Contents

1 Modeling participation to the contest

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## Loading required package: xtable
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1.1 Entry and platform experience

1.2 Scores
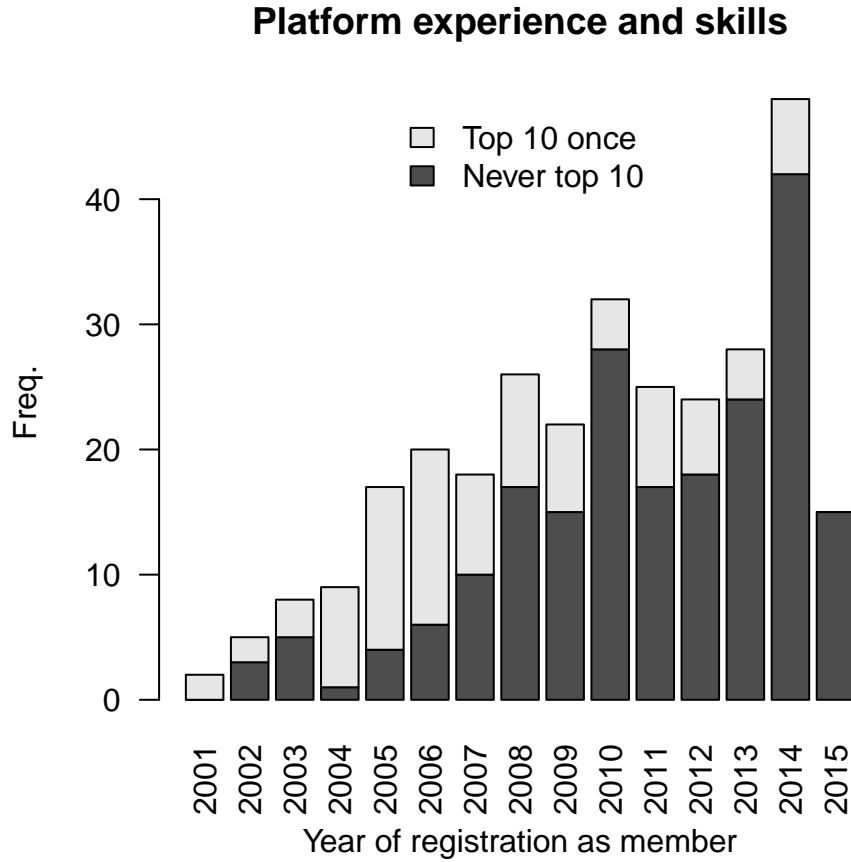
Timing of submissions

1.3 Scores

Figure 1: Signed-up competitors by experience and skills. Experience is measured by the year of registration to the platform. Skills are measured by an indicator variable that is one if the competitor was ranked top 10 in one or more past competitions, and zero otherwise.
