



# FINE FEATHERED FEAST

Game Brief 04/20/17

## **OVERVIEW**

Based loosely around the humor and learning concepts of *Nature Cat's* "For the Birdies" episode, "Fine Feathered Feast" is a game where players help Nature Cat as he tries to help feed his many bird friends.

## **THE SET UP**

With winter coming on, Nature Cat wants to help his fine feathered friends gather food before the snow flies. But it's harder than he thinks. There are a lot of birds and a lot of ways to feed them. And on top of that, there are plenty of critters who would like to steal that food before the birds can get to it. If Nature Cat is going to be a successful bird caterer, he's going to need to be quick on his feet.

## **THE CHALLENGE**

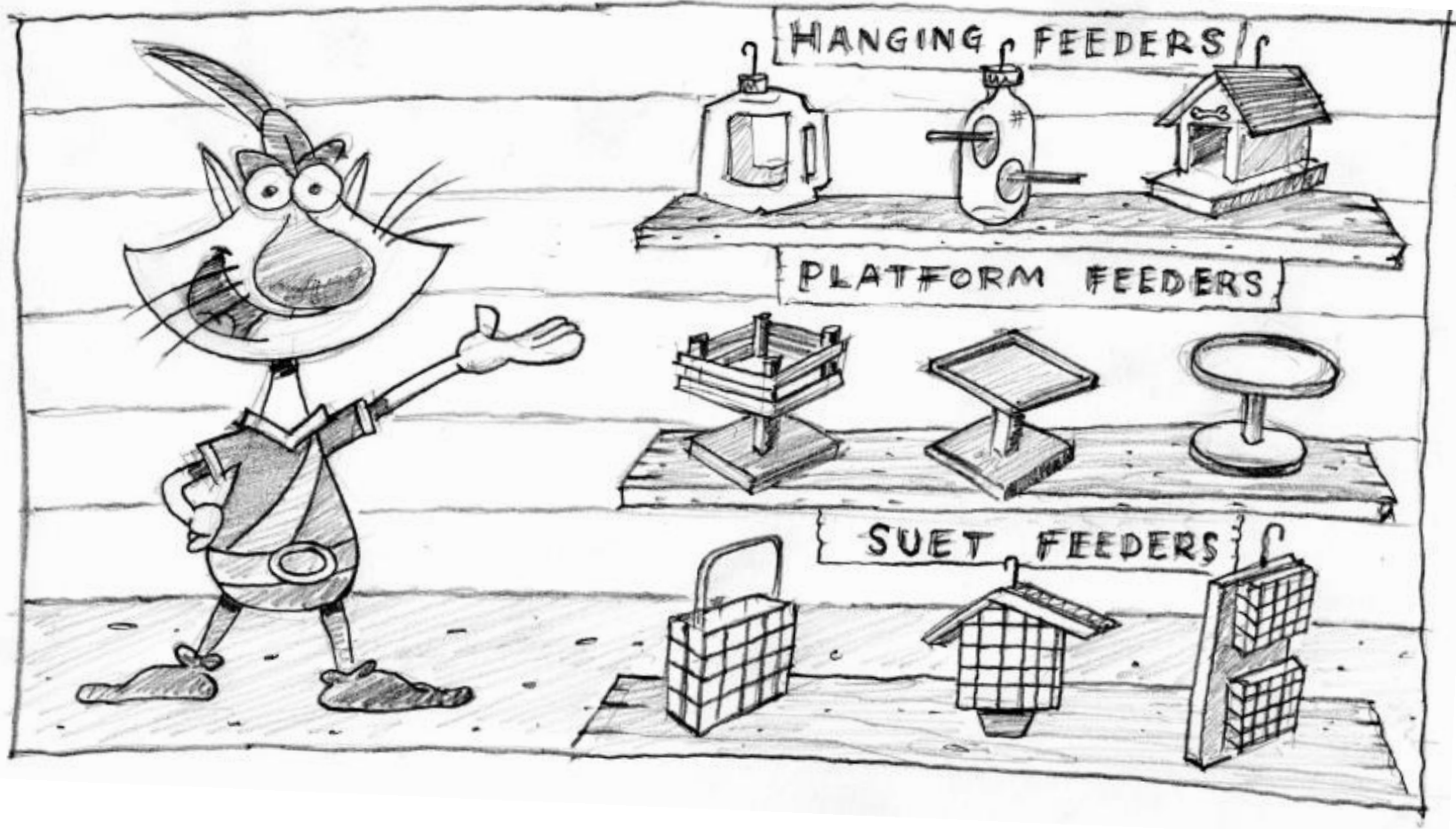
Nature Cat's backyard is filled with lots of birds. He's got three kinds of feeders and three kinds of bird feed. His challenge is to keep the feeders full with the right kind of feed, while doing his best to keep the pesky squirrels from stealing the feed. And the better he is at his job, the more birds come and the more feeders he needs to hang. Can Nature Cat keep the feeders full and his feathered friends fully fed?

