'b00101, 3'b111, 5'b00111, 7'b1110011};

```



## 4. CSRRS Instruction

### Test Case Details:

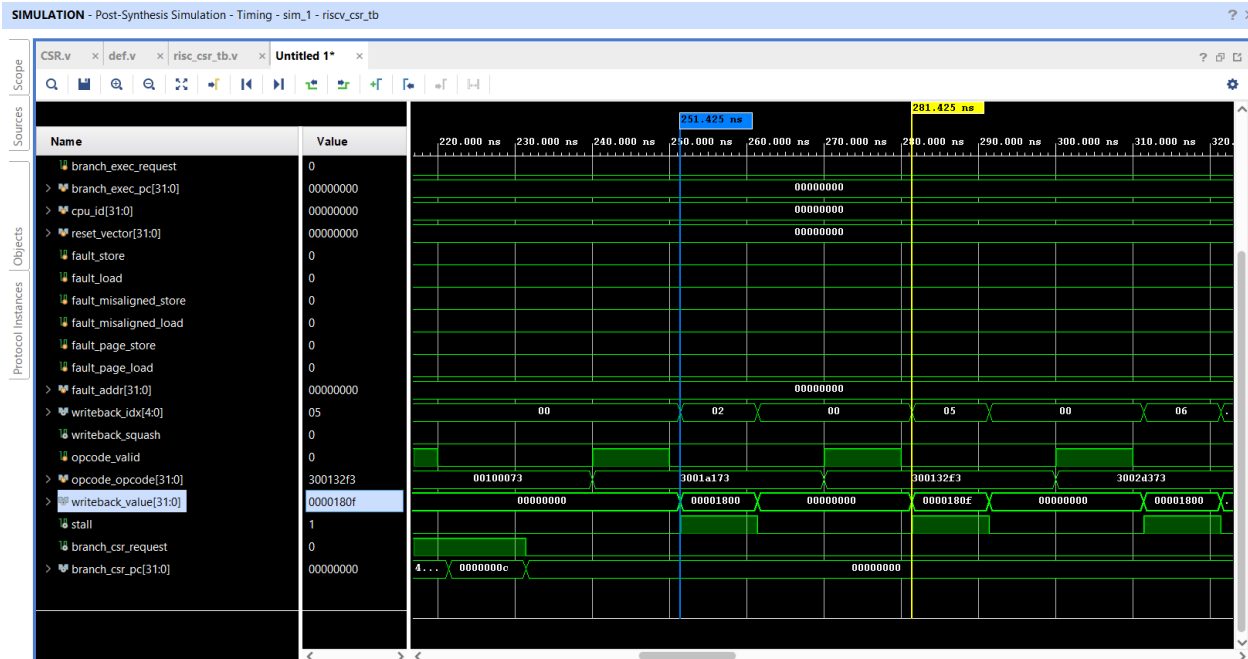
```

#20 // CSRRS Instruction Reading Mstatus
opcode_valid = 1;
opcode_opcode = {12'h300, 5'b00011, 3'b010, 5'b00010, 7'b1110011}; // CSRRS x3, mstatus, x1
opcode_ra_operand = 32'h0000000F; // rs1 = 0x0000000F //set the bits in those specified by this Reg.(last 4 digit in this case)

#10
opcode_valid = 0;

#20 //1111111F
opcode_valid = 1;
opcode_opcode = {12'h300, 5'b00010, 3'b011, 5'b00101, 7'b1110011}; // CSRRS x3, mstatus, x1 //Reading CSRRS

```



Note: mstatus = 1800 occurs because an exception stores the previous privilege level (mpriv) in mstatus[12:11], setting the MPRV bit

## 5. CSRRC Instruction

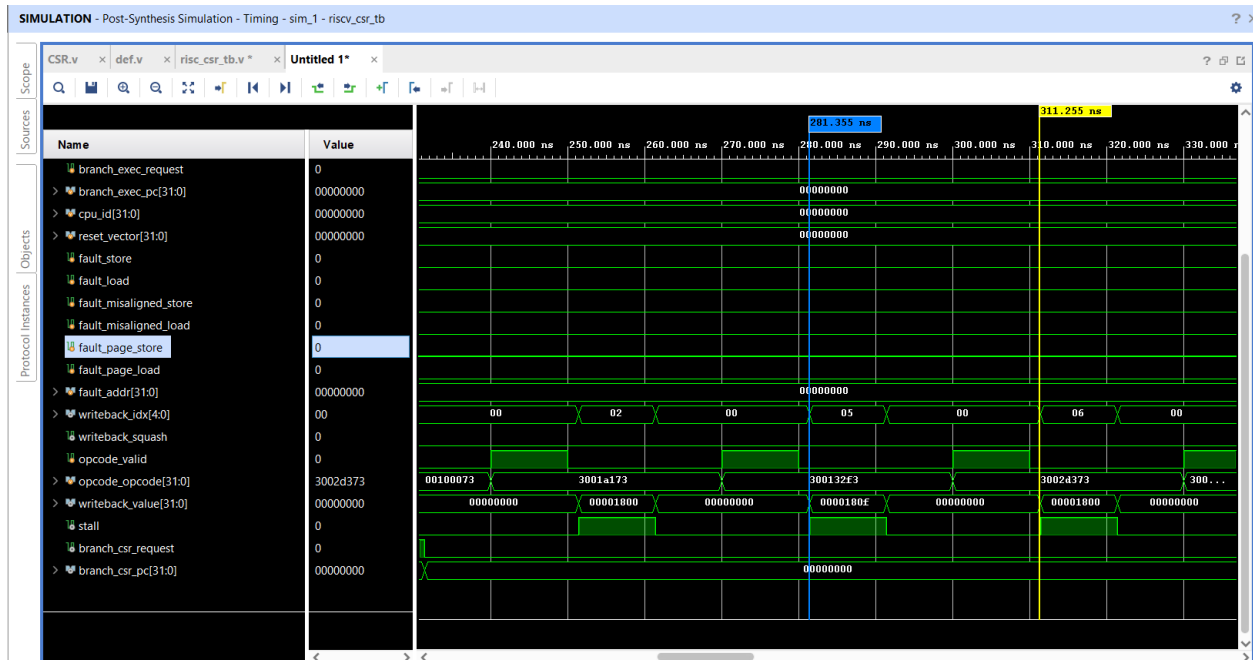
### Test Case Details:

