

CVIP - 15

(04/11/24)

Lossy Compression

1) LZW ↳ interpixel ↳ Gif / Tiff / PDF.

2) Bit Plane Code.

↳ drastic size reduction. ↳ no noise

↳ freq. domain compression.

Discrete Cosine Transformation (DCT)

DCT → Quantizer → zigzag → Entropy Enc

Channel / Storage ↴

IDCT ← dequantizer ← reverse ← Entropy Dec ↴
zigzag

• Gif / Tiff → LZW

• JPEG → DCT

CVIP - 16

(08/11/24)

Segmentation & edges:

↳ Detection of discontinuities.

↳ point detection mask

-1	-1	-1
-1	8	-1
-1	-1	-1

↳ Line detection mask

$$\begin{bmatrix} -1 & 1 & -1 \\ 2 & 2 & 2 \\ -1 & -1 & -1 \end{bmatrix}$$

C

Horizontal

$$\begin{bmatrix} -1 & 2 & -1 \\ -1 & 2 & -1 \\ -1 & 2 & -1 \end{bmatrix}$$

Vertical

$$\begin{bmatrix} -1 & -1 & 2 \\ -1 & 2 & -1 \\ 2 & -1 & -1 \end{bmatrix}$$

$+45^\circ$

$$\begin{bmatrix} 2 & -1 & -1 \\ -1 & 2 & -1 \\ -1 & -1 & 2 \end{bmatrix}$$

-45°

1) Apply filter.

2) threshold for clear results.

Task:

↳ Sample images of — book.

apply horizontal, vertical, 45° , -45° masks.

↳ disconnectivity  - 

↳ 1 pixel disconnectivity may not be inherent disconnectivity.

Morphological Image Processing:

real life: background \rightarrow white , foreground \rightarrow black

morphological: bg \rightarrow black , foreground \rightarrow white .

↳ Morph. forms or shapes

↳ Ology : study of something.

↳ Morphology: branch of biology that deal

↳ Morphological image processing works on
binary image

(strict) fit: Pixels in SE fit on pixel in an image.

(linear) hit: Any pixels in SE covers pixel in an image.
miss: All are missed.

Dilation & Erosion SE

↳ Any size or shape and any
value of co-efficient.

↳ usually odd size for center pixel
value.

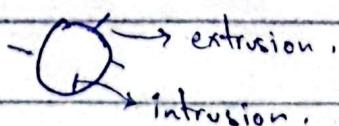
Erode: If SE fits

Dilate: If SE hits. (expands).

Erosion: $t \ominus s$

$$g(n, y) = \begin{cases} 1 & \text{if } s \text{ fits } t \\ 0 & \text{otherwise (hit+miss)} \end{cases}$$

Input image \rightarrow negative \rightarrow morphological op \rightarrow negative.



↳ Erosion can strip away extrusions.

Dilation: $t \oplus s$

$$g(n, y) = \begin{cases} 1 & \text{if } s \text{ hits } t \\ 0 & \text{otherwise (miss only)} \end{cases}$$

When dilation; when ^{there is} thin & thick transition
↳ doc image.

↳ thin lines may have disconnectivity,
dilation can repair it.

↳ repair intrusions.

↳ enlarge the objects.

Opening:

$$t \circ s = (t \ominus s) \oplus s$$

Closing:

$$t \circ s = (t \oplus s) \ominus s$$

task:

$$\text{foreground} = 1 \quad \text{bg} = 0$$

↳ object detection

↳ edge detection.

1	1	1	1	1
1	1	1	1	1
1	1	1	1	1
1	1	1	1	1
1	1	1	1	1



1	1	1
1	1	1

0	1	1
1	1	1

2	1	1	1
1	1	1	1

Connected Component Extraction:

	1	2	3	4	5	6	
0						2	1
1		1	1				1
2		1	1		1	1	2
3					1		3
4	1	1	1				4

2,6
2,5
1,5
1,6
0,6

↳ Apply padding to boundary pixel.

1) find first pixel of object.

2) Apply 3×3 window.

3) find all pixels having intensity and position stack
in clockwise or anticlockwise direction.

4) Change color of pixel on which
window is applied.

