

Adaptative balancing techniques applied to parallel mechanisms

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SUMMARY

KEYWORDS:

0.1 Controle por modos deslizantes extendido

As seen in subsections 2.1 and 2.2, it's very convenient to use redundant coordinates to perform parallel mechanism dynamic modeling. Thus, we propose in this subsection a control law for systems described by redundant coordinates.

Let \mathcal{M} be a multibody mechanical system whose mathematical model is given by equations (??, ??). Suppose that each \mathbb{f}_n is an affine function of the control inputs $u_{n,k}$ in which the coefficients of the $u_{n,k}$ may depend on the instantaneous configuration of the system. Suppose additionally that all the \mathbb{A}_n are independent of the quasi-velocities $p_{n,j}$ and all the \mathbb{M}_n , \mathbb{g}_n , \mathbb{A}_n and \mathbb{b}_n are independent of the $u_{n,k}$. Under these conditions, matrices \mathbb{C}_n will not depend on any quasi-velocity, \mathbb{d} can be expressed as an affine function of the control inputs and \mathbb{c} is independent of them. Considering that the number of control inputs in a mechanical system is exactly equal to the number of degrees of freedom of \mathcal{M} , it may be possible to solve equations (??) in order to express each $u_{n,k}$ as an explicit function of state variables and physical parameters of \mathcal{M} . For the sake of brevity, omitting the indexes n of the subsystems of \mathcal{M} , it can be stated that, in such cases, for $k \in \{1, \dots, \nu^\#(\mathcal{M})\}$:

$$u_k = \sum_r C_{kr}(t, \mathbf{q}) \left(\sum_j M_{rj}(t, \mathbf{q}) \dot{p}_j + w_r(t, \mathbf{q}, \mathbf{p}) + z_r(t, \mathbf{q}) \right) \quad (1)$$

That is equivalent to:

$$u_k = \sum_r M'_{kr}(t, \mathbf{q}) \dot{p}_r + w'_k(t, \mathbf{q}, \mathbf{p}) + z'_k(t, \mathbf{q}) \quad (2)$$

It can be shown that each $w'_k(t, \mathbf{q}, \mathbf{p})$ can be expressed as a sum of a bilinear and a linear function on the quasi-velocities, i.e., there are functions $D'_{krs}(t, \mathbf{q})$ and $B'_{kr}(t, \mathbf{q})$ such that:

$$w'_k(t, \mathbf{q}, \mathbf{p}) = \sum_r \sum_s D'_{krs}(t, \mathbf{q}) p_r p_s + \sum_r B'_{kr}(t, \mathbf{q}) p_r \quad (3)$$

Adaptive balancing types will be defined in the next section based on equation (2).

For keeping the sake of brevity, the indexes n of the subsystems of \mathcal{M} will be omitted from this point in this subsection.

From the control perspective, it's convenient to use $\dot{\mathbf{q}}$ instead of \mathbf{p} , because the quasi-velocities \mathbf{p} usually are not integrable, what prevents the position feedback in the direction of these coordinates, then we will do so.

Based on equations (1) and (??), consider the dynamic model of a multi-body mechanical system described by the following equations:

$$\begin{cases} \mathbb{C}^T(t, \mathbf{q}) \left(\mathbb{M}(t, \mathbf{q}) \ddot{\mathbf{q}} + \mathbf{w}(t, \mathbf{q}, \dot{\mathbf{q}}) + \mathbf{z}(t, \mathbf{q}) \right) = \mathbf{u} \\ \mathbb{A}(t, \mathbf{q}) \ddot{\mathbf{q}} + \mathbb{b}(t, \mathbf{q}, \dot{\mathbf{q}}) = \mathbf{0} \end{cases} \quad (4)$$

Rewriting in a compact matrix way:

$$\begin{bmatrix} \mathbb{C}^T \mathbb{M} \\ \mathbb{A} \end{bmatrix} \ddot{\mathbf{q}} = \begin{bmatrix} \mathbf{u} - \mathbb{C}^T(\mathbf{w} + \mathbf{z}) \\ -\mathbb{b} \end{bmatrix} \quad (5)$$

We want to find a control law such that, in closed loop, $\ddot{\mathbf{q}} = \mathbf{v}$, being \mathbf{v} a control input matrix column. For this to happen, the following control law is used:

$$\mathbf{u} = \mathbb{C}^T(\mathbb{M}\mathbf{v} + \mathbf{w} + \mathbf{z}) \quad (6)$$

