Input Geometry format

The geometry can be input either using an hdf5 file format or a MATLAB struct stored as .mat format. The geometry is comprised of two half infinite half spaces, and a bunch of smaller components. The geometry is defined through a collection of vertices, curves and regions. Curves terminate, pass through or end at vertices, and regions are defined as the signed union of curves.

0.1 Types of curves

- curvetype=1: the curve is defined as the union of line segments
- curvetype=2: a sector of a circle passing through (a, y_0) and (b, y_0) with opening angle θ
- curvetype= 3: a sine curve with n half-wiggles passing through (a,0) and (b,0) and prescribed amplitude

$$(x(t), y(t)) = \left(a + (b - a) \cdot \frac{t}{n\pi}, Asin(t)\right) \quad t \in (0, n\pi). \tag{0.1}$$

Note that for the last two curve types, the y components of the vertices must be identical. Support for rotated versions will be made available soon. See figure ?? for some illustrative curves.

There will also be two sem-infinite lines $(-\infty,0) \to (a,0)$ and $(b,0) \to (\infty,0)$ where (a,0) and (b,0) are specified by the user. These should not be input as curves, and will be automatically generated later, only the left and right vertices need to be specified.

0.2 hdf5

The hdf5 file is structured as a collection of attributes for the geometry, a group called curves where each curve is a subgroup of the that group, and a group called regions where each region is a subgroup of that group. For an example, see test1.h5.

0.2.1 Attributes

Attributes unless stated otherwise are mandatory.

- ndomain: Number of domains
- ncurve: Number of curves
- verts: (2,nverts), (x,y) coordinates of the vertices. The dataset must contain at least one vertex.
- rnr: (ndomain,1), real part of the refractive indices of each domain (optional, default value will be set to 1)
- rni: (ndomain,1), imaginary part of the refractive indices of each domain (optional, default value will be set to 0)

- mode: 'te' or 'tm', if unspecified or doesn't match either of the two options, the default mode will be 'te' (optional).
- lambda: wavelength: Wavelength of the incident light. If unspecified, default value is 0.38.
- lvert: verts(:,lvert) is the left vertex defining the negative half infinite line, i.e. the half line will extend from $(-\infty,0) \to (\text{verts}(1,\text{lvert}),0)$
- rvert: verts(:,rvert) is the right vertex defining the positive half infinite line, i.e. the half line will extend from (verts(1, rvert), 0) \rightarrow (∞ , 0)
- xylim: (4,1) xmin, xmax, ymin, ymax for plotting the fields, optional, if unspecified, let d denote the size of the smallest square containing all vertices and let c denote the center of that square, then xylim will be set to a square centered at c of size 2d.
- ngr: number of targets in each dimension. If unspecified, ngr = 300.

0.2.2 Curves group

The curves group, has neurve subgroups labelled $1, 2, \ldots$ neurve. Each subgroup has the following attributes

Curve attributes

- curvetype: Current supported curvetypes are 1, 2, or 3, see above.
- curve_id: curve identifier, must be between 1, 2, ... ncurve.
- vert_list: For curve type 1, must be the list of vertices defining the union of line segments. For example, if vert_list = [1,4,3] for curve type 1, then the curve would be defined as the line segments verts(:,1) \rightarrow verts(:,4) \rightarrow verts(:,3). If curvetype 2 or 3, vert_list must contain two vertices, the points (a, y_0) and (b, y_0) are given by $(a, y_0) = \text{verts}(:, \text{vert_list}(1))$ and $(b, y_0) = \text{verts}(:, \text{vert_list}(2))$
- theta: If curvetype=2, θ defines the opening angle (optional, if unspecified, it is set to pi/2).
- ifconvex: If curvetype=2, ifconvex = 0, implies the center of the circle is below the y coordinate of the prescribed points, and ifconvex = 1, implies the center of the circle is above (optional, if unspecified ifconvex =0).
- nwiggles: If curvetype=3, nwiggles = n above (optional, if unspecified, nwiggles = 1).
- amplitude: If curvetype=3, amplitude = A above (optional, if unspecified, amplitude = 1).

0.2.3 Regions group

The regions group, has ndomain subgroups labelled $1, 2, \ldots$ ndomain. Each subgroup has the following attributes

Region attributes

- region_id: region identifier, must be between 1, 2, ... ndomain.
- curve_list: list of curves which define the region. The sign of the curve denotes the orientation in which it is traversed. For example curve_list = [1, -4, 3] implies that the region is defined by traversing curve 1 forward, traversing curve 4 backwards followed by traversing curve 3 forwards.

A note on specifying the infinite regions. Recall that the user doesn't need to define the left and right semi-infinite lines defining the half planes. For the upper half plane, the user should define the traversal of the rest of the curves such that when the left line segment is appended to the start of the curve_list and the right line segment is appended to the end of it, then that union would define the positively oriented boundary of the upper half plane. For the lower half plane, the right line segment traversed backward will be appended to the start of the list and the left line segment traversed backward will be appended to the end of the list.

• is_inf: Whether the region is infinite or not. For bounded regions, is_inf =0, for the region containing $y \to +\infty$, is_inf = 1, and for the region containing $y \to -\infty$, is_inf = -1. Note that there should be exactly one region with is_inf = 1, and one region with is_inf = -1.

0.3 MATLAB struct

The same data can be provided as a MATLAB struct as well. The .mat file should contain a single struct called geom_class. The groups curves, regions are cell arrays. and the attributes are variables of the struct or the cell array.

For an example, see test1.mat.

0.4 Example