Stack Points {

int x;
int y;

}

Points = {(0,6)}

5) put that pixel in point array.

6) if (stack NotEmpty)
7) p = pop from stack.

if (p color == 1)

Repeat step 2-6.

}

Raster Scan

↳ Use points array to form sub image.

2,6
1,5

Obj 1 stack

Obj 1 Points = {(0,6), (1,5), (2,6), (2,5)}

(color change after adding neighbours to stack)

	0	1	2	3	4	5	6
1	.	2x	2x	2x	2x	2x	
2	.	2x	2x	.	2x	2x	
3	
4	1	1	1	1	1	1	

(1,3)
(1,2)
(2,1)
(1,3)
(1,2)
2,2
2,1
1,2
obj 2
Stack

$$\text{Obj2 Points} = \{(1,1), (2,2), (2,1), (1,2), (1,3)\}$$

	Obj 1	1
0	.	1
1	1	1
2	1	1

$$\begin{aligned}(0,6) &\rightarrow (0,1) \\ (1,5) &\rightarrow (1,0) \\ (2,6) &\rightarrow (2,6) \\ (2,5) &\rightarrow (2,1)\end{aligned}$$

$$\begin{aligned}\text{Min } X &= 0 \\ \text{Min } Y &= 5 \\ \text{Max } X &= 2 \\ \text{Max } Y &= 6\end{aligned}$$

Size of sub image:

$$\begin{aligned}W_{\text{Region}} &= \text{Max } Y - \text{Min } Y + 1 \\ &= 6 - 5 + 1 \\ &= 2.\end{aligned}$$

$$\begin{aligned}H_{\text{Region}} &= \text{Max } X - \text{Min } X + 1 \\ &= 2 - 0 + 1.\end{aligned}$$

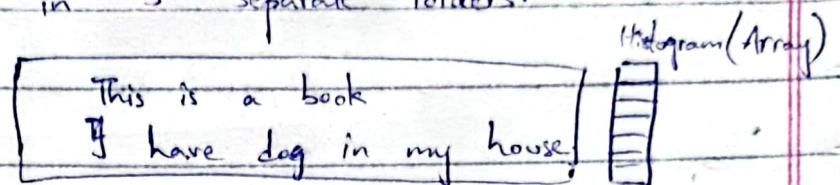
} Add 1 cause of 0 indexing

$$(0,6) \rightarrow (\text{Min } X, \text{Min } Y) \rightarrow (0,1)$$

Extract chars from image.

Assignment:

↳ use hand written text / SS to extract cc, lines & words in 3 separate folders.



$h[\text{start} : \text{end}] \text{ line.jpg}$

$\text{h} = \text{end} - \text{start} + 1$

for ($r = s$ to e)

for ($c = 0$ to w)

$$\text{line}[r-s][c] = I[r][c]$$

\Rightarrow col histogram for separating words.

CNN

Grayscale \rightarrow 1D, RGB \rightarrow 3D.

CNN models \rightarrow Resnet, inception net,

image net, mobile net etc.

\Rightarrow CNN also works on text (one hot encoding).

(convolution + pooling) \rightarrow pair.

\Rightarrow highest prob is on top of output layer

↳ 'cat' in top 3 also used for all.

Input \rightarrow conv+relu \rightarrow padding \rightarrow conv+relu \rightarrow padding]
softmax \leftarrow fc layer \leftarrow flatten \leftarrow

A 5x5 input matrix with values: 1, 1, 1, 0, 0; 0, 1, 1, 1, 0; 0, 0, 1, 1, 1; 0, 0, 1, 1, 0; 0, 1, 1, 0, 0. A 3x3 kernel matrix with values: 1, 0, 1; 0, 1, 0; 1, 0, 1.

feature Map:

A 3x3 feature map with values: 4, 3, 4; 2, 4, 3; 2, 3, 4.