```
#10
opcode_valid = 0;

#20 // CSRRC Instruction
opcode_valid = 1;
opcode_opcode = {12'h300, 5'b00010, 3'b011, 5'b00101, 7'b1110011}; // CSRRC x3, mstatus, x1 //Reading CSRRS
//opcode_ra_operand = 32'h000000F0; // rs1 = 0x0000000F
opcode_ra_operand = 32'h000000F; //clear the bits in those specified by this Reg. (last 4 digit in this case)

#10
opcode_valid = 0;

#20 //CSRRWI
opcode_valid = 1;
opcode_opcode = {12'h300, 5'b00101, 3'b101, 5'b00110, 7'b1110011}; // CSRRWI x3, mstatus, x1 //Reading CSRRC
```



## 6. CSRRWI Instruction

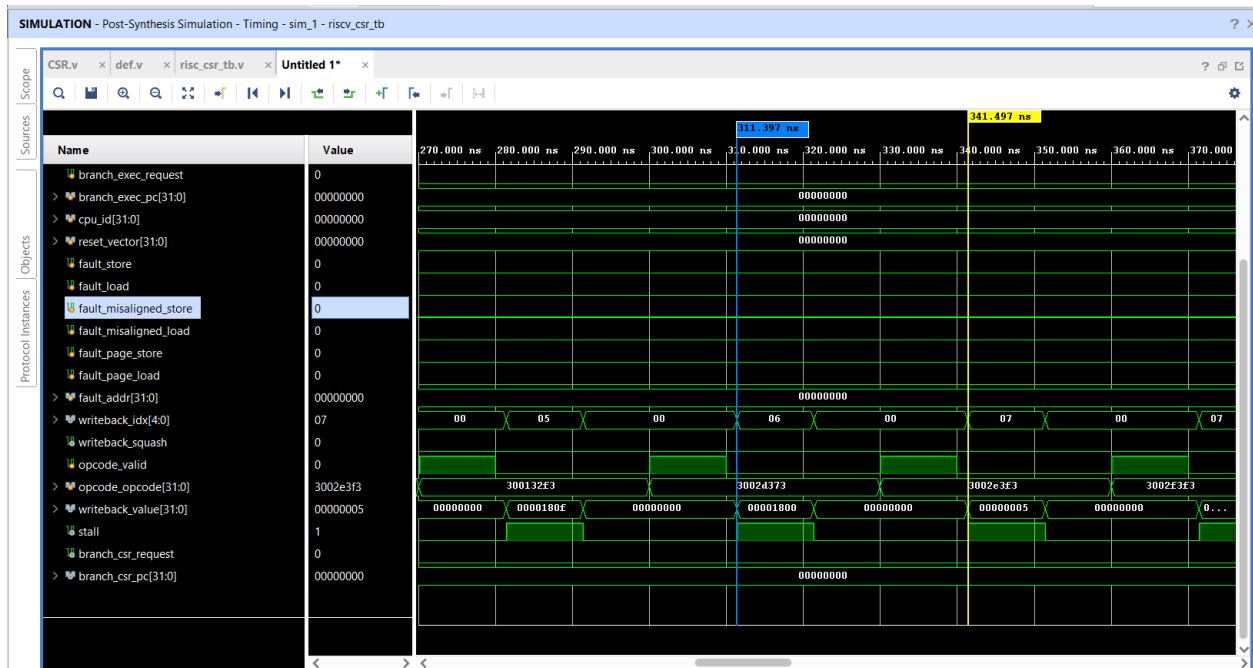
### Test Case Details:

```
#10
opcode_valid = 0;

#20 //CSRRWI
opcode_valid = 1;
opcode_opcode = {12'h300, 5'b00101, 3'b101, 5'b00110, 7'b1110011}; // CSRRWI x3, mstatus, x1 //Reading CSRR

#10
opcode_valid = 0;

#20 //CSRRSI
opcode_valid = 1;
opcode_opcode = {12'h300, 5'b00101, 3'b110, 5'b00111, 7'b1110011}; // CSRRSI x3, mstatus, x1 //Reading CSRRWI
```



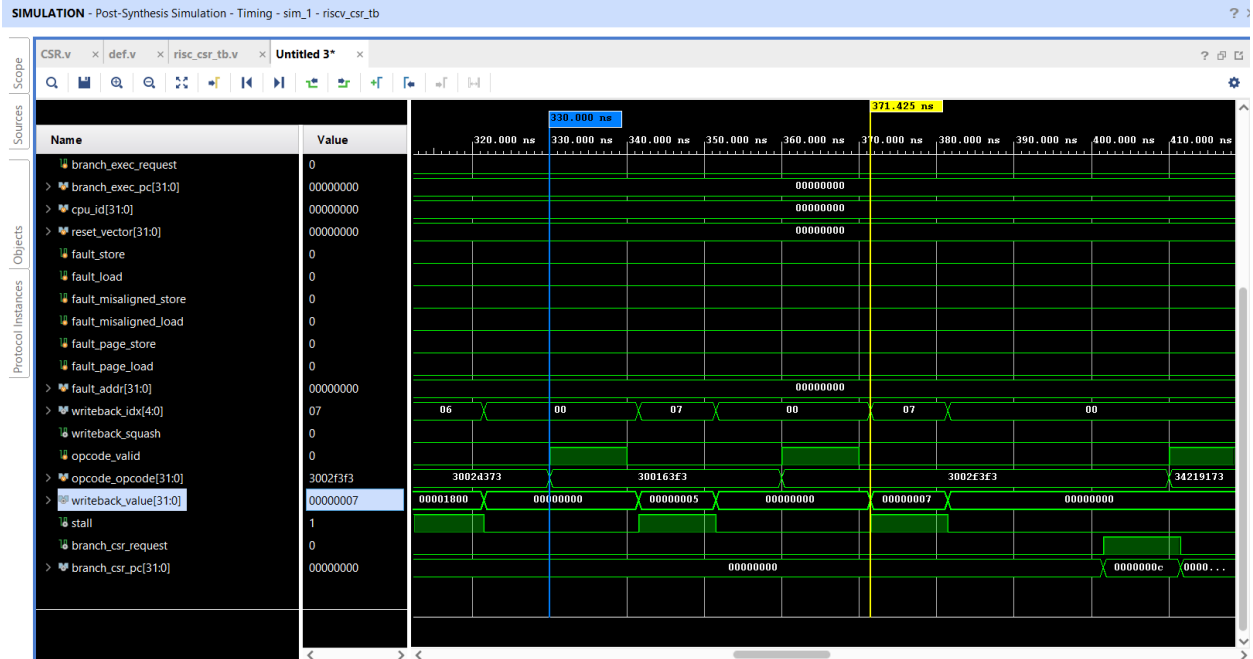
## 7. CSRRSI Instruction

### Test Case Details:

```
#20 //CSRRSI
opcode_valid = 1;
opcode_opcode = {12'h300, 5'b00101, 3'b110, 5'b00111, 7'b1110011}; // CSRRSI x3, mstatus, x1 //Reading CSRRSI

#10
opcode_valid = 0;

