Tutorial on Generative Adversarial Networks - From basics to current state-of-the-art, and towards key applications in medicine

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- GAN basics
- State-of-the-art
- How to use them?
- Potential applications in medicine

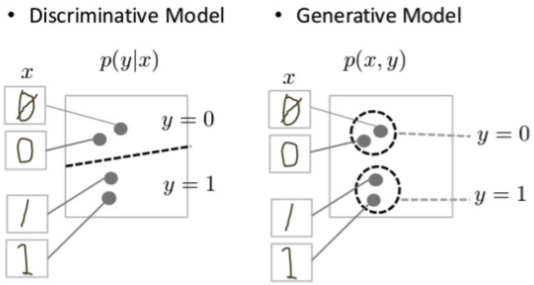
- Generative: can generate new data instances

$$p(X, Y)$$

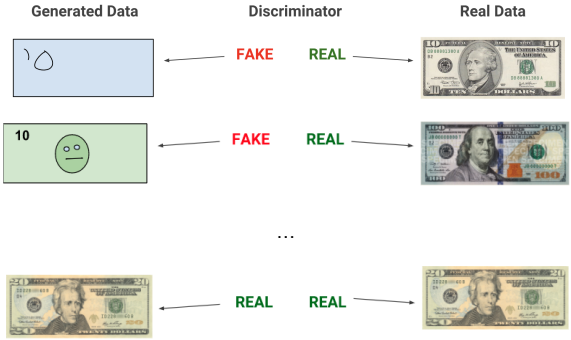
- Discriminative: discriminates between different kinds of data instances

$$p(Y|X)$$

X = image
Y = label/score

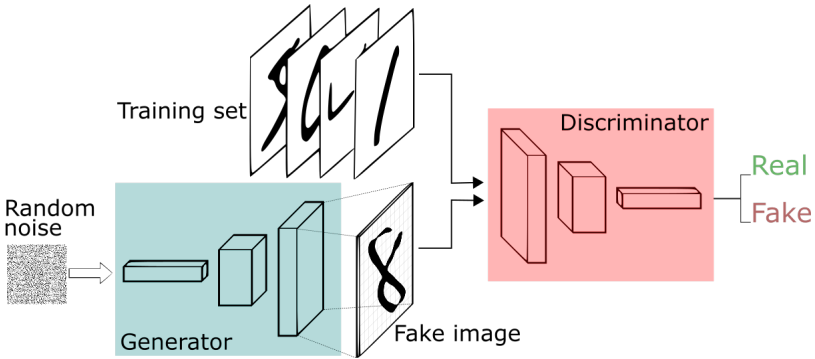


- Introduced by Goodfellow et al, 2014
- Two adversaries (generator + discriminator) compete with each other
- Over time, the generator gets better at generating images



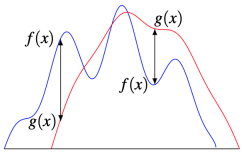
- Generator attempts to generate good images to fool the discriminator
- Discriminator attempts to tell apart the fake images from the real ones
- Loss function:

$$\min_G \max_D V(D,G) = \mathbb{E}_{\boldsymbol{x}\sim p_{\text{data}}(\boldsymbol{x})}[\log D(\boldsymbol{x})] + \mathbb{E}_{\boldsymbol{z}\sim p_{\boldsymbol{z}}(\boldsymbol{z})}[\log(1 - D(G(\boldsymbol{z})))].$$



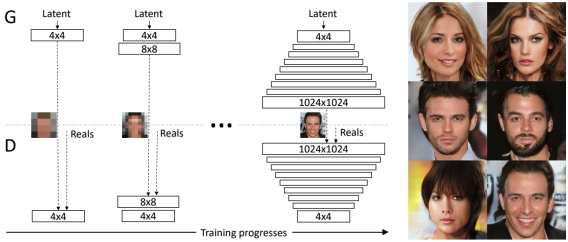
Towards the state-of-the-art in Generative Adversarial Networks

- Original GANs were very hard to train, often collapsing during training
- Problem: They optimise the Jensen-Shannon divergence, a "vertical" distance $\rightarrow$ no good gradients when distributions far away
- A "horizontal" distance (e.g. Wasserstein) ensures gradients are non-zero when distributions don't have support (i.e. far away)
- GAN trained with the new Wasserstein metric collapses less often, and generates better images



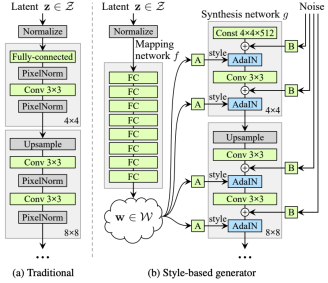
(Arjovski, ICML, 2017)