## **THE GOAL**

Nature Cat's goal is to satisfy as many feathered friends as possible. And that means keeping the feeders full and never letting supplies run out. The game can start out very easy when all you have to do is keep one type of feeder well stocked. But with more feeders, there are more birds who arrive with more frequency and the challenge can get very difficult very quickly.

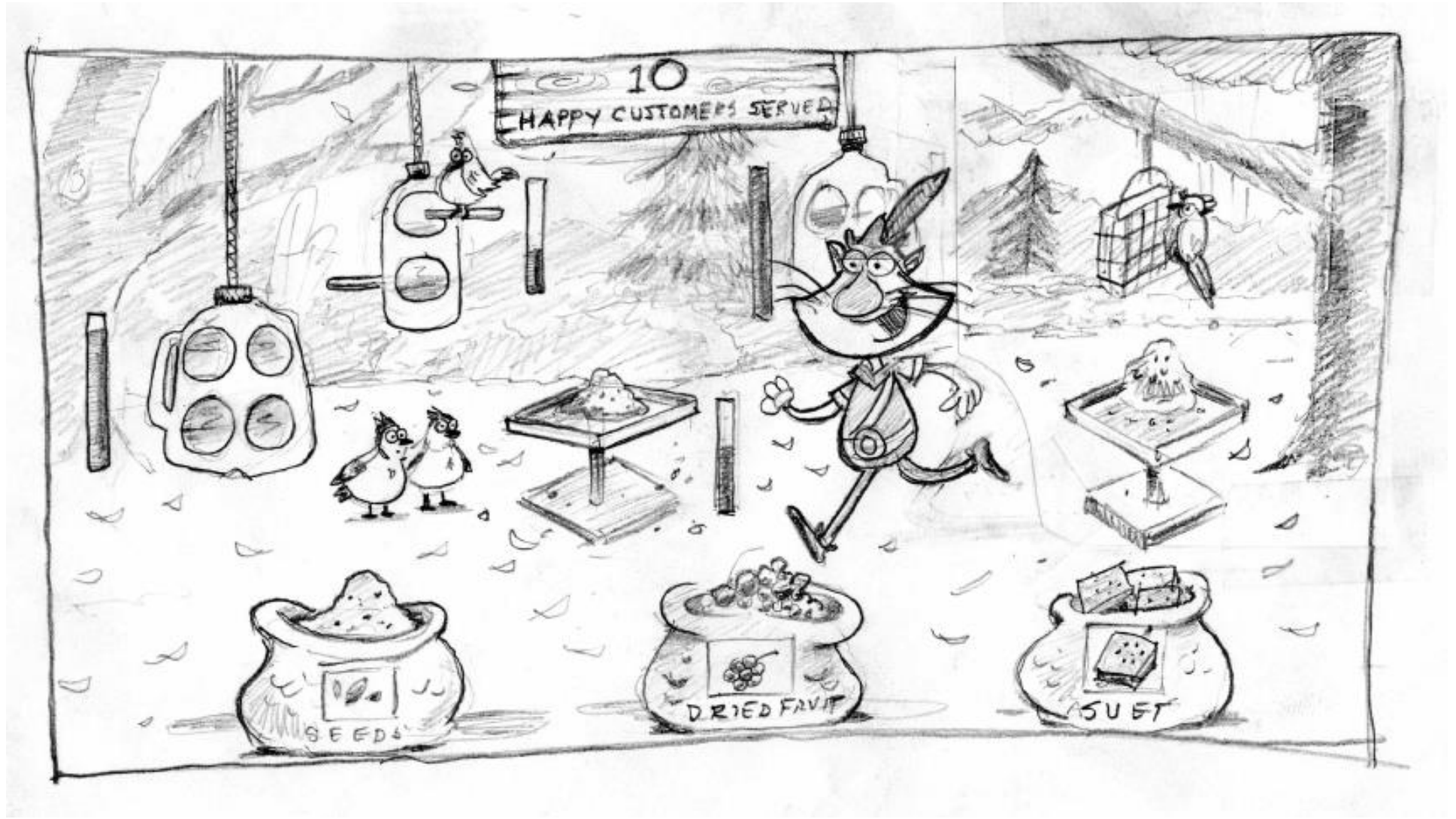
## FEEDER MENU SCREEN

The following is a rough concept drawing of what the screen for choosing bird feeders would look like



## GAME SCREEN

The following is a rough concept drawing of what the main screen would look like



## GAMEPLAY

The following is an early script of what gameplay is like. The game mechanic is roughly based on resource management games like "Diner Dash". The challenge and speed of the gameplay can be dialed up or down based on the abilities of the audience.