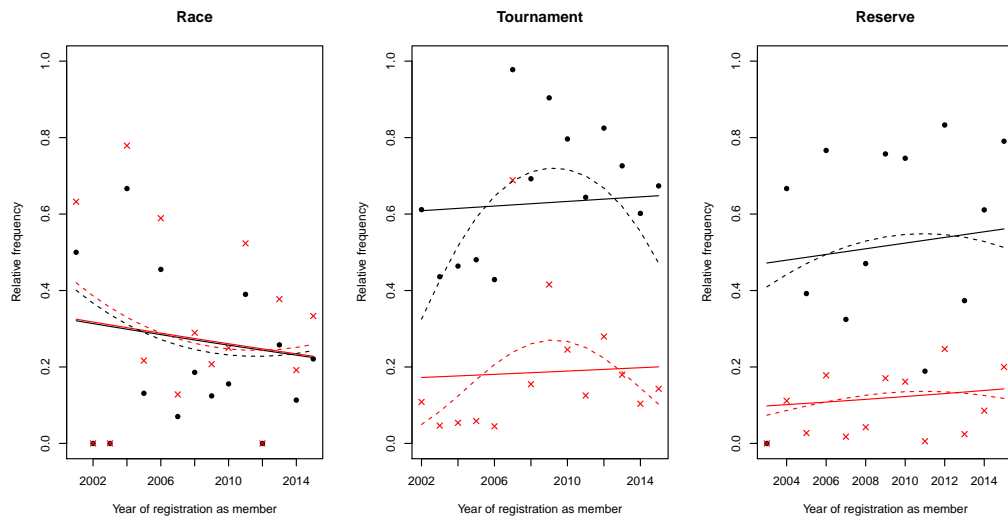
Figure 2: Association between the probability of participating, individual experience, and skills by treatment. Dots show relative frequency of participants with high (dark dots) and low (red crosses) skills. Curves show the conditional probability predicted by a Probit model that is linear (—) or quadratic (- - -) in experience.
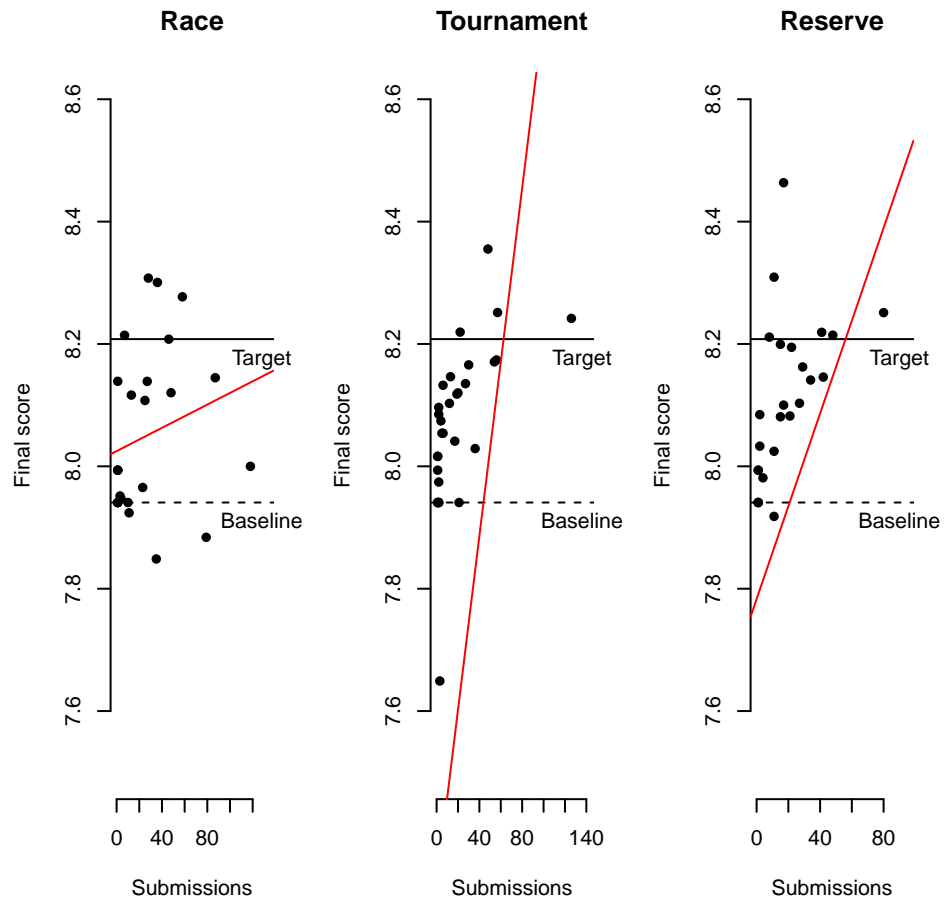
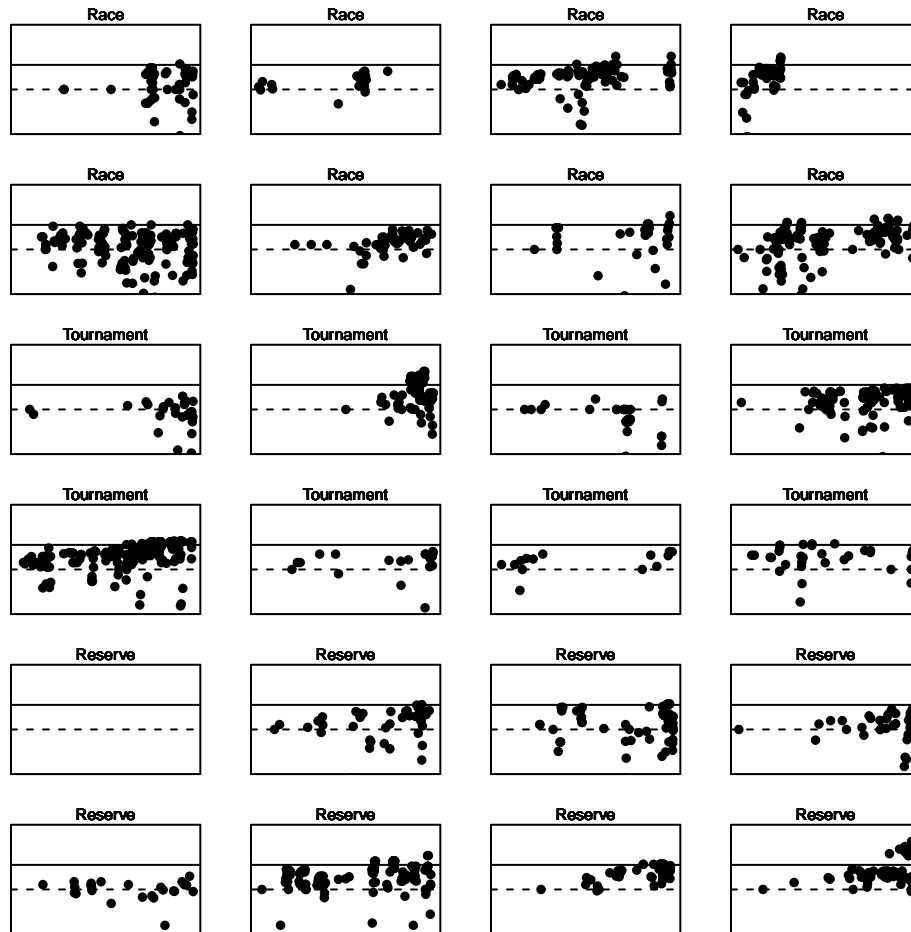Figure 3: Association between scores and submissions by treatment.

