**Додаток Д**

**Лістинг програми ПРГ1**

Director.java

package com.vodotiiets.directors;  
  
import com.vodotiiets.controllers.TaskController;  
import com.vodotiiets.primitives.Matrix;  
import com.vodotiiets.primitives.Vector;  
import com.vodotiiets.workers.TaskWorker;  
  
*/\*\*  
 \* Created by Denys Vodotiiets.  
 \*/*public class Director {  
  
 private static int *N* = 2500;  
 private static int *P* = 1;  
 private static int *H* = *N* / *P*;  
  
 private static int *maxValue* = 5;  
 private static long *startTime*;  
 private static long *endTime*;  
  
 private static Matrix *MA* = new Matrix(*N*);  
 private static Matrix *MO* = new Matrix(*N*);  
 private static Matrix *MK* = new Matrix(*N*);  
  
 private static Vector *B* = new Vector(*N*);  
 private static Vector *C* = new Vector(*N*);  
 private static Vector *Z* = new Vector(*N*);  
  
 public static void main(String[] args) {  
  
 if(*P* > *N*) {  
 *P* = *N*;  
 *H* = 1;  
 }  
  
 Thread[] tasks = new Thread[*P*];  
 TaskController monitor = new TaskController();  
  
 for (int i = 0; i < *P*; i++) {  
 tasks[i] = new Thread(new TaskWorker(i, monitor));  
 }  
  
 *startTime* = System.*currentTimeMillis*();  
 for (int i = 0; i < *P*; i++) {  
 tasks[i].start();  
 }

}  
  
 public static int getN() {  
 return *N*;  
 }  
  
 public static int getP() {  
 return *P*;  
 }  
  
 public static int getH() {  
 return *H*;  
 }  
  
 public static int getMaxValue() {  
 return *maxValue*;  
 }  
  
 public static void setEndTime(long endTime) {  
 Director.*endTime* = endTime;  
 }  
  
 public static long getTime() {  
 return *endTime* - *startTime*;  
 }  
  
 public static Matrix getMA() {  
 return *MA*;  
 }  
  
 public static Matrix getMO() {  
 return *MO*;  
 }  
  
 public static Matrix getMK() {  
 return *MK*;  
 }  
  
 public static Vector getB() {  
 return *B*;  
 }  
  
 public static Vector getC() {  
 return *C*;  
 }  
  
 public static Vector getZ() {  
 return *Z*;  
 }  
}

TaskController.java

package com.vodotiiets.controllers;  
  
import com.vodotiiets.directors.Director;  
import com.vodotiiets.primitives.Matrix;  
  
*/\*\*  
 \* Created by Denys Vodotiiets.  
 \*/*public class TaskController {  
  
 private int inputCount;  
 private int preparationCount;  
 private int calculationCount;  
  
 private int a = Integer.*MIN\_VALUE*;  
 private int s;  
 private Matrix MR = new Matrix(Director.*getN*());  
  
 public synchronized void waitInput() {  
 while (inputCount < 2) {  
 try {  
 wait();  
 } catch (InterruptedException e) {  
 System.*out*.println("Error has occurred in " + getClass().getSimpleName()  
 + "when running waitInput()!" + e.getMessage());  
 }  
 }  
 }  
  
 public synchronized void waitCalculation() {  
 while (calculationCount < Director.*getP*() - 1) {  
 try {  
 wait();  
 } catch (InterruptedException e) {  
 System.*out*.println("Error has occurred in " + getClass().getSimpleName()  
 + "when running waitCalculation()!" + e.getMessage());  
 }  
 }  
 }  
  
 public synchronized void waitPreparation() {  
 while (preparationCount < Director.*getP*()) {  
 try {  
 wait();  
 } catch (InterruptedException e) {  
 System.*out*.println("Error has occurred in " + getClass().getSimpleName()  
 + "when running waitPreparation()!" + e.getMessage());  
 }  
 }  
 }  
  
 public synchronized void inputMR() {  
 MR.generate(Director.*getMaxValue*());  
 }  
  