As we want $\ddot{\mathbf{q}} = \mathbf{v}$ and $\ddot{\mathbf{q}}$ has restrictions, \mathbf{v} must respect the same restrictions, i.e.:

$$\mathbb{A}\mathbf{v} + \mathbb{b} = \mathbf{0} \quad (7)$$

Applying the control law (6) and the restrictions (7) in (5), we have:

$$\begin{bmatrix} \mathbb{C}^T \mathbb{M} \\ \mathbb{A} \end{bmatrix} \ddot{\mathbf{q}} = \begin{bmatrix} \mathbb{C}^T(\mathbb{M}\mathbf{v} + \mathbf{w} + \mathbf{z}) - \mathbb{C}^T(\mathbf{w} + \mathbf{z}) \\ \mathbb{A}\mathbf{v} \end{bmatrix} = \begin{bmatrix} \mathbb{C}^T \mathbb{M} \mathbf{v} \\ \mathbb{A} \mathbf{v} \end{bmatrix} = \begin{bmatrix} \mathbb{C}^T \mathbb{M} \\ \mathbb{A} \end{bmatrix} \mathbf{v}$$

$$\therefore \ddot{\mathbf{q}} = \mathbf{v} \quad (8)$$

Let \mathbf{v}' be given by the sliding modes control law:

$$\mathbf{v}' = \ddot{\mathbf{q}}_n^\diamond + \lambda \dot{\mathbf{e}} + k \text{sign}(\dot{\mathbf{e}} + \lambda \mathbf{e}) \quad (9)$$

Being $\mathbf{e} = \mathbf{q}_n^\diamond - \mathbf{q}$ the error signal and \mathbf{q}_n^\diamond the reference signal. If there wasn't any restrictions, we could do $\mathbf{v} = \mathbf{v}'$:

$$\ddot{\mathbf{q}} = \mathbf{v} \Rightarrow \ddot{\mathbf{e}} + \lambda \dot{\mathbf{e}} + k \text{sign}(\dot{\mathbf{e}} + \lambda \mathbf{e}) = \mathbf{0} \Leftrightarrow \dot{\mathbf{s}} = -k \text{sign}(\mathbf{s})$$

This would ensure that $\mathbf{e} \rightarrow \mathbf{0}$ when $t \rightarrow \infty$ for any initial condition, as seen in the last subsection.

As we have restriction on \mathbf{v} , we look for the closest possible \mathbf{v} of \mathbf{v}' by solving the following optimization problem:

$$\begin{aligned} \min_{\mathbf{v}} \quad & (\mathbf{v} - \mathbf{v}')^T \mathbb{M} (\mathbf{v} - \mathbf{v}') \\ \text{s.t.} \quad & \mathbb{A}\mathbf{v} + \mathbb{b} = \mathbf{0} \end{aligned} \quad (10)$$

As \mathbb{M} is positive-semidefinite, we have $(\mathbf{v} - \mathbf{v}')^T \mathbb{M} (\mathbf{v} - \mathbf{v}') \geq 0$ for any \mathbf{v} .

Applying the method of Lagrange multipliers, it can be said that the following problem is equivalent to:

$$\min_{\mathbf{v}, \boldsymbol{\lambda}} \quad L = (\mathbf{v} - \mathbf{v}')^T \mathbb{M} (\mathbf{v} - \mathbf{v}') + (\mathbb{A}\mathbf{v} + \mathbb{b})^T \boldsymbol{\lambda} \quad (11)$$

To solve the problem, the Lagrangian function must be stationary:

$$\delta L = 0 \Rightarrow \delta \mathbf{v}^T \mathbb{M} (\mathbf{v} - \mathbf{v}') + (\mathbf{v} - \mathbf{v}')^T \mathbb{M} \delta \mathbf{v} + (\mathbb{A} \delta \mathbf{v})^T \boldsymbol{\lambda} + (\mathbb{A} \mathbf{v} + \mathbb{b})^T \delta \boldsymbol{\lambda} = 0$$

$$\Rightarrow \delta \mathbf{v}^T \left((\mathbb{M} + \mathbb{M}^T)(\mathbf{v} - \mathbf{v}') + \mathbb{A}^T \boldsymbol{\lambda} \right) + \delta \boldsymbol{\lambda}^T (\mathbb{A} \mathbf{v} + \mathbb{b}) = 0$$

As \mathbb{M} is symmetric and $\delta \mathbf{v}$ and $\delta \boldsymbol{\lambda}$ are arbitrary, we have:

$$\begin{cases} 2\mathbb{M}(\mathbf{v} - \mathbf{v}') + \mathbb{A}^T \boldsymbol{\lambda} = 0 \\ \mathbb{A} \mathbf{v} + \mathbb{b} = 0 \end{cases} \quad (12)$$

As \mathbb{C} is the orthogonal complement of \mathbb{A} , pre-multiplying the first equation of (12) by \mathbb{C}^T , we have:

$$\begin{aligned} 2\mathbb{C}^T \mathbb{M}(\mathbf{v} - \mathbf{v}') + \mathbb{C}^T \mathbb{A}^T \boldsymbol{\lambda} &= 0 \Rightarrow \mathbb{C}^T \mathbb{M}(\mathbf{v} - \mathbf{v}') = 0 \\ \therefore \mathbb{C}^T \mathbb{M} \mathbf{v} &= \mathbb{C}^T \mathbb{M} \mathbf{v}' \end{aligned} \quad (13)$$

Thus, we have that the control law that makes the closed loop system as close as possible of $\ddot{\mathbf{q}} = \mathbf{v}'$, according to the optimization criterion adopted, is:

$$\mathbf{u} = \mathbb{C}^T (\mathbb{M} \mathbf{v}' + \mathbf{w} + \mathbf{z}) \quad (14)$$

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