Figure 4: Association between scores and submissions by room.

	Race	Tournament	Target
1	...1.1111	111	111
2	...1111.1	.11.11111	11
3	111......	111111111	111..11..
4	1111..111	.11111...	..1111111
5	..1.11111	1..111111	11111
6	.1111....	...111111	11
7	111111111	11111111.	....11.11
8	1111111.1	.....11.1	...11.111
9	.11111111	.11.....1	1...1.111
10	..1.1111.	..111.111	.11.11111
11	...11.111	111	.11111111
12	...1.1111	....1.111	11111
13	.......1.	...11111.	..11..111
14	.1.1111..	...11...1	1
15	..111....	.......1.	111
16	..1.11111	......1.1	...1..111
17	11.......	1	1
18	1	.11......	...11..11
19	..1......	.11..1..1	.1.......
20	...1.....	.11..1111	.1.......
21	.1.......	......1.	11111
22	..1......	..1......	..1...11.
23	.....1...	..1......	..1......
24	.1.11..1.	1......1.	..1......
25	.......1.	..1...1..	.....1...

Table 1: Daily frequency of submissions made. Each line indicates the submissions made by one competitor during the 9-day submission period by treatment. The '1' indicates that the competitor made at least one submission in that day, whereas the '.' indicates no submissions. Observations are ordered by the competitor's final score in decreasing order.