Marmara University - Faculty of Engineering - Department of Computer Engineering

# Spring 2020 – CSE1142 Computer Programming II Homework #4

(Due: 24.05.2020 - 23:00)

In this homework, you will write a program that suggests a route to get from a starting point to a target point on a metro line. The details of the program are given below.

### A) Please write the following definitions:

- 1) Define a constant SIZE with the value 10.
- 2) Write a MetroStation struct that has to contain a char array of size 20, named as name (example: Haydarpasa); a double x and a double y that represent the location of a metro station. typedef it to MetroStation.
- 3) Write a MetroLine struct that has to contain a char array of size 20, named as color (example: red) and a MetroStation[] array of size SIZE, named as MetroStations that contains all metro stations in this metro line ordering from start to end. typedef it to MetroLine.
- 4) Write a MetroSystem struct that has to contain a char array of size 20, named as name (example: Istanbul) and a MetroLine[] array of size SIZE, named MetroLines that contains all metro lines in this metro system. typedef it to MetroSystem.

# B) Please implement the following functions:

- 1) Write a function equals (MetroStation s1, MetroStation s2) which returns a non-zero value if the name property of the MetroStation s1 is equal to the name property of MetroStation s2; zero otherwise.
- 2) Write a function addStation which takes two inputs, a MetroLine\* and a MetroStation; and adds the given metro station to the end of the MetroStations[] array pointed by the MetroLine\* pointer. It should return void.
- 3) Write a function hasStation which takes two inputs, a MetroLine and a MetroStation and returns a non-zero value if the given metro line has a metro station with the same name as the given metro station; zero otherwise.
- 4) Write a function getFirstStop which takes input as a MetroLine and returns the MetroStation representing the first stop of the given metro line. If there is no such station, your function should return an empty MetroStation.
- 5) Write a function getPreviousStop which takes two inputs, a MetroLine and a MetroStation and returns the previous MetroStation to the MetroStation

passed as input. If the given station is the first stop on the **MetroLine**, then this function should return an empty **MetroStation**. You may assume that there are no "loops" in the **MetroLine** that is, no station is present on the same line twice.

- 6) Write a function getNextStop which takes two inputs, a MetroLine and a MetroStation and returns the MetroStation after the MetroStation passed as input. If the given station is the last stop on the MetroLine, then this function should return an empty MetroStation.
- 7) Write a function addLine which takes two inputs, a MetroSystem\* and a MetroLine and adds the given metro line to the end of the MetroLines[] array pointed by MetroSystem pointer. The function should return void.
- 8) Write a function **printLine** which takes input as a **MetroLine** and prints the metro stations of the given metro line. The function should return void.
- 9) Write a function **printPath** which takes input as a **MetroStations**[] array and prints the metro stations in the given array. The function should return void.
- array as path, and returns a double value representing the total distance travelled along a path that goes from the first MetroStation in the array, to the second MetroStation and so on, until the end of the array. For each MetroStation along the journey, it should calculate the distance between the MetroStation and the previous one. If the array path contains less than 2 values, your function should return 0.0. You may assume that the variable path is not null. For example, if the array path contains five MetroStation your code should calculate the sum of the distance between the first and second stations, the second and third stations, the third and fourth, and lastly the fourth and final stations. (Hint: The distance between two metro stations should be calculated using x and y coordinates of the metro stations. You should know how to calculate the distance between two points in 2D space.)
- 11) Write a function findNearestStation which takes three inputs as a MetroSystem, double x and a double y, and returns the MetroStation which is nearest to the x and y. To do this, it should look through all the MetroStations of all the MetroLines inside of the given MetroSystem and find the MetroStation that has the smallest distance away. You may assume that there is at least one MetroLine defined in the MetroSystem and every MetroLine has at least one MetroStation in it. (Hint: You can use the getFirstStop() and getNextStop() functions to access every entry of a MetroLine.)
- 12) Write a function <code>getNeighboringStations</code> which takes three inputs as a <code>MetroSystem</code>, a <code>MetroStation</code> and a <code>MetroStation[]</code> array named as <code>neigboringStations</code>, and fills the given <code>neigboringStations</code> array containing all neighboring stations to the given station (possibly many if the station is on many lines). For example, if a station is the 3<sup>rd</sup> stop on the blue line, the 6<sup>th</sup> stop on the red line, and the 1<sup>st</sup> stop on the green line, then the function should update the <code>neigboringStations</code> containing the <code>MetroStation</code> that is the 2<sup>nd</sup> stop on the blue line, the 4<sup>th</sup> stop on the blue line, the 5<sup>th</sup> stop on the red line, the 7<sup>th</sup> stop on the red line, and the 2<sup>nd</sup> stop on the green line. Remember that a <code>MetroStation</code> will not necessarily be on every <code>MetroLine</code>. However, you may assume that the <code>MetroStation</code> is on at least one <code>MetroLine</code>.