#20 //CSRRCI
opcode_valid = 1;
opcode_opcode = {12'h300, 5'b00010, 3'b111, 5'b00111, 7'b1110011}; // CSRRCI x3, mstatus, x1 //set the bits specified by rs1 for CSRRSI
```



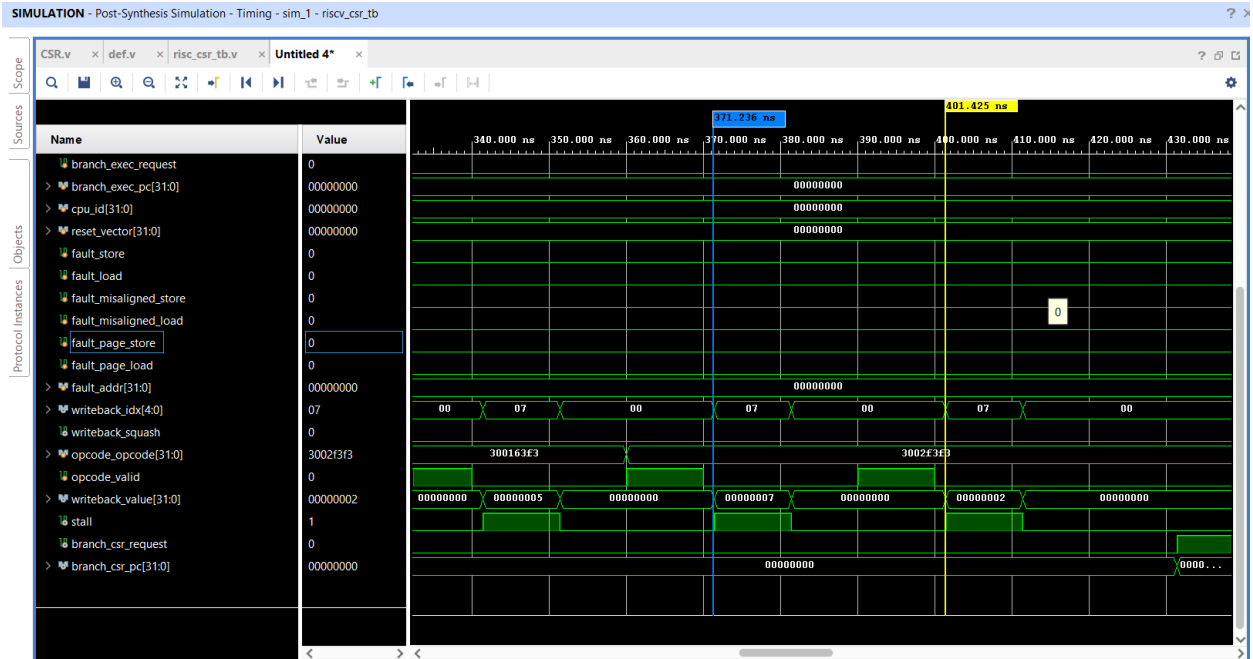
## 8. CSRRCI Instruction

### Test Case Details:

```
#10
    opcode_valid = 0;

#20 //CSRRCI
    opcode_valid = 1;
    opcode_opcode = {12'h300, 5'b00101, 3'b111, 5'b00111, 7'b1110011}; // CSRRCI x3, mstatus, x1

#10
    opcode_valid = 0;
```



## 10. Interrupt:

### Test Case Details:

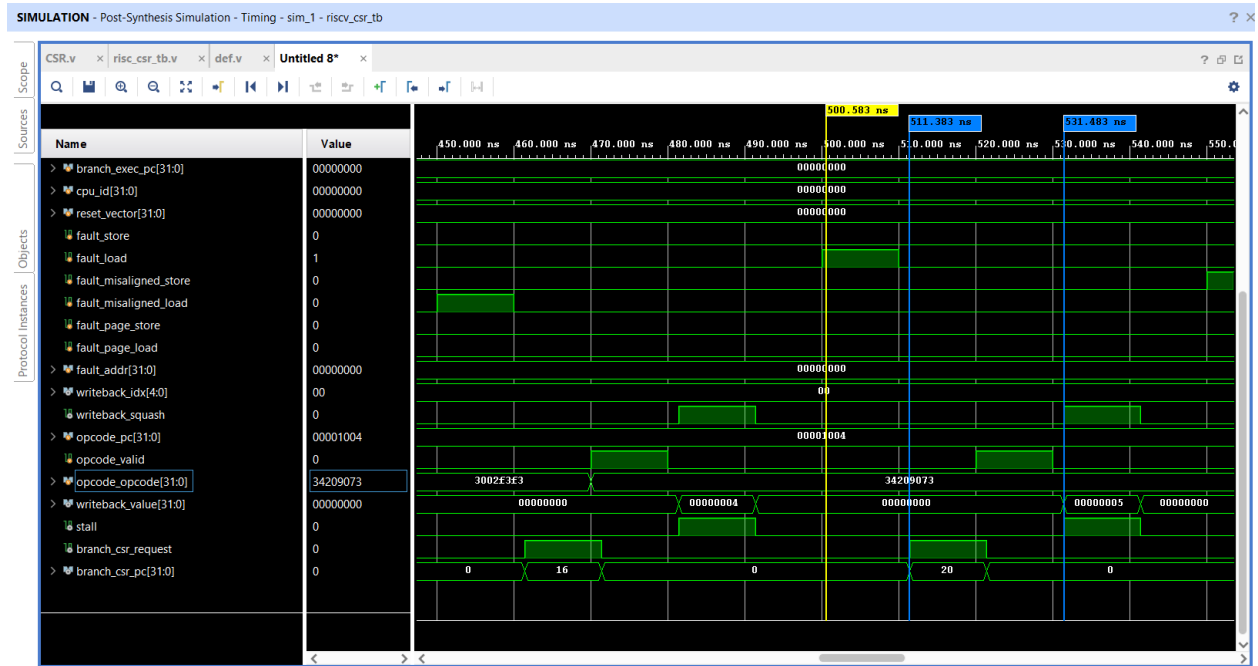
```
// Step 2: Trigger an interrupt.
// When intr is asserted, the module will set temp_mip[11] = 1.
// Since mie now has bit 11 enabled, the condition (mie & mip != 0)
// will be true, and the module should set moause to MCAUSE_INTERRUPT.
// It should then request a branch to mtvec + (MCAUSE_INTERRUPT << 2).
#20
intr = 1;
#10;
intr = 0;
#10

