React Native Comments App Documentation

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Project Overview

This React Native application allows users to view and rate comments. It features:

- List of comments with ratings
- Star-based rating system
- Persistent storage of ratings
- Clean and modern UI
- Error handling

Architecture

```
src/
  ├── components/
  │   └── Comment.js         # Individual comment component
  ├── screens/
  │   └── CommentsScreen.js  # Main screen
  ├── redux/
  │   ├── actions/
  │   │   └── commentActions.js
  │   ├── reducers/
  │   │   ├── commentReducer.js
  │   │   └── index.js
  │   └── store.js
  └── utils/
```

Component Structure

Comment Component

```
const Comment = ({ comment }) => {
  const [currentRating, setCurrentRating] = useState(comment.rating);

  const handleRating = (rating) => {
    if (rating !== currentRating) {
      setCurrentRating(rating);
      dispatch(rateComment(comment.id, rating));
    }
```

```
  };

  return (
    <View style={styles.container}>
      <Text style={styles.title}>{comment.title}</Text>
      <Text style={styles.body}>{comment.body}</Text>
      <Rating
        type="star"
        ratingCount={5}
        imageSize={30}
        startingValue={currentRating}
        onFinishRating={handleRating}
      />
    </View>
  );
};
```

CommentsScreen

```
const CommentsScreen = () => {
  const dispatch = useDispatch();
  const comments = useSelector((state) => state.comments.comments);

  useEffect(() => {
    dispatch(loadSavedComments());
    dispatch(fetchComments());
  }, [dispatch]);

  return (
    <View style={styles.container}>
      <FlatList
        data={comments}
        renderItem={renderComment}
        keyExtractor={(item) => item.id.toString()}
      />
    </View>
  );
};
```

Data Flow

```
graph TD
    A[User Action] --> B[Component]
    B --> C[Redux Action]
    C --> D[Reducer]
    D --> E[Store Update]
    E --> F[UI Update]
```

```
    F --> G[AsyncStorage]
    G --> H[Persistence]
```

State Management

Redux Store Configuration

```
const store = configureStore({
  reducer: rootReducer,
  middleware: (getDefaultMiddleware) =>
    getDefaultMiddleware({
      serializableCheck: false,
    }),
});
```

Actions

```
export const fetchComments = () => async (dispatch) => {
  try {
    dispatch({
      type: FETCH_COMMENTS,
      payload: initialComments,
    });
  } catch (error) {
    console.error('Error fetching comments:', error);
  }
};
```

Reducer

```
const commentReducer = (state = initialState, action) => {
  switch (action.type) {
    case FETCH_COMMENTS:
      return {
        ...state,
        comments: action.payload,
        loading: false,
      };
    case RATE_COMMENT:
      return {
        ...state,
        comments: state.comments.map((comment) =>
          comment.id === action.payload.commentId
            ? { ...comment, rating: action.payload.rating }
            : comment
        ),
      };
    default:
```

```
      return state;
  }
};
```

Features

1. **Comment Display**
    - Clean card-based layout
    - Title and body text
    - Star rating system
2. **Rating System**
    - 5-star rating
    - Real-time updates
    - Persistent storage
3. **Data Persistence**
    - AsyncStorage integration
    - Automatic saving
    - Error handling
4. **Error Handling**
    - Graceful error management
    - User feedback
    - Fallback mechanisms

Technical Implementation

Key Technologies

- React Native
- Redux Toolkit
- AsyncStorage
- React Native Ratings

Best Practices

1. Component Separation
2. State Management
3. Error Handling
4. Performance Optimization
5. Code Organization

Performance Considerations

- FlatList for efficient rendering
- Local state for UI updates
- Optimized Redux updates
- Proper error boundaries

Workflow

1. **Initialization**
    - App loads
    - Redux store created
    - Comments loaded
2. **User Interaction**
    - User views comments
    - User rates comments
    - Updates saved automatically
3. **Data Flow**
    - UI updates
    - State changes
    - Storage updates
4. **Error Handling**
    - API errors
    - Storage errors
    - UI feedback