 public synchronized void setA(int a) {  
 if(a > this.a) {  
 this.a = a;  
 }  
 }  
  
 public synchronized void setS(int s) {  
 this.s += s;  
 }  
  
 public synchronized Matrix getMR() {  
 return new Matrix(MR);  
 }  
  
 public synchronized int getA() {  
 return a;  
 }  
  
 public synchronized int getS() {  
 return s;  
 }  
  
 public synchronized void signalInputDone() {  
 inputCount++;  
 if(inputCount == 2) {  
 notifyAll();  
 }  
 }  
  
 public synchronized void signalCalculationDone() {  
 calculationCount++;  
 if (calculationCount == Director.*getP*() - 1) {  
 notifyAll();  
 }  
 }  
  
 public synchronized void signalPreparationDone() {  
 preparationCount++;  
 if (preparationCount == Director.*getP*()) {  
 notifyAll();  
 }  
 }  
  
  
}

TaskWorker.java

package com.vodotiiets.workers;  
  
import com.vodotiiets.ParallelTasks.MaxTask;  
import com.vodotiiets.ParallelTasks.VectorMultipleTask;  
import com.vodotiiets.controllers.TaskController;  
import com.vodotiiets.directors.Director;  
import com.vodotiiets.primitives.Matrix;  
  
import java.util.concurrent.ForkJoinPool;  
  
*/\*\*  
 \* Created by Denys Vodotiiets.  
 \*/*public class TaskWorker implements Runnable {  
 private int tid;  
 private TaskController monitor;  
  
 private Matrix MRcopy;  
 private int aCopy;  
 private int sCopy;  
  
 public TaskWorker(int tid, TaskController monitor) {  
 this.monitor = monitor;  
 this.tid = tid;  
 }  
  
 @Override  
 public void run() {  
 if (tid == 0) {  
 monitor.inputMR();  
 Director.*getMA*().generate(Director.*getMaxValue*());  
 Director.*getB*().generate(Director.*getMaxValue*());  
  
 monitor.signalInputDone();  
 }  
  
 if (tid == Director.*getP*() - 1) {  
 Director.*getC*().generate(Director.*getMaxValue*());  
 Director.*getMO*().generate(Director.*getMaxValue*());  
 Director.*getMK*().generate(Director.*getMaxValue*());  
 Director.*getZ*().generate(Director.*getMaxValue*());  
  
 monitor.signalInputDone();  
 }  
  
 monitor.waitInput();  
  
 int startIndex = tid \* Director.*getH*();  
 int endIndex = (tid != Director.*getP*() - 1) ? (tid + 1) \* Director.*getH*() : Director.*getN*();  
  
 MaxTask maxTask = new MaxTask(Director.*getZ*().getPart(startIndex, endIndex));  
 int a = new ForkJoinPool().invoke(maxTask);  
 monitor.setA(a);  
  
 VectorMultipleTask vectorMultipleTask = new VectorMultipleTask(Director.*getB*().getPart(startIndex, endIndex),  
 Director.*getC*().getPart(startIndex, endIndex));  
 int s = new ForkJoinPool(Director.*getP*()).invoke(vectorMultipleTask);  
  
 monitor.setS(s);  
  
 monitor.signalPreparationDone();  
 monitor.waitPreparation();  
  
 MRcopy = monitor.getMR();  
 aCopy = monitor.getA();  
 sCopy = monitor.getS();  
  
 for (int i = 0; i < Director.*getN*(); i++) {  
 for (int j = startIndex; j < endIndex; j++) {  
 int sum = 0;  
 for (int k = 0; k < Director.*getN*(); k++) {  
 sum += MRcopy.get(i, k) \* Director.*getMK*().get(k, j);  
 }  
  
 int value = sCopy \* Director.*getMO*().get(i, j) + aCopy \* sum;  
 Director.*getMA*().set(i, j, value);  
 }  
 }  
  
 if (tid == 0) {  
 monitor.waitCalculation();  
 } else {  
 monitor.signalCalculationDone();  
 }  
  
 if (tid == 0) {  
 Director.*setEndTime*(System.*currentTimeMillis*());  
 System.*out*.println("All threads ended calculations. Result time(ms): " + Director.*getTime*());  
  
 if(Director.*getMA*().getDimension() < 10) {  
 System.*out*.println("Result MA:\n" + Director.*getMA*());  
 } else {  
 System.*out*.println("Result was calculated. Matrix is too large");  
 }  
 }  
  