INTRO ANIMATION (only seen once at beginning of game)

The scene is Nature Cat's backyard. The trees are showing the last of their fall leaves and the first snowflakes of the season begin to fall. Nature Cat tells his friends that he'd like to help the birds by feeding them some food. How hard could that be? On her PDA, Daisy shows Nature Cat, that it's probably more complicated than he thinks. First, there are three types of feeders, and each of the feeders need a different type of bird feed. Best thing to do is start with one feeder and see how that works out.

LEVEL ONE: Training level. Daisy provides voice prompts to lead Nature Cat

Choosing a feeder

- 1) There are 3 types of bird feeders: hanging, platform and suet feeders. Each of those types has three styles to choose from. Some of the styles are bigger than others, which means that they can feed more birds (which is a good thing), but they also take more time to fill (which can be a hard thing when there are lots of birds to feed).
- 2) For Level One, only the Hanging Feeder type is available, and only one style to choose from. The other types and styles of feeders are locked.
- 3) Having chosen a feeder the scene changes to Nature Cat's backyard

### Filling a Feeder and feeding the birds

- 1) The backyard scene has the feeder hanging from a tree and a bag of feed, labeled "seeds" sitting on the ground.
- 2) Now the player has to help Nature Cat go from bag of seed to bird feeder in order to fill it up.
- 3) As soon as he puts feed in the hanging feeder birds begin to show up and fly to feeder.
- 4) A gauge next to the feeder shows how full it is. As birds eat, it goes down quickly.
- 5) With only one trip to the feeder the birds eat all seed and fly away.
- 6) Nature Cat sees that he needs to continue to keep filling the feeder if he wants to keep the birds happy.
- 7) With multiple trips between the bag of feed and feeder the feeder becomes full with birds.
- 8) One more bird comes but there is nowhere to land because the feeder is full of birds
- 9) Daisy says it looks like it's time to add another feeder and that's the end of Level 1

### LEVEL TWO: Moving on to two feeders

- 1) Back to the Feeder Menu Screen, and now a second feeder is unlocked. It's a platform feeder.
- 2) Once the platform feeder is chosen, the player returns to Nature Cat's backyard. And now there is a second bag of bird feed on the ground labeled "fruits and berries".
- 3) Daisy tells Nature Cat that the new platform feeder needs to be filled with dried fruits and berries.
- 4) Now it's the player's challenge to help Nature Cat fill both feeders with the two kinds of food and keep as many birds happy as possible on both feeders.
- 5) The player can help Nature Cat fill feeders in any order and amount, but if a bird flies to a feeder without enough feed then it will fly away.
- 6) The level is complete when both bird feeders are full of birds, and Daisy says it's time for another feeder.

### LEVEL THREE: One more feeder and a pest

- 1) Back to the feeder menu and now a third feeder is unlocked, the suet feeder.
- 2) Once the suet feeder is chosen, the Player returns to Nature Cat's backyard and now there is a third bag of bird feed on the ground labeled "suet".
- 3) Daisy tells Nature Cat that the new platform feeder needs to be filled with suet from the third bag.
- 4) Now Nature Cat needs to race from bag to feeder and back again to keep all feeders full and to attract and retain the birds. If the feeders begin to run dry, the birds fly off.
- 5) If that weren't hard enough it seems that all this bird food has attracted the squirrels.
- 6) Now in order to keep the birds from flying away, Nature Cat has to shoo away the squirrels before they get too close to feeders and completely deplete the supplies.
- 7) The level is complete when all three bird feeders are complete and Daisy says it's time to add another feeder.

### LEVEL FOUR & BEYOND.

- 1) Back to the feeder menu and now all the feeders and their different styles are unlocked, but the player can only choose one feeder at a time.
- 2) The game continues with the addition of more feeders of the player's choosing (either hanging, suet or platform type)
- 3) With more feeders come more hungry birds, eating more food faster and more hungry squirrels.