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Introduction



This is not just any 2D asset pack for Unity Asset Store. It is the ultimate toolkit for game developers looking to create visually stunning 2D games. With over 200 unique sprites and 8 tile sets, this pack offers endless possibilities for designing immersive and engaging game worlds that are sure to keep players coming back for more. The package includes 6 tile sets, including basic tiles and 2 road tile sets, making it easy to create a diverse range of environments that fit seamlessly with any game style or theme.

But that's not all! The pack also includes 5 animated buildings that bring your game world to life. These buildings are highly detailed and feature realistic animations that add a touch of personality and life to any game setting. With this asset pack, you have everything you need to create a truly immersive and engaging 2D game that players won't be able to put down.

Don't settle for anything less than the best. Get our newest 2D asset pack for Unity Asset Store today and take your game development to the next level!

Pack contains:

- 22 Trees
- 12 Stones
- 22 Buildings
- 64 bushes
- 16 resources
- 38 misc details.
- Prefabs, and a well-sorted project
- Demo scene
- PSD source files

Please note, that you can change/modify/edit any of the elements provided in this pack according to your needs. The only limitation is that you can't resell our assets as a sole project (You can use them in commercial projects, according to the purchased license). If you are an indie developer or a small start-up, a simple license will be enough. But if you are a bit bigger or plan to use these assets for multiple projects, please consider buying an extended license.

Versions

1.0 First release

Animations

The initial release features five dynamic structures that employ sprite-based animation techniques, which ensure cross-compatibility with various engine versions and eliminate the need for external software dependencies.

General Project Settings

The project (Version 1.0) has been deployed utilizing Unity 2021.3.7f (LTS). However, given that the project solely consists of sprites and sprite animations, it should be compatible with all versions of Unity. In the case of Tiles, any versions that incorporate 2D extras (versions beyond 5. x) should suffice.

Controls

Use arrow keys or “W” “A” “S” and “D” buttons to navigate in the Demo Scene.

Scripts

Camera Controller - an essential navigation script that allows you to navigate through demo scenes.

Troubleshooting

We are happy to hear back from you. Our main goal is to provide developers with a powerful tool that will help them to bring their imagination to life and of course, have fun in the process.

If you have any problems or suggestions please feel free to contact our team at info@moon-t.com



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And check our other Assets:

<https://assetstore.unity.com/publishers/19428>

Legal Info

It was hard work to create this pack, so you can only use it in your projects if you purchased it at Unity Asset Store or other legal stores. Otherwise, you are not allowed to use this pack since you are:

- A) Breaking the law.
- B) You are stealing other people's hard work.