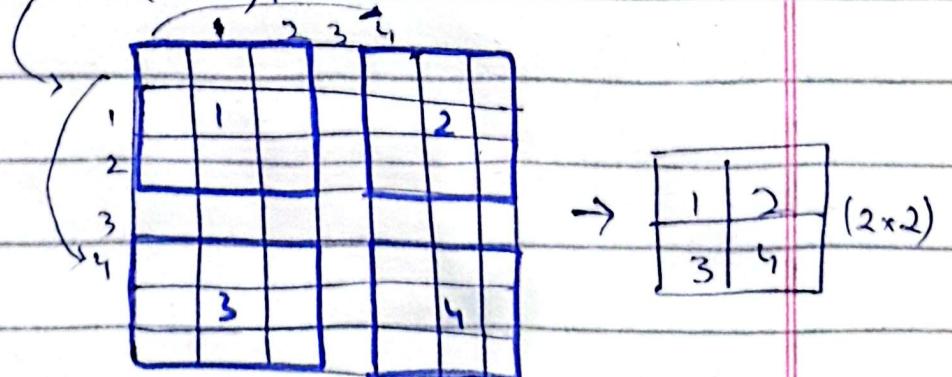
Stride:

\hookrightarrow sliding window (n-pixels moved)

featureMap: $(N-F)/\text{stride} + 1$
Dimension

$$(7-3)/3 + 1 = 2.33 \quad (\text{not possible})$$

$$(7-3)/4 + 1 = 2$$



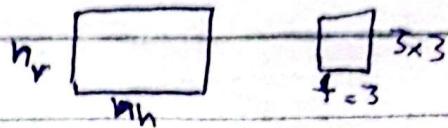
Padding:

\hookrightarrow Artificial padding \Rightarrow synthetic info

\hookrightarrow CNN has valid padding.

CVIP- 19+20 (02/12/24)

→ feature extraction is most imp step in computer vision apps.



→ positive → white
○ → gray
negative → black.

⇒ In CNN/dependency we stack filters.

↳ separate feature map for vertical lines.

↳ sep feature map for horizontal lines.

Padding:

↳ usually no padding in CNN.

↳ padding adds synthetic (false) info.

→ new image dimensions.

$$n - f + 1 \quad (\text{without padding})$$

$$n + 2p - f + 1 \quad (\text{with padding})$$

($p = \text{padding}$ $\Rightarrow p = 1 \Rightarrow 1\text{row/col shifted}$)

→ Our intention is to get similar dimensions after filtering.

$$p = \frac{f-1}{2}$$

Stride Convolution:

$$\text{new size} = \left[\frac{n+2p-f+1}{s} \right] * \left[\frac{n-2p-f}{s} + 1 \right]$$

Conv on RGB

n_c of img = n_c of filter

\rightarrow no of channels.

\hookrightarrow 1 time conv of BGW = 9 SOPs.

$$= 9+9+9$$

\hookrightarrow 1 time conv of RGB = 27 SOPs.

n_c = no of channels

n'_c = no of filters (stacked)

Home Task

Conv on RGB.

R	2	3	7	9	6	2	9
	6	6	9	8	7	4	3
	3	4	8	3	8	9	7
	7	8	6	6	3	4	
	4	2	3	8	3	4	6
	3	2	4	1	9	8	3
	0	1	3	9	2	1	4

G	0	0	0	0	0	0	0
	6	6	9	8	7	4	3
	3	4	8	3	8	9	7
	7	8	3	6	6	3	4
	4	2	1	8	3	4	6
	3	2	4	1	9	8	3
	0	1	3	9	2	1	4

\Rightarrow Row 3(4th) is 0.

filter	3	4	4
	1	0	2
	-1	0	3

$\times 3$ channels.

Home Task:

Convolution on RGB.

Stride: 2

filter:

3	4	4
1	0	2
-1	0	3

* 3 channels.

R * filter:

$$\begin{array}{|c|c|c|c|c|c|c|} \hline & 2 & 3 & 7 & 4 & 6 & 2 & 9 \\ \hline & 6 & 4 & 9 & 8 & 7 & 4 & 3 \\ \hline & 3 & 4 & 8 & 3 & 8 & 9 & 7 \\ \hline (7,7) & 7 & 8 & 3 & 6 & 6 & 3 & 4 \\ \hline & 4 & 2 & 1 & 8 & 3 & 4 & 6 \\ \hline & 3 & 2 & 4 & 1 & 9 & 8 & 3 \\ \hline & 0 & 1 & 3 & 9 & 2 & 1 & 4 \\ \hline \end{array} \times \begin{array}{|c|c|c|} \hline 3 & 4 & 4 \\ \hline 1 & 0 & 2 \\ \hline -1 & 0 & 3 \\ \hline \end{array} (3x3)$$