 }  
}

MaxTask.java

package com.vodotiiets.ParallelTasks;  
  
import com.vodotiiets.directors.Director;  
import com.vodotiiets.primitives.Vector;  
  
import java.util.ArrayList;  
import java.util.List;  
import java.util.concurrent.RecursiveTask;  
  
*/\*\*  
 \* Created by Denys Vodotiiets.  
 \*/*public class MaxTask extends RecursiveTask<Integer> {  
 private Vector vector;  
  
 public MaxTask(Vector vector) {  
 this.vector = vector;  
 }  
  
 @Override  
 protected Integer compute() {  
 if(vector.getDimension() > Director.*getH*() / Director.*getP*()) {  
 List<MaxTask> subtasks = createSubtasks();  
  
 for(MaxTask subtask : subtasks) {  
 subtask.fork();  
 }  
  
 int result = Integer.*MIN\_VALUE*;  
 for(MaxTask subtask : subtasks) {  
 int temp = subtask.join();  
 if(temp > result) {  
 result = temp;  
 }  
 }  
  
 return result;  
 } else {  
 return vector.getMaxElement(0, vector.getDimension());  
 }  
 }  
  
 private List<MaxTask> createSubtasks() {  
 List<MaxTask> subtasks = new ArrayList<>();  
  
 MaxTask subtask1 = new MaxTask(this.vector.getPart(0, this.vector.getDimension()/2));  
 MaxTask subtask2 = new MaxTask(this.vector.getPart(this.vector.getDimension()/2 + 1, this.vector.getDimension()));  
  
 subtasks.add(subtask1);  
 subtasks.add(subtask2);  
  
 return subtasks;  
 }  
}

VectorMultiple.java

package com.vodotiiets.ParallelTasks;  
  
import com.vodotiiets.directors.Director;  
import com.vodotiiets.primitives.Vector;  
  
import java.util.ArrayList;  
import java.util.List;  
import java.util.concurrent.RecursiveTask;  
  
*/\*\*  
 \* Created by Denys Vodotiiets.  
 \*/*public class VectorMultipleTask extends RecursiveTask<Integer> {  
  
 private Vector vector1;  
 private Vector vector2;  
 private int dimension;  
  
 public VectorMultipleTask(Vector vector1, Vector vector2) {  
 this.vector1 = vector1;  
 this.vector2 = vector2;  
  
 dimension = vector1.getDimension();  
 }  
  
 @Override  
 protected Integer compute() {  
 if(dimension > Director.*getH*() / Director.*getP*()) {  
 List<VectorMultipleTask> subtasks = createSubtasks();  
  
 for(VectorMultipleTask subtask : subtasks) {  
 subtask.fork();  
 }  
  
 int result = 0;  
 for(VectorMultipleTask subtask : subtasks) {  
 result += subtask.join();  
 }  
  
 return result;  
 } else {  
 int result = 0;  
 for (int i = 0; i < dimension; i++) {  
 result += vector1.get(i) \* vector2.get(i);  
 }  
 return result;  
 }  
 }  
  
 private List<VectorMultipleTask> createSubtasks() {  
 List<VectorMultipleTask> subtasks = new ArrayList<>();  
  
 VectorMultipleTask subtask1 = new VectorMultipleTask(vector1.getPart(0, vector1.getDimension() / 2),  
 vector2.getPart(0, vector2.getDimension() / 2));  
 VectorMultipleTask subtask2 = new VectorMultipleTask(vector1.getPart(vector1.getDimension() / 2 + 1,  
 vector1.getDimension()), vector2.getPart(vector2.getDimension() / 2 + 1, vector2.getDimension()));  
  
 subtasks.add(subtask1);  
 subtasks.add(subtask2);  
  
 return subtasks;  
 }  
}

Vector.java

package com.vodotiiets.primitives;  
  
import java.util.Random;  
  