opcode_valid = 1;
opcode_opcode = {12'h342, 5'b00011, 3'b001, 5'b00010, 7'b1110011}; // CSRRW x3, mstatus, x1
opcode_ra_operand = 32'h0000000F; // rs1 = 0x0000000F
```



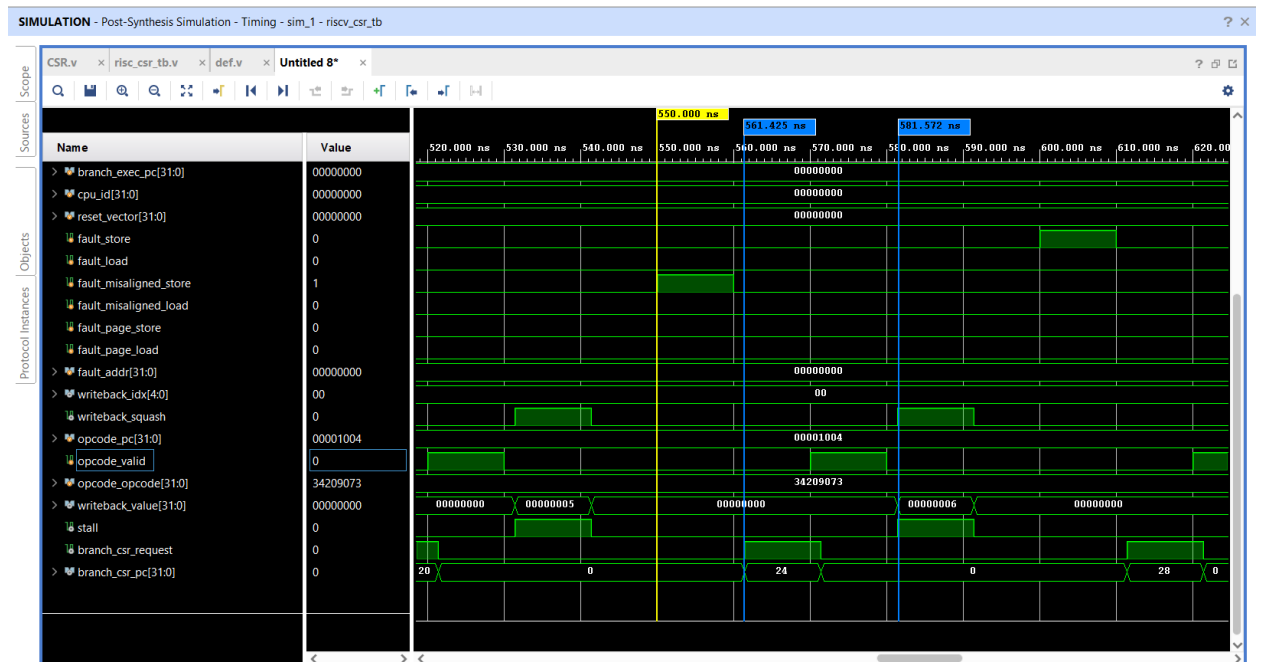
## 2. Fault Load

Mcause=5



## 3. Fault Misaligned Store

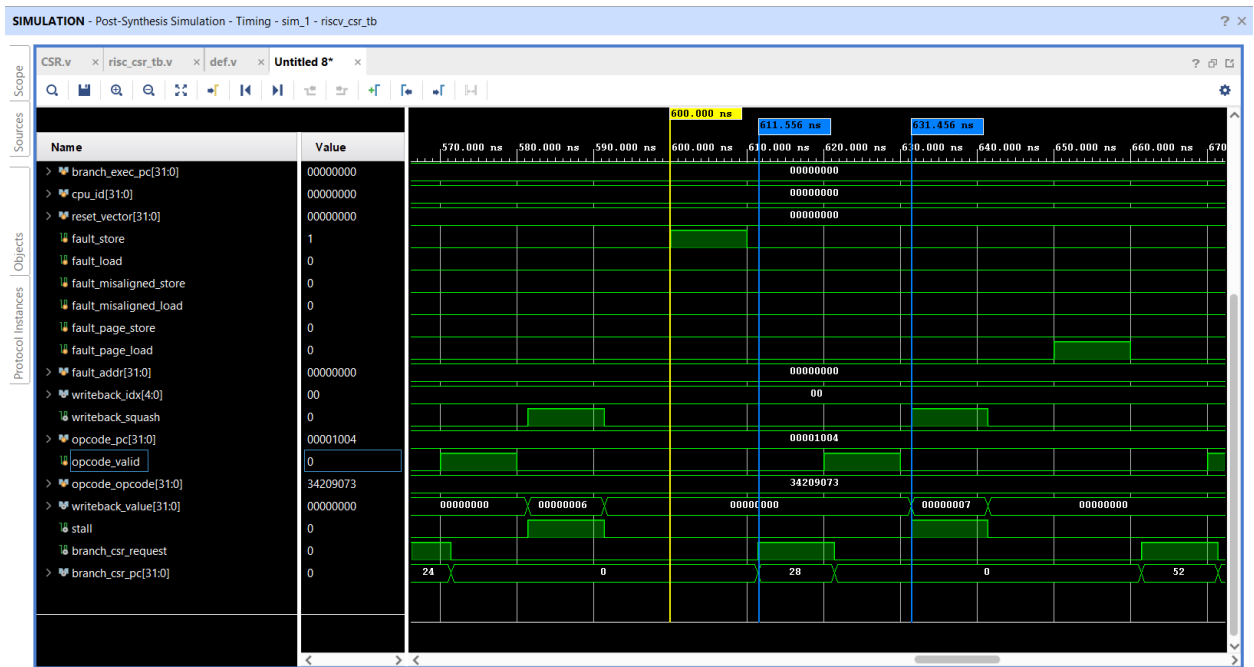