G \rightarrow Row 1 \Rightarrow 0's

B \rightarrow Row 4 \Rightarrow 0's

$$\begin{aligned} \text{Size} &= \frac{7-3+1}{2} \\ &= 2+1 \\ &= 3 \times 3 \end{aligned}$$

91		

91	100	88
69	91	117
94	72	74

$$1) 6+12+28+6+18-3+24 = 91$$

$$2) 21+16+24+9+14-8+24 = 100 .$$

$$3) 18+8+36+7+6-8+21 = 88 .$$

$$4) 9+16+32+7+6-4+3 = 69$$

$$5) 24+12+32+3+12-1+9 = 91$$

$$6) 24+36+28+6+8-3+18 = 117$$

$$7) 12+8+4+3+8+9 = 44 .$$

$$8) 3+32+12+4+18-3+6 = 72 .$$

$$9) 9+16+24+9+6-2+12 = 74$$

6* filter

$$\begin{array}{|c|c|c|c|c|c|} \hline
 0 & 0 & 0 & 0 & 0 & 0 \\ \hline
 6 & 6 & 9 & 8 & 7 & 4 & 3 \\ \hline
 3 & 4 & 8 & 3 & 8 & 9 & 7 \\ \hline
 7 & 8 & 3 & 6 & 6 & 3 & 4 \\ \hline
 4 & 2 & 1 & 8 & 3 & 4 & 6 \\ \hline
 3 & 2 & 4 & 1 & 9 & 8 & 3 \\ \hline
 0 & 1 & 3 & 9 & 2 & 1 & 4 \\ \hline
 \end{array}
 \times
 \begin{array}{|c|c|c|} \hline
 3 & 4 & 4 \\ \hline
 1 & 0 & 2 \\ \hline
 -1 & 0 & 3 \\ \hline
 \end{array}$$

$$\begin{array}{|c|c|c|} \hline
 45 & 39 & 26 \\ \hline
 69 & 91 & 117 \\ \hline
 44 & 72 & 74 \\ \hline
 \end{array}$$

$$1) 6 + 18 - 3 + 24 = 45$$

$$2) 9 + 14 - 8 + 24 = 39$$

$$3) 7 + 6 - 8 + 21 = 26$$

B* filter:

$$\begin{array}{|c|c|c|c|c|c|} \hline
 2 & 3 & 7 & 4 & 6 & 2 & 9 \\ \hline
 6 & 6 & 9 & 8 & 7 & 4 & 3 \\ \hline
 3 & 4 & 8 & 3 & 8 & 9 & 7 \\ \hline
 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ \hline
 4 & 2 & 1 & 8 & 3 & 4 & 6 \\ \hline
 3 & 2 & 4 & 1 & 9 & 8 & 3 \\ \hline
 0 & 1 & 3 & 9 & 2 & 1 & 4 \\ \hline
 \end{array}
 \times
 \begin{array}{|c|c|c|} \hline
 3 & 4 & 4 \\ \hline
 1 & 0 & 2 \\ \hline
 -1 & 0 & 3 \\ \hline
 \end{array}$$

$$\begin{array}{|c|c|c|} \hline
 91 & 100 & 88 \\ \hline
 56 & 76 & 103 \\ \hline
 44 & 72 & 74 \\ \hline
 \end{array}$$

$$1) 9 + 16 + 32 - 4 + 3 = 56$$

$$2) 24 + 12 + 32 - 1 + 9 = 76$$

$$3) 24 + 36 + 28 - 3 + 18 = 103$$

Conv Ans: (sum all)

227	239	202
194	258	337
132	216	222

Stride 3:

$$\text{New Size} = \frac{7-3}{3} + 1$$

3

$$= \frac{4}{3} + 1 = 1 + 1$$

$$= 2 \times 2$$

R* filter:

91	84
80	93

G* filter:

45	40
80	93

B* filter:

91	84	92
15	39	

Final Grid:

(sum up)

227	202
175	225

Calculations

→ R* filter

$$1) 6+12+28+6+18-3+24 = 91$$

$$2) \cancel{12+24+8+8+8-3+27} = 84$$

$$3) 21+32+12+4+2-3+12 = 80$$

$$4) 18+24+12+8+8-1+24 = 93$$

→ G* filter

FISH Proj

$$1) 6+18-3+24 = 45$$

$$2) 8+8-3+27 = 40$$

$$3) 21+32+12+4+2-3+12 = 80$$

$$4) 18+24+12+8+8-1+24 = 93.$$

→ B* filter

$$1) 6+12+28+6+18-3+24 = 91$$

$$2) \cancel{12+24+8+8+8-3+27} = 84.$$

$$3) 4+2-3+12 = 15$$

$$4) 8+8-1+24 = 39.$$

Project:

Script / labeling

- ↳ Image to page segmentation
 - ↳ How many fees of 4th semester.
 - ↳ Generate Challan
- TBLR → Dimension of (Text).
- ↳ Tesseract OCR

EC2 / YOLO →

- 1) Auto labeling for TBLR

2)

Page segmentation for required fields only

Lecture: Conv + relu → no negative value in colors

Exact → no dimension change

Same → padding added.

→ Map Prob to 0-1

- ↳ Multiple filters → multiple feature maps

1×9

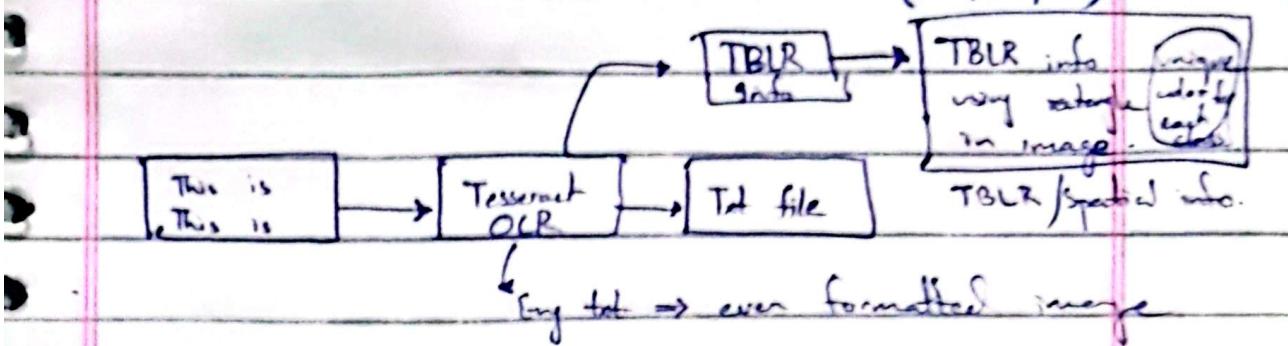
9×1

$1 \times 4 \Rightarrow$ Output vector.

→ cat & dog class using CNN

CVIP-22

(09/12/24)



1) Layout training:

↳ Annotated data (tblr info, data)

[chip] [book]

(Auto annotate together)

$$T = \text{Min}(\text{Top})$$

$$B = \text{Max}(\text{Bottom})$$

$$L = \text{Min}(\text{Left})$$

$$R = \text{Max}(\text{Right})$$

$$Y_{YOLO} = \text{Class ID} + \text{TBLR (XML)}$$

1) class-ID : book-name

2) TBLR : {T,B,L,R}

3) label : chip book

→ YOLO config.

RNN:

recognizer, identifies separate words
and then form sentences based on
previous sentences based on previous
sentences.

These books are
are ↗ checked from
language model.
⇒ feed forward.

CVIP-23 (13/12/24)

Active Text Pair List (ATL).

1) raw → supplier (serial no → receipt no)

2) raw → buyer

3) 4 cols/rows of ~~all~~ products

4) ⇒ embed logo to pdf.

4 formats ⇒ 5k each.

incremental day invoice.

YAO takes TBLR info.

↳ read json TBLR 1-by-1:

pdf tag image 

store data in tabular form.