*/\*\*  
 \* Created by Denys Vodotiiets.  
 \*/*public class Vector {  
 private int dimension;  
 private int[] array;  
  
 public Vector(int dimension) {  
 this.dimension = dimension;  
 array = new int[dimension];  
 }  
  
 public Vector(int[] array) {  
 this.array = array;  
 this.dimension = array.length;  
 }  
  
 public void generate(int maxValue) {  
 Random generator = new Random();  
  
 for (int i = 0; i < dimension; i++) {  
 array[i] = generator.nextInt(maxValue);  
 }  
 }  
  
 public int getMaxElement(int startIndex, int endIndex) {  
 if (startIndex < 0 || endIndex > dimension || startIndex >= endIndex)  
 throw new IllegalStateException();  
  
 int result = Integer.*MIN\_VALUE*;  
 for (int i = startIndex ; i < endIndex; i++) {  
 if(array[i] > result) {  
 result = array[i];  
 }  
 }  
 return result;  
 }  
  
 public Vector getPart(int startIndex, int endIndex) {  
 if(endIndex <= startIndex || endIndex > dimension || startIndex < 0)  
 throw new IllegalStateException();  
  
 int length = endIndex - startIndex;  
 int[] resultArray = new int[length];  
 System.*arraycopy*(this.array, startIndex, resultArray, 0, length);  
  
 return new Vector(resultArray);  
 }  
  
 public int getDimension() {  
 return dimension;  
 }  
  
 public int get(int i) {  
 return array[i];  
 }  
  
 @Override  
 public String toString() {  
 String result = "";  
  
 for (int i = 0; i < dimension; i++) {  
 result += array[i] + "\t";  
 }  
  
 return result;  
 }  
}

Matrix.java

package com.vodotiiets.primitives;  
  
import java.util.Random;  
  
*/\*\*  
 \* Created by Denys Vodotiiets.  
 \*/*public class Matrix {  
 private int dimension;  
 private int[][] array;  
  
 public Matrix(int dimension) {  
 this.dimension = dimension;  
 array = new int[dimension][dimension];  
 }  
  
 public Matrix(Matrix other) {  
 this.dimension = other.dimension;  
 array = new int [this.dimension][this.dimension];  
 for (int i = 0; i < this.dimension; i++) {  
 for(int j = 0; j < this.dimension; j++) {  
 this.array[i][j] = other.array[i][j];  
 }  
 }  
 }  
  
 public void generate(int maxValue) {  
 Random generator = new Random();  
 for (int i = 0; i < dimension; i++){  
 for (int j = 0; j < dimension; j++){  
 array[i][j] = generator.nextInt(maxValue);  
 }  
 }  
 }  
  
 public int get(int i, int j) {  
 return array[i][j];  
 }  
  
 public void set(int i, int j, int value) {  
 array[i][j] = value;  
 }  
  
 public int getDimension() {  
 return dimension;  
 }  
  
 @Override  
 public String toString() {  
 String result = "";  
 for (int i = 0; i < dimension; i++){  
 for (int j = 0; j < dimension; j++){  
 result += array[i][j] +"\t";  
 }  
 result += "\n";  
 }  
 return result;  
 }  
}

**Додаток Є**

**Лістинг програми ПРГ2**

#include <iostream>

#include <limits.h>

#include <time.h>

#include "mpi.h"

using namespace std;

const int N = 100;

void inputMatrix(int matrix[N][N]);

void outputMatrix(int matrix[N][N]);

void inputVector(int vector[N]);

void outputVector(int vector[N]);

void ckeckSize(int r, int s);

int maxNumber(int vector[N], int start, int end);

void sendMatrixPart(int matrix[N][N], int start, int end, int dest, int tag);

void recvMatrixPart(int matrix[N][N], int start, int end, int source, int tag, MPI\_Status status);

int main(int argc, char\* argv[])