Mcause=6





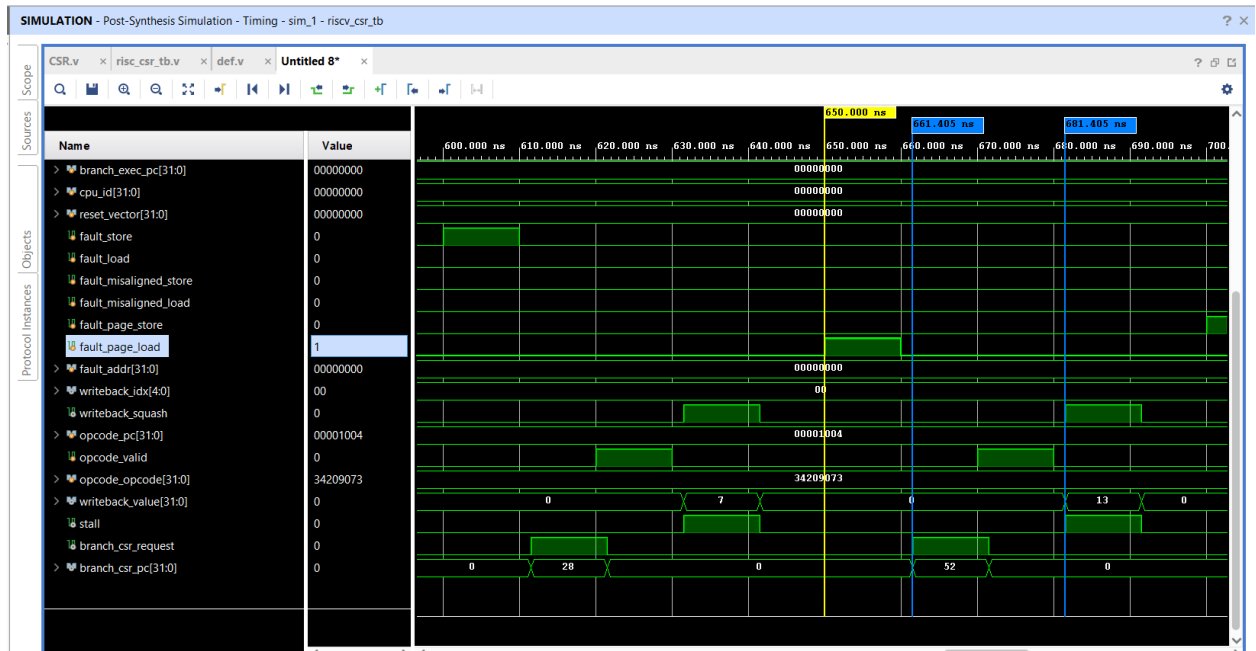
#### 4. Fault Store

Mcause=7



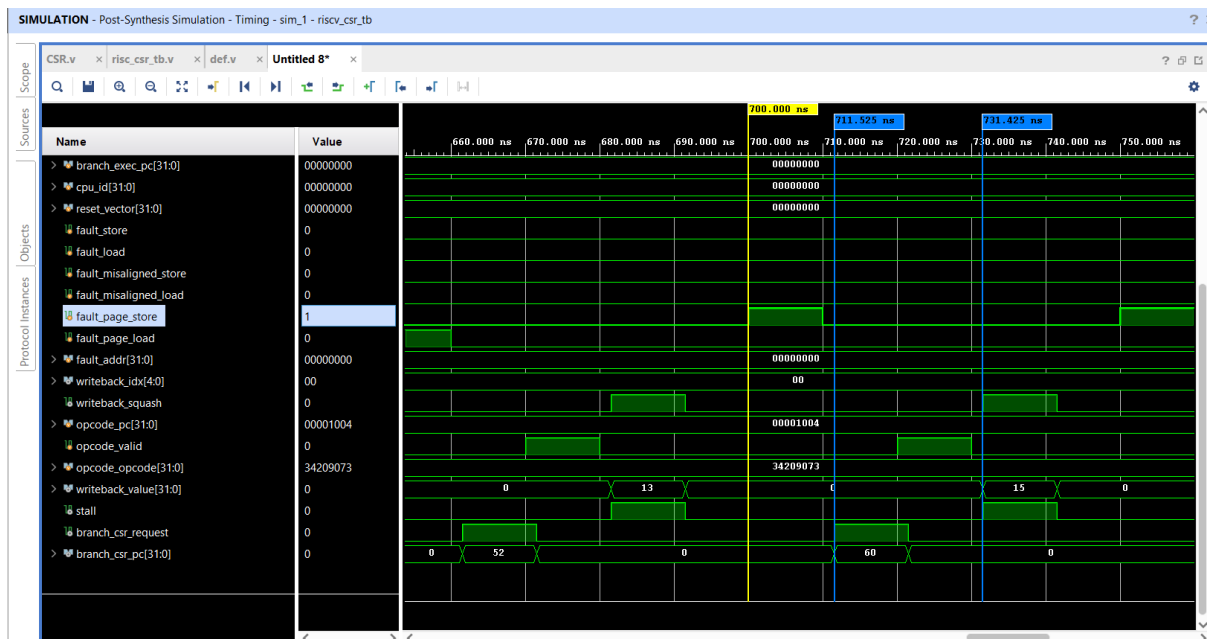
#### 5. Fault Page Load

Mcause=13

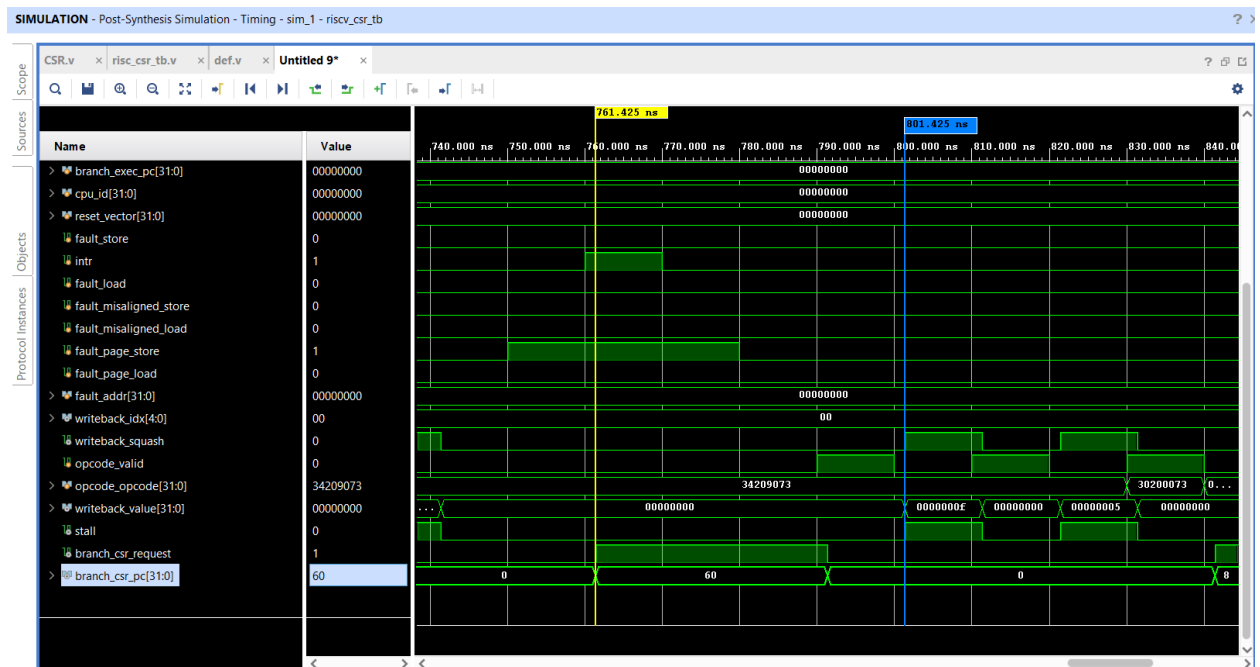


## 6. Fault Page Store

Mcause=15