- GAN training unstable if one starts directly in high-resolution
- Key idea: start from low-resolution (4x4) and build up to highest-resolution (1024x1024)
- Each new layer is faded-in slowly



(Karras et al, 2018)

- GAN that borrows ideas from style-transfer literature
- Uses a mapping network to generate "style vectors" at every level in the generator
- Each style vector is intensity-normalized (AdaIN operation)
- Generated images have unprecedented realism and diversity



The style-based architecture allows style-transfer along with fine-level stochastic variation

Style-transfer

Fine-level stochastic variation

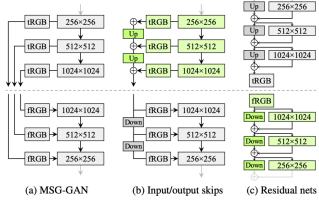
Blob-artefacts caused by AdaIN normalisation

"phase" artefacts due to progressive growing

Solution: bake normalisation straight into convolution weights:

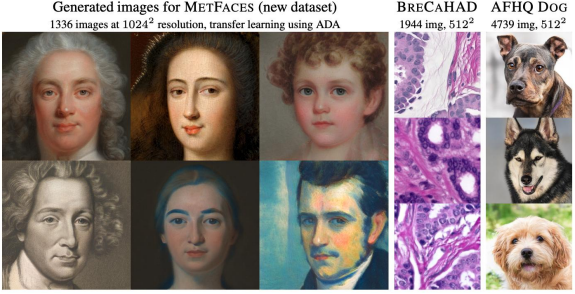
$$w''_{ijk} = w'_{ijk} \Big/ \sqrt{\sum_{i,k} {w'_{ijk}}^2 + \epsilon}$$

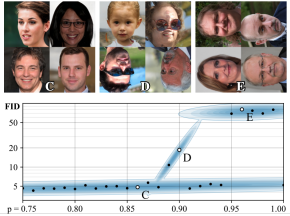
Solution: communicate across resolution levels through skip connections

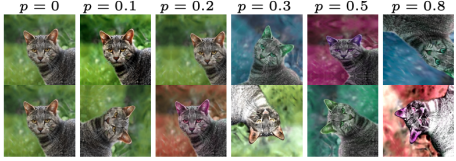


Training GANs with limited data (Karras et al, 2020)

- Previous StyleGAN2 model needed large number of images for training (≈70,000)
- Aim: Enable training on limited datasets (1000 images) through data-augmentation
- Problem: augmentations leak into the generated images
- This is mitigated by ensuring augmentation probability p is lower than a threshold (≈ 0.9).

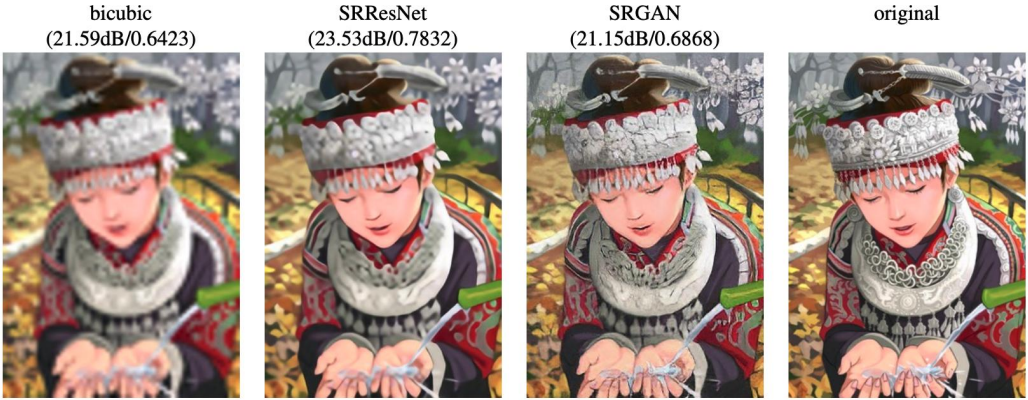






(c) Effect of augmentation probability p

Applications of GANs and other generative models



(Ledig et. al., 2017)

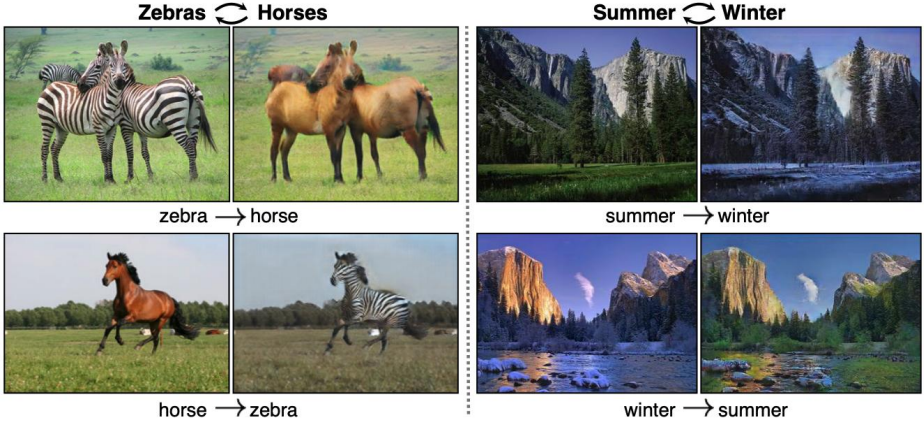
- G generates high-res image from low-res input
- D discriminates whether high-res image is fake or real.