{

long start = clock();

MPI\_Init(&argc, &argv);

int rank, size;

int Z[N], B[N], C[N];

int MA[N][N], MO[N][N], MR[N][N], MK[N][N];

int a, s;

MPI\_Status status;

int msgTag = 0;

MPI\_Comm\_size(MPI\_COMM\_WORLD, &size);

MPI\_Comm\_rank(MPI\_COMM\_WORLD, &rank);

ckeckSize(rank, size);

int P = size;

int H = N / P;

//input P/2 + 1

if (rank == P / 2)

{

inputVector(B);

inputMatrix(MR);

//send to 1

MPI\_Send(B, N, MPI\_INT, 0, msgTag, MPI\_COMM\_WORLD);

MPI\_Send(MR, N \* N, MPI\_INT, 0, msgTag, MPI\_COMM\_WORLD);

//send to P/2 + 2

MPI\_Send(B, N, MPI\_INT, P / 2 + 1, msgTag, MPI\_COMM\_WORLD);

MPI\_Send(MR, N \* N, MPI\_INT, P / 2 + 1, msgTag, MPI\_COMM\_WORLD);

//receive from P/2 + 2

MPI\_Recv(C, N, MPI\_INT, P / 2 + 1, msgTag, MPI\_COMM\_WORLD, &status);

MPI\_Recv(Z, N, MPI\_INT, P / 2 + 1, msgTag, MPI\_COMM\_WORLD, &status);

MPI\_Recv(MO, N \* N, MPI\_INT, P / 2 + 1, msgTag, MPI\_COMM\_WORLD, &status);

MPI\_Recv(MK, N \* N, MPI\_INT, P / 2 + 1, msgTag, MPI\_COMM\_WORLD, &status);

}

//input P/2

else if (rank == P / 2 - 1)

{

inputVector(C);

inputVector(Z);

inputMatrix(MO);

inputMatrix(MK);

//send to P/2 - 1

MPI\_Send(C, N, MPI\_INT, P / 2 - 2, msgTag, MPI\_COMM\_WORLD);

MPI\_Send(Z, N, MPI\_INT, P / 2 - 2, msgTag, MPI\_COMM\_WORLD);

MPI\_Send(MO, N \* N, MPI\_INT, P / 2 - 2, msgTag, MPI\_COMM\_WORLD);

MPI\_Send(MK, N \* N, MPI\_INT, P / 2 - 2, msgTag, MPI\_COMM\_WORLD);

//send to P

MPI\_Send(C, N, MPI\_INT, P - 1, msgTag, MPI\_COMM\_WORLD);

MPI\_Send(Z, N, MPI\_INT, P - 1, msgTag, MPI\_COMM\_WORLD);

MPI\_Send(MO, N \* N, MPI\_INT, P - 1, msgTag, MPI\_COMM\_WORLD);

MPI\_Send(MK, N \* N, MPI\_INT, P - 1, msgTag, MPI\_COMM\_WORLD);

//receive from P/2 - 1

MPI\_Recv(B, N, MPI\_INT, P / 2 - 2, msgTag, MPI\_COMM\_WORLD, &status);

MPI\_Recv(MR, N \* N, MPI\_INT, P / 2 - 2, msgTag, MPI\_COMM\_WORLD, &status);

}

//input 1

else if (rank == 0)

{

//receive from P/2 + 1

MPI\_Recv(B, N, MPI\_INT, P / 2, msgTag, MPI\_COMM\_WORLD, &status);

MPI\_Recv(MR, N \* N, MPI\_INT, P / 2, msgTag, MPI\_COMM\_WORLD, &status);

//send to 2

MPI\_Send(B, N, MPI\_INT, 1, msgTag, MPI\_COMM\_WORLD);

MPI\_Send(MR, N \* N, MPI\_INT, 1, msgTag, MPI\_COMM\_WORLD);

//receive from 2

MPI\_Recv(C, N, MPI\_INT, 1, msgTag, MPI\_COMM\_WORLD, &status);

