## **Public Administration and Legal Studies Society**

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# Zombie Pandemic Challenge

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### **OVERVIEW**

The main goal about ZPC is having fun. Individuals in each team will be given an equal number of flags which signify health. If the competitors lose all their flags, they are considered dead and out of the game. The zombies goal is to take those flags and eliminate teams in the process. The objectives of the team are to complete each mission. They cannot return to home base unless the team has completed a mission. Each mission will test their intelligence, endurance, strategy, and agility; all important aspects of survival. After each mission or when the time's up, the teams must return to the base and be evaluated by their designated ZPC facilitators.

### **GOALS**

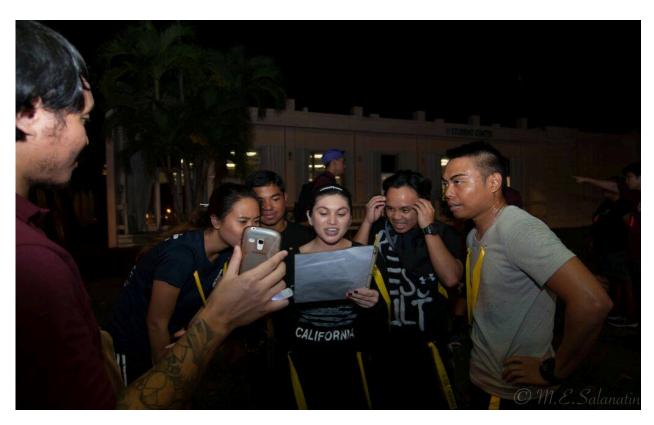
- 1. To enable each competitor to articulate some of the Student Learning Objectives of the University of Guam in this zombie-based event.
- 2. To ensure that SAFETY is our number one priority and for competitors to enjoy the event as a Halloween that they will always remember.

### **SPECIFICATIONS**

This event is part of a learning experience for everyone who will participate in this event. The Zombie Pandemic Challenge deals with planning, organizing, staffing, coordinating, reporting, and teamwork. Safety is our number one priority. The event enables students and volunteers' hands on skills, recruitment, and critical thinking. In short, organizing this one event is similar to hosting a forum or a big project that would be run by an upper division class of students. The Zombie Pandemic Challenge is our signature event in Fall, and all members and student volunteers participate with their best capabilities.









**Zombie Pandemic Challenge 2015**