No/Num Date:

json to coco.

super Annotator.

TBLR info by using connected comp

1) Pipeline

2) Data.

Data:

Pdf : 20k files

Jpg : 20k files

Excel file : Date $\xrightarrow{2 \rightarrow 1}$ Date

YOLO + OCR

Complete Syst

(VIP-24) (17/12/24)

CNN \rightarrow for classification without timestamp.

RNN \rightarrow classification at time T

considering prediction at T-1

Feed Forward:

Output of 1 layer \Rightarrow each neuron
of next layer.

\hookrightarrow 1st iteration's output is 2nd
iteration's input.

1) 1-to-1 RNN

(one input image \Rightarrow one output).

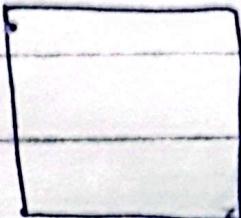
Dog image \Rightarrow Dog label.

2) 1-to-Many RNN.

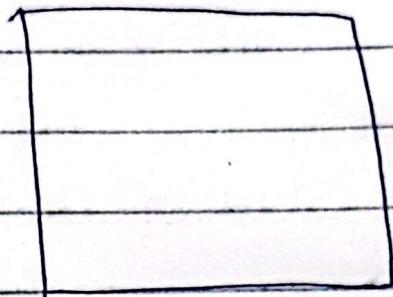


3) Many-to-1 RNN

↳ Sentiment Analysis



4) Many-to-Many RNN



⇒ Sometime error is very low \Rightarrow when weights are re-adjusted it starts more ~~for~~ false predictions.

↳ gradient descent etc used.

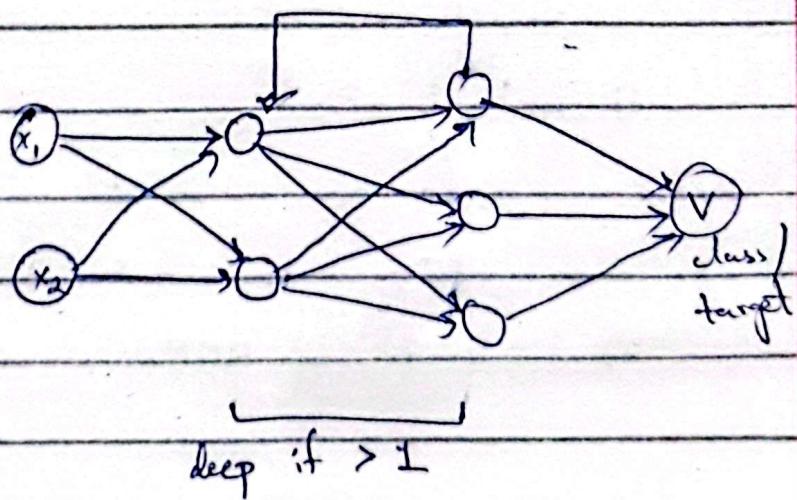


Image Classification:

1) Multi Class

2) Multi Label.

Image Localization:

↳ classify + location.

Image Segmentation:

↳ boundary instead of rectangle

Resnet:

Why transfer learning?

N → no of classes -

↳ lots of time & effort for training
from scratch.

↳ mobile net, image net, resnet.

↳ feature extraction part requires effort ⇒ use
this part & refine in finetune & softmax.

CIFAR.

R. Paper ⇒ Deep Residual learning for Image Recognition.

Code.

```
def feature_extractor(inputs):
```

```
    feature_extractor_layer = tf.keras.applications.ResNet50()
```

```
    input_shape = (224, 224, 3),
```

```
(last layer for  
model training)) include_top = False,
```

weights = "imagenet") (inputs)
return feature_extraction_layer.

```
def classifier(inputs):  
    x = tf.keras.layers.GlobalAveragePooling2D()(inputs)  
    x = tf.keras.layers.Flatten()(x)  
    x = tf.keras.layers.Dense(1024, activation="relu")(x)  
    x = tf.keras.layers.Dense(512, activation="relu")(x)  
    x = tf.keras.layers.Dense(10, activation="softmax",  
                             name = "classification")(x)  
    return x
```

```
def final_model(inputs):
```