MPI\_Recv(Z, N, MPI\_INT, 1, msgTag, MPI\_COMM\_WORLD, &status);

MPI\_Recv(MO, N \* N, MPI\_INT, 1, msgTag, MPI\_COMM\_WORLD, &status);

MPI\_Recv(MK, N \* N, MPI\_INT, 1, msgTag, MPI\_COMM\_WORLD, &status);

}

//input P

else if (rank == P - 1)

{

//receive from P/2

MPI\_Recv(C, N, MPI\_INT, P / 2 - 1, msgTag, MPI\_COMM\_WORLD, &status);

MPI\_Recv(Z, N, MPI\_INT, P / 2 - 1, msgTag, MPI\_COMM\_WORLD, &status);

MPI\_Recv(MO, N \* N, MPI\_INT, P / 2 - 1, msgTag, MPI\_COMM\_WORLD, &status);

MPI\_Recv(MK, N \* N, MPI\_INT, P / 2 - 1, msgTag, MPI\_COMM\_WORLD, &status);

//send to P - 1

MPI\_Send(C, N, MPI\_INT, P - 2, msgTag, MPI\_COMM\_WORLD);

MPI\_Send(Z, N, MPI\_INT, P - 2, msgTag, MPI\_COMM\_WORLD);

MPI\_Send(MO, N \* N, MPI\_INT, P - 2, msgTag, MPI\_COMM\_WORLD);

MPI\_Send(MK, N \* N, MPI\_INT, P - 2, msgTag, MPI\_COMM\_WORLD);

//receive from P - 1

MPI\_Recv(B, N, MPI\_INT, P - 2, msgTag, MPI\_COMM\_WORLD, &status);

MPI\_Recv(MR, N \* N, MPI\_INT, P - 2, msgTag, MPI\_COMM\_WORLD, &status);

}

else

{

//receive from rank - 1

MPI\_Recv(B, N, MPI\_INT, rank - 1, msgTag, MPI\_COMM\_WORLD, &status);

MPI\_Recv(MR, N \* N, MPI\_INT, rank - 1, msgTag, MPI\_COMM\_WORLD, &status);

//send to rank + 1

MPI\_Send(B, N, MPI\_INT, rank + 1, msgTag, MPI\_COMM\_WORLD);

MPI\_Send(MR, N \* N, MPI\_INT, rank + 1, msgTag, MPI\_COMM\_WORLD);

//receive from rank + 1

MPI\_Recv(C, N, MPI\_INT, rank + 1, msgTag, MPI\_COMM\_WORLD, &status);

MPI\_Recv(Z, N, MPI\_INT, rank + 1, msgTag, MPI\_COMM\_WORLD, &status);

MPI\_Recv(MO, N \* N, MPI\_INT, rank + 1, msgTag, MPI\_COMM\_WORLD, &status);

MPI\_Recv(MK, N \* N, MPI\_INT, rank + 1, msgTag, MPI\_COMM\_WORLD, &status);

//send to rank - 1

MPI\_Send(C, N, MPI\_INT, rank - 1, msgTag, MPI\_COMM\_WORLD);

MPI\_Send(Z, N, MPI\_INT, rank - 1, msgTag, MPI\_COMM\_WORLD);

MPI\_Send(MO, N \* N, MPI\_INT, rank - 1, msgTag, MPI\_COMM\_WORLD);

MPI\_Send(MK, N \* N, MPI\_INT, rank - 1, msgTag, MPI\_COMM\_WORLD);

}

int startIndex = rank \* H;

int endIndex = (rank + 1) \* H;

if (rank == P - 1) {

endIndex = N;

}

//Find max element

int a\_i = maxNumber(Z, startIndex, endIndex);

MPI\_Allreduce(&a\_i, &a, 1, MPI\_INT, MPI\_MAX, MPI\_COMM\_WORLD);

//calc B \* C

int s\_i = 0;

for (int i = startIndex; i < endIndex; i++)

{

s\_i += B[i] \* C[i];