- 13) Finally, write 2 functions that will help you to find a path from one MetroStation to another MetroStation on the given MetroStation[] array. The first function will take input as two MetroStation arguments and a MetroStation[] array you want. The second function will be a recursive function that will take input as a 4<sup>th</sup> argument.
  - a) First, write a function findPath that takes as input a MetroStation start, a MetroStation finish and a MetroStation[] array path. This function should simply call the recursiveFindPath function by passing to it as input start, finish, given MetroStation array path[] and a new, empty MetroStation array partialPath[]. The content of the partialPath will be filled by the recursiveFindPath function.
  - b) Write a function recursiveFindPath that takes input as a MetroStation start, a MetroStation finish, a MetroStation array partialPath[] and a MetroStation array bestPath[]. The content of the bestPath should contain a full path that goes from start until finish. If no such path exists without requiring "doubling back" (i.e. go from A to B and then back to A), then the function should return immediately. The function should return void. To do this, your function should do the following:
    - i) If start is contained in the partialPath[] passed in as input, then your function should return immediately.
    - ii) If start and finish are the same based on the equals() function then your function should return immediately after setting partialPath[] as bestPath[].
    - iii) If neither of the above are true, then you should do the following:
      - (1) Compute a MetroStation array neighbors[] of possible places you can get to from start (You can of course use the function getNeighboringStations defined before).
      - (2) For each **MetroStation** station in neighbors do the following:
        - (i) Create a duplicate copy of the array partialPath[]. Call this copy duplicatePath[].
        - (ii) Add the station **start** to the end of the array **duplicatePath**[].
        - (iii) Calculate the path from the current neighboring station until finish by using recursion to call the function recursiveFindPath, but this time with input of the current neighboring station, finish, the duplicatePath[], and the currentPath[]. In the recursive call, the function should update the content of the currentPath[] given as a parameter to the function (4th parameter named bestPath[]).
        - (iv) If the content of the currentPath[] is not null, then calculate the total distance traveled on this path using the function getDistanceTravelled that you have written above.
        - (v) Your function should construct whichever **bestPath**[] with the smallest associated distance travelled.

### c) Test & Output

- 1) A sample main function is provided to test your code with this file.
- 2) The output of your code with the given main function should be as the following:

#### Sample Output:

Metroline red: Haydarpasa, Sogutlucesme, Goztepe, Kozyatagi, Bostanci,

Icmeler.

Metroline blue: Sogutlucesme, Goztepe, Kozyatagi, Kartal, Samandira.

Metroline green: Sogutlucesme, Goztepe, Bostanci, Kartal, Icmeler.

The best path from Haydarpasa to Samandira is:

- 1. Haydarpasa
- 2. Sogutlucesme
- 3. Goztepe
- 4. Bostanci
- 5. Kartal
- 6. Samandira
- 3) The nearest metro station to the current location is Haydarpasa (since myX=1 and myY=2).
- 4) The nearest metro station to the target location is Samandira (since goalx=62 and goaly=45).
- 5) Both Haydarpasa and Samandira stations are not located in a single metro line. The best path (with minimum distance traveled) is given as:
  - 1. Haydarpasa (red line),
  - 2. Sogutlucesme (red line),
  - 3. Goztepe (red line),
  - 4. Bostancı (green line),
  - 5. Kartal (green line),
  - 6. Samandira (blue line).

You do not need to write down the metro lines in the output.

6) If the values for the current and target locations are set as myX=9, myY=4, goalX=48, goalY=22. Your program should present the following path:

The best path from Sogutlucesme to Bostanci is:

- 1. Sogutlucesme
- 2. Goztepe
- 3. Bostanci
- a) It should be noted that there is a path from Sogutlucesme to Bostanci on the red line; however, it is not the path with minimum distance traveled. Therefore, the suggested path is located on the green line with minimum distance traveled.

- 7) It should be noted that the content of the main function may change; therefore, test your code with different inputs.
- 8) You can add more functions than stated above.
- 9) It should be noted that selected parts will be graded in your homework.

#### **SUBMISSION INSTRUCTIONS:**

Please zip and submit your files using filename YourNumberHW4.zip (e.g.: 150118123HW4.zip) to Canvas system under Assignments tab.

Your program must include necessary comments with your own words to explain your actions!

## **NOTES:**

- 1) Write a comment at the beginning of each program to explain the purpose of the program.
- 2) Write your name and student ID as a comment.
- 3) Include necessary comments to explain your actions.
- 4) Select meaningful names for your variables and class names.
- 5) You are allowed to use the materials that you have learned in lectures & labs.
- 6) Do not use things that you have not learned in the course.
- 7) Program submissions should be done through the Canvas class page, under the assignments tab. Do not send program submissions through e-mail. E-mail attachments will not be accepted as valid submissions.
- 8) You are responsible for making sure you are turning in the right file, and that it is not corrupted in anyway. We will not allow resubmissions if you turn in the wrong file, even if you can prove that you have not modified the file after the deadline.
- 9) In case of any form of copying and cheating on solutions, all parts will get ZERO points. You should submit your own work. In case of any forms of cheating or copying, both giver and receiver are equally culpable and suffer equal penalties. All types of plagiarism will result in zero points from the homework.
- 10) No late submission will be accepted.