7. Scenario: where both Fault(exception) and Interrupts occur simultaneously but exception has the priority



## 8. Illegal Instruction

Mcause=2

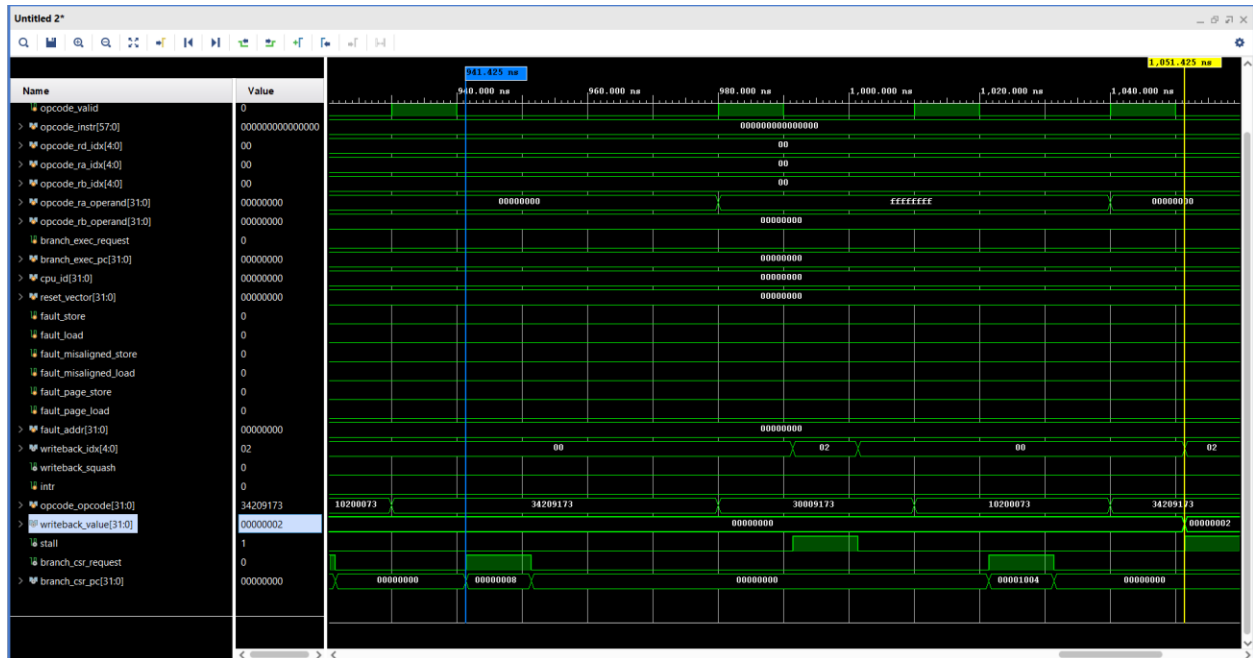
Test Case detail:

risc\_csr\_tb.v \*

C:/M.tech/VLSI\_design\_lab/project\_1/Project\_1.srcs/sim\_1/new/risc\_csr\_tb.v

