Girish Dodda

Web Application Developer & Software Engineer

Linkedin: http://www.linkedin.com/in/girish-dodda-03b280205 Github: https://github.com/mrblacklicorice

WORK HISTORY

Mobile App Developer Internship (Jun 2022 - Aug 2022)

Lincoln Private Jets

- Addressed and resolved software bugs in **Angular** applications, ensuring functionality and user experience.
- Independently led the transition of a web application from Angular to React Native, enhancing mobile compatibility and performance.
- Documented key design patterns and solutions for use in future development cycles.
- Performed data modeling and testing to maintain high standards in both Angular and React Native projects.

PROJECTS

Passcode App for Wear OS (Aug 2023)

- Engineered a **Wear OS** app for Galaxy watches using **Android SDK**.
- Integrated **Github Actions** for secure handling of university dual authorization passcodes.
- Enhanced user convenience in the authentication process.

Conway's Game of Life (Jul 2023) Try it out!

- Developed a project to explore Conway's Game of Life, focusing on cellular automata using Processing 5.
- Gained expertise in transformations and scaling for zooming and dragging functionalities.

Battleship with Databases (Dec 2022) Try it out!

- Reimagined the classic multiplayer game Battleship with a modern twist.
- Initiated with Peer to Peer connections using **PeerJs**, later integrating **Firebase Databse** for database functionality.

Tetris with a Twist (Jan 2022) Try it out!

- Created an innovative Tetris version with an added twist mechanic.
- Undertook the challenge of development without external references, inspired by its complexity.

Al Flappy Bird (Aug 2021) Try it out!

- Designed a Flappy Bird clone as a **neuroevolution** demonstration.
- Utilized **TensorFlow.js** and The Coding Train's neural network library.

Crazy Noisy Bizarre World (Jul 2020) Try it out!

- Demonstrated the application of **Perlin & Simplex noise** in terrain generation for open-world games.
- Introduced the potential uses of these noise functions in game development.

HACKATHONS

Empty Fridge (MadHacks 2023 - Best Sustainability Hack)

- Developed a recipe app using **Puppeteer JS** for web scraping, providing recipes based on available ingredients.
- Employed JavaScript, HTML5, and CSS to design and implement the website...
- The project aimed to reduce food waste and promote sustainable cooking.

Ready, Set, Go! (St3am - Best Engineering & 2nd Best Overall)

- Implemented a project using **Arduino** boards and IoT technology.
- Created a network of personalized communication devices to enhance student-teacher interactions.

Baba (HackVH - 2nd Best Overall)

- Collaborated on developing an app for AP exam preparation using **JavaScript** and **Firebase Database**.
- Integrated **JavaScript**, **HTML5**, and **CSS** for the website development.
- Utilized collective computer science skills to create an efficient and interactive study tool.

- **(720)** 616-8809
- Vernon Hills, IL 60061
- in <u>LinkedIn</u>
- Github

LEETCODE

Total: 200

Easy: 83

Medium: 113

Hard: 4

TECHNICAL SKILLS

JavaScript | HTML 5 | CSS | Java | Arduino(C++) | Python | Android SDK | Node.js | Git | Github | Google Drive | Adobe Illustrator

EDUCATION

Bachelor of Science, Computer Science

University of Wisconsin-Madison

Sep 2022 - May 2025 (Exp)

Madison, WI

Bachelor of Science, Data Science

University of Wisconsin-Madison

🚞 Sep 2022 - May 2025 (Exp)

Madison, WI

AWARDS

Dean's List

University of Wisconsin-Madison

🚃 FALL 2022, SPRING 2023

