

Understanding Statuses & Important Pointers

Now that you know how to submit your code, let's look how we complete this question by making further attempts. After this, we will see some additional pointers which will help us to effectively use this tool.

You would have seen some statuses while we went through the process of solving the entire coding question. Let us understand some of the statuses that you would encounter while attempting a code question:

- Unsolved – You haven't added anything on top of the Problem Stub.
- Attempted – You have made some changes to the problem stub that have been saved.

- Submitted – It is a temporary state that comes when you have pressed “Submit”, and the test cases are being executed on the server. After the test cases are executed, it moves to any other Status. Note, this will be the final state in questions where there are no test cases.
- Rejected – All of the non-sample test cases have failed
- Partially Correct – Some of the non-sample test cases have failed
- Accepted – All non-sample test cases have passed. Your solution is correct.

Note: In Java, we require the name of the class to be “Source”. Please make sure that you do not tamper this part because doing so; it will result in the following error message

Questions: 1 / 2

Code	Input	Output	Java 7 ▼	⋮
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✖ Non-Zero Exit Code! There's something wrong with the code.

Execution time	0.25s
CPU	0s
Memory	272kB
Execution status	Error
Description	Runtime error.

Error: Could not find or load main class Source

Attempted
Submissions: 0 of 1
Run Code
Submit

Let us look at a few important pointers before we end this tutorial:

1. We match the exact output. Spaces, prints etc. are to be managed separately
2. It is strongly recommended that the code should be written here and not transported to an external IDE.
3. Spelling Mistakes in Output statements will result in failed test cases. So, please be careful.

You can download the list of detailed FAQs by [Clicking Here](#)

With this, we have come to an end of the tutorial on UpGrad Coding Console.