Application 2: In-painting

(a) Input context (b) Human artist

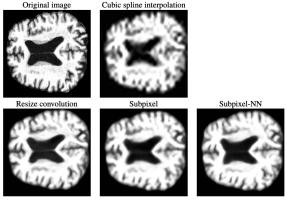
(c) Context Encoder ($L2$ loss) (d) Context Encoder ($L2$ + Adversarial loss)

(Pathak et al, 2016)

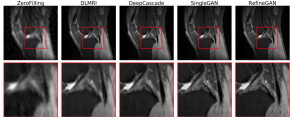


CycleGAN (Jun-Yan Zhu, CVPR, 2016)

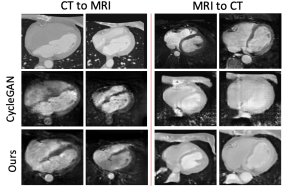
MRI super-resolution (Sanchez et al., 2018)



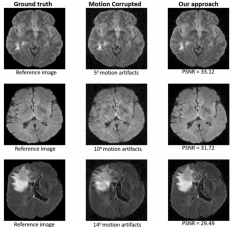
MR Reconstruction from undersampled K-space (Quan et al, 2017, Yang et al, 2017)



Modality translation (Zhang et al, 2019)

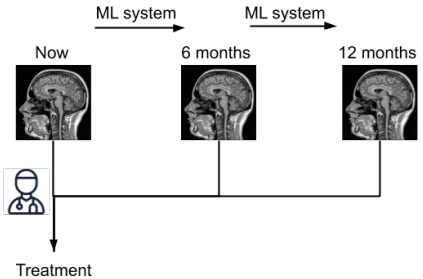


MRI motion correction (Usman et al, 2020)



Any image reconstruction task!

- Prediction and visualisation of future of disease progression
- Can assist doctors in assigning treatments



Alzheimer's disease prediction (Ravi et. al., 2019)

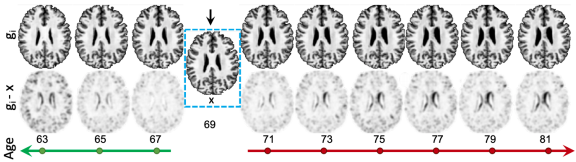
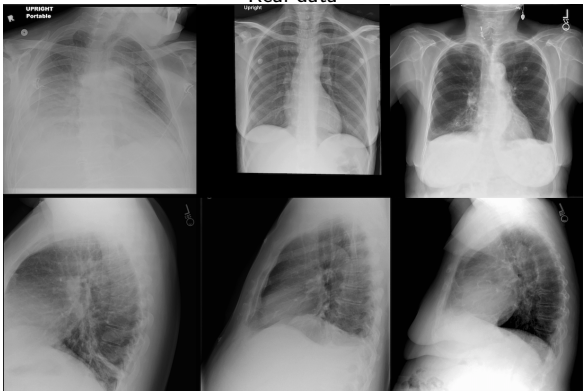


Fig. 4. Neurodegeneration simulation of a 69-year old ADNI participant.

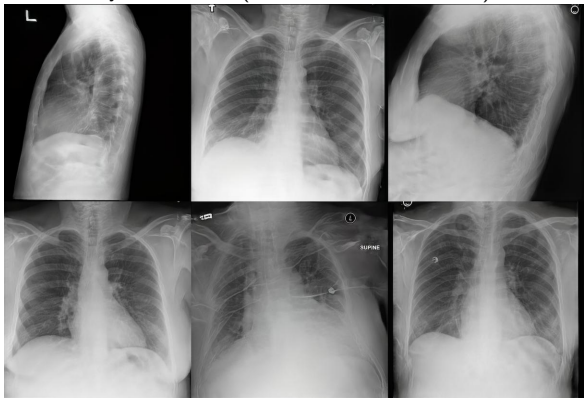
Preliminary results of StyleGAN2 on three medical datasets

