# Muneeb Rehman

#### Software Engineer

As a dynamic Software Engineer, I specialise in delivering robust and innovative solutions across various technologies, demonstrating a strong proficiency in both front-end and back-end development.

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- mrehmm001.github.io/portfolio/
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# **EXPERIENCE**

### **Software Engineer** Imagination Technologies

07/2022 - Present

Kings Langley

Achievements/Tasks

- Designed, developed, and maintained IDE tools using TypeScript and VSCODE extension API, significantly enhancing the user experience, particularly for embedded developers.
- Developed a WebdriverIO automated testing framework, reducing manual testing by 50%, thereby increasing team efficiency and accelerating project timelines.
- Thrived in Agile environments, adapting to project workflows and boosting team efficiency.
- Enhanced project quality by resolving technical issues, leading to a 40% performance increase in key modules, improving user experience.
- Engaged in code reviews, documentation, and TDD, ensuring robust design and upholding quality standards.
- Worked closely with project manager and engineers, enhancing teamwork and communication, essential for sharing knowledge and efficiently completing tasks.

#### **Software Engineer intern** Imagination Technologies

07/2021 - 09/2021

Kings Langley

Achievements/Tasks

- Specialised in building tools using TypeScript during a summer placement as a Software Engineer at Imagination Technologies.
- Developed a Signal Visualiser tool using Chart.js, designed for the effective visualisation of signal data, such as that transmitted from DSP processors.
- Showcased strong problem-solving skills by identifying and resolving technical challenges during the development process.

# **Teaching Assistant**CodeYourFuture

02/2021 - 06/2021

London

Achievements/Tasks

- Taught HTML, CSS, and JavaScript as a Teaching Assistant at CodeYourFuture, supporting refugees and low-income learners.
- Used my role to enhance my skills and helped the lead teacher in conducting educational workshops.
- Volunteered in assessing student coursework and offering feedback, aiding their learning and development.

### TECHNICAL SKILLS



# **SOFT SKILLS**

Problem solving Teamwork Adaptability

Time management Communication

# PERSONAL PROJECTS

Dhania (05/2023 - Present)

- Initiated Dhania in 2023, an ongoing project focusing on a Retrieval Augmented Generation (RAG) AI model.
- Enhances conversational interactions with contextually relevant responses derived from input data.
- Utilises advanced technologies such as Next.js, TailwindCSS, Prisma, and Langchain.

#### Agile Saver (09/2021 - 05/2022)

- Designed, prototyped, and developed AgileSaver, a second-year project, in collaboration with a team of six.
- Created a personal budgeting Android app with machine learning capabilities.
- Utilised Java (Android Studio), PostgreSQL, and Node.js for development, integrating expense tracking, spending pattern analysis, and personalised savings recommendations.

#### **EDUCATION**

# **BSc Computer Science**Goldsmiths, University of London

09/2019 - 07/2022 Relevant Modules: London

 Front end - Discrete maths - Back end - Intro to programming - Algorithms & Data-structures - Java programming -Software Engineering - AI - Neural Networks - Data Mining