

2 Destructuring

Destructuring is, it basically allows you to essentially pull out items from an array or an object and assign them to a variable of the same name, a ~~that~~ name that already exists or a completely new name.

A new way you write thought is to let's say:

~~const [a, b, ...c] = [...]~~ ~~const newArray = ['hi', 'simi', 'the writer']~~

const [a, b, ...c] = newArray // hi simi the writer

This will precisely get the rest of the array by just adding ...c.

Instead of creating a variable like this:

const name = dev.name

You can:

const {name} = dev

This will not only make your code look cleaner you can also read it in parsed

3 Named Parameters

A variable can take parameters and pass arguments when they are passed in. let's say:

const profile = (name, username, website, bio) => {

These parameters don't have a certain type, when we wrap parameters with braces they become an object with no order. Therefore when you pass in arguments which ever order you please they will follow the order of the parameters.

4 Naming Things

Consistency is king, we want to be consistent when name because when you look at the code you wrote before and the new code you can easily identify the pattern / the data you are passing through with the same data. We want to be clear, searchable and obvious with out variable naming. Use var names that make sense of what the data is.