}

MPI\_Allreduce(&s\_i, &s, 1, MPI\_INT, MPI\_SUM, MPI\_COMM\_WORLD);

//Calc MA\_H

for (int i = startIndex; i < endIndex; i++)

{

for (int j = 0; j < N; j++)

{

int sum = 0;

for (int k = 0; k < N; k++)

{

sum += MR[i][k] \* MK[k][j];

}

int resultValue = MO[i][j] \* s + a \* sum;

MA[i][j] = resultValue;

}

}

if (rank == P / 2)

{

recvMatrixPart(MA, 0, rank \* H, 0, msgTag, status);

int previousStart = (P / 2 + 2) \* H;

recvMatrixPart(MA, (rank + 1) \* H, N, P / 2 + 1, msgTag, status);

long end = clock();

cout << "Calculation ended. Time: " << end - start << endl;

cout << "Result MA:" << endl;

outputMatrix(MA);

}

else

{

if (rank == P - 1 || rank == P / 2 - 1)

{

sendMatrixPart(MA, startIndex, endIndex, rank - 1, msgTag);

}

else if (rank > P / 2 && rank < P - 1)

{

int previousStart = (rank + 1) \* H;

recvMatrixPart(MA, previousStart, N, rank + 1, msgTag, status);

sendMatrixPart(MA, startIndex, N, rank - 1, msgTag);

}

else if (rank > 0 && rank < P / 2 - 1)

{

int previousStart = (rank + 1) \* H;

int previousEnd = (P / 2) \* H;

recvMatrixPart(MA, previousStart, previousEnd, rank + 1, msgTag, status);

sendMatrixPart(MA, startIndex, previousEnd, rank - 1, msgTag);

}

else if (rank == 0)

{

recvMatrixPart(MA, endIndex, (P / 2) \* H, rank + 1, msgTag, status);

sendMatrixPart(MA, startIndex, (P / 2) \* H, P / 2, msgTag);

}

}

MPI\_Finalize();

return 0;

}

void inputMatrix(int matrix[N][N])

{

for (int i = 0; i < N; i++)

{

for (int j = 0; j < N; j++)

{

matrix[i][j] = 1;

}

}

}

void outputMatrix(int matrix[N][N])

{

for (int i = 0; i < N; i++)

{

for (int j = 0; j < N; j++)

{

printf("%10d ", matrix[i][j]);

//cout << matrix[i][j] << " ";

}

cout << endl;

}

cout << endl;

}

void outputVector(int vector[N])

{

for (int i = 0; i < N; i++)

{

printf("%10d ", vector[i]);

//cout << vector[i] << " ";

}

cout << endl;

}

void inputVector(int vector[N])

{

for (int i = 0; i < N; i++)

{

vector[i] = 1;

}

}

void ckeckSize(int rank, int size)

{

if (size < 4 )

{

if (rank == 0)

{

cout << "For correct program work the count of threads must be more than 3." <<

"Please make sure that you input correct data!" << endl <<

"Your threads' size is " << size << endl;

}

MPI\_Finalize();

exit(-1);

}

if (N % 4 != 0)

{

if (rank == 0)

{

cout << "The dimension of the arrays must be a multiple of four." <<

"Please make sure that you input correct data!" << endl <<

"Current dimension is " << N << endl;

}

MPI\_Finalize();

exit(-1);

}

}

int maxNumber(int vector[N], int start, int end)

{

int result = INT\_MIN;

for (int i = start; i < end; i++)

{

if (vector[i] > result)

{

result = vector[i];

}

}

return result;

}

void sendMatrixPart(int matrix[N][N], int start, int end, int dest, int tag)

{

for (int i = start; i < end; i++)

{

MPI\_Send(matrix[i], N, MPI\_INT, dest, tag, MPI\_COMM\_WORLD);

}

}

void recvMatrixPart(int matrix[N][N], int start, int end, int source, int tag, MPI\_Status status)

{

for (int i = start; i < end; i++)

{

MPI\_Recv(matrix[i], N, MPI\_INT, source, tag, MPI\_COMM\_WORLD, &status);

}

}