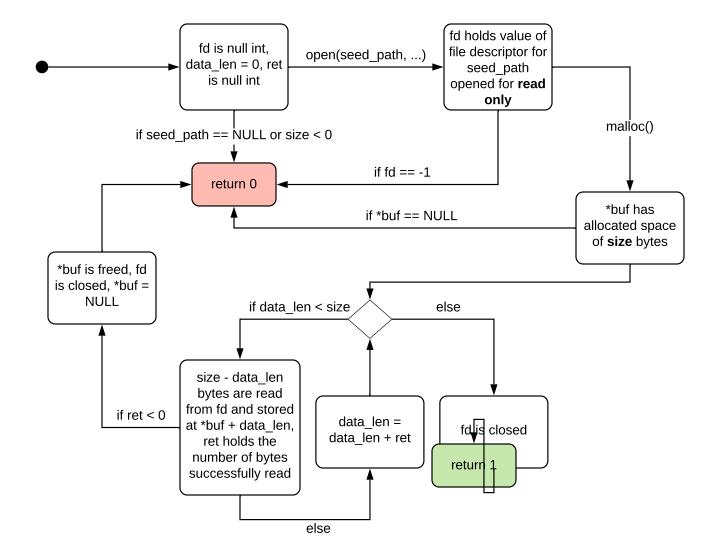
## read\_rand\_seed

Input: char\*\* buf, char
\*seed\_path, int size
Output: 0 (on error) or 1



**Note**: seed\_path comes from ssa\_config->randseed\_path and size comes from ssa\_config->randseed\_size in the state