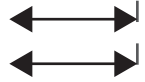


User's Body



Perceptual Proxies

- Eyes ○ ←
- Ears ○ ←
- Mouth ○ →
- Skin ○ ←
- Joints ○ →

Body Model

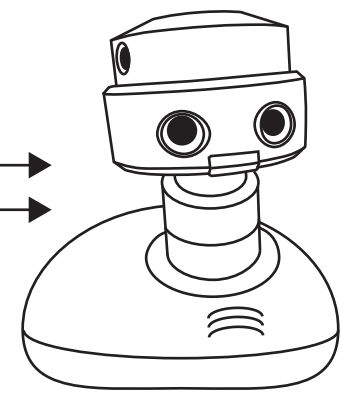
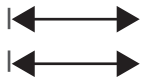


Transfer Model

- ←○ Eyes
- ←○ Ears
- Mouth
- ←○ Skin
- Joints

Representation Model

Communication Channels



Physical/Virtual Representation

Meta-Model