```
319 ○ #20//illegal instruction
320 ○ opcode_valid = 1;
321 ○ opcode_opcode = {12'h300, 5'b00001, 3'b001, 5'b00010, 7'b1110011}; // CSRRW instruction
322 ○ opcode_ra_operand = 32'h00000000;
323 ○
324 ○ #10;
325 ○ opcode_valid = 0;
326 ○ #20
327 ○ opcode_valid = 1;
328 ○ opcode_opcode = 32'h10200073; // ERET/MRET opcode
329 ○
330 ○ #10;
331 ○ opcode_valid = 0;
332 ○
333 ○ #20
334 ○ opcode_valid = 1;
335 ○ opcode_opcode = {12'h342, 5'b00001, 3'b001, 5'b00010, 7'b1110011}; // CSRRW instruction
336 ○ opcode_ra_operand = 32'h00000000;
337 ○ #10;
338 ○ opcode_valid = 0;
339 ○ #20;
340 ○
341 ○ #20
342 ○ opcode_valid = 1;
343 ○ opcode_opcode = {12'h300, 5'b00001, 3'b001, 5'b00010, 7'b1110011}; // CSRRW instruction
344 ○ opcode_ra_operand = 32'hFFFFFFFF;
345 ○
346 ○ #10;
347 ○ opcode_valid = 0;
348 ○ #20
349 ○ opcode_valid = 1;
350 ○ opcode_opcode = 32'h10200073; // ERET/MRET opcode
351 ○
352 ○ #10;
353 ○ opcode_valid = 0;
354 ○ #20
355 ○ opcode_valid = 1;
356 ○ opcode_opcode = {12'h342, 5'b00001, 3'b001, 5'b00010, 7'b1110011}; // CSRRW instruction
357 ○ opcode_ra_operand = 32'h00000000;
358 ○ #10;
359 ○ opcode_valid = 0;
```

Note: First, we set the privilege level to **user** by setting `mstatus[12:11]` to `00`. Then, we use **ERET** to set `mpriv` to `00` (user privilege). Finally, we execute a **CSRRW** instruction, which is not allowed in user mode, causing an **illegal instruction exception**. We then read the **mcause** value using **CSRRW** on the **mcause** register.



## 9. Misaligned Fetch

Mcause=0;

