MichaelRecachinas

about

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programming

Python, C/C++ JS. OCaml. Rust. Java, HTML5, CSS3

frameworks

Flask, Node.js, iOS Android SDK

interests

PL theory/compilers machine learning neural networks computer graphics computer vision NLP UX design quantum computing

education

since 2012 University of Virginia MS in Electrical Engineering

Concentration in RF/Microwave Engineering

Current GPA: 3.8

2010-2014 University of Virginia BS in Electrical Engineering Graduated May 2014

Triple Major in Electrical Engineering, Computer Science, and Physics

Expected Spring 2015

Minor in Applied Mathematics

Overall GPA: 3.2

experience

2014 - now Axios, Inc. Software Engineer Dulles, Virginia

2013-2014 **WillowTree Apps** Web Applications Intern Charlottesville, Virginia

Rewrote an open source library for Backbone.js and Marionette.js; Built several

internal dedicated task automation tools

Scitor Corporation Program Manager Intern 05-08/2013 Chantilly, Virginia

> Managed scheduling, developed risk reduction package for multi-million dollar next-generation memory unit for National Reconaissance Office satellite.

2012-2014 **GroundsForArgument.org** Lead Web Developer Charlottesville, Virginia

Designed and created progress monitoring system for students and teachers.

activities

12-05/2014 **University of Virginia** Teaching Assistant Charlottesville, Virginia

> Instructed labs, graded homework and exams, held recitation and office hours. Courses: Data Structures (CS 2150), Computer Graphics (CS 4810), Mi-

crowave Engineering (ECE 5620) and Lab (ECE 4265/6265).

IEEE MTT-S Undergraduate Fellow 2013-2014 Charlottesville, Virginia

Designed and tested a high impedance ground for a low power antenna device.

2010-2012 University of Virginia Athletic Department Tutor Charlottesville, Virginia

Tutored Calculus I, II, III, Differential Equations, Statistics, Probability, Intro Pro-

gramming, Software Development, Discrete Math, Digital Logic Design

projects

2014 BeerToCats.com Final Project for Operating Systems

> Implemented histogram of oriented gradient (HOG) feature detection and trained a support vector machine (SVM) classifier in Python to detect solo cups, cans, and bottles, ultimately covering them up with a random image.

2014 **COOL Interpreter & Compiler** Programming Languages

> Built the lexer, parser, semantec analyzer, interpreter, x86-64 compiler, and optimizer for an object-oriented pedagogical language using primarily OCaml.

2013 MindFlow Capstone Project

> Integrated pressure sensor and Bluetooth microprocessor into hydrocephalus shunt; Developed Android application to collect pressure readings and perform

predictive modelling of failure rates using neural networks.

2012 Image Processor with Built-in Raytracer Computer Graphics

> Built a light command-line version of "The Gimp" in C++ with Beier-Neely morphing; Added raytracing functionality; Optimized raytracer using bounding vol-

ume hierarchies; Added interactivity with OpenGL.