Preliminary results of StyleGAN2 on Chest X-rays

Real data



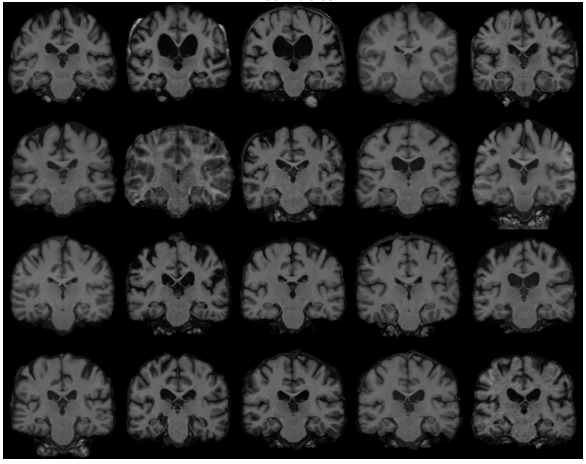
Synthetic data (FID = 23.43, IS=2.4176)



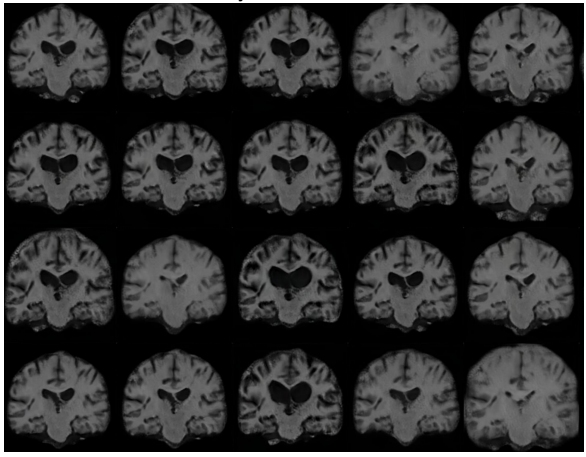
- StyleGAN2 out-of-the box
- Trained on MIMIC III, 360k images of 1024x1024 resolution
- Still some problems to fix:
  - some ribs look "broken"
  - bone contours are not always smooth/straight

Preliminary results of StyleGAN2 on brain MRI

Real data

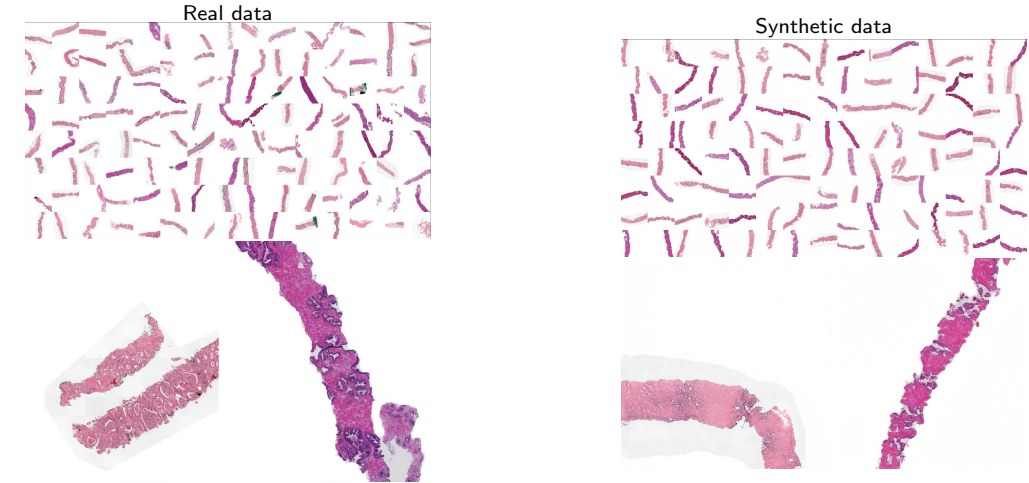


Synthetic data



- Still out-of-the-box model (StyleGAN2)
- Trained on 8,000 brain scans (ADNI/OASIS/AIBL/PPMI)
- Problems to fix:
  - check if neuroanatomical properties are preserved (e.g. brain/ventricle vols are same)

Preliminary results of StyleGAN2 on microscopy images



- Trained on 11,000 microscopy slices with pancreatic cancer (MICCAI PANDAS 2020 challenge dataset)

Conclusion

- GANs have obtained state-of-the-art results on image generation
- Can generate sharp, realistic images
- GAN Training is now stable compared to 2-3 years ago, but can take up to 6-7 days (StyleGAN2) on 8 GPUs.
- Can help solve image reconstruction tasks
- Many potential applications in medical imaging
- Recommendations:
  - Don't build your own, start with a state-of-the-art model (StyleGAN2, BigGAN or Karras, 2020)
  - Download models already pre-trained to explore their capabilities
  - When training, initialise weights from another pre-trained model instead of random
- Keep an eye on other types of generative models (VAEs, auto-regressive, flow) that have other interesting properties (e.g. density estimation)